Conditions:

Table Size: 11

Double Factor: 7,

hash function: hash(Key)=key,

value: 2*key.

RANDOM ORDER

5 414 138 111 25 35 67 59 37

Linear Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (414) = 414, 414%11 = 7 so insert in position 7.
- 3. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 4. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 5. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 6. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 7. hash (67) = 67, 67%11 = 1 so insert in position $1 \rightarrow BAD$.
 - a. collision (1)
 - b. (67+1)%11 = 2
 - c. collision (2)
 - d. (68+1)%11 = 3
 - e. collision (3)
 - f. (69+1)%11 = 4 so insert in position 4
- 8. hash (59) = 59, 59%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (4)
 - b. (59+1)%11 = 5
 - c. collision (5)
 - d. (60+1)%11 = 6
 - e. collision (6)
 - f. (61+1)%11 = 7
 - g. collision (7)
 - h. (62+1)%11 = 8 so insert in position 8
- 9. hash (37) = 37, 37%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (8)
 - b. (37+1)%11 = 5
 - c. collision (9)
 - d. (38+1)%11 = 6
 - e. collision (10)
 - f. (39+1)%11 = 7
 - g. collision (11)
 - h. (40+1)%11 = 8

- i. collision (12)
- j. (41+1)%11 = 9 so insert in position 9

0	1	2	3	4	5	6	7	8	9	10
	111/222	35/70	25/50	67/134	5/10	138/276	414/828	59/118	37/74	

To put these numbers takes 12 collisions.

To retrieve these number takes the same 12 collisions.

Thus, Linear Probing takes 24 collisions.

print table.size()=11

index=1 key=111 value=222

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=67 value=134

index=5 key=5 value=10

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=59 value=118

index=9 key=37 value=74

*** Linear probing Random Order End ***

Quadratic Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (414) = 414, 414%11 = 7 so insert in position 7.
- 3. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 4. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 5. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 6. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 7. hash (67) = 67, 67%11 = 1 so insert in position $1 \rightarrow BAD$.
 - a. collision (1)
 - b. (1+1*1)%11 = 2
 - c. collision (2)
 - d. (1+2*2)%11 = 5
 - e. collision (3)
 - f. (1+3*3)%11 = 10 so insert in position 10

- 8. hash (59) = 59, 59%11 = 4 so insert in position 4.
- 9. hash (37) = 37, 37%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (4)
 - b. (4+1*1)%11 = 5
 - c. collision (5)
 - d. (4+2*2)%11 = 8 so insert in position 8

0	1	2	3	4	5	6	7	8	9	10
	111/222	35/70	25/50	59/118	5/10	138/276	414/828	37/74		67/134

To put these numbers takes 5 collisions.

To retrieve these number takes the same 5 collisions.

Thus, Quadratic Probing takes 10 collisions.

print table.size()=11

index=1 key=111 value=222

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=59 value=118

index=5 key=5 value=10

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=37 value=74

index=10 key=67 value=134

*** Quadratic probing Random Order End ***

Double Hashing Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (414) = 414, 414%11 = 7 so insert in position 7.
- 3. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 4. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 5. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 6. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 7. hash (67) = 67, 67%11 = 1 so insert in position 1 -> BAD.
 - a. collision (1)

- b. Check (f(1,67)+1)%11, where f(1,67) is 1*hash2(67) is 1*(7-(67%7)) = 1-4 is 3, so index= (3+1)%11 is 4, it is free, take the spot in position 4
- 8. hash (59) = 59, 59%11 = 4 so insert in position 4 -> BAD.
 - a. collision (2)
 - b. Check (f(1,59)+4)%11, where f(1,59) is 1*hash2(59) is 1*(7-(59%7)) = 7-3 is 4, so index= (4+4)%11 is 3, it is free, take the spot in position 8
- 9. hash (37) = 37, 37%11 = 4 so insert in position 4 -> BAD.
 - a. collision (3)
 - b. Check (f(1,37)+4)%11, where f(1,37) is 1*hash2(37) is 1*(7-(37%7)) = 7-2 is 5, so index= (5+4)%11 is 9, it is free, take the spot in position 9

0	1	2	3	4	5	6	7	8	9	10
	111/222	35/70	25/50	67/134	5/10	138/276	414/828	59/118	37/74	

To put these numbers takes 3 collisions.

To retrieve these number takes the same 3 collisions.

