

• IER

- VETTORE POSIZIONE } PUNTO
- VELOCITA'

## - ACCELERAZIONE

DEF:  $\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} \left( \frac{d\vec{P}}{dt} \right)$

$$\vec{a} = \frac{d}{dt} \left( \frac{d\vec{P}}{ds} \frac{ds}{dt} \right)$$

$$\vec{a} = \frac{d\vec{P}}{ds} \frac{d^2s}{dt^2} + \frac{d^2\vec{P}}{ds^2} \left( \frac{ds}{dt} \frac{ds}{dt} \right)$$

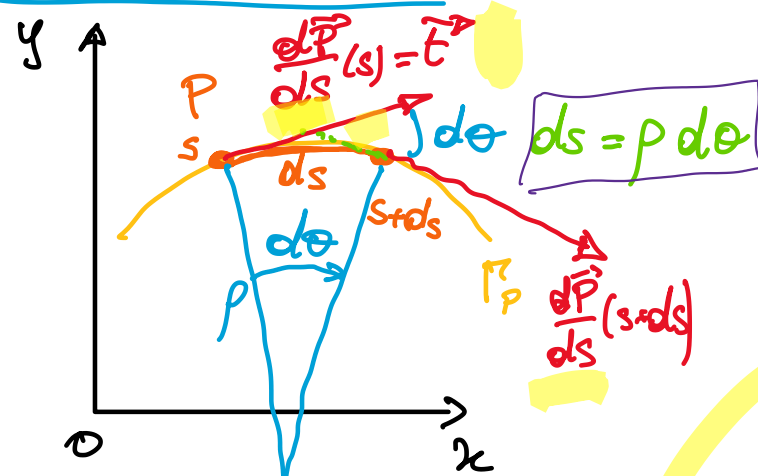
$\downarrow$   $\vec{t}$        $\downarrow$   $\dot{s}$        $\downarrow$   $\frac{1}{\rho} \vec{n}$        $\downarrow$   $\dot{s} \cdot \dot{s}$   
 $\dot{s}^2$

1° MODO

$$\vec{a} = \left[ \dot{s} \vec{t} \right] + \left[ \frac{\dot{s}^2}{\rho} \vec{n} \right]$$

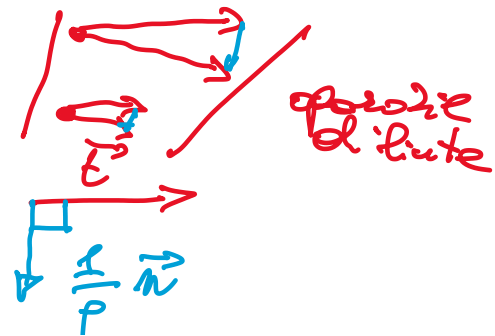
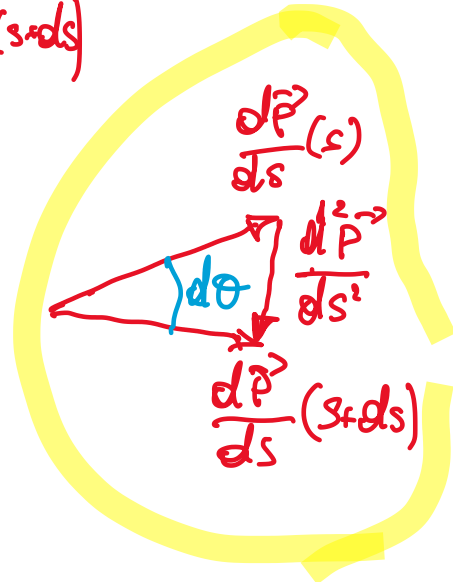
$$\vec{a} = \vec{a}_t + \vec{a}_n$$

2 componenti  
distinte



$$\left| \frac{d^2\vec{P}}{ds^2} \right| = \lim_{\Delta s \rightarrow 0} \frac{\frac{d\vec{P}}{ds}(s+\Delta s) - \frac{d\vec{P}}{ds}(s)}{\Delta s}$$

$$= \frac{d\theta}{ds} = \frac{1}{\rho}$$



ATTENZIONE:  $\vec{a}_t \exists$  se  $\ddot{s} \neq 0$   
 se  $\vec{v} = \text{costante} \Rightarrow \vec{a}_t = 0$

$\vec{a}_n \exists$  se  $\rho < \infty$

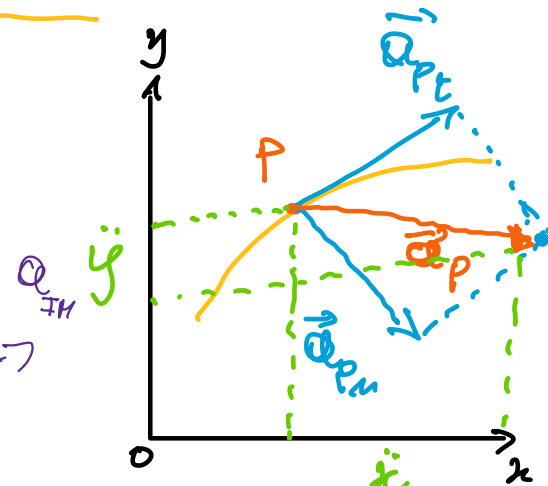
se  $\rho \rightarrow \infty \rightarrow \frac{1}{\rho} = 0 \Rightarrow \vec{a}_n = 0$

$\hookrightarrow$  traiettoria rettilinea



2° MODO RAPPRESENTAZIONE CARTESIANA

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} (\dot{x}\vec{i} + \dot{y}\vec{j}) = \ddot{x}(t)\vec{i} + \ddot{y}(t)\vec{j}$$



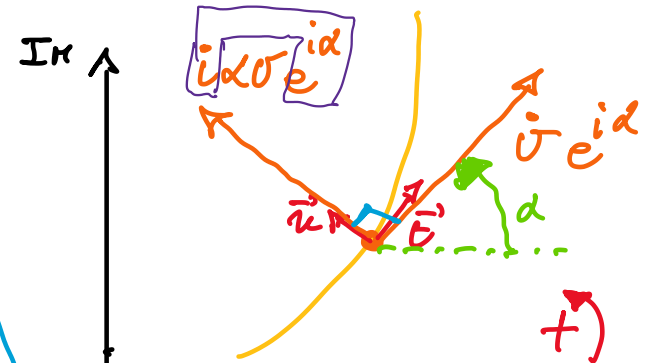
3° MODO RAPPRESENTAZIONE NEL PIANO DI GAUSS

$$\vec{a} = \vec{a}_{RE} + i \vec{a}_{TH}$$

$$e^{i(\alpha + \frac{\pi}{2})}$$

4° MODO NOTAZIONE POLARE

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} (v e^{id}) = \underbrace{\dot{v} e^{id}}_{\text{diretta}} + \underbrace{i d \dot{v} e^{id}}_{\text{rotazione di } \pi/2 \text{ rispetto a } \vec{v}}$$



come la  
Velocità

1/2 inferiore  
alla velocità

0  $\rightarrow$   $R_e$

$\rightarrow$  HA UN SEGNO