Diaformer: Automatic Diagnosis via Symptoms Sequence Generation

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Abstract

Automatic diagnosis has attracted increasing attention but remains challenging due to multi-step reasoning. Recent works usually address it by reinforcement learning methods. However, these methods show low efficiency and require task-specific reward functions. Considering the conversation between doctor and patient allows doctors to probe for symptoms and make diagnoses, the diagnosis process can be naturally seen as the generation of a sequence including symptoms and diagnoses. Inspired by this, we reformulate automatic diagnosis as a symptoms Sequence Generation (SG) task and propose a simple but effective automatic *Dia*gnosis model based on Trans*former* (Diaformer). We firstly design the symptom attention framework to learn the generation of symptom inquiry and the disease diagnosis. To alleviate the discrepancy between sequential generation and disorder of implicit symptoms, we further design three orderless training mechanisms. Experiments on three public datasets show that our model outperforms baselines on disease diagnosis by 1%, 6% and 11.5% with the highest training efficiency. Detailed analysis on symptom inquiry prediction demonstrates that the potential of applying symptoms sequence generation for automatic diagnosis.

1 Introduction

Automatic diagnosis has recently attracted increasing attention from researchers because of its potential in simplifying diagnostic procedures (Tang et al. 2016; Kao, Tang, and Chang 2018), helping make better and more effective diagnostic decisions (Shivade et al. 2014; Xia et al. 2020), and even helping build a diagnostic dialogue system as a dialogue management (Li et al. 2017; Wei et al. 2018; Xu et al. 2019; Teixeira, Maran, and Dragoni 2021). An automatic diagnosis system is built on conversations between the agent and the patient where allows the agent to probe for symptoms and make diagnoses. As an example is shown in Table 1, the agent interacts with users to inquiry about additional symptoms (i.e., implicit symptoms) beyond their self-reports (i.e., explicit symptoms) and make a disease diagnosis at the end. When inquiring about additional symptoms, the automatic diagnosis system can only obtain the value of symptoms in the "implicit_symptoms" set or get a "not_sure" answer for outside symptoms. Thus, the disease diagnosis task can be defined as inquiring the implicit symptoms step by step with limited interaction turns, and then diagnosing the disease based on explicit symptoms and the additional symptoms inquired. Note that different from the dialogue system of automatic diagnosis, automatic diagnosis we called here is symptom checking task in (Tang et al. 2016), which also serves as dialogue manager in task-oriented dialogue system of automatic diagnosis (Wei et al. 2018; Xu et al. 2019; Luo, Li, and Glass 2020; Xia et al. 2020; Teixeira, Maran, and Dragoni 2021).

explicit_symptoms (the symptoms from self-reports): {cough:*true*, snot:*true*}
implicit_symptoms (the symptoms from conversation): {sore throat:*true*, fever:*true*, harsh respiration:*false*}
disease_tag (the target disease): bronchitis of childhood

Table 1: An example of automatic diagnosis data.

Due to the existing of implicit symptoms, this task can be considered as a multi-step reasoning problem. The challenge of the task is how to capture the underlying dynamics and uncertainties of reasoning process, then inquiry about accurate symptoms under small labeled data and limited turns. Most previous methods usually address this problem as a sequential decision-making process, then formulate the process as Markov Decision Processes (MDPs) and employ Reinforcement Learning (RL) for policy learning (Tang et al. 2016; Peng et al. 2017; Liu et al. 2017; Ling et al. 2017; Kao, Tang, and Chang 2018; Wei et al. 2018; Xu et al. 2019; Liao et al. 2020; Xia et al. 2020; Hou et al. 2021; Teixeira, Maran, and Dragoni 2021). However, RL learns how to inquire about symptoms and make a disease diagnosis only with final accuracy rewards, which partly deviates from the actual doctor's diagnostic process. In real clinical diagnosis scenario, doctors carefully select relevant questions and ask patients with a medical diagnostic logic (Xia et al. 2020). The policy learning of RL tries to learn which symptom inquiry improves the rewards but not the doctor's diagnostic logic directly. As a result, RL relies on the random trials to

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learn how to improve the reward, but don't learn directly the correlation among symptoms and the standard diagnosis paradigm. It leads to low efficiency in learning how to make symptom inquiry decisions. Besides, there is still no explicit solution to find ideal reward functions, which may make the RL-based model hard to balance the decision learning between disease diagnosis and symptom inquiry.

Considering the diagnosis process can be naturally seen as the generation of a sequence, we reformulate automatic diagnosis as a Sequence Generation (SG) task in this work. Different from RL-based methods, the multi-step inquiry process is explicitly modeled at generating a sequence including symptoms and diagnoses. This can improve the efficiency and explainability of multi-step reasoning process. Moreover, the latent relationship among previous explicit symptoms and current symptom can be learned. Hence, the accurate inquiry of implicit symptoms would help to improve the accuracy of disease diagnosis, which is similar to doctors' diagnostic logic. As the example shown in Table 1, RL-based models tentatively learn which symptom inquiry helps to predict the *children's bronchitis* target using policy learning in large state/action spaces. By contrast, the SG-based model learn to inquire *sore throat*, *fever* and *brash breath* sequentially based on the explicit symptoms, so that the model can learn the latent relationship of symptoms inquiry and the diagnosis decision-making more efficiently.

