

Transport Layer Evolutions for Service-Oriented Network

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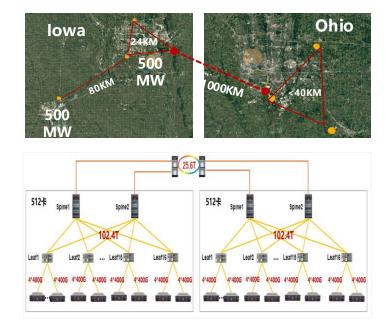
Outline



- 1. Challenges by Service-Oriented Network
- 2. Novel Transport Layer Designs
- 3. Expectations

Challenge 1: High-Throughput Distributed Service

- emerging Distributed Model as a Service (DMaaS) requires ultra-high throughput network
 - "East-Data-West-Computing" Project
 - Global-distributed Scientific Applications •



Long-Distance LLM Distributed Training

Massive Scientific Data



Distributed Computing Grid



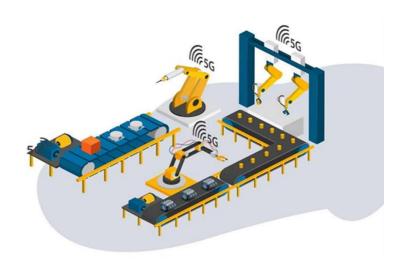
Inter-Continent Collaboration



Challenge 2: Deterministic Service



- Deterministic Transmission for Time-Sensitive Services
 - Synchronization time in TSN ≤ 1 μs, transmission delay jitter ≤10μs
 - Resource reservation & redundancy for high priority traffic
- Critical Applications Requiring Millisecond Precision



Industrial Control



The World's Main VLBI Stations

Scientific computing (multi-source synchronized data merging)

Challenge 3: Seamless Service Migration



- Especially in high-speed mobile scenarios
- Key requirements:
 - Reliable transmission over unstable wireless networks
 - Dynamic connection switching during high-speed movement
 - connection recovery time < 100ms



Satellite Network

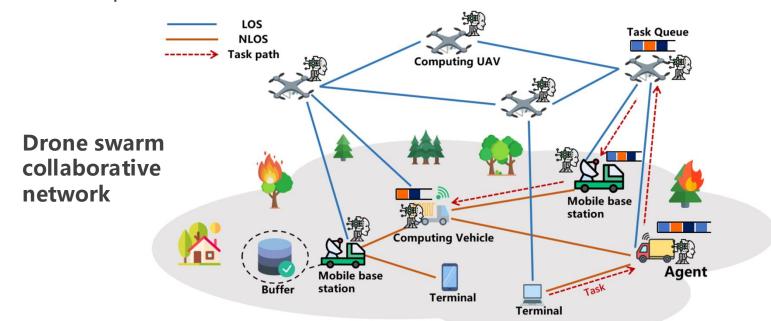


Vehicle Network

Challenge 4: Robust Service in Volatile Scenarios



- Weak-Link/High-Mobility Scenarios:
 - Significant fluctuating bandwidth
 - Frequent node/link failures
- Current Protocol Limitations:
 - TCP/UDP cannot balance reliability/throughput
 - RDMA unsuitable for cross-DC high-speed lossless transmission
 - Inflexible endpoint-centric control



Challenge 5: Differentiated Service Guarantee



Туре	Requirements	Example Applications	
High Throughput	Large-scale data transfer	Astronomical observation (5PB/night ≈ 1M HD movies)	
Low Latency	Millisecond response	Ultra-HD video, holographic displays, Cloud VR, cloud gaming	
High Reliability	No-Fault transmission	Modern military communication networks, autonomous driving	ASON DESCRIPTION OF THE PARTY O

