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/* =====
 *
 * CS 566 - Assignment 03
 * Camillo Lugaresi, Cosmin Stroe
 *
 * This code implements Cannon's algorithm for matrix multiplication
 * on a cluster using MPI.
 *
 * Cannon's algorithm uses a 2D Mesh to partition the output data
 * of the matrix multiplication problem.
 *
 * ===== */

#include "mpi.h"
#include <stdio.h>
#include <stdlib.h>
#include <limits.h>
#include <math.h>
#include <stddef.h>
#include <string.h>
#include <unistd.h>
#include "common.h"
#include "cannon.h"

// setup our variables
void setup_info(      problem *info, int numprocs)
{
    info->p = numprocs;
    int sqp = 1;
    (sqp*sqp < numprocs) sqp++;
    (sqp*sqp != numprocs) {
        fprintf(stderr, "ERROR: processor count %d is not a square ", numprocs);
        MPI_Finalize();
        exit(1);
    }
    info->sqp = sqp;

    info->blkosz = info->n / sqp;
    (info->n % sqp) {
        fprintf(stderr, "ERROR: problem size %d is not multiple of square root of processor "
            "count %d\n", info->n, numprocs);
        MPI_Finalize();
        exit(1);
    }
    info->blkcells = info->blkosz*info->blkosz;
}

// setup the mesh topology
void setup_mesh(      problem *info)
{
    /* setup mesh */
    int dims[2] = {info->sqp, info->sqp};
    int periods[2] = {1, 1}; /* wraparound */
    MPI_Cart_create(MPI_COMM_WORLD, 2, dims, periods, 0, &info->mesh);
    MPI_Comm_rank(info->mesh, &(info->rank));

    /* find my coordinates */
    MPI_Cart_coords(info->mesh, info->rank, 2, info->coords);

    /* make row and column communicators */
    int keepdims[2];
    keepdims[HDIM] = 1;
    keepdims[VDIM] = 0;
    MPI_Cart_sub(info->mesh, keepdims, &info->hcomm);
    keepdims[HDIM] = 0;
    keepdims[VDIM] = 1;
    MPI_Cart_sub(info->mesh, keepdims, &info->vcomm);
}

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}

// allocate the matrix according to the input parameters
void setup_matrix(      problem *info,      input_params *m_in)
{
    (info->rank == 0) {
        alloc_matrix(&info->X, info->n);
        fill_matrix(&info->X, m_in);

        info->Xblocks = malloc(      (*info->Xblocks)*info->n*info->n);
        /* rearrange data into blocks for scatter */
        matrix_to_blocks(&info->X, info->Xblocks, info->blksz, 0);
    }

    alloc_matrix(&info->Xb, info->blksz);
    MPI_Scatter(info->Xblocks, info->blkcells, MPI_INT, info->Xb.data, info->blkcells, MPI_INT, 0,
info->mesh);

    alloc_matrix(&info->A, info->blksz);
    alloc_matrix(&info->B, info->blksz);
    alloc_matrix(&info->C, info->blksz);
    info->temp = malloc(      (*info->temp)*info->blkcells);
}

// the shift operation performed (twice) at every iteration
void ring_shift(int *data, int *temp, size_t count, MPI_Comm ring, int delta)
{
    int src, dst;
    MPI_Status status;

    MPI_Cart_shift(ring, 0, delta, &src, &dst);
    MPI_Sendrecv(data, count, MPI_INT, dst, 0,
                  temp, count, MPI_INT, src, 0,
                  ring, &status);
    memcpy(data, temp,      (int)*count);
}

// the cannon matrix multiplication algorithm.
void cannon(      problem *info)
{
    int i, j;
    matrix *A = &info->A, *B = &info->B, *C = &info->C;

    /* skew */
    ring_shift(A->data, info->temp, info->blkcells, info->hcomm, -info->coords[VDIM]);
    ring_shift(B->data, info->temp, info->blkcells, info->vcomm, -info->coords[HDIM]);

    /* shift and compute */
    bzero(C->data,      (*C->data)*info->blkcells);
    (i = 0; i < info->sqp; i++) {
        naive_matrix_mult_add(C, A, B);
        ring_shift(A->data, info->temp, info->blkcells, info->hcomm, -1);
        ring_shift(B->data, info->temp, info->blkcells, info->vcomm, -1);
    }
}

int main( int argc, char *argv[] )
{
    int numprocs, namelen, i;
    char processor_name[MPI_MAX_PROCESSOR_NAME];

    /* setup */
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Get_processor_name(processor_name, &namelen);

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double start_time = MPI_Wtime();

    problem info_s, *info = &info_s;
    input_params m_in_s, *m_in = &m_in_s;

int result = parse_args(argc, argv, &info->n, &info->k, m_in);
    (result != 0) {
        MPI_Finalize();
        exit(result);
    }

    setup_info(info, numprocs);
    setup_mesh(info);
    setup_matrix(info, m_in);

double load_time = MPI_Wtime();

/* run Cannon's algorithm */
memcpy(info->C.data, info->Xb.data,      (*info->Xb.data)*info->blkcells);
    (i = 1; i < info->k; i++) {
        memcpy(info->A.data, info->Xb.data,      (*info->Xb.data)*info->blkcells);
        memcpy(info->B.data, info->C.data,      (*info->C.data)*info->blkcells);
        cannon(info);
    }

double cannon_time = MPI_Wtime();

/* gather the product */
MPI_Gather(info->C.data, info->blkcells, MPI_INT, info->Xblocks, info->blkcells, MPI_INT, 0, info->mesh);
    (info->rank == 0) {
        alloc_matrix(&info->Xpow, info->n);
        blocks_to_matrix(&info->Xpow, info->Xblocks, info->blksz, 0);
    }

double gather_time = MPI_Wtime();

number_type determinant = m_in->lu2d ? lu2d_determinant(info) : luld_determinant(info);

double det_time = MPI_Wtime();

/* print results */
    (info->rank == 0) {
        (m_in->print) {
            printf("X:\n");
            print_matrix(&info->X);
            printf("X^%d:\n", info->k);
            print_matrix(&info->Xpow);
        }

        /* print result */
        extern double convert_time;
        extern double lu_time;
        printf("determinant: %f\n", determinant);
        double elapsed_time = MPI_Wtime() - start_time;
        printf("data loading time: %f\n", load_time - start_time);
        printf("matrix multiplication time: %f\n", cannon_time - load_time);
        printf("gather time: %f\n", gather_time - cannon_time);
        printf("convert time: %f\n", convert_time - gather_time);
        printf("LU time: %f\n", lu_time - convert_time);
        printf("determinant time: %f\n", det_time - lu_time);
        printf("total time: %f\n", elapsed_time);

        /* profiling */
        printf("\n");
    }

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    MPI_Finalize();  
    0;  
}
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