# Group 8 Integrated Project Proposal Project Name Here

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## Background

We are planning to develop a Bath University map application for mobile phone users. The main purpose that the application will serve is to guide the user to a building using a set of instructions. It will be integrated with a GPS to reduce the hassle of initial configuration. This system will be used to leverage further map functionality, such as finding various services available on campus. We believe there is a gap in the market for this, as there is currently no route planning system around campus. There are four times during the year where students struggle to get to their destination: start of the year, middle of the year when timetables change and both exam periods which are often taken place in unfamiliar buildings. We believe that this application will help students settle into university life quicker, as well as helping to take away any unnecessary stress around exam periods.

### Research

#### Google Maps & Bing

For our domain research we looked into Google Maps as its key feature is also a path finder. It also displays on its maps shops, restaurants and other places of interest in the nearby surroundings. Some good features that we are going to consider in our project is that is has multiple paths that you can choose from between two points. This is good as the maps don't take into account how busy the routes are so a longer distance may take less time. Another good aspect of the system is that you can have multiple destinations, and can save your favourite places. This would be useful in our system as lectures tend to be in the same building so you don't have to type in the rooms each time you want to go there. Another feature is that it includes reviews of places of interest which could be beneficial to our system.

We also compared features of Google Maps with Bing Maps. Most of the core features are the same, yet Google Maps has, in our opinion, a better user interface and more features. Bing Maps doesn't have the street view feature which is one that we are considering implementing at this point of time.

We are going to take some of the features from Google Maps into account while planning our project, although as Google Maps is designed for the street environment we are going to develop a small scale path finder around campus as this is not a feature currently available on Google Maps so we simply cannot use it.

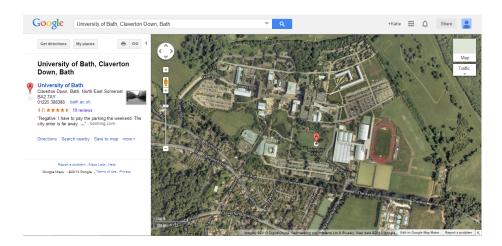


Figure 1: Google Maps

## Users & significance to those users

The tool we will be developing will be primarily aimed towards the students of Bath University. The GPS navigation system will primarily be aimed at new students who do not know their way around the university. And the computer finder will primarily be aimed at students who are not living on campus as they will not be able to easily access a computer whilst on campus. Many of our key features are designed to aid the process of learning by reducing time wasted trying to find a suitable work station on campus. Our focus on the specific user group of students does not limit the use of our system, as the university has many industrial visitors who may not know their way around campus.

We have gathered the incentive to develop our system as all members of the team have been in the position of being lost on campus, and thought that the use of a route planner would be beneficial. In addition to this, as second year students now living off campus, we are finding it increasingly difficult to find computers to do work and would benefit from a system similar to the one we are proposing. Although there is a web page that tells you if there are computers available, it does not inform you if the room currently in use and it is a laborious process to try and access the information relevant. We are striving to develop an application combines all the key aspects of systems, whilst being simple and easy to use so that the user only needs to use our application to find the relevant information.

## Programme and Methodology

#### Overall aims of the project

After deciding on an idea for a project, the team laid out some goals which we would like to achieve, which are separate from the actual implementation. These should enable us to work effectively in a team, and to demonstrate our skills in software engineering. We can also use these goals at the end of the project to assess our performance, and analyse how well the project has gone.

At the highest level, we aim to create a working application which informs students of the location of free computers around campus, and uses GPS navigation to direct the student to the closest free computer. We aim to do this through the effective use of our design model, as well as user involvement through requirements gathering and also during testing.

Another aim is to improve on the existing systems available to students. We wish to create something that is both more usable and more functional than anything that exists in the same domain. To achieve this, we must first carry out research on the current systems, and interview potential users, to find out what areas we can improve in. More generally, we must find out more about usability and also what are the main components a system needs to make it more usable.

#### Other features of the application

#### Finding services

This feature will provide information about various services on campus, such as free computers, shops, eateries and toilets. To find free computers, we needed real time information regarding the availability of computers at any current moment. After doing some research we found out that this information can be obtained from BUCS services website: http://www.bath.ac.uk/bucs/services/pacs/where.html

Our goal is to extract relevant information regarding free computers from this website, save the information in a data structure and apply algorithms to find the nearest computer room from user's current position.