Thus, Double Hashing Probing takes 6 collisions.

print table.size()=11

index=1 key=111 value=222

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=67 value=134

index=5 key=5 value=10

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=59 value=118

index=10 key=37 value=74

^{***} Double probing Random Order End ***

ASCENDING ORDER:

5 25 35 37 59 67 111 138 414

Linear Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 3. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 4. hash (37) = 37, 37%11 = 4 so insert in position 4
- 5. hash (59) = 59, 59%11 = 4 so insert in position 4 -> BAD.
 - a. collision (1)
 - b. (59+1)%11 = 5
 - c. collision (2)
 - d. (60+1)%11 = 6 so insert in position 6.
- 6. hash (67) = 67, 67%11 = 1 so insert in position 1
- 7. hash (111) = 111, 111%11 = 1 so insert in position 1 -> BAD.
 - a. collision (3)
 - b. (111+1)%11 = 2
 - c. collision (4)
 - d. (112+1)%11 = 3
 - e. collision (5)
 - f. (113+1)%11 = 4
 - g. collision (6)
 - h. (114+1)%11 = 5
 - i. collision (7)
 - j. (115+1)%11 = 6
 - k. collision (8)
 - I. (116+1)%11 = 7 so insert in position 7.
- 8. hash (138) = 138, 138%11 = 6 so insert in position 6 -> BAD.
 - a. collision (9)
 - b. (138+1)%11 = 7
 - c. collision (10)
 - d. (139+1)%11 = 8 so insert in position 8.
- 9. hash (414) = 414, 414%11 = 7 so insert in position 7.
 - a. collision (11)
 - b. (414+1)%11 = 8
 - c. collision (12)
 - d. (415+1)%11 = 9 so insert in position 9

0	1	2	3	4	5	6	7	8	9	10
	67/134	35/70	25/50	37/74	5/10	59/118	111/222	138/276	414/828	

Storing Key Value Pairs

To put these numbers takes 12 collisions.

To retrieve these number takes the same 12 collisions.

Thus, Linear Probing takes 24 collisions.

print table.size()=11

index=1 key=67 value=134

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=37 value=74

index=5 key=5 value=10

index=6 key=59 value=118

index=7 key=111 value=222

index=8 key=138 value=276

index=9 key=414 value=828

*** Linear probing Ascending Order End ***

Quadratic Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 3. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 4. hash (37) = 37, 37%11 = 4 so insert in position 4
- 5. hash (59) = 59, 59%11 = 4 so insert in position 4 -> BAD.
 - a. collision (1)
 - b. (4+1*1)%11 = 5
 - c. collision (2)
 - d. (4+2*2)%11 = 8 so insert in position 8
- 6. hash (67) = 67, 67%11 = 1 so insert in position 1.
- 7. hash (111) = 111, 111%11 = 1 so insert in position 1 -> BAD.
 - a. collision (3)
 - b. (1+1*1)%11 = 2
 - c. collision (4)
 - d. (1+2*2)%11 = 5
 - e. collision (5)
 - f. (1+3*3)%11 = 10 so insert in position 10
- 8. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 9. hash (414) = 414, 414%11 = 7 so insert in position 7.

l	0	1	2	3	4	5	6	7	8	9	10
		67/134	35/70	25/50	37/74	5/10	138/276	414/828	59/118		111/222

To put these numbers takes 5 collisions.

To retrieve these number takes the same 5 collisions.

Thus, Quadratic Probing takes 10 collisions.

print table.size()=11

index=1 key=67 value=134

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=37 value=74

index=5 key=5 value=10

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=59 value=118

index=10 key=111 value=222

Double Hashing Probing:

- 1. hash (5) = 5, 5%11 = 5 so insert in position 5.
- 2. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 3. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 4. hash (37) = 37, 37%11 = 4 so insert in position 4
- 5. hash (59) = 59, 59%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (1)
 - b. Check (f(1,59)+4)%11, where f(1,59) is 1*hash2(59) is 1*(7-(59%7)) = 7-3 is 4, so index= (4+4)%11 is 8, it is free, take the spot in position 8
- 6. hash (67) = 67, 67%11 = 1 so insert in position 1.
- 7. hash (111) = 111, 111%11 = 1 so insert in position 1 -> BAD.
 - a. collision (2)
 - b. Check (f(1,111)+1)%11, where f(1,111) is 1*hash2(111) is 1*(7-(111%7)) = 7-6 is 1, so index= (1+1)%11 is 2
 - c. collision (3)
 - d. Check (f(2,111)+1)%11, where f(2,111) is 2*hash2(111) is 2*(7-(111%7)) = 2*(7-6) is 2, so index= (2+1)%11 is 3
 - e. collision (4)
 - f. Check (f(3,111)+1)%11, where f(3,111) is 3*hash2(111) is 3*(7-(111%7)) = 3*(7-6) is 3, so index= (3+1)%11 is 4
 - g. collision (5)
 - h. Check (f(4,111)+1)%11, where f(4,111) is 4*hash2(111) is 4*(7-(111%7)) = 4*(7-6) is 4, so index= (4+1)%11 is 5
 - i. collision (6)

