



RULES

YOUR BATTING ORDER DETERMINES YOUR FANTASY BASEBALL SCORE

HITTING RULES

1. The hitters you select will perform as a real baseball team going 1-9 in the batting order of your choice.
2. Every 3 outs, all base runners are removed and action starts again when your next hitter comes up to bat in real life (according to batting order you set).
3. Players play at different times, so your #1 hitter may have a game that starts at 5:00PM EST. While your #2 hitter does not play until 8:30PM EST. So you won't know your full results until all the action is done.

Examples

Let's say your #1 hitter is playing in the SF@LA game, and gets a base hit. You have a runner on 1st with nobody out. Let's say he steals a base. So now he's on 2nd base with nobody out. Let's say your #2 hitter, who is in the SEA@SD matchup, strikes out. Then the #1 hitter stays at 2nd base - now with one out.

The situation on the bases in the real-life game won't affect your score. For example, your batters got 3 back-to-back singles and the bases are loaded. Your next hitter drills a Home Run. Your Beast Franchise squad just got a Grand Slam, even though in real life your batter just hit a solo Home Run! But if one of your hitters got a bases-clearing double with 3 RBI in his actual game, and you didn't have anyone on base from your virtual lineup, your Franchise squad would get 4 points for the double but no RBIs. If one of your players hits a triple, and he crosses the plate after a teammate gets a base hit in real life, your score won't increase from him getting a Run in real life - you get points for the triple but need someone from your lineup to bring the runner home, before you get 3 outs and the bases clear! You could have guys from up to 9 MLB teams working together to collect Runs and RBIs for your squad - each hit is meaningful in Franchise, even if the real game is a blowout!

BASE RUNNING RULES

SINGLE

- Players advance 1 base at a time.
 - Runner on 1st base goes to 2nd base when the batter hits a single.
 - Runner on 2nd base goes to 3rd base when the batter hits a single.
 - Runner on 3rd base scores when the batter hits a single.
 - Original hitter ends up on 1st base.

DOUBLE

- Players advance 2 bases at a time.
 - Runner on 1st base goes to 3rd base when the batter hits a double.
 - Runner on 2nd or 3rd base scores when the batter hits a double.
 - Original hitter ends up on 2nd base.

TRIPLE

- Players advance 3 bases at a time.
 - Runners on 1st/2nd/3rd Base automatically score on a triple.
 - Original hitter ends up on 3rd base.

HOME RUN

- All Runners Score.

STOLEN BASE

- The runner advances one base.
- Two runners are allowed to be on the same base at the same time.

OUTS

PLAYER GETS AN OUT

- An out is recorded for your team.
- All runners stay on their original bases.
- Every 3 outs your team resets the bases, losing all base runners just like in a real baseball game.

SCORING

All at bats count from a hitter's first game of the day - the results from a second game of a double-header would not be counted. But if a game goes into extra innings and your batter has even 8 or more plate appearances, they would all be included in the scoring for your team. Results will not be counted from postponed, suspended or cancelled games that resume action on another calendar day.

SINGLE	2
DOUBLE	4
TRIPLE	6
HOME RUN	9
WALK	1
HIT BY PITCH	1
RBI	3
RUN	3
STOLEN BASE	3
STRIKE OUT	-.5