Corso di Sistemi Distribuiti

Corso di Laurea Magistrale in Ingegneria Informatica A.A. 2014/2015 DIMES - Università degli Studi della Calabria



STORE DATA IN BLOBS

Summary

Store data in tables

Store data in blobs

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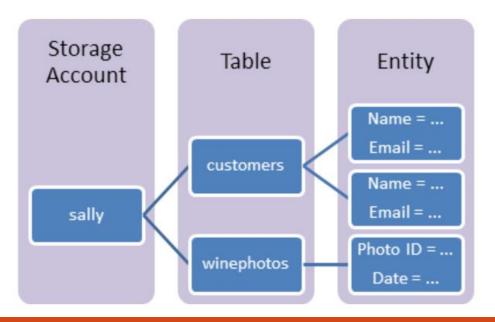
The Table Service

- The Azure Table storage service stores large amounts of structured data.
 - · tables are ideal for storing structured, non-relational data
 - the service is a NoSQL datastore
 - accepts authenticated calls from inside and outside the Azure cloud

- Table service can be exploited to:
 - store TBs of structured data capable of serving web scale applications
 - store datasets that don't require complex joins, foreign keys, or stored procedures and can be denormalized for fast access
 - quickly query data using a clustered index
 - access data using the OData protocol and LINQ queries with WCF Data Service .NET Libraries
- Following the Cloud philosophy, tables will scale as demand increases

Concepts

- Storage Account: it needs to access to any Azure Storage service.
- **Table**: a collection of entities, no table schema enforced (i.e., a single table can contain entities that have different sets of properties).
- Entity: a set of properties, like a database row (size up to 1MB).
- **Property:** a name-value pair. Each entity can include up to 252 properties to store data. Each entity also has 3 system properties that specify a partition key, a row key, and a timestamp. Entities with the same partition key can be queried more quickly, and inserted/updated in atomic operations. An entity's row key is its unique identifier within a partition



Preliminary steps

- Obtain the assembly (by NuGet)
- Create and configure a ConnectionString (i.e, 'StorageConnectionString')

Entity class

- Entities are custom classes derived from TableEntity
 - The entity class defines the properties of the entity
 - Each entity class (or type) must expose a parameter-less constructor.
 - About properties:
 - Row key
 - Partition key
 - Entities with the same partition key can be gueried faster
 - Nevertheless, using diverse partition keys allows for greater parallel operation scalability.
 - Other properties..., but each one must be public and of a supported type
 - Each property must expose both get and set

Entity class – Customer & Employee

```
//class CustomerEntity
    public class CustomerEntity : TableEntity {
       public CustomerEntity(string lastName, string firstName) {
            this.PartitionKey = lastName;
            this.RowKey = firstName;
        }
        public CustomerEntity() { }
        public string Email { get; set; }
        public string PhoneNumber { get; set; }
    }//class CustomerEntity
    //class EmployeeEntity
    public class EmployeeEntity : TableEntity {
        public EmployeeEntity() { }
        public EmployeeEntity(int id, string name, double sal) {
            Id = id;
            Name = name;
            Salaray = sal;
            PartitionKey = id.ToString();
            RowKey = name;
        public int Id { get; set; }
                                                                     Auto-implemented property
        public string Name { get; set; }
        public double Salary { get; set; }
    } //class EmployeeEntity
```

