

ECE685D HW3 Zanwen Fu (zf93)

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0.0.1 *Disclose:* ChatGPT was used to verify the correctness of the code

1 Problem 1: Object detection with Convolutional Neural Networks (CNNs)

1.1 1.1 Data Preprocessing

```
[11]: import kagglehub

# Download latest version
path = kagglehub.dataset_download("gopalbhattrai/pascal-voc-2012-dataset")

print("Path to dataset files:", path)
```

Path to dataset files:
/Users/user/.cache/kagglehub/datasets/gopalbhattrai/pascal-voc-2012-dataset/versions/1

```
[ ]: # 1.1 Data preparation: 4:1 train/val split (VOC2012)
import os, glob, random, xml.etree.ElementTree as ET

def find_dir(root, name_lower):
    for dp, _, _ in os.walk(root):
        if os.path.basename(dp).lower() == name_lower.lower():
            return dp
    raise FileNotFoundError(f"Could not find '{name_lower}' under {root}")

def has_at_least_one_object(xml_path):
    root = ET.parse(xml_path).getroot()
    return len(root.findall("object")) > 0

def build_train_val_split_voc(root_path, train_ratio=0.8, seed=42, ↴
    write_files=True):
    ann_dir = find_dir(root_path, "Annotations")
    img_dir = find_dir(root_path, "JPEGImages")

    # Pair xml with its jpg if both exist and xml has >=1 object
    pairs = []
```

```

for xml in glob.glob(os.path.join(ann_dir, "*.xml")):
    stem = os.path.splitext(os.path.basename(xml))[0]
    img = os.path.join(img_dir, stem + ".jpg")
    if os.path.exists(img) and has_at_least_one_object(xml):
        pairs.append((img, xml))

# Deterministic shuffle + split 4:1
random.Random(seed).shuffle(pairs)
n_train = int(len(pairs) * train_ratio)
train_pairs = pairs[:n_train]
val_pairs = pairs[n_train:]

# Optionally write VOC-style lists (just image basenames without extension)
if write_files:
    split_dir = os.path.join(root_path, "ImageSets", "Main")
    os.makedirs(split_dir, exist_ok=True)
    def write_list(fname, subset):
        with open(os.path.join(split_dir, fname), "w") as f:
            for img_path, _ in subset:
                f.write(os.path.splitext(os.path.basename(img_path))[0] + "\n")
    write_list("train.txt", train_pairs)
    write_list("val.txt", val_pairs)

    print(f"Eligible samples: {len(pairs)} | Train: {len(train_pairs)} Val:{len(val_pairs)}")
return train_pairs, val_pairs

# ---- run it (uses your existing `path` from kagglehub) -----
train_set, val_set = build_train_val_split_voc(path, train_ratio=0.8, seed=42, write_files=True)

# Peek a few
print("Train example:", train_set[0] if train_set else None)
print("Val example:", val_set[0] if val_set else None)

```

Eligible samples: 17125 | Train: 13700 Val: 3425
 Train example: ('/Users/user/.cache/kagglehub/datasets/gopalbhatra/pascal-voc-2012-dataset/versions/1/VOC2012_train_val/VOC2012_train_val/JPEGImages/2010_000310.jpg', '/Users/user/.cache/kagglehub/datasets/gopalbhatra/pascal-voc-2012-dataset/versions/1/VOC2012_train_val/VOC2012_train_val/Annotations/2010_000310.xml')
 Val example: ('/Users/user/.cache/kagglehub/datasets/gopalbhatra/pascal-voc-2012-dataset/versions/1/VOC2012_train_val/VOC2012_train_val/JPEGImages/2008_004649.jpg', '/Users/user/.cache/kagglehub/datasets/gopalbhatra/pascal-voc-2012-

```
dataset/versions/1/VOC2012_train_val/VOC2012_train_val/Annotations/2008_004649.xml')
```

1.1.1 1.1.1 Extracting bounding box

```
[ ]: # 1.1.1 Extract bounding boxes from VOC XML
import numpy as np
import xml.etree.ElementTree as ET

# VOC2012 classes (0-based ids)
VOC_CLASSES = [
    "aeroplane", "bicycle", "bird", "boat", "bottle",
    "bus", "car", "cat", "chair", "cow",
    "diningtable", "dog", "horse", "motorbike", "person",
    "pottedplant", "sheep", "sofa", "train", "tvmonitor"
]
CLASS_TO_ID = {name: i for i, name in enumerate(VOC_CLASSES)}

def extract_bboxes_from_voc_xml(xml_path: str, *, skip_difficult: bool = False) ↴-> np.ndarray:
    """
    Parse a VOC2012 annotation XML and return an array of boxes.

    Parameters
    -----
    xml_path : str
        Path to the .xml file for a single image.
    skip_difficult : bool
        If True, exclude <object> entries with <difficult>=1.

    Returns
    -----
    np.ndarray
        Shape (N, 5), dtype=int32. Each row: [class_id, x, y, w, h]
        (x, y) is top-left corner in pixels; w, h are width & height.
    """
    root = ET.parse(xml_path).getroot()
    rows = []

    for obj in root.findall("object"):
        if skip_difficult:
            d = obj.find("difficult")
            if d is not None and (d.text or "").strip() == "1":
                continue

            cls = (obj.findtext("name") or "").strip().lower()
            if cls not in CLASS_TO_ID:
```

```

        continue
    cid = CLASS_TO_ID[cls]

    bnd = obj.find("bndbox")
    xmin = int(float(bnd.findtext("xmin")))
    ymin = int(float(bnd.findtext("ymin")))
    xmax = int(float(bnd.findtext("xmax")))
    ymax = int(float(bnd.findtext("ymax")))

    x, y = xmin, ymin
    w, h = max(0, xmax - xmin), max(0, ymax - ymin)
    rows.append([cid, x, y, w, h])

    return np.asarray(rows, dtype=np.int32) if rows else np.zeros((0, 5),
                                                               dtype=np.int32)

# Use the first training sample's XML to verify shape/order
_, xml_demo = train_set[0]
boxes = extract_bboxes_from_voc_xml(xml_demo, skip_difficult=False)
print(xml_demo, ">>> ", boxes.shape)      # (N, 5)
print(boxes[:5])                            # rows are [class_id, x, y, w, h]

```

```

/Users/user/.cache/kagglehub/datasets/gopalbhattraい/pascal-voc-2012-
dataset/versions/1/VOC2012_train_val/VOC2012_train_val/Annotations/2010_000310.xml -> (2, 5)
[[ 4 29 1 274 307]
 [ 4 195 130 305 178]]

```

1.1.2 Bounding box visualization

```

[ ]: # 1.1.2 Bounding box visualization

import numpy as np
import matplotlib.pyplot as plt
from PIL import Image
import matplotlib.patches as patches

def visualize_bboxes(image_path: str,
                      boxes: np.ndarray,
                      class_names=VOC_CLASSES,
                      linewidth: int = 2,
                      save_path: str | None = None):
    """
    Overlay bounding boxes [class_id, x, y, w, h] on the original image.

    Returns
    ----
    """

    Overlay bounding boxes [class_id, x, y, w, h] on the original image.

```

```

(fig, ax) so you can further tweak if needed.
"""

img = Image.open(image_path).convert("RGB")
W, H = img.size

fig, ax = plt.subplots(figsize=(8, 8))
ax.imshow(img)
ax.axis("off")

if boxes is None or len(boxes) == 0:
    plt.show()
    return fig, ax

# Ensure integer boxes
boxes = boxes.astype(int)

for cid, x, y, w, h in boxes:
    # clip to image bounds (safety)
    x1 = max(0, x); y1 = max(0, y)
    x2 = min(W - 1, x + w); y2 = min(H - 1, y + h)
    w_clip = max(0, x2 - x1); h_clip = max(0, y2 - y1)

    rect = patches.Rectangle((x1, y1), w_clip, h_clip,
                            linewidth=linewidth, edgecolor='lime', □
    ↵facecolor='none')
    ax.add_patch(rect)

    # label background
    label = class_names[cid] if 0 <= cid < len(class_names) else f"id:{cid}"
    ax.text(x1, y1 - 2, label,
            fontsize=10, color='black',
            bbox=dict(facecolor='lime', alpha=0.9, edgecolor='none', pad=1.
    ↵5))

    if save_path:
        fig.savefig(save_path, bbox_inches='tight', dpi=150)
plt.show()
return fig, ax

# Pick one training sample and render its boxes
img_path, xml_path = train_set[0]
boxes = extract_bboxes_from_voc_xml(xml_path, skip_difficult=False) # from 1.1.
    ↵1
print("Boxes shape:", boxes.shape) # (N, 5) -> [class_id, x, y, w, h]
_ = visualize_bboxes(img_path, boxes)

```

Boxes shape: (2, 5)



1.2 1.2 Classifier for “the presence of object”