As a step forward, we propose a simple but effective automatic *Dia*gnosis model based on Trans*former* (Diaformer). It consists of a symptom attention framework and learns with three orderless training mechanisms. The symptom attention framework is introduced to model the automatic diagnosis using the Transformer architecture (Vaswani et al. 2017). The self-attention mechanism of Transformer can reduce the position dependence and learn multiple relationships among the multiple symptoms. To consider previous symptoms in current step, we also propose a attention mask mechanism. Each implicit symptom can attend to the given explicit symptoms and the previous implicit symptoms, while each explicit symptom can only see the explicit symptoms. As we learn the symptom inquiry by symptoms sequence generation, there is a bias caused by the discrepancy between the order of symptoms sequence learned and the disorder of golden implicit symptoms. To address this challenge, we further propose three orderless training mechanisms: sequence shuffle, synchronous learning, and repeated sequence. The main idea is to encourage the model to inquire symptoms in an orderless but accurate way, whereby improving the generalizability at inference time. Extensive experiments on MuZhi dataset (Wei et al. 2018), Dxy dataset (Xu et al. 2019) and Synthetic dataset (Liao et al. 2020) show that our proposed model (Diaformer) outperforms baselines on disease diagnosis by 1%, 6% and 11.5% with the highest training efficiency. Further analysis on symptom inquiry prediction demonstrates applying symptoms sequence generation is an plausible way to automatic diagnosis task.

Our contributions are summarized as follows:

- To the best of our knowledge, we are the first to apply symptoms sequence generation for automatic diagnosis. We further show that our method can be applied under few conversation turns scenarios.
- We propose three orderless training mechanisms to alleviate the discrepancy between the sequential generation and the disorder of given implicit symptoms sets. The ablation studies show that these orderless mechanisms can significantly alleviate this bias.

2 Preliminaries

In this section, we first formulate the automatic diagnosis task as a sequence generation (SG) task. Formally, an automatic diagnosis data includes an explicit symptom set S_{exp}, an implicit symptom set S_{imp} and a target disease Dis. As shown in Figure 1, $S_{exp} = \{Sym_1, Sym_2\}$ and $S_{imp} = \{Sym_3, Sym_4, Sym_5\}$. For the task, the automatic diagnosis system can only access the explicit symptoms S_{exp} at the beginning. Then the system can inquire symptoms in limited turns to obtain the implicit symptoms in S_{imp}. When the symptom inquires a symptom, the user simulator will take one of the three answer including *True* for the positive symptom, *False* for the negative symptom, and *Not sure* for the symptom that is not mentioned in user goal $S_{exp} \cup S_{imp}$. We denote S_{add} which $S_{add} \subseteq S_{imp}$ as the additional symptoms that had been inquired by the system. In the end, the system is asked to make a disease diagnosis based on the explicit symptoms and the addition symptoms. The task objective of learning is maximize the likelihood of disease diagnosis $P(Dis \mid S_{exp} \cup S_{add})P(S_{add} \mid S_{exp})$. Since the implicit symptoms contain important information that inquired by the doctors, the intuition is that the more implicit symptoms the model inquires, the higher diagnosis accuracy model can get. We transfer task learning objective to maximize $P(S_{imp} \mid S_{exp})$ as well as:

$$\prod_{S_{add} \subseteq S_{imp}} \prod_{Sym \in S_{imp} - S_{add}} P(Sym \mid S_{exp}, S_{add}) \quad (1)$$

then we use a symptom attention framework, shown in Figure 1, to learn predicting the implicit symptoms sequentially. Thus, we need to change the orderless S_{imp} into the ordered symptoms sequence T_{imp} as the target generation sequence. According to the autoregressive generation, the probability of output token depends on all previous. The objective of model learning is transferred to maximize the likelihood of T_{imp} generation:

$$\prod_{i=1}^{|T_{imp}|} P(T_{imp}^{i} \mid S_{exp}, T_{imp}^{<i}) \quad (2)$$

where the T_{imp}^{i} denote i-th symptom in T_{imp} and $T_{imp}^{<i}$ denote all the symptoms in front of T_{imp}^{i}. Hence we change the symptom inquire task to a sequence generation task. Since the discrepancy between the order of T_{imp} and the disorder of S_{imp}, the SG training objective Eq.(2) is unequal to the Eq.(1), which seriously hinder the performance in automatic diagnosis. We propose three training mechanisms to make training objective Eq.(2) approximate to Eq.(1).

