



; Main Loop takes 925 cycles before debug\_capture takes 22 cycles, for mere 2.3% intrusiveness

; PortE device registers

GPIO\_PORTE\_DATA\_R EQU 0x400243FC

GPIO\_PORTE\_DIR\_R EQU 0x40024400

GPIO\_PORTE\_AFSEL\_R EQU 0x40024420

GPIO\_PORTE\_DEN\_R EQU 0x4002451C

; PortF device registers

GPIO\_PORTF\_DATA\_R EQU 0x400253FC

GPIO\_PORTF\_DIR\_R EQU 0x40025400

GPIO\_PORTF\_AFSEL\_R EQU 0x40025420

GPIO\_PORTF\_PUR\_R EQU 0x40025510

GPIO\_PORTF\_DEN\_R EQU 0x4002551C

GPIO\_PORTF\_LOCK\_R EQU 0x40025520

GPIO\_PORTF\_CR\_R EQU 0x40025524

GPIO\_LOCK\_KEY EQU 0x4C4F434B ; Unlocks the GPIO\_CR register

SYSCCTL\_RCGCGPIO\_R EQU 0x400FE608

; System Clock registers

NVIC\_ST\_CURRENT\_R EQU 0xE000E018

; Variables that hold the maximum values

MAX\_DELAY EQU 0x1864A8 ; The interval size of the delays (in cycles)  
; 0x0c (in 10ms)

BREATHE\_DELAY\_MAX EQU 0x5E00 ; The delay required

IMPORT TExaS\_Init

IMPORT SysTick\_Init

THUMB

;-----Global Variables-----

AREA DATA, ALIGN=2

;Blinking variables

delay\_inc SPACE 4 ; how to increment the delays when we need to change them (1/5 of MAX\_DELAY)

delay\_off SPACE 4 ; how long the LED will stay off (in cycles)

delay\_on SPACE 4 ; how long the LED will stay on (in cycles)

prev\_button\_state SPACE 1 ; captures whether a button has been released or pushed

green\_counter SPACE 1 ; it counts everytime the main loop is run and toggles the blue LED after a certain time is met.

;Debugging arrays

```
data_capture SPACE 50 ; Array of 50 8-byte numbers
                                ; Start: 0x2000003f
                                ; End: 0x20000090
time_capture SPACE 200 ; Array of 50 32-byte numbers
                                ; Start: 0x20000074
                                ; End: 0x20000138
debug_capture_counter SPACE 1 ; it counts everytime the main loop is run
and captures debugging data after a certain amount of loops

NEntries SPACE 1 ; Number of entries in either array
```

```
AREA |.text|, CODE, READONLY, ALIGN=2
THUMB
EXPORT Start
```

```
;-----Main Code-----
```

```
Start
```

```
; TExaS_Init sets bus clock at 80 MHz
```

```
BL TExaS_Init ; voltmeter, scope on PD3
```

```
BL Debug_Init ; Initializes the Debugging Tools
```

```
BL SysTick_Init; Initializes the SysTick (method in SysTick.s)
```

```
BL Ports_Init; Initializes Ports E,F
```

```
                                ; PE0 = Red LED output
```

```
                                ; PE1 = positive logic Input (Switch)
```

```
                                ; PF2 = Blue LED output
```

```
                                ; PF4 = Hold switch for breathing functionality
```

```
; Setting up variables
```

```
Configure
```

```
LDR R1, =MAX_DELAY;
```

```
MOV R2, #5;
```

```
UDIV R2, R1, R2; split the max delay into 5 equal sections
```

```
LDR R1, =delay_inc;
```

```
STR R2, [R1]; delay_inc = (MAX_DELAY / 5)
```

```
LDR R1, =delay_inc;
```

```
LDR R2, [R1];
```

```
MOV R3, #4;
```

```
MUL R2, R2, R3;
```

```
LDR R1, =delay_off;
```

```
STR R2, [R1];
```

```
Default: the delay_off starts @ 4/5 of the
```

```
MAX_DELAY
```

```
LDR R1, =delay_inc;
LDR R2, [R1];
LDR R1, =delay_on;
STR R2, [R1];
```