1.2.1 1.2.1 Multi-hot encoding

```
[ ]: # 1.2.1 Multi-hot encoding of VOC classes for each image
# -----
def multi_hot_from_voc_xml(xml_path: str, *, skip_difficult: bool = False) -> np.ndarray:
    """
    Return a 20-dim multi-hot vector for this image.
    1 if the image contains at least one instance of that class, else 0.
    """
    y = np.zeros(len(VOC_CLASSES), dtype=np.int8)
    root = ET.parse(xml_path).getroot()

    for obj in root.findall("object"):
        if skip_difficult:
            d = obj.find("difficult")
            if d is not None and (d.text or "").strip() == "1":
                continue
        cls = (obj.findtext("name") or "").strip().lower()
        if cls in CLASS_TO_ID:
            y[CLASS_TO_ID[cls]] = 1
    return y
```

```

def build_multi_hot_labels(pairs, *, skip_difficult: bool = False) -> np.
    ndarray:
    """
    pairs: list of (img_path, xml_path)
    returns: array shape (N_images, 20) of {0,1}
    """
    Ys = [multi_hot_from_voc_xml(xml, skip_difficult=skip_difficult) for _, xml in
          pairs]
    return np.stack(Ys, axis=0) if Ys else np.zeros((0, len(VOC_CLASSES)), dtype=np.int8)

y_train = build_multi_hot_labels(train_set, skip_difficult=False)
y_val = build_multi_hot_labels(val_set, skip_difficult=False)

print("y_train shape:", y_train.shape) # (N_train, 20)
print("y_val shape:", y_val.shape) # (N_val, 20)

def present_classes(vec):
    idx = np.where(vec == 1)[0].tolist()
    return idx, [VOC_CLASSES[i] for i in idx]

idx0, names0 = present_classes(y_train[0])
print("Train[0] classes:", names0)

# Label distribution (how many images contain each class in the split)
counts_train = y_train.sum(axis=0)
counts_val = y_val.sum(axis=0)
print("\nClass counts in TRAIN:")
for c, n in zip(VOC_CLASSES, counts_train):
    print(f"{c:12s} {int(n)}")
print("\nClass counts in VAL:")
for c, n in zip(VOC_CLASSES, counts_val):
    print(f"{c:12s} {int(n)}")

```

```

y_train shape: (13700, 20)
y_val shape: (3425, 20)
Train[0] classes: ['bottle']

```

Class counts in TRAIN:

aeroplane	572
bicycle	507
bird	663
boat	447
bottle	657
bus	382
car	1051

```
cat          889
chair        1100
cow          278
diningtable  548
dog          1069
horse         418
motorbike     455
person        7658
pottedplant   494
sheep         291
sofa          604
train          445
tvmonitor     512
```

Class counts in VAL:

```
aeroplane    144
bicycle      96
bird          148
boat          102
bottle        155
bus           85
car           233
cat           239
chair         266
cow           62
diningtable   143
dog           272
horse         108
motorbike     120
person        1925
pottedplant   119
sheep         66
sofa          138
train          144
tvmonitor     133
```

1.2.2 1.2.2 Training a Classifier

```
[ ]: import os, glob, time, random, math
import numpy as np
from typing import List, Tuple

# --- Torch / torchvision ---
import torch
import torch.nn as nn
from torch.utils.data import Dataset, DataLoader
import torchvision.transforms as T
```

```

import torchvision.models as models

# Pillow & parsing
from PIL import Image
import xml.etree.ElementTree as ET

# -----
# Device & settings
# -----
DEVICE = torch.device("mps" if torch.backends.mps.is_available() else "cpu")
print("Using device:", DEVICE)

BATCH_SIZE = 32                                # If OOM, reduce to 16
NUM_WORKERS = 0                                  # Notebook-safe (avoid pickling)
EPOCHS = 8                                       # Reasonable for homework; adjust as you like
                                                # ↵ like
IMG_SIZE_TRAIN = 192                            # 224 -> 192 speeds up with minor accuracy
                                                # ↵ cost
IMG_SIZE_VAL    = 192
GRAD_ACCUM = 1                                    # Set >1 to simulate larger batch on
                                                # ↵ limited RAM
CKPT_PATH = "voc_presence_mobilenetv3_best.pt"

# -----
# Dataset / DataLoader setup
# -----
class VOCPresenceDataset(Dataset):
    def __init__(self, pairs, labels, transform):
        self.pairs = pairs
        self.labels = labels.astype(np.float32)
        self.transform = transform
    def __len__(self):
        return len(self.pairs)
    def __getitem__(self, idx):
        img_path, _ = self.pairs[idx]
        y = self.labels[idx]
        img = Image.open(img_path).convert("RGB")
        if self.transform:
            img = self.transform(img)
        return img, torch.from_numpy(y)

train_tf = T.Compose([
    T.Resize(int(IMG_SIZE_TRAIN*1.15)),
    T.RandomResizedCrop(IMG_SIZE_TRAIN, scale=(0.7, 1.0)),
    T.RandomHorizontalFlip(),
    T.ToTensor(),
    T.Normalize(mean=[0.485,0.456,0.406], std=[0.229,0.224,0.225]),
])

```

```

val_tf = T.Compose([
    T.Resize(int(IMG_SIZE_VAL*1.15)),
    T.CenterCrop(IMG_SIZE_VAL),
    T.ToTensor(),
    T.Normalize(mean=[0.485,0.456,0.406], std=[0.229,0.224,0.225]),
])

train_ds = VOCPresenceDataset(train_set, y_train, train_tf)
val_ds   = VOCPresenceDataset(val_set,   y_val,   val_tf)

train_loader = DataLoader(train_ds, batch_size=BATCH_SIZE, shuffle=True,
                         num_workers=NUM_WORKERS, pin_memory=False)
val_loader   = DataLoader(val_ds,   batch_size=BATCH_SIZE, shuffle=False,
                         num_workers=NUM_WORKERS, pin_memory=False)

```

Using device: mps

```

[ ]: # -----
# CNN backbone
# -----
# MobileNetV3-Small = solid, fast CNN baseline (pretrained on ImageNet).
model = models.mobilenet_v3_small(weights=models.MobileNet_V3_Small_Weights.
                                   DEFAULT)
model.classifier[-1] = nn.Linear(model.classifier[-1].in_features, 20)
model = model.to(DEVICE, memory_format=torch.channels_last)

# -----
# Loss with class imbalance
# -----
pos_counts = y_train.sum(axis=0).astype(np.float32) + 1e-6
neg_counts = len(y_train) - pos_counts
pos_weight = torch.tensor(neg_counts / pos_counts, dtype=torch.float32, □
                           device=DEVICE)
criterion = nn.BCEWithLogitsLoss(pos_weight=pos_weight)

# -----
# Optimizer & LR scheduler
# -----
optimizer = torch.optim.AdamW(model.parameters(), lr=3e-4, weight_decay=1e-4)
scheduler = torch.optim.lr_scheduler.CosineAnnealingLR(optimizer, T_max=EPOCHS)

# -----
# Metrics helper
# -----
@torch.no_grad()
def compute_metrics(logits: torch.Tensor, targets: torch.Tensor, threshold=0.5):
    probs = torch.sigmoid(logits)

```

```

preds = (probs >= threshold).float()

eps = 1e-8
tp = (preds * targets).sum(dim=0)
fp = (preds * (1 - targets)).sum(dim=0)
fn = ((1 - preds) * targets).sum(dim=0)

precision = tp / (tp + fp + eps)
recall = tp / (tp + fn + eps)
f1_per_class = 2 * precision * recall / (precision + recall + eps)
macro_f1 = f1_per_class.mean().item()

tp_s = (preds * targets).sum(dim=1)
fp_s = (preds * (1 - targets)).sum(dim=1)
fn_s = ((1 - preds) * targets).sum(dim=1)
sample_f1 = (2 * tp_s / (2 * tp_s + fp_s + fn_s + eps)).mean().item()

mAP = None
try:
    from sklearn.metrics import average_precision_score
    mAP = average_precision_score(targets.cpu().numpy(), probs.cpu().
        numpy(),
                                    average='macro')
except Exception:
    pass
return {
    "macro_f1": macro_f1,
    "sample_f1": sample_f1,
    "f1_per_class": f1_per_class.cpu().tolist(),
    "mAP": mAP
}

```

Downloading:

```
"https://download.pytorch.org/models/mobilenet_v3_small-047dcff4.pth" to
/Users/user/.cache/torch/hub/checkpoints/mobilenet_v3_small-047dcff4.pth
100%|         | 9.83M/9.83M [00:01<00:00, 5.49MB/s]
```

```
[ ]: # -----
# Training / Validation
# -----
best_val = -1.0
for epoch in range(1, EPOCHS + 1):
    t0 = time.time()
    model.train()
    tr_loss, n_batches = 0.0, 0

    optimizer.zero_grad(set_to_none=True)
```

```

for step, (imgs, ys) in enumerate(train_loader, start=1):
    imgs = imgs.to(DEVICE, memory_format=torch.channels_last, ↴
    ↵non_blocking=False)
    ys = ys.to(DEVICE, non_blocking=False)

    # (AMP disabled on MPS)
    logits = model(imgs)
    loss = criterion(logits, ys) / GRAD_ACCUM
    loss.backward()

    if step % GRAD_ACCUM == 0:
        optimizer.step()
        optimizer.zero_grad(set_to_none=True)

    tr_loss += float(loss.item()) * GRAD_ACCUM
    n_batches += 1

scheduler.step()
tr_loss /= max(1, n_batches)

# ---- Validation ----
model.eval()
va_loss, n_batches = 0.0, 0
all_logits, all_targets = [], []
with torch.no_grad():
    for imgs, ys in val_loader:
        imgs = imgs.to(DEVICE, memory_format=torch.channels_last, ↴
        ↵non_blocking=False)
        ys = ys.to(DEVICE, non_blocking=False)
        logits = model(imgs)
        loss = criterion(logits, ys)
        va_loss += float(loss.item()); n_batches += 1
        all_logits.append(logits)
        all_targets.append(ys)

    va_loss /= max(1, n_batches)
    logits_cat = torch.cat(all_logits, dim=0)
    targets_cat = torch.cat(all_targets, dim=0)
    metrics = compute_metrics(logits_cat, targets_cat, threshold=0.5)

elapsed = time.time() - t0
msg = (f"[Epoch {epoch:02d}] "
       f"train_loss={tr_loss:.4f}  val_loss={va_loss:.4f}  "
       f"macroF1={metrics['macro_f1']:.4f}  sampleF1={metrics['sample_f1']:.4f}  "
       f"({elapsed:.1f}s)")

