

# Bin2Wrong:

## A Unified Fuzzing Framework for Uncovering Semantic Errors in Binary-to-C Decompilers

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University of Utah



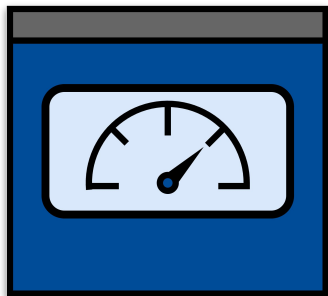
# Decompilers: Critical to Software & Systems

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- **High-level goal:** recover equivalent C code from compiled binary artifacts
  - Fundamental to downstream tasks that center on **source-unavailable components**



Proprietary Software  
**Performance Tuning**



Obfuscated Binary  
**Malware Analysis**



Commercial Software  
**Vulnerability Discovery**

# Decompilers: Critical to Software & Systems

- **High-level goal:** recover equivalent C code from compiled binary artifacts
  - Fundamental to downstream tasks that center on **source-unavailable components**
  - **Success of these downstream tasks** often undermined by **incorrect decompilation**



Buggy Decompilers



Wrong Semantics



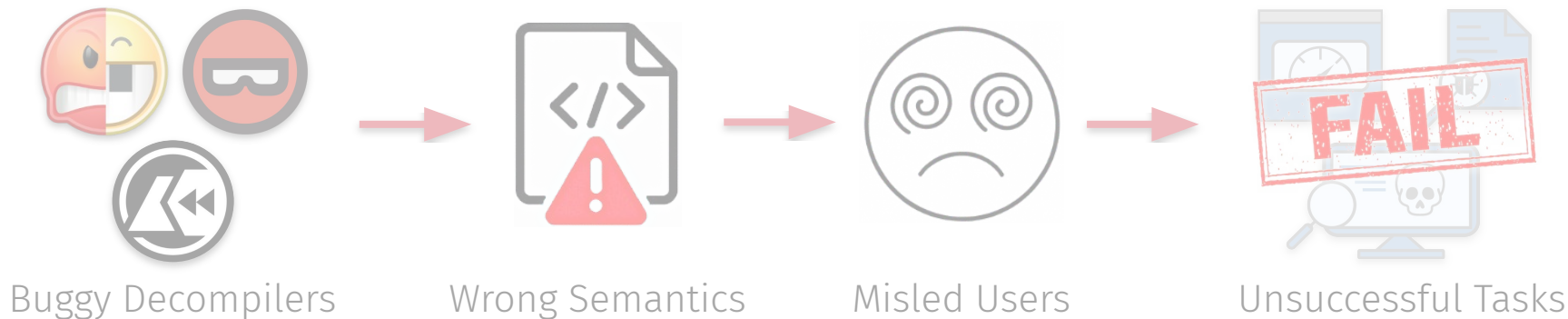
Misled Users



Unsuccessful Tasks

# Decompilers: Critical to Software & Systems

- **High-level goal:** recover equivalent C code from compiled binary artifacts
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**Problem:** what factors chiefly influence **decompilation errors**?

# Decompilers: Challenges to Accurate Decompilation

- Manually distilled **64** prior decompiler bugs into **four distinct factors**

Origin(s)	Affected Decompilers
Instructions	Ghidra [1], Radare2 [2], Reko [3], RetDec [4, 5]
Refinement	Angr [6, 7], Binary Ninja [8, 9, 10], RetDec [11]
If / Else	Binary Ninja [12, 13, 14], Ghidra [15], RetDec [16, 17]
Loops	Angr [18, 19, 20], Binary Ninja [21, 22], Reko [23]
Goto	Angr [24, 25], Binary Ninja [26], Reko [27], RetDec [28]
Switches	Binary Ninja [29, 30, 31], Radare2 [32], RetDec [33]
Arguments	Angr [34, 35, 36], Binary Ninja [37, 38, 39, 40]
Variables	Angr [41, 42], Binary Ninja [43], Ghidra [44, 45, 46]
Literals	Angr [47], Binary Ninja [48], Ghidra [49, 50], Reko [51]
Compilers, Opts	Angr [52, 53, 54], Binary Ninja [55], Ghidra [56, 57]
Executable Formats	Angr [58], Binary Ninja [59, 60, 61], Ghidra [62, 63]