Code snippets – insert an entity

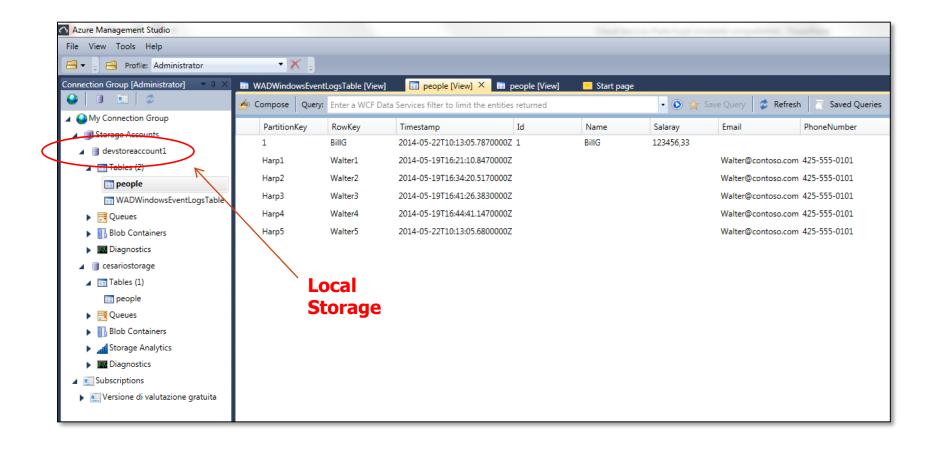
```
protected void btn Click(object sender, EventArgs e){
          // Retrieve the storage account from the connection string.
          CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
              CloudConfigurationManager.GetSetting("StorageConnectionString"));
          // Create the table client.
          CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
          // Create the CloudTable object that represents the "people" table.
          CloudTable table = tableClient.GetTableReference("people");
           // Create the table if it doesn't exist.
          table.CreateIfNotExists();
          // Create a new customer entity.
          CustomerEntity customer = new CustomerEntity("Harp", "Walter");
           customer.Email = "Walter@contoso.com";
           customer.PhoneNumber = "425-555-0101";
```

Code snippets – insert an entity

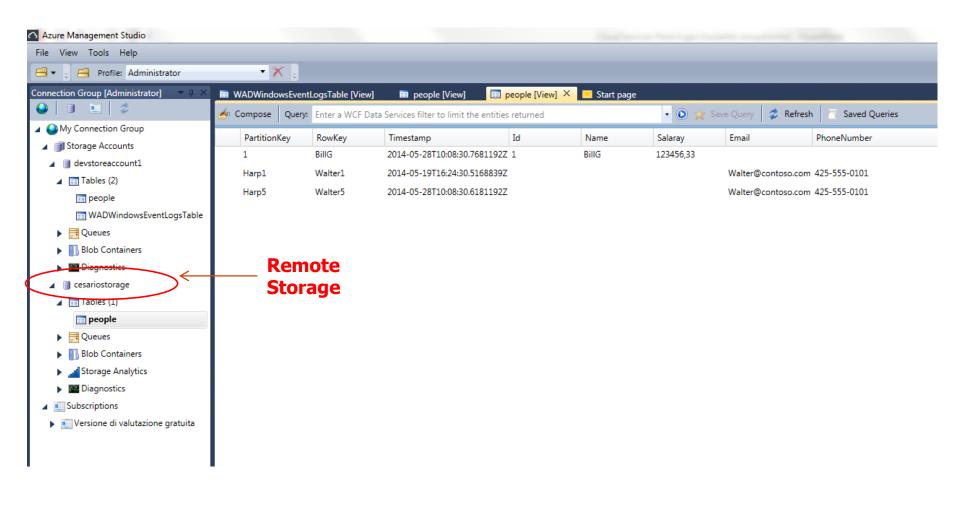
```
protected void btn Click(object sender, EventArgs e){
          // Create the TableOperation that inserts the customer entity.
          TableOperation insertCustomerOperation = TableOperation.Insert(customer);
          // Execute insert operations.
          table.Execute(insertCustomerOperation);
           EmployeeEntity employee = new EmployeeEntity(1, "BillG", 123456.33);
          TableOperation insertEmployeeOperation = TableOperation.Insert(employee);
          // Execute insert operations.
          table.Execute(insertEmployeeOperation);
} //btn Click
```

View Content

- How to view table entries?
 - Azure Management Studio
 - Azure Storage Explorer