Default: the delay\_on on starts @ 1/5 of the  
MAX\_DELAY

```
LDR R1, =green_counter;
MOV R2, #0;
STRB R2, [R1];
```

Initially set the green\_counter to 0

```
LDR R1, =debug_capture_counter;
MOV R2, #0;
STRB R2, [R1];
```

Initially set the debug\_counter to 0

```
MOV R12, #0;
```

R12 will be used to quickly collect the seven states after  
release

CPSIE I ; TExaS voltmeter, scope runs on interrupts

; The main loop engine  
main\_loop

```
BL Check_Green ; Check whether to toggle the green LED on or not
BL Check_Breathe ; Check if whether we need to make the LED Breathe
```

;If a button @ PE1 is pushed, increment the blinking pattern

Blink\_ifPushed

```
LDR R1, =GPIO_PORTE_DATA_R;
LDR R2, =prev_button_state;
LDRB R2, [R2];
LDR R3, [R1];
```

<- R3 holds the data from the PortE data  
register

```
AND R3, R3, #0x02;
```

Check whether the button has been pushed  
or not

```
CMP R3, R2;
```

<- Check if the button is in the same state  
as before

```
BEQ Blink;
LDR R2, =prev_button_state;
STRB R3, [R2];
```

; If the button is pushed, set PE4 to 1

```
CMP R3, #0x00;
```

If the button is released

```
BNE Collect_skip;
CMP R12, #0;
BNE Collect_skip;
```

```
        MOV    R12, #7;
Collect_skip
        CMP    R3, #0x02;           If the button is pushed
        BNE    Blink_incrementDuty;
        BL     Debug_Capture;
        B      Blink;
Blink_incrementDuty
; Incrementing the duty time
        LDR    R2, =delay_inc;
        LDR    R2, [R2];
        LDR    R1, =delay_off;
        LDR    R3, [R1];
        SUB    R3, R3, R2;           Decrement the off time
        STR    R3, [R1];
        LDR    R1, =delay_on;
        LDR    R3, [R1];
        ADD    R3, R3, R2;           Increment the on time
        STR    R3, [R1];
; Check if the duty time needs to be reset (always on -> always off)
        LDR    R1, =delay_off;
        LDR    R2, [R1];
        CMP    R2, #0;
        BPL    Blink;               If the the off time is < 0 (off < 0%, on > 100%),
reset the values to off = 100%, on = 0%
        LDR    R2, =MAX_DELAY;
        LDR    R1, =delay_off;
        STR    R2, [R1];
        LDR    R1, =delay_on;
        MOV    R2, #0;               Reset the on time to 0 (light is always off)
        STR    R2, [R1];
Blink
; Turn off the light and wait
        CMP    R12, #0;
        BEQ    Blink_Off_Cap_Skip
        BL     Debug_Capture;
        SUB    R12, R12, #1;
Blink_Off_Cap_Skip
        LDR    R1, =GPIO_PORTA_DATA_R;
        LDR    R2, [R1];
        BIC    R2, #0x01;
        STR    R2, [R1];
        LDR    R2, =delay_off;
        LDR    R0, [R2];
```

```
        BL    delay; ;BL    delay; Delay the program for a amount of time specified in R0
; Turn on the light and wait
        CMP   R12, #0;
        BEQ   Blink_On_Cap_Skip
        BL    Debug_Capture;
        SUB   R12, R12, #1;
Blink_On_Cap_Skip
        LDR   R1, =GPIO_PORTA_DATA_R;
        LDR   R2, [R1];
        ORR   R2, #0x01;
        STR   R2, [R1];
        LDR   R2, =delay_on;
        LDR   R0, [R2];
        BL    delay ;BL    delay
```

B main\_loop

-----  
Breathe\_Start  
; a subroutine that handles all the breathing functionality by completely reworking everything

```
PUSH {R0-R7};
PUSH {R8, LR};
```

; Setting up variables

```
LDR R0, =GPIO_PORTA_DATA_R;
LDR R9, =GPIO_PORTF_DATA_R;
LDR R2, =BREATHE_DELAY_MAX;
MOV R3, #500;
UDIV R4, R2, R3;
ADD R5, R2, #0;
MOV R6, #0;
ADD R7, R2, #0;
```

The increments of the delay

Default: off for 4/5 of 80Hz

Default: on for 1/5 of 80Hz

Breathe\_loop

```
LDR R1, [R9];
```

<- R1 holds the data from the data register

Breathe\_ifPushed

```
AND R3, R1, #0x10;
```

Check whether the button has been pushed

or not

```
CMP R3, #0x10;
BNE Breathe_incrementDuty;
B Breathe_Stop;
```

Keep Breathing until the button is released.