```

```

if metrics["mAP"] is not None:
    msg += f" mAP={metrics['mAP']:.4f}"
print(msg)

# Save best (prefer mAP if available; else macro-F1)
score = metrics["mAP"] if metrics["mAP"] is not None else metrics["macro_f1"]
if score > best_val:
    best_val = score
    torch.save(
        {"model": model.state_dict(),
         "epoch": epoch,
         "val_macroF1": metrics["macro_f1"],
         "val_mAP": metrics["mAP"]},
        CKPT_PATH
    )
    print(f" Saved best checkpoint to {CKPT_PATH} (score={score:.4f})")

```

[Epoch 01] train_loss=0.6347 val_loss=0.5147 macroF1=0.4648 sampleF1=0.5857
(204.3s) mAP=0.6561
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.6561)
[Epoch 02] train_loss=0.4556 val_loss=0.5004 macroF1=0.4544 sampleF1=0.5673
(161.3s) mAP=0.6743
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.6743)
[Epoch 03] train_loss=0.3867 val_loss=0.5006 macroF1=0.4850 sampleF1=0.6109
(160.1s) mAP=0.6815
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.6815)
[Epoch 04] train_loss=0.3280 val_loss=0.5167 macroF1=0.5400 sampleF1=0.6753
(159.2s) mAP=0.6953
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.6953)
[Epoch 05] train_loss=0.2819 val_loss=0.5364 macroF1=0.5385 sampleF1=0.6736
(165.1s) mAP=0.6964
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.6964)
[Epoch 06] train_loss=0.2535 val_loss=0.5784 macroF1=0.5678 sampleF1=0.6934
(159.3s) mAP=0.7035
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.7035)
[Epoch 07] train_loss=0.2320 val_loss=0.5776 macroF1=0.5683 sampleF1=0.6976
(162.1s) mAP=0.7088
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.7088)
[Epoch 08] train_loss=0.2187 val_loss=0.5920 macroF1=0.5777 sampleF1=0.7059
(161.6s) mAP=0.7090
Saved best checkpoint to voc_presence_mobilenetv3_best.pt (score=0.7090)

[]: # ---- Load best checkpoint and evaluate once on the val set ----
import torch
from sklearn.metrics import average_precision_score

```

ckpt = torch.load(CKPT_PATH, map_location=DEVICE)
model.load_state_dict(ckpt["model"])
model.eval()
print(f"Loaded best checkpoint from {CKPT_PATH} (epoch={ckpt.get('epoch')}, "
      f"val_macroF1={ckpt.get('val_macroF1'):.4f}, val_mAP={ckpt.
      get('val_mAP')})")

# Collect logits/targets over the entire val set
all_logits, all_targets = [], []
with torch.no_grad():
    for imgs, ys in val_loader:
        imgs = imgs.to(DEVICE, memory_format=torch.channels_last)
        ys = ys.to(DEVICE)
        logits = model(imgs)
        all_logits.append(logits)
        all_targets.append(ys)

logits_val = torch.cat(all_logits, dim=0)
targets_val = torch.cat(all_targets, dim=0)

metrics = compute_metrics(logits_val, targets_val, threshold=0.5)
print(f"Final @0.5 | macroF1={metrics['macro_f1']:.4f} "
      f"sampleF1={metrics['sample_f1']:.4f} mAP={metrics['mAP']:.4f}")

probs_val = torch.sigmoid(logits_val).cpu().numpy()
y_true = targets_val.cpu().numpy()
per_class_ap = []
for i, cname in enumerate(VOC_CLASSES):
    ap = average_precision_score(y_true[:, i], probs_val[:, i])
    per_class_ap.append((cname, float(ap)))
per_class_ap_sorted = sorted(per_class_ap, key=lambda x: x[1], reverse=True)
print("Top-5 classes by AP:", per_class_ap_sorted[:5])

```

Loaded best checkpoint from voc_presence_mobilenetv3_best.pt (epoch=8,
 val_macroF1=0.5777, val_mAP=0.7089568716851754)
 Final @0.5 | macroF1=0.5777 sampleF1=0.7059 mAP=0.7090
 Top-5 classes by AP: [('person', 0.9747449554963287), ('train',
 0.9387677900757863), ('cat', 0.900755174276264), ('aeroplane',
 0.894042173949559), ('bus', 0.8735837641577854)]

1.3 1.3 RPN from scratch

```
[ ]: # =====
# 1.3 Region Proposal Network (RPN) from scratch
# =====
import os, math, time, random
from typing import List, Tuple
```

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import numpy as np
from PIL import Image, ImageDraw

import torch
import torch.nn as nn
import torch.nn.functional as F
from torch.utils.data import Dataset, DataLoader

import torchvision.transforms as T
import torchvision.models as models
from torchvision.ops import nms

# -----
# Device / switches
# -----
DEVICE = torch.device("mps" if torch.backends.mps.is_available() else
                      ("cuda" if torch.cuda.is_available() else "cpu"))
CHANNELS_LAST = True
print("RPN device:", DEVICE)

# -----
# Helper: VOC xml → boxes (xyxy)
# -----
def xywh_to_xyxy(boxes_np: np.ndarray) -> np.ndarray:
    if boxes_np.size == 0:
        return np.zeros((0,4), dtype=np.float32)
    x1 = boxes_np[:,1]
    y1 = boxes_np[:,2]
    x2 = x1 + boxes_np[:,3]
    y2 = y1 + boxes_np[:,4]
    return np.stack([x1,y1,x2,y2], axis=1).astype(np.float32)

def box_iou(boxes1: torch.Tensor, boxes2: torch.Tensor) -> torch.Tensor:
    # boxes: [N,4] [x1,y1,x2,y2]
    area1 = (boxes1[:,2]-boxes1[:,0]).clamp(min=0) * (boxes1[:,3]-boxes1[:,1]).clamp(min=0)
    area2 = (boxes2[:,2]-boxes2[:,0]).clamp(min=0) * (boxes2[:,3]-boxes2[:,1]).clamp(min=0)
    lt = torch.max(boxes1[:,None,:,:2], boxes2[:, :, :2])      # [N,M,2]
    rb = torch.min(boxes1[:,None,2:], boxes2[:, :, 2:])      # [N,M,2]
    wh = (rb - lt).clamp(min=0)
    inter = wh[:, :, 0] * wh[:, :, 1]
    union = area1[:,None] + area2 - inter + 1e-6
    return inter / union

#

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# Dataset that RESIZES image and RESCALES GT boxes
# -----
class VOCRPNDataset(Dataset):
    def __init__(self, pairs, target_short=800, max_long=1333):
        self.pairs = pairs
        self.target_short = target_short
        self.max_long = max_long
        self.to_tensor = T.ToTensor()
        self.normalize = T.Normalize(mean=[0.485,0.456,0.406],
                                     std=[0.229,0.224,0.225])

    def _resize_keep_ar(self, pil: Image.Image):
        w0, h0 = pil.size
        scale = self.target_short / min(w0, h0)
        if max(w0, h0) * scale > self.max_long:
            scale = self.max_long / max(w0, h0)
        new_w, new_h = int(round(w0 * scale)), int(round(h0 * scale))
        return pil.resize((new_w, new_h), Image.BILINEAR), (w0, h0, new_w, new_h)

    def __len__(self): return len(self.pairs)

    def __getitem__(self, idx):
        img_path, xml_path = self.pairs[idx]
        img = Image.open(img_path).convert("RGB")

        b = extract_bboxes_from_voc_xml(xml_path).astype(np.float32) # [N,5]
        gt_xyxy = xywh_to_xyxy(b) # original size

        img_resized, (w0, h0, w1, h1) = self._resize_keep_ar(img)
        sx, sy = w1 / w0, h1 / h0
        if gt_xyxy.size > 0:
            gt_xyxy[:, [0, 2]] *= sx
            gt_xyxy[:, [1, 3]] *= sy

        x = self.normalize(self.to_tensor(img_resized))
        return x, torch.tensor(gt_xyxy, dtype=torch.float32), torch.tensor([w1, h1], dtype=torch.float32), img_path

