

## 1.Calendar pgm

```
#include <stdio.h>

#include <stdlib.h>

#include <string.h>

struct Day
{
    char* dayName;
    int date;
    char* activity;
};

struct Day* createCalendar()
{
    struct Day* calendar = (struct Day*)malloc(7 * sizeof(struct Day));
    int i;
    for (i = 0; i < 7; i++)
    {
        calendar[i].dayName = (char*)malloc(20 * sizeof(char));
        calendar[i].activity = (char*)malloc(100 * sizeof(char));
    }
    return calendar;
}

void readCalendarData(struct Day* calendar)
{
    int i;
    for(i = 0; i < 7; i++)
    {
        printf("Enter the day name for Day %d: ", i + 1);
        scanf("%s",calendar[i].dayName);
        printf("Enter the date for Day %d: ", i + 1);
        scanf("%d",&calendar[i].date);
        printf("Enter the activity for Day %d: ", i + 1);
```

```

scanf("%s",calendar[i].activity);
}
}
void displayCalendar(struct Day* calendar)
{
printf("Weekly Activity Report:\n\n");
int i;
for ( i = 0; i < 7; i++)
{
printf("Day %d: %s\n", i + 1, calendar[i].dayName);
printf("Date: %d\n",
calendar[i].date);
printf("Activity: %s\n", calendar[i].activity);
printf("\n");
}
}
int main()
{
struct Day* calendar = createCalendar();
readCalendarData(calendar);
displayCalendar(calendar);
int i;
for (i = 0; i < 7; i++)
{
free(calendar[i].dayName);
free(calendar[i].activity);
}
free(calendar);
return 0;
}

```

## 2.String pgm

```
#include<stdio.h>

void read();
void match();

char STR[100],PAT[100],REP[100],ANS[100];
int c,i,j,k,m,flag=0;

main()
{
    read();
    match();
}

void read()
{
    printf("enter the main string STR:");
    gets(STR);
    printf("enter pattern string PAT:");
    gets(PAT);
    printf("enter replace string REP:");
    gets(REP);
}

void match()
{
    c=i=j=k=m=0;
    while(STR[c]!='\0')
    {
        if(STR[m]==PAT[i])
        {
            i++;m++;
            flag=1;
        }
        if(PAT[i]!='\0')
        {

```

```
for(k=0;REP[k]!='\0';k++,j++)
ANS[j]=REP[k];
i=0;
c=m;
}
}
else
{
ANS[j]=STR[c];
j++;c++;
m=c;
i=0;
}
}
if(flag==0)
printf("pattern not found");
else
{
ANS[j]='\0';
printf("resultant string is %s",ANS);
}
}
```

### **3.Push pop pgm**

```
#include<stdio.h>

#include<stdlib.h>

#define MAX 4

intstack[MAX],top=-1,item;

void push();

void pop();

void palindrome();

void display();

void main()

{

int choice;

while(1)

{

printf("----- STACK OPERATIONS -----\\n");

printf("1.push\\n 2.pop\\n 3.palindrome\\n 4.display\\n 5.exit\\n");

printf("enter choice");

scanf("%d",&choice);

switch(choice)

{

case 1:push();

break;

case 2:pop();

break;

case3:palindrome();

break;

case 4:display();

break;

case 5:exit(0);

break;

default:printf("invalidchoice\\n");
```

```
break;
}}
void push()
{
if(top==MAX-1)
printf("stackoverflow");
else
{
printf("enter the item to be pushed\n");
scanf("%d",&item);
top=top+1;
stack[top]=item;
}}
void pop()
{
if(top== -1)
printf("stackunderflow");
else
{
item=stack[top];
top=top-1;
printf("deleted item is %d",item);
}}
void display()
{
int i;
if(top== -1)
printf("stack is empty");
else
{
for(i=top;i>=0;i--)
```

```
printf("%d\t",stack[i]);  
}}  
void palindrome()  
{  
int num[10],i=0,k,flag=1;  
k=top;  
while(k!=-1)  
num[i++]=stack[k--];  
for(i=0;i<=top;i++)  
{  
if(num[i]==stack[i])  
continue;  
else  
flag=0;  
}  
if(top== -1)  
printf("stack is empty");  
else  
{  
if(flag)  
printf("palindrome");  
else  
printf("not a palindrome");  
}  
}
```