Breathe\_incrementDuty

; Incrementing the duty time

```

        SUB    R5, R5, R4;
        ADD    R6, R6, R4;
        CMP    R5, #0;
        BMI Breathe_Verse;
        BEQ Breathe_Verse;
light (either R5 or R6 reach zero)
        CMP    R6, #0;
        BPL Breathe;
Breathe_Verse
        MOV    R3, #-1;
        MUL    R4, R4, R3;
depending on the scenario
        SUB    R5, R5, R4;
        ADD    R6, R6, R4;
Breathe
; Turn off the light and wait
        BIC    R1, #0x01;
        STR    R1, [R0];
        PUSH {R0, R1};
        ADD    R0, R5, #0;
        BL     delay;
specified in R7
        POP {R0, R1};
; Turn on the light and wait
        ORR    R1, #0x01;
        STR    R1, [R0];
        PUSH {R0, R1};
        ADD    R0, R6, #0;
        BL     delay;
        POP {R0, R1};

B Breathe_loop

Breathe_Stop
        POP {R8, LR};
        POP {R0-R7};

        BX LR;

;-----CHECK_debug-----
; Wait 5 duty cycles, then save the points in the Dubugging arrays
Check_Debug
        PUSH {R0, R1};
```

```
    PUSH {R2, LR};
    LDR  R1, =debug_capture_counter;
    LDRB R2, [R1];
    ADD  R2, R2, #1;                debug_capture_counter++;
    STRB R2, [R1];
    CMP  R2, #6;
    BNE  Check_Debug_Leave;
    BL   Debug_Capture;            if(debug_capture_counter == 3) capture data
    MOV  R2, #0;
    STRB R2, [R1];
Check_Debug_Leave
    POP  {R2, LR};
    POP {R0, R1};
    BX LR;
```

;-----CHECK\_Green-----

; Wait 5 duty cycles, then save the points in the Dubugging arrays

Check\_Green

```
    PUSH {R0, R1};
    PUSH {R2, LR};
    LDR  R1, =green_counter;
    LDRB R2, [R1];
    ADD  R2, R2, #1;                green_counter++
    STRB R2, [R1];
    CMP  R2, #3;
    BNE  Check_Green_Leave;
    BL   Toggle_Green;            if(green_counter == 3) toggle Green LED
    MOV  R2, #0;
    STRB R2, [R1];
```

Check\_Green\_Leave

```
    POP  {R2, LR};
    POP {R0, R1};
    BX LR;
```

;-----CHECK\_Breathe-----

; If the button @ PF4 is pushed, Start breathing

Check\_Breathe

```
    PUSH {R0, R1};
    PUSH {R2, LR};
    LDR  R1, =GPIO_PORTF_DATA_R;
    LDR  R2, [R1];
    AND  R2, R2, #0x10;            Check whether the button has been pushed
```

or not



```
        CMP    R2, #0x00;
        BNE    Check_Breathe_Leave;      If SW1 is pushed, start the breathing
        BL Breathe_Start;
Check_Breathe_Leave
        POP    {R2, LR};
        POP {R0, R1};
        BX     LR;

;-----DEBUG_Init-----
;Initiliazing Debug Dump
Debug_Init
        PUSH {R0, R1}
        PUSH {R2, R3}
        LDR R2, =data_capture;
        LDR R3, =time_capture;          Created pointers
; Fill the data array with 0xFF (signifying empty)
        MOV R0, #50;
setting_data_capture
        SUB R0,R0, #0x01
        MOV R1, #0xFF;
        STRB R1, [R2]
        ADD R2, R2, #1;
        CMP R0, #0x0;
        BNE setting_data_capture
; Fill the time array with 0xFFFFFFFF (signifying empty)
        MOV R0, #50;
setting_time_capture
        SUB R0,R0, #1;
        MOV R1, #0xFFFFFFFF;
        STR R1, [R3]
        ADD R3, R3, #4;
        CMP R0, #0x0;
        BNE setting_time_capture
RestNEntries
        LDR    R0, =NEntries;
        MOV    R2, #0;
        STRB R2, [R0];

        POP {R2, R3}
        POP {R0, R1}
        BX LR

;-----DEBUG_CAPTURE-----
```