# Decompilers: Challenges to Accurate Decompilation

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```
int v0 =  
divide(nmr, dnr);
```



```
word32 v01 =  
sub_4a(v42, v13);
```

Opaqueness of  
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```
mov eax, edi  
add eax, eax
```



```
mov eax, edi  
shl eax
```



```
mov eax, edi  
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Patterns among  
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Patterns among  
**Different Compilers**

```
for (i=0; i<3; i++)  
a[i]--;
```



```
a[0]--;  
a[1]--;  
a[2]--;
```

Layout-altering  
**Code Optimizations**

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Layout-altering  
**Code Optimizations**



ELF  
Header

Program  
Header

.text

.rodata

Section  
Table

Differences in  
**Executable Formats**



Mach-O  
Header

Loads  
Commands

Section  
Table

\_TEXT

\_DATA

# Decompilers: Challenges to Accurate Decompilation

- Manually distilled **64** prior decompiler bugs into **four distinct factors**
  - Root causes stem not just from **individual factors**—but **combinations** as well

```
if (var != 0xF)
if (0xF != 0xF)
```

**Incorrect if condition**

```
if (x < 1.5)
if (1.5 < x)
```

**Mi-swapped operands**

```
0.00000000
0.0000000023283
```

**Erroneous float value**

```
void myFunc(int a, float b)
void myFunc(int a )
```

**Missed float argument in PE binaries**