# -----
# Build train/val loaders
# -----
RPN_TRAIN_MAX = 2000
RPN_VAL_MAX   = 200

rpn_train_ds = VOCRPNDataset(train_set[:RPN_TRAIN_MAX] if RPN_TRAIN_MAX else train_set)

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rpn_val_ds    = VOCRPNDataset(val_set[:RPN_VAL_MAX]           if RPN_VAL_MAX else_
                                ↵val_set)

rpn_train_loader = DataLoader(rpn_train_ds, batch_size=1, shuffle=True, ↵
                                ↵num_workers=0)
rpn_val_loader   = DataLoader(rpn_val_ds,   batch_size=1, shuffle=False, ↵
                                ↵num_workers=0)

# -----
# Feature extractor (frozen/eval)
# -----
use_mobilenet_from_1_2 = False
try:
    _ = model.features # from 1.2.2 cell
    backbone = nn.Sequential(*list(model.features)) # copy the features
    feat_channels = 576 # MobileNetV3-Small last stage channels
    use_mobilenet_from_1_2 = True
    print("Using MobileNetV3-Small features from your trained classifier.")
except Exception:
    print("Falling back to ResNet-18 ImageNet-pretrained features.")
    resnet = models.resnet18(weights=models.ResNet18_Weights.DEFAULT)
    backbone = nn.Sequential(*(list(resnet.children())[:-2])) # C5
    feat_channels = 512

backbone.eval().to(DEVICE)
if CHANNELS_LAST:
    backbone.to(memory_format=torch.channels_last)

# -----
# Anchors (location-major to match RPN head)
# -----
def generate_anchors(feat_h, feat_w, stride_xy, image_size,
                     scales=(32, 64, 128), ratios=(0.5, 1.0, 2.0)) -> torch.
    ↵Tensor:
    """
    Location-major anchors so index mapping aligns with RPN head channels.
    Returns [A,4] (xyxy) clipped to image coords of the resized input.
    """
    device = DEVICE
    stride_x, stride_y = stride_xy

    shifts_x = torch.arange(feat_w, device=device, dtype=torch.float32) * ↵
        ↵float(stride_x) + float(stride_x)/2.0
    shifts_y = torch.arange(feat_h, device=device, dtype=torch.float32) * ↵
        ↵float(stride_y) + float(stride_y)/2.0
    centers_x = shifts_x.unsqueeze(0).expand(feat_h, feat_w) # [Hf,Wf]

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centers_y = shifts_y.unsqueeze(1).expand(feat_h, feat_w)    # [Hf, Wf]
centers   = torch.stack((centers_x, centers_y), dim=-1).reshape(-1, 2)  # ↵ [K, 2]

wh_list = []
for s in scales:
    area = float(s) * float(s)
    for r in ratios:
        w = math.sqrt(area / float(r))
        h = w * float(r)
        wh_list.append((w, h))
base_wh = torch.tensor(wh_list, device=device, dtype=torch.float32)  # [9, 2]

centers = centers.unsqueeze(1)                                # [K, 1, 2]
wh      = base_wh.unsqueeze(0)                               # [1, 9, 2]
xy1 = centers - wh/2.0
xy2 = centers + wh/2.0
anchors = torch.cat([xy1, xy2], dim=2).reshape(-1, 4)  # [K*9, 4]

W, H = image_size
anchors[:, 0::2] = anchors[:, 0::2].clamp(0, float(W) - 1)
anchors[:, 1::2] = anchors[:, 1::2].clamp(0, float(H) - 1)
return anchors

# -----
# Box coder (Faster R-CNN parameter)
# -----
def encode_boxes(anchors, gt_boxes):
    wa = (anchors[:, 2]-anchors[:, 0]).clamp(min=1.)
    ha = (anchors[:, 3]-anchors[:, 1]).clamp(min=1.)
    xa = anchors[:, 0] + 0.5*wa
    ya = anchors[:, 1] + 0.5*ha

    wg = (gt_boxes[:, 2]-gt_boxes[:, 0]).clamp(min=1.)
    hg = (gt_boxes[:, 3]-gt_boxes[:, 1]).clamp(min=1.)
    xg = gt_boxes[:, 0] + 0.5*wg
    yg = gt_boxes[:, 1] + 0.5*hg

    tx = (xg - xa) / wa
    ty = (yg - ya) / ha
    tw = torch.log(wg / wa)
    th = torch.log(hg / ha)
    return torch.stack([tx, ty, tw, th], dim=1)

def decode_boxes(anchors, deltas):
    wa = (anchors[:, 2]-anchors[:, 0]).clamp(min=1.)
    ha = (anchors[:, 3]-anchors[:, 1]).clamp(min=1.)

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xa = anchors[:,0] + 0.5*wa
ya = anchors[:,1] + 0.5*ha

tx,ty,tw,th = deltas.unbind(dim=1)
x = tx*wa + xa
y = ty*ha + ya
w = torch.exp(tw) * wa
h = torch.exp(th) * ha

x1 = x - 0.5*w
y1 = y - 0.5*h
x2 = x + 0.5*w
y2 = y + 0.5*h
return torch.stack([x1,y1,x2,y2], dim=1)

# -----
# Label assignment & subsampling per image
# -----

def assign_labels(anchors, gt_boxes, pos_iou=0.7, neg_iou=0.3,
                  topk_pos=256, topk_neg=256):
    N = anchors.size(0)
    labels = torch.full((N,), -1, dtype=torch.int64, device=anchors.device)
    bbox_targets = torch.zeros((N,4), dtype=torch.float32, device=anchors.
                               device)

    if gt_boxes.numel() == 0:
        labels[:] = 0
        return labels, bbox_targets

    iou = box_iou(anchors, gt_boxes) # [N,M]
    max_iou, argmax_iou = iou.max(dim=1)

    labels[max_iou < neg_iou] = 0
    labels[max_iou >= pos_iou] = 1

    # guarantee at least one positive per GT
    max_iou_per_gt, _ = iou.max(dim=0)
    gt_best_anchors = (iou == max_iou_per_gt.unsqueeze(0)).any(dim=1)
    labels[gt_best_anchors] = 1

    # subsample
    pos_idx = torch.where(labels == 1)[0]
    neg_idx = torch.where(labels == 0)[0]
    if len(pos_idx) > topk_pos:
        disable = pos_idx[torch.randperm(len(pos_idx), device=anchors.
                                         device)[topk_pos:]]
        labels[disable] = -1

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    if len(neg_idx) > topk_neg:
        disable = neg_idx[torch.randperm(len(neg_idx), device=anchors.
        ↵device)[topk_neg:]]
        labels[disable] = -1

    # bbox targets for positives
    pos_idx = torch.where(labels == 1)[0]
    if len(pos_idx) > 0:
        matched_gt = gt_boxes[argmax_iou[pos_idx]]
        bbox_targets[pos_idx] = encode_boxes(anchors[pos_idx], matched_gt)
    return labels, bbox_targets

# -----
# RPN Head module
# -----
class RPNAhead(nn.Module):
    def __init__(self, in_channels, num_anchors=9, pi=0.01):
        super().__init__()
        self.conv = nn.Conv2d(in_channels, 256, 3, padding=1)
        self.cls_logits = nn.Conv2d(256, num_anchors, 1)
        self.bbox_pred = nn.Conv2d(256, num_anchors*4, 1)

        for l in [self.conv, self.cls_logits, self.bbox_pred]:
            nn.init.normal_(l.weight, std=0.01)
            nn.init.constant_(l.bias, 0.)

    # Prior prob for foreground (stabilizes early training)
    bias_value = -math.log((1 - pi) / pi)
    nn.init.constant_(self.cls_logits.bias, bias_value)

    def forward(self, x):
        t = F.relu(self.conv(x))
        logits = self.cls_logits(t)      # [B, k, H, W]
        deltas = self.bbox_pred(t)      # [B, 4k, H, W]
        return logits, deltas

rpn_head = RPNAhead(in_channels=feat_channels, num_anchors=9).to(DEVICE)
if CHANNELS_LAST:
    rpn_head.to(memory_format=torch.channels_last)

# -----
# Loss & proposal gen
# -----
def rpn_loss(objectness_logits, bbox_deltas, labels, bbox_targets):
    valid = labels != -1
    obj_loss = (F.binary_cross_entropy_with_logits(objectness_logits[valid].
    ↵float(),

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                labels[valid].float())
        if valid.any() else torch.tensor(0., device=labels.device))
pos = labels == 1
reg_loss = (F.smooth_l1_loss(bbox_deltas[pos], bbox_targets[pos], beta=1/9)
            if pos.any() else torch.tensor(0., device=labels.device))
return obj_loss, reg_loss

def generate_proposals(anchors, obj_logits, bbox_deltas, image_size,
                      score_thresh=0.7, pre_nms_topk=1200, post_nms_topk=200,
                      nms_thresh=0.7, min_size=16):
    probs = torch.sigmoid(obj_logits).detach()

    # Score threshold first to kill clutter
    keep = probs >= score_thresh
    if keep.sum() == 0:
        return torch.empty((0,4)), torch.empty((0,))

    probs = probs[keep]
    anchors = anchors[keep]
    bbox_deltas = bbox_deltas[keep]

