TROY BROWN

TroyMBrown4@gmail.com

github.com/FutureTroy

www.TroyBrown.me

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SKILLS

DESIGN	Illustrator, Photoshop, Sketch+Craft, Axure, AfterEffects
LANGUAGES	Java/JS, C/C++/C#, XML, SQL, HTML5, CSS, SASS
TECHNOLOGIES	Bootstrap, React.js, jQuery, Polymer, Git, MongoDB

EXPERIENCE

Computer Science
at Georgia Southern University (Fall 2017)

LightSpeed DataLinks
NETWORK TECHNICIAN

March - September 2018
Columbus, GA

- Diagnosed and remedied IT related issues for major financial, government, and commercial institutions.
- Developed and managed production web application solutions for partnered institutions.
- Coordinated with team members and third-parties on high demanding tasks, both local and remote.

Del Mar Fairgrounds
SENIOR ADMINISTRATIVE ASSISTANT

June - July 2016
Del Mar, CA

- Oversaw the submissions of Student Showcase artwork for the 2016 San Diego Fair.
- Managed concerns and discrepancies of showcase submitters both over the phone and in person.

RLM Communications Inc.
STUDENT INTERN

May - July 2015
Spring Lake, NC

- Shadowed system and security administrators at the Augusta office and Fort Gordon Cybersecurity classrooms.
- Managed classroom software and system images.
- Served as the assistant to the HR representative.

Emory University
SOCIAL MEDIA DESIGNER

July 2013
Atlanta, GA

- Set up social media pages for Emory Goizueta School of Business.
- Created graphics and other visual elements for staff member's web pages.

PROJECTS

ALS Never Surrender   (Android, SQL)

Android application to help monitor ALS patients' disease progression through a series of limb mobility and appendage dexterity assessments.

CS Scheduler Express   (BootStrap, LAMP)

College course schedule builder for students. Courses database updated through scraping university's online course directory. Schedule visualized in a week planner view with time blocks occupied accordingly.

HashMaps   (Android, AWS)

Android application that allows students to post and view geolocations that are points of interest on campus such as free food or a musical performance.

SubMarine Subs   (C#)

C Sharp game which utilizes OOD patterns. Users are to build as many sandwiches as possible in accordance to predetermined recipes displayed in the game's user interface.

ACTIVITIES

Students of Business Technologies member

Association of Computing Machinery member

Habitat for Humanity ReStore volunteer

Boys & Girls Club of Augusta volunteer