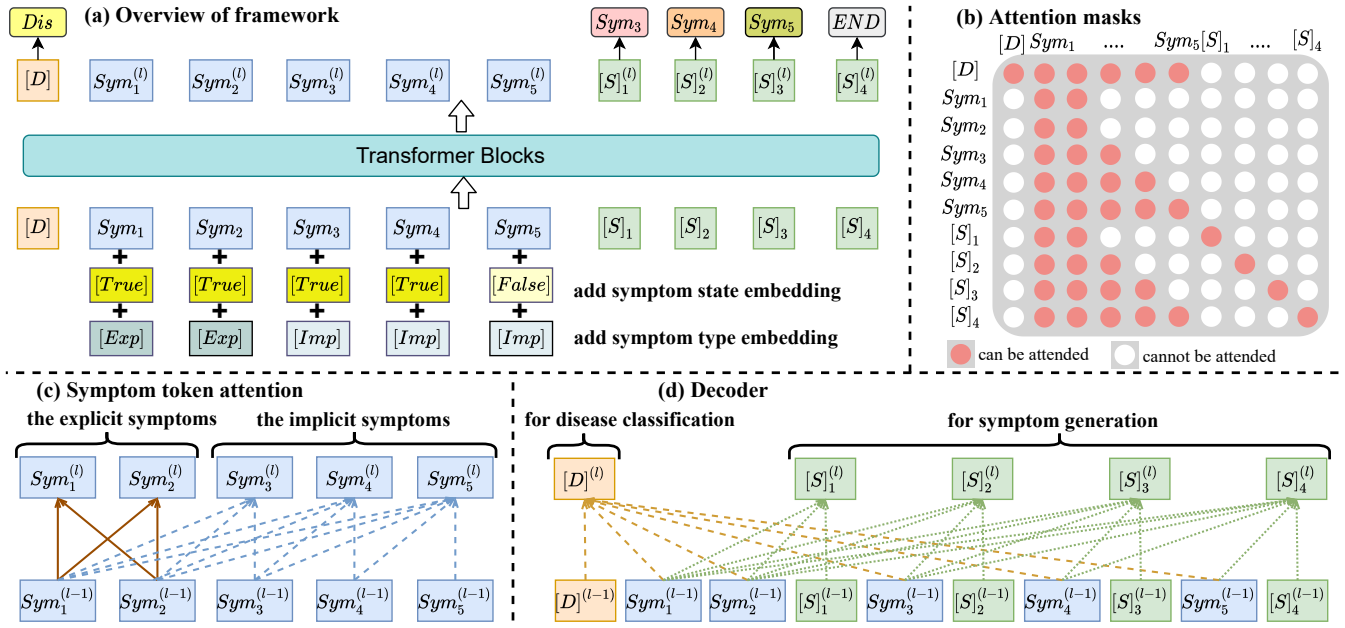

Figure 1: Illustration of symptom attention framework.

3 Methodology

In this section, we introduce the Diaformer, which consists of symptom attention framework and the orderless training mechanisms. Then we elaborate the generative inference.

Symptom Attention Framework

The illustration of symptom attention framework is shown in Figure 1. In this framework, we adopt multiple stacked Transformer blocks to model the automatic diagnosis by SG. Each block contains a feed forward network and a multi-head attention, in which all input tokens share the parameters via self-attention (Vaswani et al. 2017).

Input Representation As shown in Figure 1a, all the symptoms in S_{exp} and S_{imp} are converted to the specific token embedding. Different from Transformer, we remove the position embedding, and the symptom input representation is computed by summing the corresponding token embedding, symptom state embedding and symptom type embedding. For the symptom state embedding, $[True]$ and $[False]$ indicate positive symptom and negative symptom. For the symptom type embedding, $[Exp]$ and $[Imp]$ signal whether the symptom belong to S_{exp} or S_{imp}. In addition, we add two special tokens [S] and [D], which are used to predict symptom and disease respectively.

Attention Masks Figure 1b show the attention mask matrix M, which determines whether query and key can attend to each other in self-attention by modifying the attention weight $W = softmax(\frac{QK^T}{\sqrt{d_k}} + M)$ (Vaswani et al. 2017). Specifically, M is assigned as:

$$M_{ij} = \begin{cases} 0, & \text{can be attended} \\ -\infty, & \text{cannot be attended} \end{cases} \quad (3)$$

, where 0 and $-\infty$ indicate red point and white point in Figure 1b. With it, we can prevent symptom prediction from seeing leaked information in self-attention layer to achieve autoregressive generation training of implicit symptoms.

Symptom Token Attention Before input the framework, we initialize a implicit symptoms sequence T_{imp} by S_{imp}. As shown in Figure 1c, in each multi-head attentions of Transformer block, each explicit symptom can merely see the explicit symptoms and each implicit symptom can see the explicit symptoms and the previous implicit symptoms. To be specific, the representations of symptom tokens are update in multi-head attention (Vaswani et al. 2017) as:

$$\begin{aligned} S_{exp}^{(l)} &\leftarrow \text{MH-Attn}(Q = S_{exp}^{(l-1)}, KV = S_{exp}^{(l-1)}) \\ T_{imp}^{i(l)} &\leftarrow \text{MH-Attn}(Q = T_{imp}^{i(l-1)}, \\ &\qquad KV = [S_{exp}^{(l-1)}, T_{imp}^{\leq i(l-1)}]) \end{aligned} \quad (4)$$

where Q, K, V denote the query, key and value in multi-head attention, $[.]$ denotes concatenation along the sequence dimension, $T_{imp}^{i(l)}$ indicates the l-th Transformer block layer output of the i-th implicit symptom in T_{imp} and $S_{exp}^{(l)}$ denotes l-th layer output of the explicit symptoms.