    # pre-NMS topK
    num_topk = min(pre_nms_topk, probs.numel())
    scores, idx = probs.topk(num_topk, sorted=True)
    sel_anchors = anchors[idx]
    sel_deltas = bbox_deltas[idx]

    # decode
    boxes = decode_boxes(sel_anchors, sel_deltas)

    # clip & min-size
    W,H = image_size
    boxes[:,0::2] = boxes[:,0::2].clamp(0, W-1)
    boxes[:,1::2] = boxes[:,1::2].clamp(0, H-1)
    ws = (boxes[:,2]-boxes[:,0])
    hs = (boxes[:,3]-boxes[:,1])
    keep = (ws >= min_size) & (hs >= min_size)
    boxes = boxes[keep]; scores = scores[keep]

    if boxes.numel() == 0:
        return torch.empty((0,4)), torch.empty((0,))

    # NMS on CPU for compatibility
    keep_idx = nms(boxes.cpu(), scores.cpu(), nms_thresh)
    keep_idx = keep_idx[:post_nms_topk]
    return boxes.cpu()[keep_idx], scores.cpu()[keep_idx]

```

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# -----
# Forward pass (train) for a single img
# -----
def rpn_forward_train(img_t, gt_boxes_xyxy):
    with torch.no_grad():
        feats = backbone(img_t.to(DEVICE).unsqueeze(0))
        if CHANNELS_LAST:
            feats = feats.to(memory_format=torch.channels_last)
        _, _, Hf, Wf = feats.shape
        H, W = img_t.shape[-2:]
        stride_x = W / Wf
        stride_y = H / Hf

        anchors = generate_anchors(Hf, Wf, (stride_x, stride_y), (W, H))
        logits, bbox_pred = rpn_head(feats) # [1,k,Hf,Wf], ↪ [1,4k,Hf,Wf]
        obj_logits = logits.permute(0,2,3,1).reshape(-1) # [A]
        deltas = bbox_pred.permute(0,2,3,1).reshape(-1,4) # [A,4]

        labels, targets = assign_labels(anchors, gt_boxes_xyxy.to(DEVICE))
        obj_loss, reg_loss = rpn_loss(obj_logits, deltas, labels, targets)
        return obj_loss, reg_loss

@torch.no_grad()
def rpn_infer_proposals(img_t, score_thresh=0.7):
    feats = backbone(img_t.to(DEVICE).unsqueeze(0))
    if CHANNELS_LAST:
        feats = feats.to(memory_format=torch.channels_last)
    _, _, Hf, Wf = feats.shape
    H, W = img_t.shape[-2:]
    stride_x = W / Wf
    stride_y = H / Hf

    anchors = generate_anchors(Hf, Wf, (stride_x, stride_y), (W, H))
    logits, bbox_pred = rpn_head(feats)
    obj_logits = logits.permute(0,2,3,1).reshape(-1)
    deltas = bbox_pred.permute(0,2,3,1).reshape(-1,4)
    props, scores = generate_proposals(anchors, obj_logits, deltas, (W, H),
                                       score_thresh=score_thresh)
    return props, scores, (W, H)

```

RPN device: mps
Using MobileNetV3-Small features from your trained classifier.

[57]: # -----
Train the RPN

```

EPOCHS_RPN = 3
rpn_optimizer = torch.optim.AdamW(rpn_head.parameters(), lr=1e-4, weight_decay=1e-4)

rpn_head.train()
for epoch in range(1, EPOCHS_RPN + 1):
    t0 = time.time()
    losso = lossr = 0.0
    nb = 0
    for img_t, gt, _, _ in rpn_train_loader:
        img_t = img_t.squeeze(0) # batch = 1
        gt = gt.squeeze(0)
        obj_loss, reg_loss = rpn_forward_train(img_t, gt)
        loss = obj_loss + reg_loss

        rpn_optimizer.zero_grad()
        loss.backward()
        torch.nn.utils.clip_grad_norm_(rpn_head.parameters(), 5.0)
        rpn_optimizer.step()

        losso += float(obj_loss.item())
        lossr += float(reg_loss.item())
        nb += 1

    print(f"[RPN Epoch {epoch}] obj_loss={losso/max(1,nb):.4f} reg_loss={lossr/max(1,nb):.4f} ({time.time()-t0:.1f}s)")

```

```

[RPN Epoch 1] obj_loss=0.2850 reg_loss=1.1496 (339.7s)
[RPN Epoch 2] obj_loss=0.2181 reg_loss=1.4131 (326.7s)
[RPN Epoch 3] obj_loss=0.2121 reg_loss=1.7606 (305.5s)

```

```

[ ]: # -----
# Visualization
# -----
def visualize_rpn_result_resized(img_path: str, proposals: torch.Tensor, gt_boxes: torch.Tensor,
                                  max_show=50):
    """
    Draw on the **resized** image (the same coordinate frame used by the RPN).
    We reconstruct the same resize used in the dataset for consistent scaling.
    """
    img = Image.open(img_path).convert("RGB")
    # redo the dataset's resize
    w0, h0 = img.size
    scale = 800 / min(w0, h0)
    if max(w0, h0) * scale > 1333:
        scale = 1333 / max(w0, h0)

```

```

new_w, new_h = int(round(w0 * scale)), int(round(h0 * scale))
img = img.resize((new_w, new_h), Image.BILINEAR)

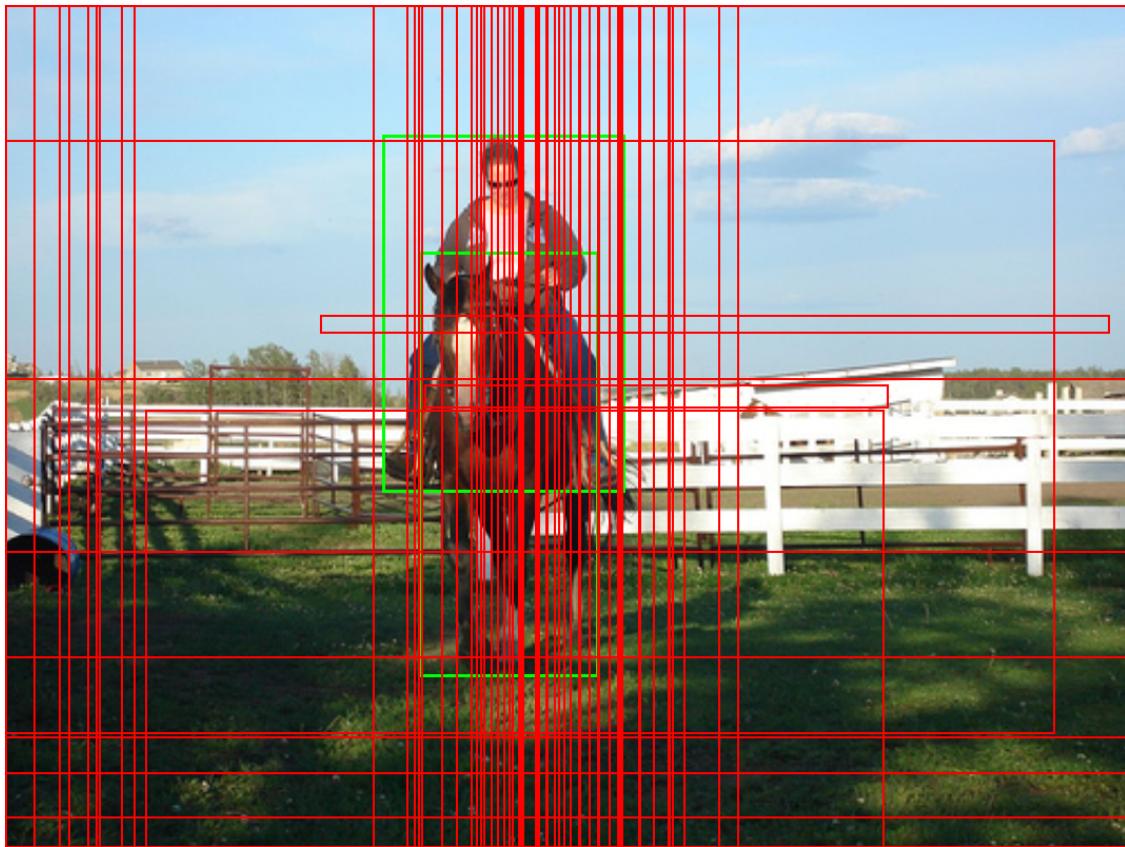
draw = ImageDraw.Draw(img)
# GT in green
for (x1,y1,x2,y2) in gt_boxes.cpu().numpy().astype(int):
    draw.rectangle([x1,y1,x2,y2], outline=(0,255,0), width=3)
# Proposals (post-NMS, score-thresholded) in red
n = min(max_show, len(proposals))
for (x1,y1,x2,y2) in proposals[:n].cpu().numpy().astype(int):
    draw.rectangle([x1,y1,x2,y2], outline=(255,0,0), width=2)

display(img)

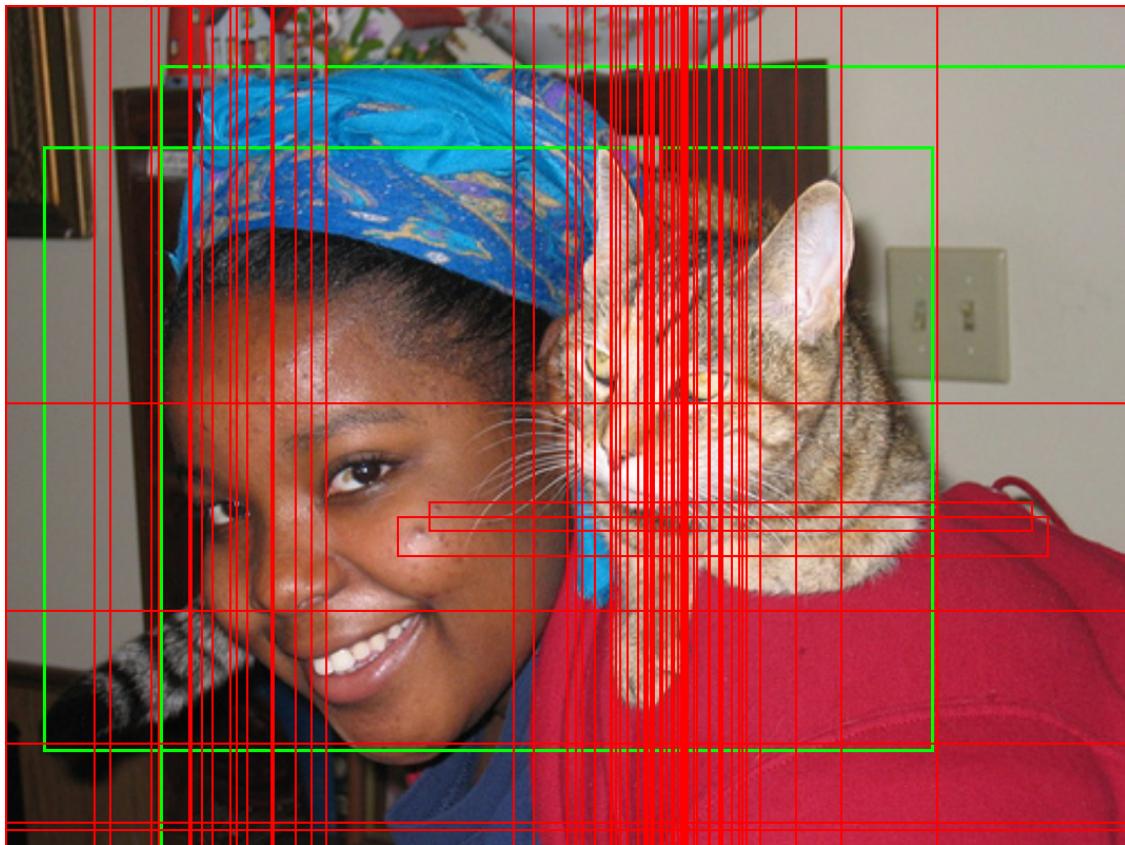
# quick qualitative check
rpn_head.eval()
for i, (img_t, gt, _, img_path) in enumerate(rpn_val_loader):
    img_t = img_t.squeeze(0)
    gt = gt.squeeze(0)
    props, scores, _ = rpn_infer_proposals(img_t, score_thresh=0.8)
    print(os.path.basename(img_path[0]), f" | proposals: {len(props)} | GT: {gt.
        shape[0]}")
    visualize_rpn_result_resized(img_path[0], props, gt, max_show=40)
    if i >= 2:
        break