```
return tailFunc(input);
return 0;
```

**Dropped call in tailcall optimization**

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Dropped **call** in **tailcall** optimization

- Preventing such errors demands **thorough testing along these factors**

# Prior Work: Automated Decompiler Testing

- **Problem:** prior approaches only **marginally explore source & compilation**
  - Hardcoded to **limited source constructs**, **specific compilers/optimizations**, and **just ELF**

Approach	Source Construct Diversity			Compilation Configuration Diversity					Decompiler Agnostic
	Expressions	Control Flows	Data	Compilers	Optimizations	ELF	PE	MachO	
DecFuzzer	✓	👎	👎	1	✗	✓	✗	✗	✓
Cornucopia	✓	✓	✓	2	✓	✓	✗	✗	✓
D-Helix	✓	✓	👎	2	👎	✓	✗	✗	✗
DSmith	✓	👎	👎	1	👎	✓	✗	✗	✓

**Key:** ✓ = fully support, ✗ = no support, 👎 = limited constrained support

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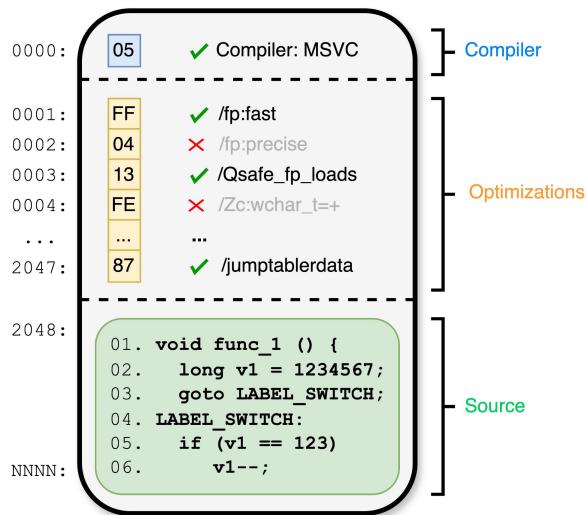
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DSmith	✓	👎	👎	1	👎	✓	✗	✗	✓

**Motivation:** how can fuzzing systematically explore these **individual** binary factors and **their many combinations**?

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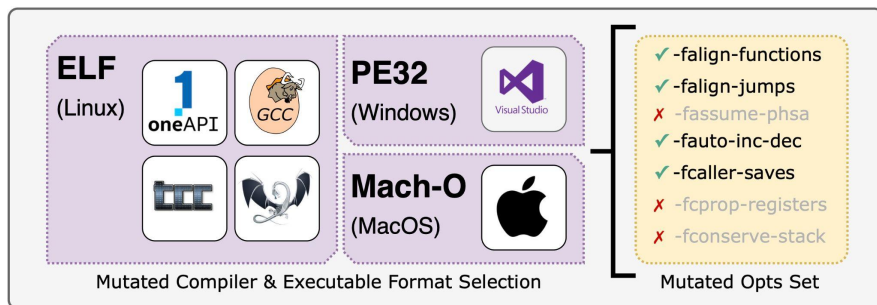