View Content



Demo

Demo in classroom

Local Storage

- Fix connection string
- Insert tuples
- Check contents

Remote Storage

- Login the Azure Management Portal
- Fix connection string
- Insert tuples
- Check contents

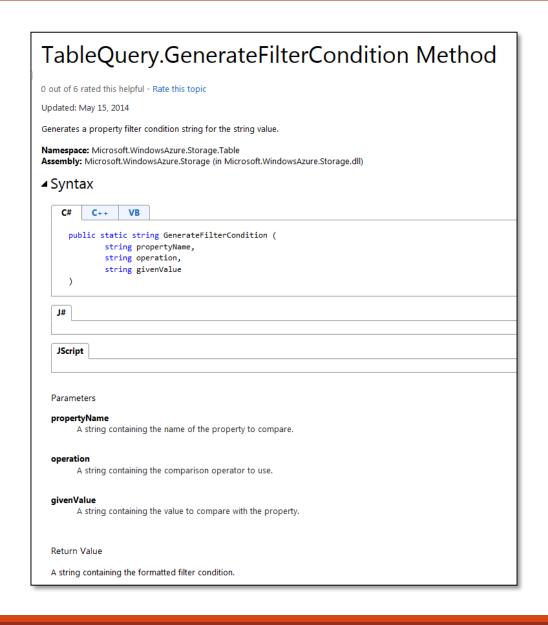
Code snippets - Insert a batch of entities

```
// Retrieve the storage account from the connection string.
// Create the table client.
// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");
// Create the batch operation.
TableBatchOperation batchOperation = new TableBatchOperation();
// Create a customer entity and add it to the table.
CustomerEntity customer1 = new CustomerEntity("Smith", "Jeff");
customer1.Email = "Jeff@contoso.com";
customer1.PhoneNumber = "425-555-0104";
// Create another customer entity and add it to the table.
CustomerEntity customer2 = new CustomerEntity("Smith", "Ben");
customer2.Email = "Ben@contoso.com";
customer2.PhoneNumber = "425-555-0102";
// Add both customer entities to the batch insert operation.
batchOperation.Insert(customer1);
batchOperation.Insert(customer2);
// Execute the batch operation.
table.ExecuteBatch(batchOperation);
```

Code snippets - Retrieve all entities in a partition

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");
// Construct the query operation for all customer entities where PartitionKey="Smith".
TableQuery<CustomerEntity> query =
  new TableQuery<CustomerEntity>().Where(TableQuery.GenerateFilterCondition(
                                            "PartitionKey", QueryComparisons.Equal, "Smith"));
// Print the fields for each customer.
foreach (CustomerEntity entity in table.ExecuteQuery(query))
{
    Console.WriteLine("{0}, {1}\t{2}\t{3}", entity.PartitionKey, entity.RowKey,
        entity.Email, entity.PhoneNumber);
```

TableQuery.GenerateFilterCondition



Code snippets - Retrieve a range of entities in a partition

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
//Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");
// Create the table query.
TableQuery<CustomerEntity> rangeQuery = new TableQuery<CustomerEntity>().Where(
    TableQuery.CombineFilters(
        TableQuery.GenerateFilterCondition("PartitionKey", QueryComparisons.Equal, "Smith"),
        TableOperators.And,
        TableQuery.GenerateFilterCondition("RowKey", QueryComparisons.LessThan, "E")));
// Loop through the results, displaying information about the entity.
foreach (CustomerEntity entity in table.ExecuteQuery(rangeQuery))
    Console.WriteLine("{0}, {1}\t{2}\t{3}", entity.PartitionKey, entity.RowKey,
        entity.Email, entity.PhoneNumber);
```

Code snippets - Retrieve a single entity

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");
// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");
// Execute the retrieve operation.
TableResult retrievedResult = table.Execute(retrieveOperation);
// Print the phone number of the result.
if (retrievedResult.Result != null)
  Console.WriteLine(((CustomerEntity)retrievedResult.Result).PhoneNumber);
else
  Console.WriteLine("The phone number could not be retrieved.");
```

Code snippets - Replace an entity