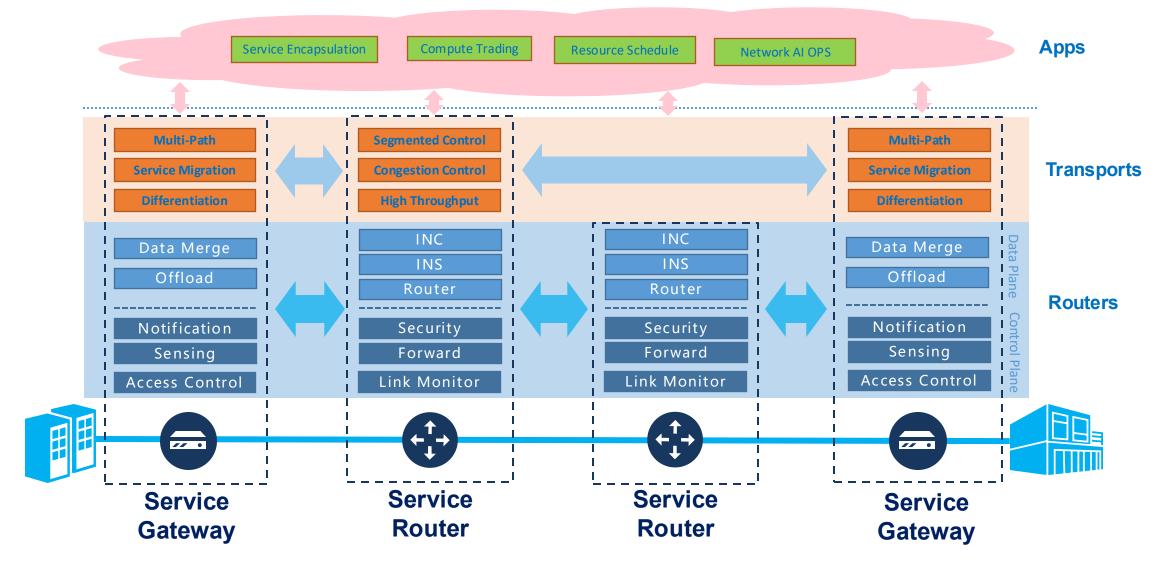
Key Features of DMSC



- 1. In-Network Resources: Computing/storage resources during transmission usable for DMS
- 2. Focused Service Scenarios: The demand and scenarios for DMSs are mainly focused and controllable, enabling the refinement of common requirements
- 3. Compute-Centric Goals: user' s ultimate goal is computation rather than transmission, creating conditions for intelligent scheduling and time multiplexing of multiple transmission tasks.

Full-Dimensional Programmable Network Architecture Computer Network Information Center, Chinese Academy of Sciences





Work 1: Ultra-High Throughput Control Mechanism

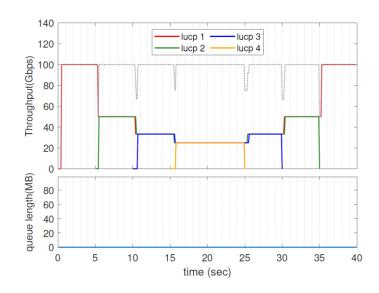
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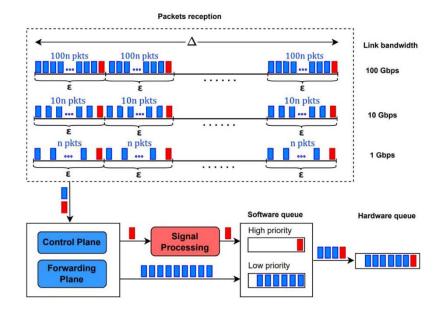
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Highlights

- transmission control based on a few signal packets (low processing overhead)
- In-band telemetry for precise link-state awareness
- fast, efficient and fair link bandwidth allocation with high scalability (Tbps level link)

- near-zero in-network queues
- shortens flow convergence time by up to 87%





Work 2: Cross-Datacenter Congestion Control

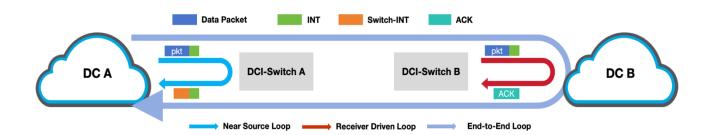


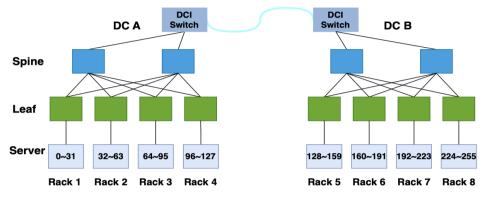
Highlights: fast control loop

- RDMA-based protocol in Cross-DCs
- fine-grained network state awareness
- accurate rate adaptation
- reduce queue length in the transmission path

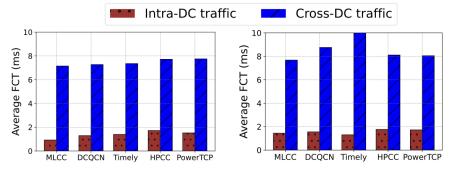
Performance

reduce the average FCT of intra-datacenter and cross-datacenter traffic by up to 46% and 27%, respectively





cross-datacenter network system



(a) Avg. FCT of Websearch traffic (b) Avg. FCT of Hadoop traffic

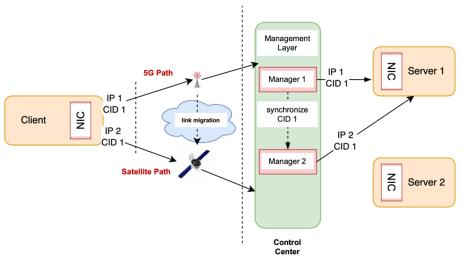
Work3: Multi-Path Schedule and Aggregation