; saves one data point

Debug\_Capture

PUSH {R0,R1}

PUSH {R2,LR}

LDR R0, =NEntries

LDRB R1, [R0]

CMP R1, #50

BHS DONE\_C; if (the array is not full)

ADD R1, R1, #1; Add a new entry

STRB R1, [R0]; NEntries++;

; Record the current data entries

LDR R0, =GPIO\_PORTE\_DATA\_R;

LDR R0, [R0];

ADD R1, R0, #0;

AND R0, R0, #0x01; R0 holds the data for PE0

AND R1, R1, #0x02; R1 holds the data for PE1

LSL R1, R1, #3; Move PE1 to PE4

ORR R1, R1, R0; Merge the two bits (PE0 | PE4)

LDR R0, =data\_capture;

LDR R2, =NEntries;

LDRB R2, [R2];

ADD R0, R0, R2;

STRB R1, [R0]; Store the value in the correct spot on the data array

; Record the current time

MOV R0, #4;

MUL R2, R2, R0; Increment in the time array by 4 bytes

LDR R1, =time\_capture;

ADD R1, R1, R2;

LDR R0, =NVIC\_ST\_CURRENT\_R

LDR R0, [R0];

STR R0, [R1]; Store the current time in the correct spot on the

time array

; Restore the registers and leave

DONE\_C

POP {R2, LR};

POP {R0,R1}

BX LR;

;-----Toggle Green LED (PF2)-----

;Toggles the Green LED on and off (PF2)

Toggle\_Green

PUSH {R0, R1};

LDR R0, =GPIO\_PORTF\_DATA\_R;

```
LDR  R1, [R0];
EOR  R1, #0x04;
STR  R1, [R0];
POP {R0, R1};
BX LR;

;-----
delay
; a subroutine that loops using the value at R0
    PUSH {R0, R1};
    MOV  R1, #0;
delayLoop
    CMP  R0, R1;                Loop until temporary value, R1, reaches R0
    BEQ  delayDone;
    ADD  R1, R1, #1;
    B    delayLoop;
delayDone
    POP {R0, R1};
    BX LR;

;-----
; Port Initialization
Ports_Init
    PUSH {R0, R1};
    PUSH {R2, LR};
    LDR  R0, =SYSCTL_RCGCGPIO_R;
    LDR  R1, [R0];
    ORR  R1, R1, #0x30;        Start up Port F and Port E
    STR  R1, [R0];
    NOP;
    NOP;
; Configure Port E
    LDR  R0, =GPIO_PORTE_DIR_R;
    LDR  R1, [R0];
    ORR  R1, R1, #0x01;        PE0 is set to output (LED)
    BIC  R1, R1, #0x12;        PE1,4 are set to input (buttons)
    STR  R1, [R0];
    LDR  R0, =GPIO_PORTE_AFSEL_R;
    LDR  R1, [R0];
    MOV  R1, #0;                Disables the "alternate functions" in
the port
    STR  R1, [R0];
    LDR  R0, =GPIO_PORTE_DEN_R;
```

```
LDR R1, [R0];
MOV R1, #0xFF;           1 means enable digital I/O
STR R1, [R0];
; Configure Port F
LDR R1, =GPIO_PORTF_LOCK_R; 2) unlock the lock register
LDR R0, =GPIO_LOCK_KEY;      unlock GPIO Port F Commit
Register
STR R0, [R1];
LDR R1, =GPIO_PORTF_CR_R;    enable commit for Port F
MOV R0, #0xFF;               1 means allow access
STR R0, [R1];
LDR R1, =GPIO_PORTF_DIR_R;   5) set direction register
MOV R0, #0x0E;
STR R0, [R1];
LDR R1, =GPIO_PORTF_AFSEL_R; 6) regular port function
MOV R0, #0;                  0 means disable alternate function
STR R0, [R1];
LDR R1, =GPIO_PORTF_PUR_R;   pull-up resistors for PF4,PF0
MOV R0, #0x11;               1)enable for negative logic
STR R0, [R1];
LDR R1, =GPIO_PORTF_DEN_R;   7) enable Port F digital port
MOV R0, #0xFF;               1 means enable digital I/O
STR R0, [R1];
POP {R2, LR};
POP {R0, R1};
BX LR;

;-----
ALIGN    ; make sure the end of this section is aligned
END      ; end of file
```