Decoder As shown in Figure 1a, we insert a $[S]$ sequence which length is (n+1), where n is the number of implicit symptoms. We used the $[S]$ sequence to learn generating the implicit symptoms as sequential symptom inquiry in the automatic diagnosis. The i-th $[S]$ in $[S]$ sequence is set to predict the i-th symptom in T_{imp}. And the last $[S]$ in the $[S]$ sequence is used to predict the action of ending inquiry, which is a *END* symbol in Figure 1a. The attention flow of $[S]$ sequence is shown in Figure 1d. In the autoregressive symptoms sequence generation, each $[S]$ cannot see the

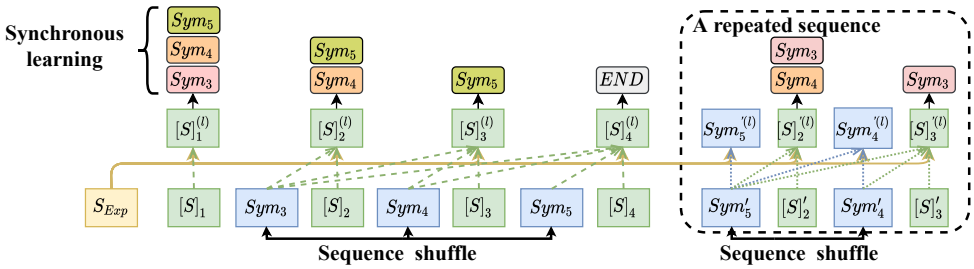

Figure 2: Demonstrations of three orderless training mechanisms.

target symptom and the implicit symptoms after the target symptom in T_{imp}, aimed to learn the target symptom without information leakage. Specifically, the representation of $[S]$ token is update as:

$$[S]_i^{(l)} \leftarrow \text{MH-Attn}(Q = [S]_i^{(l-1)}, KV = [S_{exp}^{(l-1)}, T_{imp}^{<i(l-1)}, [S]_i^{(l-1)}]) \quad (5)$$

where $[S]_i^{(l)}$ denotes the l-th layer output of the i-th token in $[S]$ sequence. For the last layer outputs of $[S]$, we use a symptom classification layer that contains a liner layer weights $W_{sym} \in \mathcal{R}^{H \times C_{inq}}$, where H is the hidden size and C_{inq} is the number of symptom inquiry types. For the symptom classification layer output z, we compute the cross entropy loss with softmax, i.e. $-log(softmax(z))$, as the symptom inquiry loss $\mathcal{L}_{sym}$. As for the disease classification, we insert a special token $[D]$ to input sequence, shown in Figure 1a. As shown in Figure 1d, the token $[D]$ can attend all the symptoms. The vector of $[D]$ is updated as:

$$[D]^{(l)} \leftarrow \text{MH-Attn}(Q = [D]^{(l-1)}, KV = [S_{exp}^{(l-1)}, T_{imp}^{(l-1)}, [D]^{(l-1)}]) \quad (6)$$

Similar to $[S]$, on the last layer output of $[D]$, we adopt a disease classification layer weights $W_{dis} \in \mathcal{R}^{H \times C_{dis}}$, where C_{dis} is the number of disease types. We compute the cross entropy loss of it as the disease classification loss $\mathcal{L}_{dis}$. The final training loss is computed as $\mathcal{L} = \mathcal{L}_{dis} + \mathcal{L}_{sym}$.

Orderless Training Mechanisms

To alleviate the bias caused by the discrepancy between the order of the sequential generation of T_{imp} and the disorder of implicit symptoms S_{imp}, We propose three orderless training mechanisms of SG, which is demonstrated in Figure 2 and detailed as follow.

Sequence Shuffle We randomly shuffle the implicit symptoms sequence T_{imp} to obtain new implicit symptoms sequence $T_{imp}^{'}$ in different order before input the model in each training step, so that the model can learning different order of symptom inquiry after multiple training epoch. It can prevent the model to impose over-fitting on inquiring symptoms in a specific order and fail to inquire the correct implicit symptom in a slightly different context. With the increase of training epoch, the model will gradually fit the symptom disorder distribution, whereby the T_{imp} sequence generation approximate to the S_{imp} inference.