# Our Solution: Bin2Wrong

- **Idea:** mutate source code, compilers, optimizations, and format **altogether**
  - **Backbone:** multi-dimensional test case format
  - Mutate **compilation configuration** via byte flips
  - Mutate **source layout** via AST-level mutations
- **Out-of-the-box support for:**
  - **Compilers:** GCC, Clang, ICX, TCC, AppleClang, MSVC
  - **Optimizations:** 5,183 total across all compilers
  - **Formats:** Linux ELF, MacOS MachO, Windows PE
  - **Source:** all C constructs incl. strings/floats/gotos



# Our Solution: **Bin2Wrong**

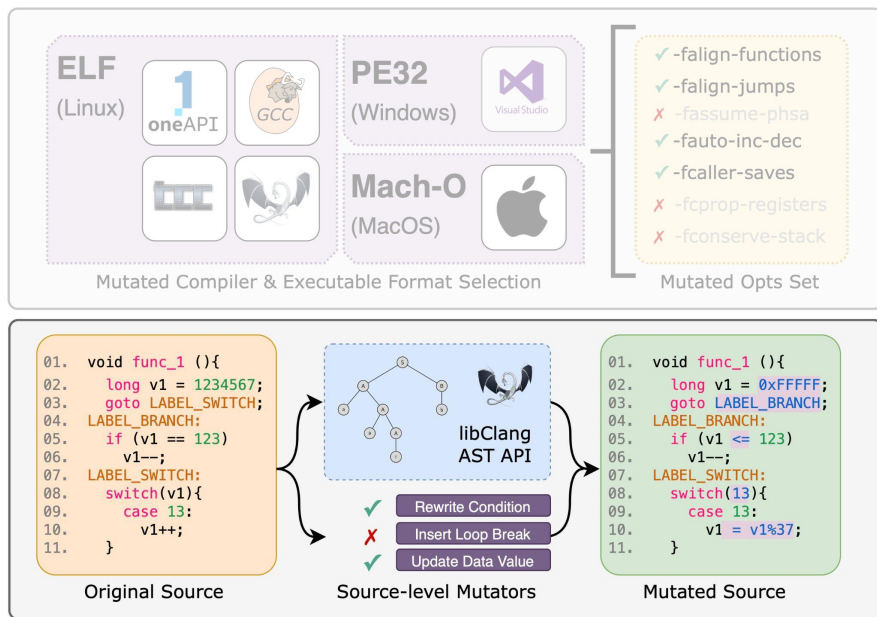
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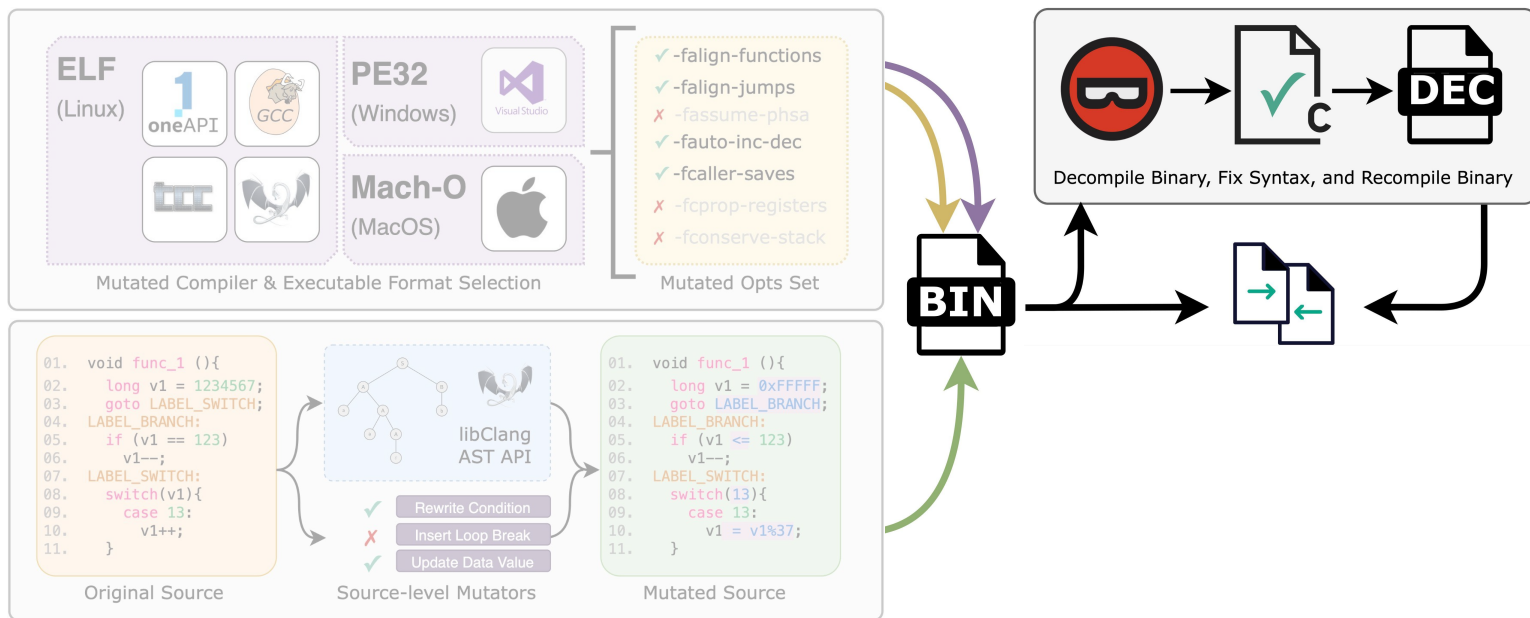
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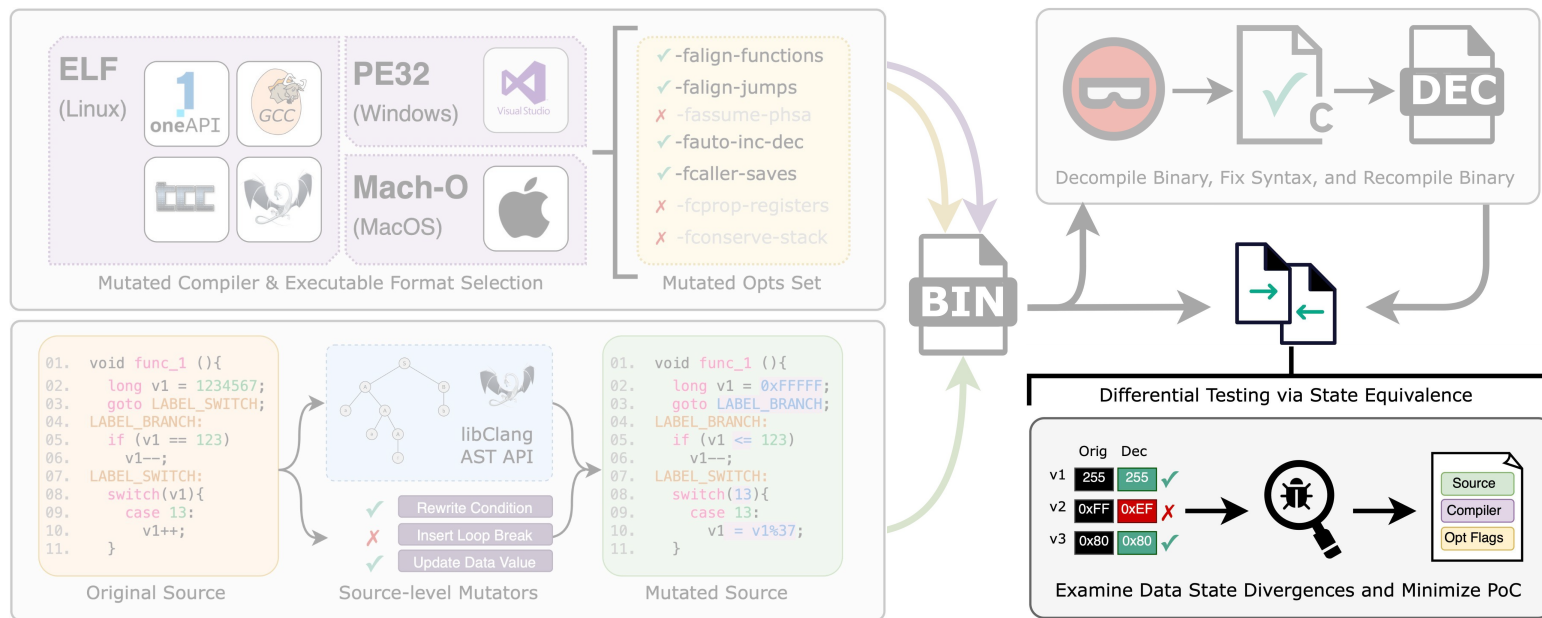
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DSmith	✓	👎	👎	1	👎	✓	✗	✗	✓
Bin2Wrong	✓	✓	✓	6	5,183	✓	✓	✓	✓

By maximizing source *and* compilation diversity, **Bin2Wrong** enables **the most thorough evaluation** of decompilation correctness to date.








# Evaluation: Overview

## ■ Fundamental questions:

- Does Bin2Wrong's unified mutation attain **greater binary diversity**?
- Can Bin2Wrong-generated binaries test **more decompiler internals**?