---

#### Frequency Calculations:

Time array captures after 6 main loops:

Time\_array[0] = 0x02430A4

Time\_array[1] = 0x0B604F4

Subtracting the times: 0x0B604F4 - 0x02430A4

= 0x091D450 ← Change in time over 6 main loops (in cycles)

= 9,557,072 (in decimal form)

Divide the value by 6:  $0x091D450 / 6$   
 $= 1,592,845.33 \leftarrow$  Change in time over 1 main loop (in decimal)  
 $8,000,000 \text{ cycles} = 1 \text{ sec}$

$\text{secs} = 1,592,845 / 8 \times 10^9$   
 $\text{Secs} = .19910562$   
 $\text{Period} = 1 / \text{secs}$   
 $\text{Period} = 5 \text{ hz}$

---

Intrusiveness calculations

$((2 \text{ cycles / instruction}) * (22 \text{ instructions / debug\_capture}) / (1 / 8 \text{ period time for LED}))$   
 $* (12.5 \text{ ns / clock cycle}) = 4.4\text{e-}6 \text{ s} = 0.0000044 \text{ secs}$

---



AutoSave Off

Calculation\_alt - Saved

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Cut Copy Paste Format Painter Clipboard

Calibri 11 A A B I U Font Color Background Color

Wrap Text Merge & Center Alignment

General Number \$ % .00 +.00

Conditional Formatting Table Neutrality

	A	B	C	D	E	F	G	H	I	J	K	L
24						004A7A5	9277907	11998674	149.983425			
25						008D91D3	14056449	11998674	149.983425			
26						00D67C01	2057775	11998674	149.983425			
27						001F662F	6836317	11998674	149.983425			
28						0068505D	11614859	11998674				
29						00B13A8B	16393401	11998674	149.983425	<-time from press to release		
30						00FA24B9	4394727	11998674	149.983425	<- next 6 time differences		
31						00430EE7	9173269	11998674	149.983425			
32						008BF915	13951811	11998674	149.983425			
33						00D4E343	1953137	11998674	149.983425			
34						001DCD71	6731679	11998674	149.983425			
35						0066B79F	11510221	11998674	149.983425			
36						00AFA1CD	16288763	11998674				
37						00F88FB8	4290089	11998674	149.983425	<-time from press to release		
38						00417629	9068631	11998674	149.983425	<- next 6 time differences		
39						008A6057	13847173	11998674	149.983425			
40						00D34A85	1848499	11998674	149.983425			
41						001C3483	6627041	11998674	149.983425			
42						00651EE1	11405583	11998674	149.983425			
43						00AE090F	16184125	11998674	149.983425			
44						00F6F33D	4185451	11998674				
45						003FDD6B	8963993	11998674	149.983425	<-time from press to release		
46						0088C799	13742535	11998674	149.983425	<- next 6 time differences		
47						00D1B1C7	1743861	11998674	149.983425			
48						001A9BF5	6522403	11998674	149.983425			
49						00638623	11300945	11998674	149.983425			
50						00AC7051	16079487	11998674	149.983425			
51						00F55A7F	4080813	11998674	149.983425			
52						003E44AD	49371	4031442				
53						C0DB	0	49371	0.6171375			
54												
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61												
62												
63												

Offline Timing analysis

Ready