Synchronous Learning While the model predicts the next symptom inquiry, we expect all the implicit symptoms, which have not been inquired, have equal probability to be inquired. As shown in Figure 1a, the $[S]_1$ is trained to predict the Sym_3. However, Sym_3, Sym_4 and Sym_5 should have the same priority to be inquired in the orderless set of the implicit symptoms. Therefore, we design the synchronous learning objective to train the model to synchronously predict the rest implicit symptoms that it can't see. As shown in the Figure 2, each symptom prediction token $[S]$ is trained to predict all the rest implicit symptoms synchronously. Therefore, we use a concurrent softmax (Peng et al. 2020) replacing the original softmax to train $[S]$ to predict multiple symptoms synchronously. We remove the concurrent rate in (Peng et al. 2020) and only use the concurrent softmax as a training mechanism, as we still use softmax in inference. The concurrent softmax can enable the model to learn multiple symptoms synchronously and eliminate the discrepancy between training and inference. The reset implicit symptoms $S_{imp} - S_{add}$ is set as the training objective, so the concurrent softmax label y is defined as:

$$y_i = \begin{cases} 1, & y_i \in S_{imp} - S_{add} \\ 0, & y_i \notin S_{imp} - S_{add} \end{cases} \quad (7)$$

where y_i denote the label of inquiry class i. As for the symptom classification layer ouput z, the cross entropy loss of concurrent softmax is presented as:

$$\mathcal{L}_{sym}(y, z) = -\sum_{i=1}^{C_{inq}} y_i \text{log}\sigma_i^* \quad \text{with } \sigma_i^* = \frac{e^{z_i}}{\sum_{j=1}^{C_{inq}}(1-y_j)e^{z_j} + e^{z_i}} \quad (8)$$

where C_{inq} denote the number of inquiry type. To balance label learning in $[S]$ sequence, the loss of a single $[S]$ is divided by the number of synchronous labels. With the synchronous learning, the training objective Eq.(2) transfer to

$$\prod_{i=1}^{|T_{imp}|} \prod_{j=i}^{|T_{imp}|} P(T_{imp}^{j} \mid S_{exp}, T_{imp}^{<i}) \quad (9)$$

, which is more approximate to the Eq.(1). Moreover, the synchronous learning helps improve training efficiency.

Repeated Sequence Due to the autoregressive generation, the model is plagued with learning a specific order generation of implicit symptoms in each training step. This results

in a training imbalance of symptoms generations in different orders. For example in Figure 1a, the model can learn to inquiry symptoms sequentially as $Sym_3 \rightarrow Sym_4 \rightarrow Sym_5$, but fail to learn to inquiry symptoms as like $Sym_5 \rightarrow Sym_4 \rightarrow Sym_3$, because of the unidirectional sequence generation. To reduce the impact of unidirectional generation, we constructed the repeated sequences concatenated with the input sequence to learn different orders of sequence generation. As shown in Figure 2, $[Sym_5^{'}, [S]_2^{'}, Sym_4^{'}, [S]_3^{'}]$ sequence is added to enable that generate implicit symptoms as $Sym_5 \rightarrow Sym_4 \rightarrow Sym_3$. The repeated sequence consist of last (n-1) implicit symptoms, in a new order sequence randomly shuffled like sequence shuffle, and (n-1) $[S]$ tokens, set to predict symptoms in the new order. The repeated sequences share the first $[S]$ and *END* symbol prediction with original sequence. Benefit from the ability of long dependency and the parallel computing in Transformer, we can expand input sequence with the repeated sequences to alleviate the bias between Eq.(2) and Eq.(1), and improve the training efficiency of orderless generation. Since the symptoms sequence is relatively short, we set the number of repeated sequences as 4.

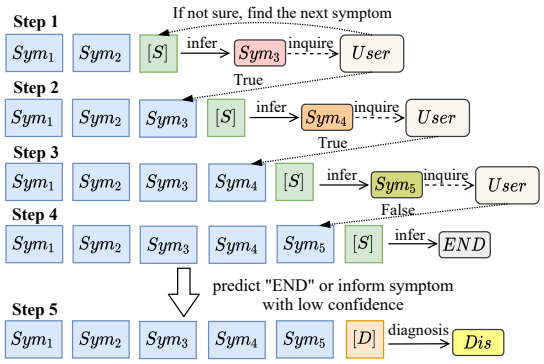

Figure 3: Schematic of inference process. *User* is the user simulator.

Generative Inference

During inference stage, we firstly inserted a symptom prediction token $[S]$ behind the symptoms sequence to calculate the probability distribution of symptoms. Then we mask the symptoms have been inquired and inquire the rest highest probability symptom. Next, the user simulator would determine if the inquired symptom is in the implicit symptoms set. If the symptom is not an implicit symptom, the model will find the next highest probability symptom to inquire user. Once the inquiry symptom is a implicit symptom, the user simulator will reply True or False for the symptom, and then the model insert it into the symptoms sequence and predict new probabilities of inquiry symptom, detailed as Figure 3. When the model predict *END* symbol with probability greater than ρ_e or infer the inquiry symptom with probability less than ρ_p, the model will stop symptom inquiry to diagnose disease. In disease diagnosis, we insert the disease prediction token $[D]$ into the symptoms sequence to predict the disease.