```

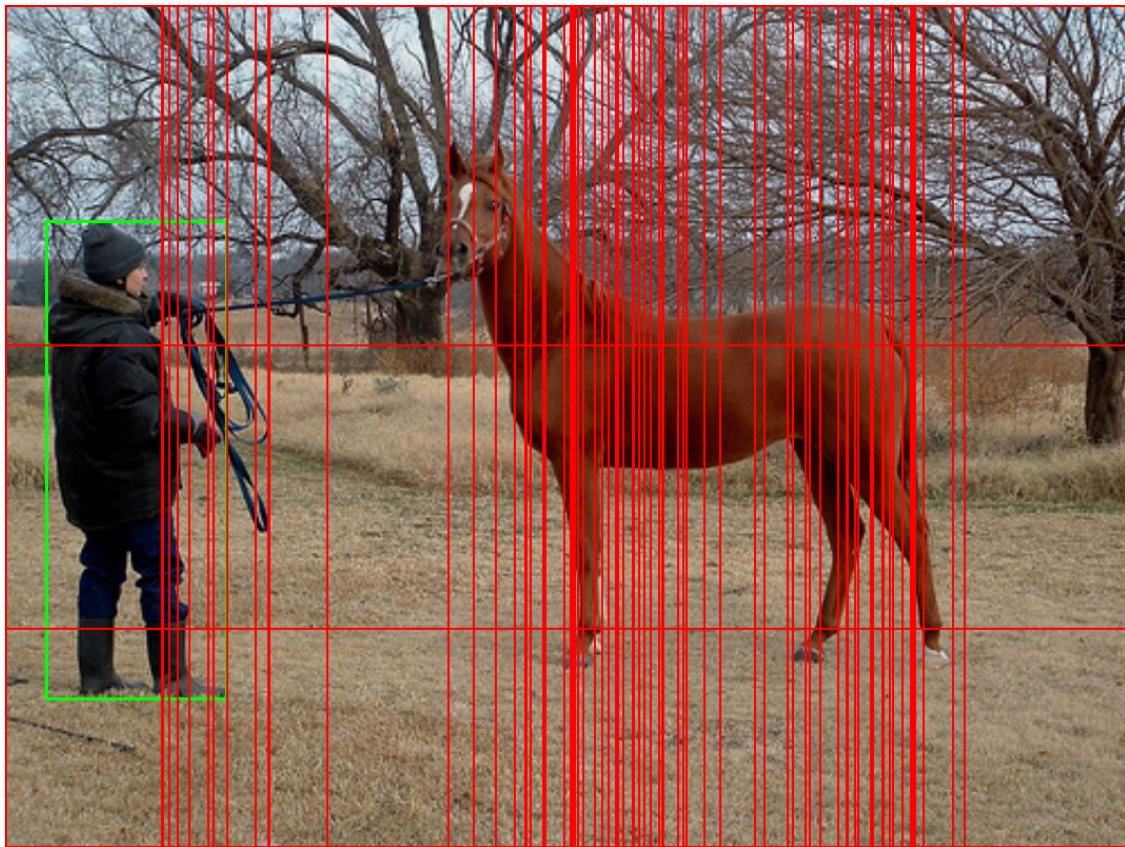
2008_004649.jpg | proposals: 106 | GT: 2



2008_000950.jpg | proposals: 147 | GT: 2



2012_003961.jpg | proposals: 162 | GT: 1



Q2

October 20, 2025

1 Problem 2: Denoising AutoEncoders

```
[24]: # Cell 1 - imports & configuration
import os, glob, random, time, math, sys
from pathlib import Path
from typing import Optional, Tuple, List

import numpy as np
from PIL import Image, ImageFilter, ImageOps, ImageEnhance # <- include ↴ImageEnhance

import torch
import torch.nn as nn
import torch.nn.functional as F
from torch.utils.data import Dataset, DataLoader
import torchvision.transforms as T
import torchvision.utils as vutils

# Prefer Apple Metal (M1/M2) → 'mps', else CUDA, else CPU
if torch.backends.mps.is_available():
    DEVICE = torch.device("mps")
elif torch.cuda.is_available():
    DEVICE = torch.device("cuda")
else:
    DEVICE = torch.device("cpu")

# Apple Metal tip (safe if unsupported; ignored elsewhere)
try:
    torch.set_float32_matmul_precision("high")
except Exception:
    pass

SEED = 42
random.seed(SEED); np.random.seed(SEED)
torch.manual_seed(SEED); torch.cuda.manual_seed_all(SEED)

# optional: tiny CPU speed-up
```

```

torch.set_num_threads(max(1, os.cpu_count() // 2))

# imagecorruptions presence
_HAS_IMGCORR = False
try:
    from imagecorruptions import corrupt, get_corruption_names
    _HAS_IMGCORR = True
except Exception:
    _HAS_IMGCORR = False

print("Device:", DEVICE)
print("imagecorruptions installed:", _HAS_IMGCORR)

```

Device: mps
imagecorruptions installed: False

```
[25]: # Cell 2 - download VOC2012 and create 4:1 split
import kagglehub
import xml.etree.ElementTree as ET

path = kagglehub.dataset_download("gopalbhatraij/pascal-voc-2012-dataset")
print("Path to dataset files:", path)

def find_dir(root, name_lower):
    for dp, _, _ in os.walk(root):
        if os.path.basename(dp).lower() == name_lower.lower():
            return dp
    raise FileNotFoundError(f"Could not find '{name_lower}' under {root}")

ANN_DIR = find_dir(path, "Annotations")
IMG_DIR = find_dir(path, "JPEGImages")

def has_at_least_one_object(xml_path):
    root = ET.parse(xml_path).getroot()
    return len(root.findall("object")) > 0

def build_train_val_split_voc(root_path, train_ratio=0.8, seed=42, ↴
    write_lists=True):
    ann_dir = find_dir(root_path, "Annotations")
    img_dir = find_dir(root_path, "JPEGImages")

    pairs = []
    for xml in glob.glob(os.path.join(ann_dir, "*.xml")):
        stem = os.path.splitext(os.path.basename(xml))[0]
        img = os.path.join(img_dir, stem + ".jpg")
        if os.path.exists(img) and has_at_least_one_object(xml):
            pairs.append((img, xml))