This will be very similar with shops and toilets. The user can select the option, and they will be provided with the location of the service they require.

#### Person finder

The user will have the option for other people to be able to see their location on campus. Then, they will also be able to see the location of other people who have allowed their location to be seen. This will allow users to see the location of friends, colleagues or lecturers on campus

#### Weather widget

This feature will provide the users with the real time information about the weather on campus. Lectures and Examinations are re-scheduled and sometimes cancelled due to bad weather conditions. Such a feature will be very helpful for the students since they can check the weather status directly from their smart phones. For this feature we need real time information regarding the weather at any current moment. Our goal is to present this information using the Android weather widget. One additional feature we are adding to this is the background image of the application will change automatically depending on the weather conditions.

Objectives and milestones	Aim
Questionnaires	Initial requirement specification
Second round of questionnaires based on	Requirement specification
the results of the first one	
Feasibility research	Judge implementation feasability based
	on gathered user input
Gather user feedback on the prototype	Get early impressions about the appli-
	cation
Interview the users during development	Guide development based on user feed-
	back
Analytical and empirical evaluation	Judge the application suitability for the
	task

Table 1: Programme of research work

For dates, consult the Gantt chart at the end of the document.

## System and programming platforms

The software platform we are using is Android. The reason for this is:

- 1. Smartphones are becoming popularised among mobile users, and the largest proportion of them are using Android-based phones.
- Android is open source and with large amount of existing developers: this means that there's a lot of documentation available on its libraries and inner workings, both very valuable during development.
- 3. Development for Android is easier for developers familiar with Java and all of the team members have learned Java to some extent.
- 4. Compared to iOS and Windows phone, development licensing doesn't pose any issues as anyone is free to develop on Android. This allows us to release the application to the users fairly easily.

Android in terms of the objectives of our system

- 1. Android provides a Map API that will make it easier to code and think about system elements such as buildings and shops as objects in the real world.
- Android has a lot of documentation about how to design and manipulate graphical elements. This will make it easier to code the higher level graphical model.
- 3. Android provides a host of efficient data structures which are in-built and do not have to be coded from scratch. (Example: List View, List Adapter, Stacks, Trees etc.)



Figure 2: Android development environment

## Work plan

During the project planning stage, each of our group members were delegated tasks and dealt with problems that came out during the development process. This is how we approached our project planning:

- 1. We created a Gantt chart allowing us to have an overview of the project process.
- 2. We created a GitHub version control repository to store the files and code for our project.
- 3. We formed a Facebook group that allows us to convey our opinions and ideas to the project instantly.

In order to keep track of the project, we did the following:

- 1. Our group decided to meet at least once a week to discuss the progress we have made so far.
- 2. We recorded the start and end time of each of our group meetings and documented the entire meeting.

Integrated Project

Meeting 2

Date: 09/10/2013, Time: 9:15-10:00

Ideas Discussed: Freshers find it hard to find buildings on Campus

Deliverable 1:

Proposal (Due Date: 08/11/2013) {22 days}

(maximum 8 sides of A4, 10 point 1.5 spaced)

#### (Katle Luff, Rob Sampson)

- .....
- Background: (3 sides) (Microsoft Word)
  a. Introduce the topic of your project and explain its significance for its users.
   (GPS system for University of Bath, Surveys)
- Demonstrate a knowledge and understanding of past and current work in the subject area. In particular, review systems that have broadly similar goals.
   -(Google Maps/Bing Maps, etc..)

Figure 3: Meeting minutes

		Oct	ober		November					Dece	mber		January				February				March				April			
												Week of the month																
	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4
Proposal			: 	:	: : :		,			: : :											: : :							
Project definition																												
Domain research		:	: : :			1																: : :						
Write-up										: : :			:					:	:		: : :							
Design						•				:			•															
Requirements gathering																												
Requirements specification							ı														· · · · · · · · · · · · · · · · · · ·							
Architectural model																												
State diagram																												
UML diagram		:																										
Prototype																												
Use case scenarios																												
Sequence diagram		:																										
Test plan																												
Implementation																												
Implementation complete																										•	•	
Evaluation																								•			_	,
System testing																												
Analytical evaluation																												
Empirical evaluation																												
Evaluation complete		:																			:						•	•
		:	:	:						:			:								:							