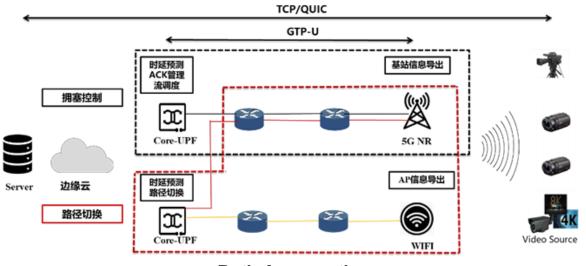


Highlights

- Priority-based dynamic connection adjustment
- Intelligent network interface selection
- Fast connection recovery
- Fine-grained scheduling

- Low-latency scenarios: Stable latency regardless of packet loss
- Bandwidth-sensitive scenarios: 10× throughput improvement





Path Switching

Path Aggregation

Work4: 5G-RAN Assisted Low-Latency Transmission

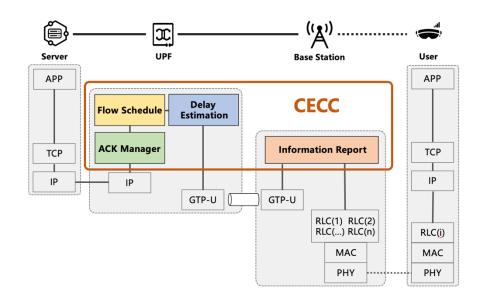
中国科学院计算机网络信息中心 Computer Network Information Center,

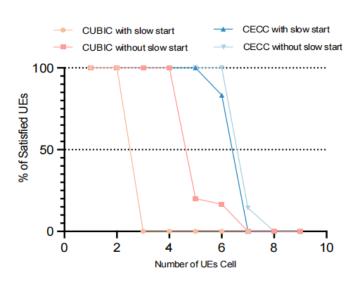
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> Highlights

- Base station cross-layer info acquisition (MCS, TB size, RLC buffer,...)
- GTP-U tunnel signal transmission
- adaptive flow control in core (UPF)

- Sub-10ms latency for concurrent users
- Latency-Satisfied users increased from 4 UEs to 9 UEs





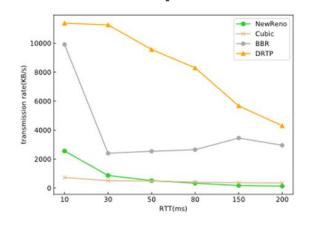
Work5: Differentiated Traffic Management



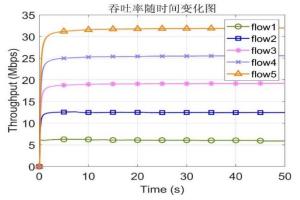
Highlights

- **Differentiated-Reliability Transport Protocol (DR-TP):** based on different reliability requirements, design fast-retransmission mechanism and congestion control algorithm
- Differentiated-Service Active Queue Management (DS-AQM): manage different queues according specific flow type and performance requirements

DR-TP: Reliability-guaranteed throughput boost (4× faster than BBR at 2% packet loss)



DS-AQM: Bandwidth/latency/reliability differentiation guarantee



Throughput in different weight

Hardware Deployment



Functions

- Compute-task publishing/deployment
- Resource metering/advertisement
- Service metering/management

Key Technologies

- Full-dimensional proprietary protocol stack
- Task-aware load prediction (accuracy > 90%)
- Differentiated transport protocols



Service Gateway

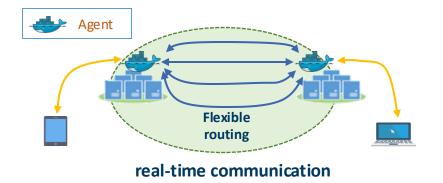


5G Service Base Station

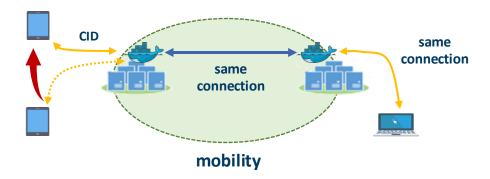
Agent-based Transmission



 based on the advanced in-network connection and communication between agents, making up for the deficient terminal capabilities and meet the requirements

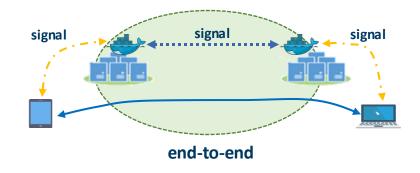


segmented transmission control, multiple backbone links, elastic routing



Multiple copy distribution low power consumption communication

low-power transmission protocol between terminal and agent



transparent access network change to the communication peer

direct real-time transmission under precise signal control