Dataset	# Disease	# Symptom	# Training	# Test
MuZhi	4	66	568	142
Dxy	5	41	423	104
Synthetic	90	266	24,000	6,000

Table 2: Statistics of the three datasets.

4 Experiments

Datasets

We evaluate our model on three public automatic diagnosis datasets, namely MuZhi dataset (Wei et al. 2018), Dxy dataset (Xu et al. 2019) and Synthetic dataset (Liao et al. 2020). MuZhi dataset and Dxy dataset are real-data from self-reports and the conversations. Synthetic dataset is a much bigger synthetic data constructed by symptom-disease dataset. The datasets statistics are shown in Table 2.

Experimental Details

For all model setting, the train set and test set both use the original format, as shown in Table 2. All the experiment is carried by 5 times and the final result is the average of the best results on test set. Diaformer and its variants use small transformer networks (L=5, H=512, A=6). For training, the learning rate is $5e-5$ and the batch size is 16. For inference, we set ρ_e as 0.9 and set ρ_p as 0.009 for MuZhi dataset, 0.012 for Dxy dataset and 0.01 for synthetic dataset.

Comparison

Baselines Firstly, we use SVM to classify disease based on explicit symptoms without any symptom inquiry and name it SVM-exp to give a a minimum baseline of diagnosis accuracy. Then we have selected five competitive RL-based models as comparison, including Flat-DQN (Wei et al. 2018), HRL (Liao et al. 2020), KR-DS (Xu et al. 2019), GAMP (Xia et al. 2020) and PPO (Teixeira, Maran, and Dragoni 2021). Besides, we add two SG-based models, namely Diaformer$_{\text{GPT2}}$ and Diaformer$_{\text{UniLM}}$, serve as strong SG-based baseline of Diaformer. Diaformer$_{\text{GPT2}}$ and Diaformer$_{\text{UniLM}}$ base on our symptom attention framework and train on the objective in GPT2 (Radford et al. 2019) and UniLM (Dong et al. 2019), which are two classic sequence generation model fitted to automatic diagnosis. For fair comparison, Diaformer$_{\text{GPT2}}$ and Diaformer$_{\text{UniLM}}$ are extra added with the sequence shuffle training mechanisms, and use the same hyper parameters of Diaformer.

Overall Performance According to the task definition in (Wei et al. 2018) and (Liao et al. 2020), we set the maximum inquiry turn as 20. We evaluate all the model by three metrics, which are diagnosis accuracy, average inquiry turns and recall of the implicit symptoms. The recall of the implicit symptoms is a significant metric for SG-based models, which aim to inquire the implicit symptoms out as much as possible and then diagnose the disease. Besides, we add a training time metric to evaluate the training efficiency of models. The results on three datasets are shown in Table 3. In the results, Diaformer overwhelmingly outperforms

Model	MuZhi dataset				Dxy dataset				Synthetic dataset			
	DAcc	SRec	ATurn	Ttime	DAcc	SRec	ATurn	Ttime	DAcc	SRec	ATurn	Ttime
SVM-exp	0.673	-	-	-	0.640	-	-	-	0.341	-	-	-
Flat-DQN	0.690	0.301	**3.1**	82m	0.720	0.322	2.9	141m	0.356	0.02	**2.0**	50m
HRL	0.694	0.276	3.5	162m	0.695	0.161	**2.4**	35m	0.496	0.338	8.4	673m
KR-DS‡	0.730	-	3.4	-	0.740	-	-	-	-	-	-	-
GAMP‡	0.730	-	-	-	0.769	-	2.7	-	-	-	-	-
PPO‡	0.732	-	6.3	-	0.746	-	3.3	-	0.618	-	12.6	-
$\text{Diaformer}_{\text{GPT2}}$	0.740	0.745	15.3	**2m**	0.811	0.798	11.2	**2m**	0.724	0.890	12.9	19m
$\text{Diaformer}_{\text{UniLM}}$	0.739	0.742	15.2	**2m**	0.817	0.817	11.2	3m	0.722	0.886	12.7	33m
Diaformer	**0.742**	**0.752**	15.3	**2m**	**0.829**	**0.827**	13.1	**2m**	**0.733**	**0.906**	13.7	**17m**

Table 3: Results on three datasets. DAcc is the accuracy of diagnosis; SRec is the recall of the implicit symptoms; ATurn is the average of symptom inquiry turn; Ttime indicates the training time to get the best diagnosis result running on a 1080Ti GPU; Ttime's unit "m" indicate minute; ‡ marks the results reported by the original papers.

other models in diagnosis accuracy with highest training efficiency. Especially on Dxy dataset and Synthetic dataset, our model outperforms the current state-of-the-art model by 6% and 11.5% in diagnosis accuracy. Note that SG-based models have considerably high recall of implicit symptoms and perform much better on bigger dataset, i.e. Synthetic dataset. The upsurge on bigger dataset demonstrates the high training efficiency of SG-based models, which only need to be trained in 2 minutes on Dxy dataset and MuZhi dataset. It indicates that the symptoms sequence generation has considerable potential in automatic diagnosis. Additionally, Diaformer surpass the other SG-based mdoel, which demonstrates the symptom attention framework and the orderless mechanisms can further improve the performance and training efficiency in SG-based models. Moreover, we observe that SG-based models request more inquiry turns, due to the higher recall of symptoms lead to more inquiry turns. For simulate the process of doctor diagnosis, SG-based models tend to generate more implicit symptoms. For this limitation, we conduct the experiments of smaller limited turns.