^{***} Quadratic probing Ascending Order End ***

- j. Check (f(5,111)+1)%11, where f(5,111) is 5*hash2(111) is 5*(7-(111%7)) = 5*(7-6) is 5, so index= (5+1)%11 is 6 so insert in position 6
- 8. hash (138) = 138, 138%11 = 6 so insert in position 6 -> BAD.
 - a. collision (7)
 - b. Check (f(1,138)+6)%11, where f(1,138) is 1*hash2(138) is 1*(7-(138%7)) = 7-5 is 2, so index= (2+6)%11 is 8
 - c. collision (8)
 - d. Check (f(2,138)+6)%11, where f(2,138) is 2*hash2(138) is 2*(7-(138%7)) = 2*(7-5) is 4, so index= (4+6)%11 is 10 so insert in position 10
- 9. hash (414) = 414, 414%11 = 5 so insert in position 7.

0	1	2	3	4	5	6	7	8	9	10
	67/134	35/70	25/50	37/74	5/10	111/222	414/828	59/118		138/276

To put these numbers takes 8 collisions.

To retrieve these number takes the same 8 collisions.

Thus, Double Hashing Probing takes 16 collisions.

print table.size()=11

index=1 key=67 value=134

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=37 value=74

index=5 key=5 value=10

index=6 key=111 value=222

index=7 key=414 value=828

index=8 key=59 value=118

index=10 key=138 value=276

^{***} Double probing Ascending Order End ***

DESCENDING ORDER:

414 138 111 67 59 37 35 25 5

Linear Probing:

- 1. hash (414) = 414, 414%11 = 7 so insert in position 7.
- 2. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 3. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 4. hash (67) = 67, 67%11 = 1 so insert in position $1 \rightarrow BAD$.
 - a. collision (1)
 - b. (67+1)%11 = 2 so insert in position 2.
- 5. hash (59) = 59, 59%11 = 4 so insert in position 4.
- 6. hash (37) = 37, 37%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (2)
 - b. (37+1)%11 = 5 so insert in position 5.
- 7. hash (35) = 35, 35%11 = 2 so insert in position 2 -> BAD.
 - a. collision (3)
 - b. (35+1)%11 = 3 so insert in position 3.
- 8. hash (25) = 25, 25%11 = 3 so insert in position 3 -> BAD.
 - a. collision (4)
 - b. (25+1)%11 = 4 so insert in position 4.
 - c. collision (5)
 - d. (26+1)%11 = 5 so insert in position 5.
 - e. collision (6)
 - f. (27+1)%11 = 6 so insert in position 6.
 - g. collision (7)
 - h. (28+1)%11 = 7 so insert in position 7.
 - i. collision (8)
 - j. (29+1)%11 = 8 so insert in position 8 so insert in position 8.
- 9. hash (5) = 5, 5%11 = 5 so insert in position 5.
 - a. collision (9)
 - b. (5+1)%11 = 6 so insert in position 6.
 - c. collision (10)
 - d. (6+1)%11 = 7 so insert in position 7.
 - e. collision (11)
 - f. (7+1)%11 = 8 so insert in position 8.
 - g. collision (12)
 - h. (8+1)%11 = 9 so insert in position 9 so insert in position 9.

0	1	2	3	4	5	6	7	8	9	10
	111/222	67/134	35/70	59/118	37/74	138/276	414/828	25/50	5/10	

Storing Key Value Pairs

To put these numbers takes 12 collisions.