#### **4.Infix to postfix**

```
#include<stdio.h>

#include<ctype.h>

#define SIZE 50

chars[SIZE];

int top=-1;

void push(char elem)
{
s[++top]=elem;
}

char pop()
{
return s[top--];
}

int pr(char elem)
{
switch(elem)
{
case '#':return 0;
case '(':return 1;
case '+':
case '-':return 2;
case '*':
case '/':
case '%':return 3;
case '^':return 4;
}}

void main()
{
charinfix[50],postfix[50],ch,elem;
int i=0,k=0;
```



```

printf("enter the infix expression\n");
gets(infix);
push('#');
while((ch=infix[i++])!='\0')
{
if(ch=='(')
push(ch);
else if(isalnum(ch))
postfix[k++]=ch;
else if(ch==')')
{
while(s[top]!='(')
postfix[k++]=pop();
elem=pop();
}
else
{
while(pr(s[top])>=pr(ch))
postfix[k++]=pop();
push(ch);
}}
while(s[top]!='#')
postfix[k++]=pop();
postfix[k]='\0';
printf("infix expression is %s\n postfix expression is %s\n",infix,postfix);
}

```

### **5(a).suffix expression**

```
#include<stdio.h>

#include<stdlib.h>

#include<string.h>

#include<math.h>

#define MAX 50

char post[MAX];

intstack[MAX],top=-1,i;

void pushstack(int);

voidcalculator(char);

main()

{

printf("entersuffix expression\n");

gets(post);

for(i=0; i<strlen(post); i++)

{

if(post[i]>'0'&&post[i]<='9')

pushstack(i);

else

calculator(post[i]);

}

printf("result=%d\n",stack[top]);

}

void pushstack(int i)

{

top=top+1;

stack[top]=(int)(post[i]-48);

}

void calculator(char c)

{

int a,b,ans;
```

```
b=stack[top--];
a=stack[top--];
switch(c)
{
case '+':ans=a+b;break;
case '-':ans=a-b;break;
case '*':ans=a*b;break;
case '/':ans=a/b;break;
case '%':ans=a%b;break;
case '^':ans=pow(a,b);break;
default :printf("wrong input\n");
exit(0);
}
top++;
stack[top]=ans;
}
```

### **5(b).tower of hanoi**

```
#include<stdio.h>

void tower(int n,char frompeg,char topeg,char auxpeg); int
n;

void main()
{
printf("Enter the no. of discs: \n");
scanf("%d",&n);
printf("the number of moves in tower of hanoi problem\n");
tower(n,'A','C','B');
}

void tower(int n,char frompeg,char topeg,char auxpeg)
{
if(n==1)
{
printf("move disk1 from %C to %C\n",frompeg,topeg);
return;
}
tower(n-1,frompeg,auxpeg,topeg);
printf("move disk%d from %C to %C\n",n,frompeg,topeg);
tower(n-1,auxpeg,topeg,frompeg);
}
```

## 6.queue pgm

```
#include<stdio.h>

#include<stdlib.h>

#define MAX5

char q[MAX],item;

int f=0,r=-1,count=0;

void insert();

void delete();

void display();

main()

{

int ch;

while(1)

{

printf("1.insert 2.delete 3.display 4.exit \n");

printf("enter choice\n");

scanf("%d",&ch);

switch(ch)

{

case 1:getchar();insert();

break;

case 2:delete();

break;

case 3:display();

break;

case 4:exit(0);

default :printf("Invalid choice\n");

break;

}}}

void insert()

{
```

```

if(count==MAX)
printf("queue overflow\n");
else
{
printf("enter the item to be inserted\n");
scanf("%c",&item);
r=(r+1)%MAX;
q[r]=item;
count++;
}}
void delete()
{
if(count==0)
printf("queue underflow\n");
else
{
printf("deleted item is %c\n",q[f]);
f=(f+1)%MAX;
count--;
}
}
void display()
{
int j=f,i;
if(count==0)
printf("queue is empty\n");
else
{
printf("contents of circular queue\n");
for(i=1;i<=count;i++)
{

```

```
printf("%c\t",q[j]);  
j=(j+1)%MAX;  
}  
printf("total number of items=%d\n",count);  
}}
```