- Will Bin2Wrong's binaries discover **more decompilation bugs**?

## ■ Competing decompiler fuzzers:

- Corncopia (mutates optimizations)
- DecFuzzer (mutates source code)

Open-source Decompilers	 Angr	 Radare2
	 Relyze	 RetDec
	 Reko	 Rev.Ng
Commercial Decompiler	 Binary Ninja	

**Benchmarked Decompilers**

# Evaluation: Binary Diversity

- Measured **mean binary-to-binary diversity** across 10,000 binaries
  - Similarity scoring calculated via **three** state-of-the-art diffing algorithms

Diffing Algorithms
BinDiff <i>(Zynamics's Graph-Based)</i>
Radiff2-M <i>(Eugene W. Myers' <math>O(ND)</math>)</i>
Radiff2-L <i>(Levenshtein's Edit Distance)</i>

## Evaluation: Binary Diversity

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Diffing Algorithms	Bin2Wrong vs. Cornucopia	Bin2Wrong vs. DecFuzzer
BinDiff (Zynamics's Graph-Based)	<b>+9.398 X</b>	<b>+16.189 X</b>
Radiff2-M (Eugene W. Myers' $O(ND)$ )	<b>+8.119 X</b>	<b>+15.941 X</b>
Radiff2-L (Levenshtein's Edit Distance)	<b>+6.131 X</b>	<b>+15.089 X</b>

- Takeaways:** Bin2Wrong's unified mutation greatly **increases binary diversity**

## Evaluation: Decompiler Code Coverage

- Measured **mean decompiler code coverage** across 24-hour fuzzing trials