```

```

rng = random.Random(seed)
rng.shuffle(pairs)
n_train = int(len(pairs) * train_ratio)
train_pairs, val_pairs = pairs[:n_train], pairs[n_train:]

if write_lists:
    split_dir = os.path.join(root_path, "ImageSets", "Main")
    os.makedirs(split_dir, exist_ok=True)
    def write_list(fname, subset):
        with open(os.path.join(split_dir, fname), "w") as f:
            for img_path, _ in subset:
                f.write(os.path.splitext(os.path.basename(img_path))[0] +_
                    "\n")
    write_list("train.txt", train_pairs)
    write_list("val.txt", val_pairs)

    print(f"Eligible samples: {len(pairs)} | Train: {len(train_pairs)} | Val: {len(val_pairs)}")
return train_pairs, val_pairs

train_pairs, val_pairs = build_train_val_split_voc(path, train_ratio=0.8,_
    seed=SEED, write_lists=True)

```

Path to dataset files:

/Users/user/.cache/kagglehub/datasets/gopalbhattra/pascal-voc-2012-dataset/versions/1

Eligible samples: 17125 | Train: 13700 | Val: 3425

```

[ ]: # ---- drop-in replacement for make_loaders_from_pairs ----
import multiprocessing as mp
from torch.utils.data import DataLoader

def make_loaders_from_pairs(train_pairs, val_pairs,
                            image_size=128, batch_size=32,
                            severity=3, corruption_name=None,
                            num_workers=4,
                            max_train=None, max_val=None,
                            seed=42):
    """
    Uses multiprocessing_context='fork' so notebook-defined classes work with
    workers on macOS.
    """
    rng = random.Random(seed)
    tr_imgs = [p for p, _ in train_pairs]
    va_imgs = [p for p, _ in val_pairs]

```

```

if max_train is not None and len(tr_imgs) > max_train:
    rng.shuffle(tr_imgs); tr_imgs = tr_imgs[:max_train]
if max_val is not None and len(va_imgs) > max_val:
    rng.shuffle(va_imgs); va_imgs = va_imgs[:max_val]

# IMPORTANT: use "fork" context to avoid spawn-pickle import issues
mp_ctx = mp.get_context("fork")

pin_mem = (DEVICE.type == "cuda")
prefetch = 2 if num_workers > 0 else None

trn = DataLoader(
    PairedCorruptionListDataset(tr_imgs, image_size, severity,
                                corruption_name),
    batch_size=batch_size, shuffle=True,
    num_workers=num_workers, prefetch_factor=prefetch,
    persistent_workers=(num_workers > 0), pin_memory=pin_mem,
    multiprocessing_context=mp_ctx
)
val = DataLoader(
    PairedCorruptionListDataset(va_imgs, image_size, severity,
                                corruption_name),
    batch_size=batch_size, shuffle=False,
    num_workers=num_workers, prefetch_factor=prefetch,
    persistent_workers=(num_workers > 0), pin_memory=pin_mem,
    multiprocessing_context=mp_ctx
)
return trn, val

```

Data module ready: /Users/user/Documents/CS675D/Assignments/HW3/dae_data.py

```
[27]: # Cell 4 - model
class DenoiseAE(nn.Module):
    def __init__(self, ch=64):
        super().__init__()
        self.enc = nn.Sequential(
            nn.Conv2d(3, ch, 3, padding=1), nn.ReLU(inplace=True),
            nn.Conv2d(ch, ch, 3, padding=1), nn.ReLU(inplace=True),
            nn.MaxPool2d(2), # 128-64
            nn.Conv2d(ch, ch*2, 3, padding=1), nn.ReLU(inplace=True),
            nn.Conv2d(ch*2, ch*2, 3, padding=1), nn.ReLU(inplace=True),
            nn.MaxPool2d(2), # 64-32
            nn.Conv2d(ch*2, ch*4, 3, padding=1), nn.ReLU(inplace=True),
        )
        self.dec = nn.Sequential(
            nn.Conv2d(ch*4, ch*2, 3, padding=1), nn.ReLU(inplace=True),
            nn.Upsample(scale_factor=2, mode="nearest"), # 32-64

```

```

        nn.Conv2d(ch*2, ch*2, 3, padding=1), nn.ReLU(inplace=True),
        nn.Conv2d(ch*2, ch, 3, padding=1),    nn.ReLU(inplace=True),
        nn.Upsample(scale_factor=2, mode="nearest"), # 64→128
        nn.Conv2d(ch, ch, 3, padding=1),      nn.ReLU(inplace=True),
        nn.Conv2d(ch, 3, 1),
        nn.Sigmoid()
    )

    def forward(self, x):
        return self.dec(self.enc(x))

```

```

[33]: # Cell 5 - training utils
@torch.no_grad()
def psnr(pred, target, eps=1e-8):
    mse = F.mse_loss(pred, target, reduction='mean').item()
    return 20 * math.log10(1.0 / math.sqrt(mse + eps))

@torch.no_grad()
def save_triplets(model, val_loader, save_path, max_rows=6, device=None):
    device = device or next(model.parameters()).device
    x_cor, x_clean = next(iter(val_loader))
    x_cor, x_clean = x_cor.to(device), x_clean.to(device)
    y_hat = model(x_cor)

    rows = min(max_rows, x_cor.size(0))
    tiles = []
    for i in range(rows):
        tiles.extend([x_cor[i].cpu(), y_hat[i].cpu(), x_clean[i].cpu()])
    grid = vutils.make_grid(tiles, nrow=3, padding=2)
    Path(os.path.dirname(save_path)).mkdir(parents=True, exist_ok=True)
    vutils.save_image(grid, save_path)
    print(f"Saved triplets → {save_path}")

def make_loaders_from_pairs(train_pairs, val_pairs,
                            image_size=128, batch_size=32,
                            severity=3, corruption_name=None,
                            num_workers=4, # works now (module ↴importable)
                            max_train=None, max_val=None, # FAST caps
                            seed=42):
    rng = random.Random(seed)
    tr_imgs = [p for p, _ in train_pairs]
    va_imgs = [p for p, _ in val_pairs]
    if max_train is not None and len(tr_imgs) > max_train:
        rng.shuffle(tr_imgs); tr_imgs = tr_imgs[:max_train]
    if max_val is not None and len(va_imgs) > max_val:
        rng.shuffle(va_imgs); va_imgs = va_imgs[:max_val]

```

```

pin_mem = (DEVICE.type == "cuda") # pin only for CUDA
prefetch = 2 if num_workers > 0 else None

trn = DataLoader(
    dae_data.PairedCorruptionListDataset(tr_imgs, image_size, severity,
corruption_name),
    batch_size=batch_size, shuffle=True,
    num_workers=num_workers, prefetch_factor=prefetch,
persistent_workers=(num_workers>0),
    pin_memory=pin_mem
)
val = DataLoader(
    dae_data.PairedCorruptionListDataset(va_imgs, image_size, severity,
corruption_name),
    batch_size=batch_size, shuffle=False,
    num_workers=num_workers, prefetch_factor=prefetch,
persistent_workers=(num_workers>0),
    pin_memory=pin_mem
)
return trn, val

def train_model_from_pairs(train_pairs, val_pairs,
                           out_dir="outputs_ae",
                           image_size=128,
                           epochs=5,
                           batch_size=32,
                           lr=1e-3,
                           severity=3,
                           corruption_name=None,
                           num_workers=4,
                           max_train=None, max_val=None):
    trn, val = make_loaders_from_pairs(train_pairs, val_pairs,
                                         image_size, batch_size,
                                         severity, corruption_name,
                                         num_workers, max_train, max_val)

    model = DenoiseAE().to(DEVICE)
    opt = torch.optim.Adam(model.parameters(), lr=lr)
    best = float("inf")
    Path(out_dir).mkdir(parents=True, exist_ok=True)

    for ep in range(1, epochs+1):
        model.train(); t0=time.time(); trn_loss=0.0
        for x_cor, x_clean in trn:
            x_cor, x_clean = x_cor.to(DEVICE), x_clean.to(DEVICE)
            y = model(x_cor); loss = F.mse_loss(y, x_clean)
            opt.zero_grad(set_to_none=True); loss.backward(); opt.step()