To retrieve these number takes the same 12 collisions.

```
Thus, Linear Probing takes 24 collisions.
```

print table.size()=11

index=1 key=111 value=222

index=2 key=67 value=134

index=3 key=35 value=70

index=4 key=59 value=118

index=5 key=37 value=74

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=25 value=50

index=9 key=5 value=10

*** Linear probing Descending Order End ***

Quadratic Probing:

- 1. hash (414) = 414, 414%11 = 7 so insert in position 7.
- 2. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 3. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 4. hash (67) = 67, 67%11 = 1 so insert in position $1 \rightarrow BAD$.
 - a. collision (1)
 - b. (1+1*1)%11 = 2 so insert in position 2.
- 5. hash (59) = 59, 59%11 = 4 so insert in position 4.
- 6. hash (37) = 37, 37%11 = 4 so insert in position $4 \rightarrow BAD$.
 - a. collision (2)
 - b. (4+1*1)%11 = 5 so insert in position 5.
- 7. hash (35) = 35, 35%11 = 2 so insert in position 2 -> BAD.
 - a. collision (3)
 - b. (2+1*1)%11 = 3 so insert in position 3.
- 8. hash (25) = 25, 25%11 = 3 so insert in position 3 -> BAD.
 - a. collision (4)
 - b. (3+1*1)%11 = 4.
 - c. collision (5)
 - d. (3+2*2)%11 = 7.
 - e. collision (6)
 - f. (3+3*3)%11 = 1.
 - g. collision (7)
 - h. (3+4*4)%11 = 8 so insert in position 8.
- 9. hash (5) = 5,5%11 = 5 so insert in position 5 -> BAD.
 - a. collision (8)
 - b. (5+1*1)%11 = 6 so insert in position 6.
 - c. collision (9)
 - d. (5+2*2)%11 = 9 so insert in position 9.

0	1	2	3	4	5	6	7	8	9	10
	111/222	67/134	35/70	59/118	37/74	138/276	414/828	25/50	5/10	

To put these numbers takes 9 collisions.

To retrieve these number takes the same 9 collisions.

Thus, Quadratic Probing takes 18 collisions.

print table.size()=11

index=1 key=111 value=222

index=2 key=67 value=134

index=3 key=35 value=70

index=4 key=59 value=118

index=5 key=37 value=74

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=25 value=50

index=9 key=5 value=10

Double Hashing Probing:

- 1. hash (414) = 414, 414%11 = 5 so insert in position 7.
- 2. hash (138) = 138, 138%11 = 6 so insert in position 6.
- 3. hash (111) = 111, 111%11 = 1 so insert in position 1.
- 4. hash (67) = 67, 67%11 = 1 so insert in position $1 \rightarrow BAD$.
 - a. collision (1)
 - b. Check (f(1,67)+1)%11, where f(1,67) is 1*hash2(67) is 1*(7-(67%7)) = 7-4 is 3, so index= (3+1)%11 is 4, it is free, take the spot in position 4.
- 5. hash (59) = 59, 59%11 = 4 so insert in position 4 -> BAD.
 - a. collision (2)
 - b. Check (f(1,59)+4)%11, where f(1,59) is 1*hash2(59) is 1*(7-(59%7)) = 7-3 is 4, so index= (4+4)%11 is 9, it is free, take the spot in position 8
- 6. hash (37) = 37, 37%11 = 4 so insert in position 4 -> BAD.
 - a. collision (3)

^{***} Quadratic probing Descending Order End ***

- b. Check (f(1,37)+4)%11, where f(1,37) is 1*hash2(37) is 1*(7-(37%7)) = 7-2 is 5, so index= (5+4)%11 is 9, it is free, take the spot in position 9
- 7. hash (35) = 35, 35%11 = 2 so insert in position 2.
- 8. hash (25) = 25, 25%11 = 3 so insert in position 3.
- 9. hash (5) = 5, 5%11 = 5 so insert in position 5.

0	1	2	3	4	5	6	7	8	9	10
	111/222	35/70	25/50	67/134	5/10	138/276	414/828	59/118	37/74	

To put these numbers takes 3 collisions.

To retrieve these number takes the same 3 collisions.

Thus, Double Hashing Probing takes 6 collisions.

print table.size()=11

index=1 key=111 value=222

index=2 key=35 value=70

index=3 key=25 value=50

index=4 key=67 value=134

index=5 key=5 value=10

index=6 key=138 value=276

index=7 key=414 value=828

index=8 key=59 value=118

index=9 key=37 value=74

^{***} Double probing Descending Order End ***