Diagnosis with Smaller Limited Turns Considering higher recall of implicit symptoms requesting more inquiry turns that is unfair to the less inquiry turns model, we conduct the experiments with smaller maximum turns, including 5, 10, 15. Due to the limitation of not being open source for some models, we conduct this experiment on two RL-based model and all SG-based models. Table 4 shows the result of disease diagnosis with smaller limited turns. Overall, Diaformer still outperform other models in the limit of smaller turns in terms of recall of implicit symptoms and diagnosis accuracy. Note that in the limit of smaller turns, Diaformer always recall more implicit symptoms than the other SG-based models with almost equal turns, which indicates the higher performance of Diaformer. On the Synthetic dataset, SG-based models outperform the PPO model with smaller average turns. In the limit of 5 turns, Diaformer obtains competitive results of diagnosis accuracy with comparably few inquiry turns. The results of smaller limited turn indicate that SG-based models can still perform automatic diagnosis well with the smaller inquiry turns.

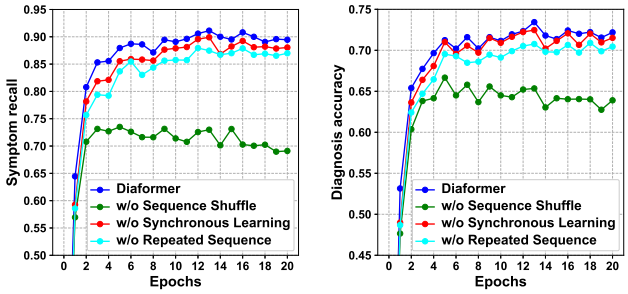

Figure 4: Results of ablation studies on the synthetic dataset.

Ablation Study

We perform an ablation study to understand the importance of three training mechanisms of orderless generation. In Table 5, we compare three Diaformer variants (rows 2 - 4) without one of the three orderless training mechanisms. As shown in Table 5, we can see each mechanism contribute to improve the performance. Without sequence shuffle, the model obtain lower recall of symptoms with higher inquiry turns. Without synchronous learning or repeated sequence, the accuracy of diagnosis and the recall of symptoms both reduce. Specifically, Figure 4 show the results of on Synthetic dataset in the series of training epoch as the same parameter initialization, in which Diaformer obviously performs best on diagnosis accuracy and recall of implicit symptoms. It indicates that orderless training mechanism help to improve the performance of symptoms sequence generation in automatic diagnosis.

5 Related Work

Automatic Diagnosis There are some previous works for automatic diagnosis, which mostly use RL (Tang et al. 2016; Kao, Tang, and Chang 2018; Peng et al. 2018; Wei et al. 2018; Xu et al. 2019; Liao et al. 2020; Hou et al. 2021; Teixeira, Maran, and Dragoni 2021). Tang et al. (2016) propose neural symptom checking, which adopts reinforcement

Max turn	Model	MuZhi dataset			Dxy dataset			Synthetic dataset		
		DAcc	SRec	ATurn	DAcc	SRec	ATurn	DAcc	SRec	ATurn
5	Flat-DQN	0.641	0.292	2.9	0.647	0.311	2.5	0.356	0.02	**2.0**
	HRL	0.676	0.265	**2.8**	0.702	0.152	**1.9**	0.443	0.24	4.3
	$\text{Diaformer}_{\text{GPT2}}$	0.721	0.463	5.0	0.743	0.543	4.9	0.492	0.455	5.0
	$\text{Diaformer}_{\text{UniLM}}$	**0.722**	0.466	5.0	0.759	0.539	4.9	0.492	0.454	5.0
	Diaformer	**0.722**	**0.472**	5.0	**0.767**	**0.545**	4.8	**0.494**	**0.461**	4.9
10	Flat-DQN	0.683	0.296	**3.0**	0.715	0.322	2.7	0.356	0.02	**2.0**
	HRL	0.697	0.266	3.3	0.718	0.159	**2.3**	0.488	0.307	7.4
	$\text{Diaformer}_{\text{GPT2}}$	0.728	0.646	10.0	0.794	0.738	9.2	0.627	0.726	9.5
	$\text{Diaformer}_{\text{UniLM}}$	**0.732**	0.652	9.8	0.804	0.758	9.0	0.630	0.723	9.4
	Diaformer	0.731	**0.655**	9.8	**0.806**	**0.778**	9.6	**0.632**	**0.736**	9.6
15	Flat-DQN	0.683	0.297	**3.0**	0.712	0.32	2.7	0.356	0.02	**2.0**
	HRL	0.702	0.272	3.4	0.718	0.159	**2.3**	0.499	0.322	8.3
	$\text{Diaformer}_{\text{GPT2}}$	0.733	0.724	13.7	0.807	0.793	10.6	0.704	0.849	12.0
	$\text{Diaformer}_{\text{UniLM}}$	0.733	0.717	13.6	0.814	0.804	11.1	0.702	0.847	11.9
	Diaformer	**0.742**	**0.731**	13.8	**0.828**	**0.826**	12.4	**0.711**	**0.866**	12.6

Table 4: Results with smaller different limited turns. DAcc, SRec and ATurn are same as Table 3.