```

```

        trn_loss += loss.item() * x_cor.size(0)
        trn_loss /= len(trn.dataset)

    model.eval(); val_loss=0.0; val_psnr=0.0
    with torch.no_grad():
        for x_cor, x_clean in val:
            x_cor, x_clean = x_cor.to(DEVICE), x_clean.to(DEVICE)
            y = model(x_cor)
            val_loss += F.mse_loss(y, x_clean, reduction='sum').item()
            val_psnr += psnr(y, x_clean) * x_cor.size(0)
    val_loss /= len(val.dataset)
    val_psnr /= len(val.dataset)

    dt = time.time() - t0
    print(f"Epoch {ep:02d} | train_mse={trn_loss:.5f} | val_mse={val_loss:.5f} | val_psnr={val_psnr:.2f} dB | {dt:.1f}s")
    save_triplets(model, val, os.path.join(out_dir, f"triplets_ep{ep:02d}.png"), device=DEVICE)
    if val_loss < best:
        best = val_loss
        torch.save(model.state_dict(), os.path.join(out_dir, "best_ae.pt"))
return model

```

[34]: # Cell 6 - run training

```

CORRUPTION_NAME = None      # or e.g. 'jpeg_compression', 'gaussian_noise'
SEVERITY         = 3
IMAGE_SIZE       = 96        # smaller → faster on CPU/MPS
BATCH_SIZE       = 64        # drop to 32 if memory is tight
EPOCHS          = 3
LR              = 1e-3

NUM_WORKERS     = 4          # if you still see worker issues, set to 0
MAX_TRAIN        = 4000       # cap for speed (set None for full dataset)
MAX_VAL          = 800

print("Device:", DEVICE, "| workers:", NUM_WORKERS, "| fast caps:", MAX_TRAIN, MAX_VAL)
model = train_model_from_pairs(
    train_pairs, val_pairs,
    out_dir="outputs_ae",
    image_size=IMAGE_SIZE,
    epochs=EPOCHS,
    batch_size=BATCH_SIZE,
    lr=LR,
    severity=SEVERITY,
    corruption_name=CORRUPTION_NAME,
    num_workers=NUM_WORKERS,
)

```

```
    max_train=MAX_TRAIN, max_val=MAX_VAL  
)
```

```
Device: mps | workers: 4 | fast caps: 4000 800  
Epoch 01 | train_mse=0.03472 | val_mse=551.94762 | val_psnr=17.01 dB | 31.4s  
Saved triplets → outputs_ae/triplets_ep01.png  
Epoch 02 | train_mse=0.01804 | val_mse=461.46793 | val_psnr=17.80 dB | 17.0s  
Saved triplets → outputs_ae/triplets_ep02.png  
Epoch 03 | train_mse=0.01374 | val_mse=354.60433 | val_psnr=18.93 dB | 17.2s  
Saved triplets → outputs_ae/triplets_ep03.png
```

```
[35]: import glob  
from PIL import Image  
import matplotlib.pyplot as plt  
  
triplets = sorted(glob.glob("outputs_ae/triplets_ep*.png"))  
fig, axes = plt.subplots(1, len(triplets), figsize=(4*len(triplets), 4))  
for ax, tpath in zip(axes, triplets):  
    ax.imshow(Image.open(tpath))  
    ax.set_title(os.path.basename(tpath))  
    ax.axis("off")  
plt.show()
```

triplets_ep01.png



triplets_ep02.png



triplets_ep03.png



```
[36]: # Inline visualization helpers  
import matplotlib.pyplot as plt  
  
def _to_numpy(img_t):  
    """CHW [0,1] → HWC uint8 for matplotlib."""  
    x = img_t.detach().cpu().clamp(0,1).permute(1,2,0).numpy()  
    return (x * 255).astype("uint8")
```

```

@torch.no_grad()
def show_and_save_triplets(model, val_loader, save_path=None, rows=6, ↴
    device=None):
    """
    Shows a grid in-notebook AND optionally saves a PNG.
    Columns: [Corrupted / Restored / Original]
    """
    device = device or next(model.parameters()).device
    model.eval()
    x_cor, x_clean = next(iter(val_loader))
    x_cor, x_clean = x_cor.to(device), x_clean.to(device)
    y_hat = model(x_cor)

    n = min(rows, x_cor.size(0))
    fig, axes = plt.subplots(nrows=n, ncols=3, figsize=(9, 3*n))
    if n == 1:
        axes = np.array([axes]) # normalize shape

    for i in range(n):
        trip = [x_cor[i], y_hat[i], x_clean[i]]
        titles = ["Corrupted", "Restored", "Original"]
        for j in range(3):
            ax = axes[i, j]
            ax.imshow(_to_numpy(trip[j]))
            ax.set_title(titles[j], fontsize=10)
            ax.axis("off")

    plt.tight_layout()
    plt.show()

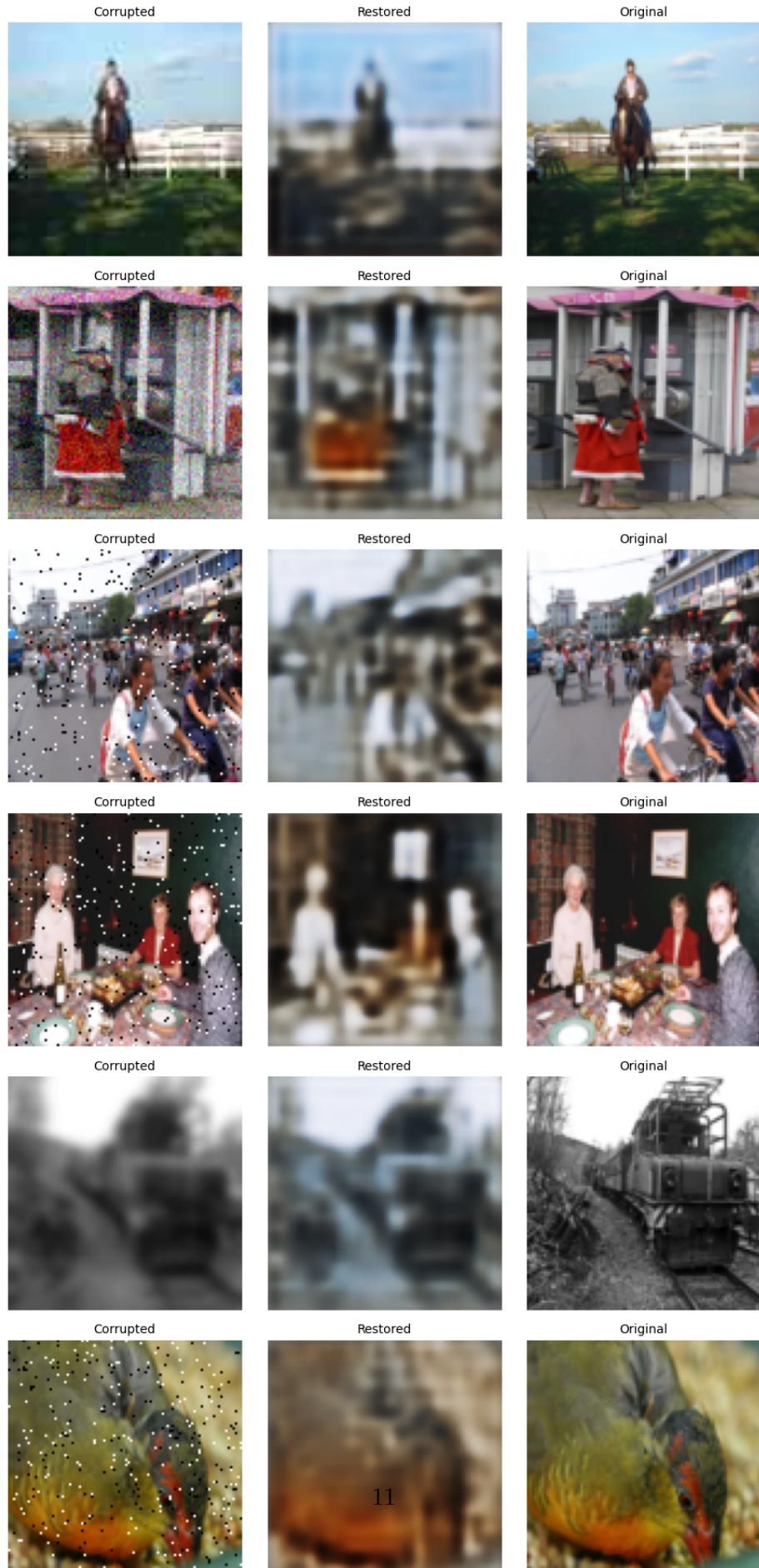
    # Optional save to disk (same image as shown)
    if save_path is not None:
        # Reuse existing save_triplets to write a PNG grid
        save_triplets(model, val_loader, save_path, max_rows=rows, ↴
            device=device)

# Build a validation loader (same settings you trained with)
val_loader_only = make_loaders_from_pairs(
    train_pairs, val_pairs,
    image_size=IMAGE_SIZE, batch_size=BATCH_SIZE,
    severity=SEVERITY, corruption_name=CORRUPTION_NAME,
    num_workers=NUM_WORKERS, max_train=None, max_val=MAX_VAL
)[1]

# Show in notebook AND save to file
show_and_save_triplets(

```

```
    model, val_loader_only,  
    save_path="outputs_ae/showcase_val.png", # or None to skip saving  
    rows=6, device=DEVICE  
)
```



Saved triplets → outputs_ae/showcase_val.png