  - Computed basic block coverage via the AFL-QEMU-Cov utility

Metrics	Bin2Wrong vs. Cornucopia	Bin2Wrong vs. DecFuzzer
Basic Block Coverage	<b>+16%</b>	<b>+32%</b>



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Generated Binaries	<b>-74%</b>	<b>-95%</b>

- Takeaways:** Bin2Wrong's binaries each **exercise more decompiler internals**

# Evaluation: Decompiler Bugs

- Enumerated **total unique bugs** throughout all 24-hour fuzzing campaigns
  - All bugs manually deduplicated and reported to their respective decompiler developers

Metrics	DecFuzzer	Cornucopia
Total Found Bugs	0	10
Individually-found	0	4
Confirmed or fixed	0	5

Decompiler	DecFuzzer	Cornucopia
Angr	0	2
BinNinja	0	0
Reko	0	3
R2Ghidra	0	1
Relyze	0	2
RetDec	0	2
rev.ng	0	0

## Evaluation: Decompiler Bugs

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Metrics	DecFuzzer	Cornucopia	Bin2Wrong
Total Found Bugs	0	10	48
Individually-found	0	4	42
Confirmed or fixed	0	5	30

Decompiler	DecFuzzer	Cornucopia	Bin2Wrong
Angr	0	2	9
BinNinja	0	0	11
Reko	0	3	6
R2Ghidra	0	1	2
Relyze	0	2	7
RetDec	0	2	11
rev.ng	0	0	2

- Takeaways:** Bin2Wrong's diverse binaries **expose more decompiler bugs**
  - Since reporting, **30 are now confirmed and/or fixed**

# Case Studies: Bin2Wrong-found Bugs

Original

