#### Monoids explained to an imperative programmer

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Structure of this presentation

Functions

- Functions
  - more friendly notation and function composition

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- Generic monoid definition

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- Simple monoid example (set of integers under addition)

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- List monoid example
- Why would we ever want to abstract to a monoid?

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In general, for all types  $\tau$ ,  $\nu$  :  $\tau$  is 'v is a member of type  $\tau$ '.

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With the new notation, we can write the type of f as  $f: int \to int$ . Note how x: int and  $f: int \to int$  use the same notation. We also define  $a \to b \to c \equiv (a \to b) \to c$ , i.e. the type signature is left associative.

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Consider the following.

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public class TwoBasicFunc {
    public static int f(int x) {
        return x + 1;
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We have  $f: int \rightarrow int$  and  $g: int \rightarrow int$ .

Let's say we want to apply g first and then f first. In Java we'd right f(g(v));. With our new notation we write f g v. Note that application is left associative here.

Let's not stop on *ints* though and go generic.

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    public static <A> A id(A x) {
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In our notation, this is simply  $id : A \rightarrow A$ : nothing special about it!

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We can mix types without a problem! Consider  $f:b\to c$ ,  $g:a\to b$  and x:a. We can very easily see that gx:b. So what's the type of f(gx)? Well, it's just c! gx provides us a value of type b and we apply  $f:b\to c$  to it.

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We can very easily see that  $g \times b$ . So what's the type of  $f(g \times)$ ? Well, it's just  $c! g \times b$  provides us a value of type b and we apply  $f: b \to c$  to it.

Mind that we need the parenthesis in f(gx) as we have defined function application to be left associative.

Without parenthesis, we'd get  $f g x \equiv (f g) x$ . But we can't have f g because f takes a value of type b and g is of type  $a \rightarrow b$ .

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Simple stuff! It turns out that h is just function application that we've been doing all the time!

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Isn't h f x = f x pointless though? Why not just write f x? The idea is that we just wrote a function h that takes any function of type  $a \to b$  and a value of type a. As we saw with id, a and b can be anything: the types are polymorphic.

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That's it! It's that simple. This operation is so common that we define h f g x = f (g x) to be  $(f \circ g) x$ . So just  $(f \circ g)$  is of type  $a \to c$  and  $(f \circ g) x$  is of type c.

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We can give this new function  $(f \circ g)$  a name:  $f' = f \circ g$ .

Now that we have a sane notation and function composition, we can finally define a monoid. A monoid is a set S along with a binary operation  $\cdot$  satisfying three simple laws:

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  - $\forall x, y \in S : x \cdot y \in S$

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$$\forall x, y, z \in S : (x \cdot y) \cdot z = x \cdot (y \cdot z)$$

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  - $\forall x, y, z \in S : (x \cdot y) \cdot z = x \cdot (y \cdot z)$
- Identity
  - $\exists e \in S : \forall x \in S : e \cdot x = x \cdot e = x$
  - Monoids where  $x \cdot y = y \cdot x$  are called commutative monoids

We can easily show that a set of all integers ( $\mathbb{Z}$ ) is a monoid under addition: that is, we use + for our  $\cdot$ .

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#### $\ensuremath{\mathbb{Z}}$ under addition

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$$\forall x, y, z \in \mathbb{Z} : (x + y) + z = x + (y + z)$$

- Identity
  - $\forall x \in \mathbb{Z} : 0 + x = x + 0 = x$

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We can also very easily show that  $\mathbb{Z}/\{0\}$  under multiplication is also a monoid: we use 1 as the identity element.

#### Monoids

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Having talked about functions and composition, it's time to put the to use. Consider a set of all functions of type  $\tau \to \tau$ , F. We can form a monoid using  $\circ$  as  $\cdot$ .

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  - Here  $id \ x = x$  is our identity element. id is polymorphic so it gets the type  $(\tau \to \tau) \to (\tau \to \tau)$
  - $\forall (x : \tau), \forall f \in F : (f \circ id) x = f (id x) = f x$
  - $\forall (x : \tau), \forall f \in F : (id \circ f) x = id(f x) = f x$
  - Mind that by definition of id, id f x = f x and f (id x) = f x.
     Not applying to x, we just get f in both cases.

## Monoids Small caveat

It's important to note that for functions to form a monoid under composition, the functions must be of a uniform type: that is, for any function  $f^n$  where  $f^0: a, f^1: a \to a, f^k$  takes k arguments of type a.

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So, what's the point of monoids?

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- For functions, it ensures that whatever we do, we stay in the monoid
  - Gives us assurance about what we can do
  - Composing small parts is the way to control complexity
- Only a step away from the ever powerful monads!

## Questions

Hopefully I miraculously managed to fit in my assigned time. Feel free to ask any questions or point out any mistakes.

#### Contact

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Get these slides at

https://github.com/ShanaTsunTsunLove/foundations-talk

### A quote from the #haskell IRC channel

- \* roconnor: where are all the category theoriest? why don't they already have all the answers for us?
- \* edwardk: roconnor: this is the point in your career where you look around for the cavalry and realize that you're it;)