

TroyMBrown4@gmail.com github.com/futuretroy troybrown.me 706.312.4287

10417 Irongate Lane Jonesboro, GA 30238

# SOFTWARE

**Proficient in** 

Java/JavaScript
C#/C/C++
HTML5/CSS/XML
Android Studio
Bootstrap Framework
AngularJS Framework
Apache Web Server
MySQL/Oracle
Visual Basic
Adobe Photoshop,
Illustrator, & After Effects
Microsoft Office Suite
Windows
Linux

# COURSES TAKEN

Android

- Data Communications& Networking
- Computer Security
- Wireless & Mobile Systems
- Data Structures
- Programming Principles I & II

# TROY M. BROWN

#### **Objective**

I am seeking a position that allows me to use the skills I've learned at Georgia Southern University as well as on my own.

#### **EDUCATION**

December 2017

**Bachelor of Science in Computer Science**, *Georgia Southern University* 

# **EXPERIENCE**

**July 2016** 

#### Del Mar Fairgrounds, Senior Administrative Assistant (Del Mar, CA)

- Oversaw the submissions of Student Showcase artwork for the 2016 San Diego Fair.
- Created and clarified the accuracy of Microsoft ShowWorks showcase winners and their placement.
- Managed concerns and discrepancies of showcase submitters both over the phone and in person.

May - July 2015

#### RLM Communications Inc., Student Intern (Augusta, GA)

- Shadowed system and security administrators at the Augusta office and Fort Gordon Cybersecurity classrooms.
- Managed classroom software and system images.
- Assisted in IT Network diagnostics.
- Served as the assistant to the HR representative at the office.

**July 2013** 

# Emory University, Social Media Designer (Atlanta, GA)

- Set up social media pages for Emory Goizueta School of Business.
- Created graphics and other visual elements for staff member's web pages.

# **ACTIVITIES**

Students of Business Technologies (SBT) member
Association for Computing Machinery (ACM) member
Habitat for Humanity ReStore Volunteer
Boys & Girls Club of Augusta Volunteer

### **PROJECTS**

Project 1 (Android, SQL)

Android application to help monitor ALS patient's disease progression through a series of limb mobility and appendage dexterity assessments.

Project 2 (LAMP, Bootstrap)

College course schedule builder for students. Courses database updated through scraping university's online course directory. Schedule visualized in a week planner view with time blocks occupied accordingly.

Project 3 (Android, AWS)

Android application that allows students to post and view geolocations that are points of interest on campus such as free food or a musical performance.

Project 4 (C#)

Windows game which utilizes OOD patterns.
Users are to build as many sandwiches as possible in accordance to predetermined recipes displayed in the game's user interface.