```
while (v0 != 11){  
    v0++;  
}
```

Decompiled on  
-O0

```
while (v0 != 11){  
    v0++;  
}
```



Decompiled on  
-O1

```
while (v0 != 0xFFF5){  
    v0--;  
}
```



Incorrect **while-loop** logic on **-O1** optimized binaries

Source

```
char *s = "AB";
```

Binary

```
mov rsi, [0x100] "AB"
```

Decompiled

```
char* s = "AB";
```



```
mov rax, [0x100] 0x200  
mov rsi, [rax] "AB"
```

```
int s = 0x200;
```



Failed **string literal** recovery on **TCC-compiled** binaries

Source

```
func(x, y, z);
```

Binary

```
mov r8, z  
mov rdx, y  
mov rcx, x  
call func
```

```
mov rdi, x  
mov rsi, y  
mov rdx, z  
call func
```

Decompiled

```
func(x, y, z);
```



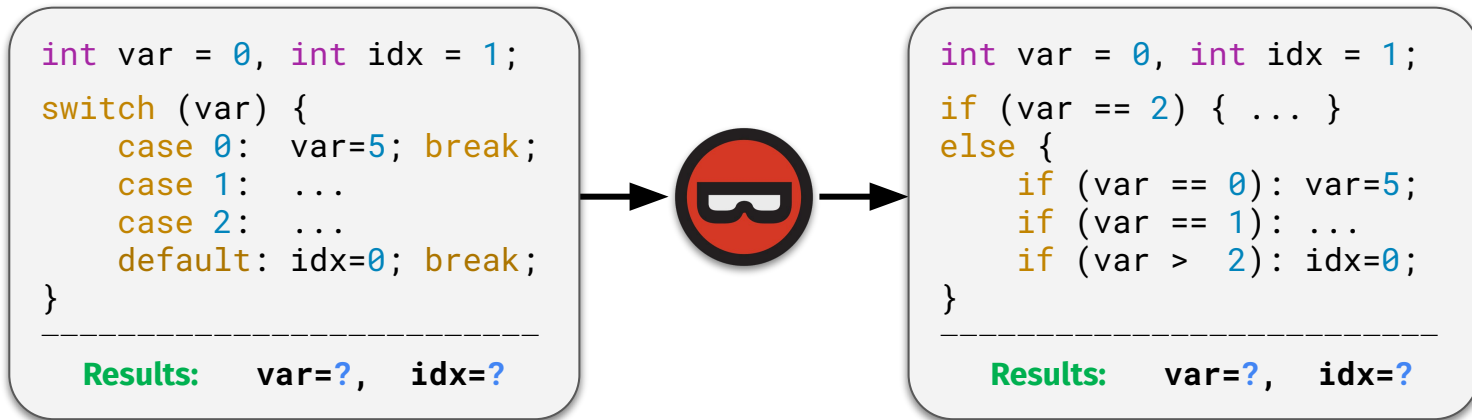
```
func(z, y, x);
```



Wrong **arg ordering** on **ELF/MachO**

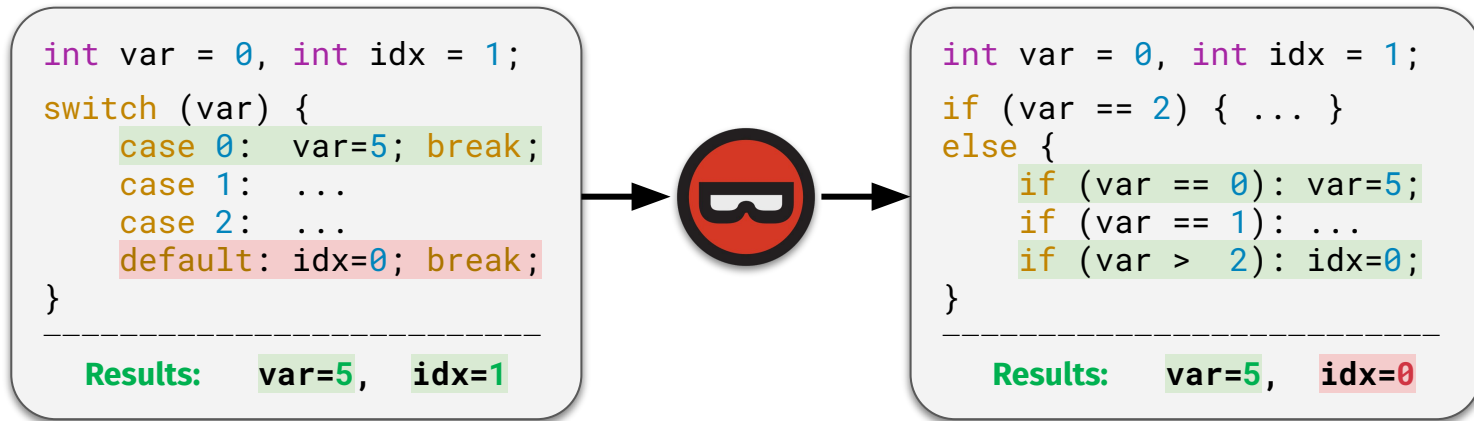
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- Bin2Wrong found a **critical bug** in commercial decompiler **Binary Ninja**



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# Case Studies: Bin2Wrong-found Bugs

- Bin2Wrong found a **critical bug** in commercial decompiler **Binary Ninja**
  - Spurred **an overhaul** of Binary Ninja's internal control flow recovery processes



- **Takeaways:** Bin2Wrong **exposes critical decompiler bugs missed by others**

## Conclusion: Why Bin2Wrong?

- **Decompiler errors** create **downstream failures**
  - Hence, **testing decompilers** is critical to fixing them
- Prior fuzzers **fail to thoroughly test** decompilers
  - Only partial coverage of source/compilation factors
  - Vast majority of binary diversity thus left unexplored



## Conclusion: Why Bin2Wrong?

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- Prior fuzzers **fail to thoroughly test** decompilers
  - Only partial coverage of source/compilation factors
  - Vast majority of binary diversity thus left unexplored
- Our solution: **Bin2Wrong**
  - Unified mutation **coalescing source and compilation**
  - Support for **6 compilers**, **5,183 optimizations**, all major **executable formats**, and **virtually all C code constructs**
  - **Outcome:** systematic decompiler fuzzer exploring all of these individual dimensions—and **combinations thereof**

### Key Results:

**6–16×** higher  
binary diversity,  
**16–32%** higher  
code coverage,  
**48** new errors,  
**30** confirmed

# Thank you!



 [github.com/FuturesLab/Bin2Wrong](https://github.com/FuturesLab/Bin2Wrong)

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 [@zaoyang.bsky.social](https://bsky.social/zaoyang.bsky.social)

# FUTURES<sup>3</sup>

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