#	Model	MuZhi dataset			Dxy dataset			Synthetic dataset		
		DAcc	SRec	ATurn	DAcc	SRec	ATurn	DAcc	SRec	ATurn
1	Diaformer	**0.742**	**0.752**	15.3	**0.829**	**0.827**	13.1	**0.733**	**0.906**	13.7
2	w/o Sequence Shuffle	0.737	0.723	17.3	0.825	0.824	14.4	0.658	0.730	13.2
3	w/o Synchronous Learning	**0.742**	0.738	14.3	0.826	0.790	11.1	0.725	0.891	12.8
4	w/o Repeated Sequence	0.735	0.705	**13.4**	0.817	0.773	**11.0**	0.713	0.877	**12.5**

Table 5: Results of ablation study. DAcc, SRec and ATurn are same as Table 3.

learning to simultaneously conduct symptom inquiries and diagnose. Based on the work of (Tang et al. 2016), Kao, Tang, and Chang (2018) employ hierarchical reinforcement learning to make a joint diagnostic decision and introduce context to make the symptom checker context aware. Wei et al. (2018) use a Deep Q-network from conversation with patients to collect additional symptoms, which can greatly improve the accuracy of diagnosis. Xu et al. (2019) introduce prior medical knowledge to guide policy learning. Liao et al. (2020) classify diseases into several groups and uses a hierarchy of two levels for automatic disease diagnosis using HRL methods. Xia et al. (2020) propose a policy gradient framework based on the Generative Adversarial Network to optimize the RL model. Recently, Hou et al. (2021) propose a multi-level reward RL-based model and Teixeira, Maran, and Dragoni (2021) customize the settings of the reinforcement learning leveraging the dialogue data.

Sequence Generation Sequence generation task aims to generate a target sequence condition on a source input. It covers many areas with a lot of tasks (Zhang et al. 2020). Among them, the natural language generation (NLG) have achieved great success with the development of neural networks. Recently, the Transformer-based models have obtained superior performance in NLG, such as (Radford et al. 2019; Yang et al. 2019; Song et al. 2019; Brown et al. 2020; Bao et al. 2020; Xiao et al. 2020; Sun et al. 2021). Most of them train as auto-regressive (AR), in which the probability of an output token depends on all previous tokens. Based on AR training objective, the sequence generation model can learn all the target tokens in parallel. Besides, some of them use the additional artificial symbol sequence (Xiao et al. 2020; Brown et al. 2020) or combine Masked Language model (Devlin et al. 2018) as auto-encoding (AE) (Dong et al. 2019; Bao et al. 2020) to enhance the model. With more and more relevant models being proposed, Transformer has shown great potential in sequence generation.

6 Conclusion

In this work, we reformulate the automatic diagnosis problem as a sequence generation task and propose a symptom attention framework for automatic diagnosis with symptoms sequence generation. Besides, we propose three orderless training mechanisms to alleviate the bias of the discrepancy between the sequential generation and the disorder of symptoms. Experimental results show that our model outperforms other models on three datasets of automatic diagnosis and demonstrates the potential of symptoms sequence generation in automatic diagnosis. Future work includes incorporating Diaformer into task-oriented dialogue system of diagnosis and effectively lessen the inquiry turns.

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Ethics Statement

The problem of facilitating diagnosis is important in artificial intelligence applications. Our method shows promising accuracy and noticeable efficiency on automatic diagnosis, which is a multi-step reasoning problem as well as a symptom checking task in (Tang et al. 2016). Besides strong performance, the automatic diagnosis models learned from the insufficient and incomplete dataset has considerable risk of predicting error that may cause seriously harm. Under the ethical considerations, we suggest users regard it as an auxiliary tool that can help doctors make diagnose or help to give patients some advice.

In fact, the proposed Diaformer is not limited to the automatic diagnosis problem. It can extend to use in some decision-making problems or RL problems through slight change. As for the usage on other problems, we suggest users design more intermediate-state tokens along with the decision tokens to form a decisions sequence and adjust the type embedding and attention mask mechanism for specific problems. Different from Decision Transformer (Chen et al. 2021) in the typical RL problems, our model tends to learn the relationship among the decisions directly and focus on alleviating the order bias for orderless or non-sequential RL problems. Note that all the decision-making models run the risk of biased prediction in real-life application scenarios, and be careful to use them.

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