```
// Retrieve the storage account from the connection string.
// Create the table client
// Create the CloudTable object that represents the "people" table.
// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");
// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);
// Assign the result to a CustomerEntity object.
CustomerEntity updateEntity = (CustomerEntity)retrievedResult.Result;
if (updateEntity != null) {
  // Change the phone number.
   updateEntity.PhoneNumber = "425-555-0105";
  // Create the InsertOrReplace TableOperation
  TableOperation updateOperation = TableOperation.Replace(updateEntity);
  // Execute the operation.
  table.Execute(updateOperation);
  Console.WriteLine("Entity updated.");
else
  Console.WriteLine("Entity could not be retrieved.");
```

Code snippets - Insert-or-replace an entity

```
// Retrieve the storage account from the connection string.
// Create the table client.
// Create the CloudTable object that represents the "people" table.
// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");
// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);
// Assign the result to a CustomerEntity object.
CustomerEntity updateEntity = (CustomerEntity)retrievedResult.Result;
if (updateEntity != null) {
  // Change the phone number.
  updateEntity.PhoneNumber = "425-555-1234";
  // Create the InsertOrReplace TableOperation
  TableOperation insertOrReplaceOperation = TableOperation.InsertOrReplace(updateEntity);
  // Execute the operation.
  table.Execute(insertOrReplaceOperation);
  Console.WriteLine("Entity was updated.");
else
  Console.WriteLine("Entity could not be retrieved.");
```

Code snippets - Delete an entity

```
// Retrieve storage account from connection string
// Create the table client
//Create the CloudTable that represents the "people" table.
// Create a retrieve operation that expects a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");
// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);
// Assign the result to a CustomerEntity.
CustomerEntity deleteEntity = (CustomerEntity)retrievedResult.Result;
// Create the Delete TableOperation.
if (deleteEntity != null) {
   TableOperation deleteOperation = TableOperation.Delete(deleteEntity);
  // Execute the operation.
  table.Execute(deleteOperation);
   Console.WriteLine("Entity deleted.");
else
  Console.WriteLine("Could not retrieve the entity.");
```

Code snippets - Delete a table

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
//Create the CloudTable that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");
// Delete the table it if exists.
table.DeleteIfExists();
```

Summary

Store data in tables

Store data in blobs

The Blob Service

- The Azure Blob storage service stores large amounts of unstructured data that can be accessed via HTTP or HTTPS.
- A single blob can be hundreds of gigabytes in size.
- Blob storage can be used for:
 - Storing files for distributed access
 - Streaming video and audio
 - Performing secure backup and disaster recovery
 - Serving images or documents directly to a browser

Concepts

The Blob service contains the following components:

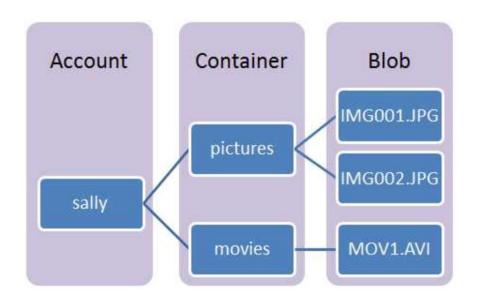
Storage Account: it is needed to access to any Azure Storage service

Container: it provides a grouping of a set of blobs

- All blobs must be in a container
- An account can contain an unlimited number of containers
- A container can store an unlimited number of blobs.

Blob: it is a file of any type and size

- two types of blobs: block and page blobs.
- A Block blob can be up to 200 GB in size.
- A Page blob, can be up to 1 TB in size
 - (more efficient when ranges of bytes in a file are modified frequently)
- A Directory blob is a directory



Preliminary steps

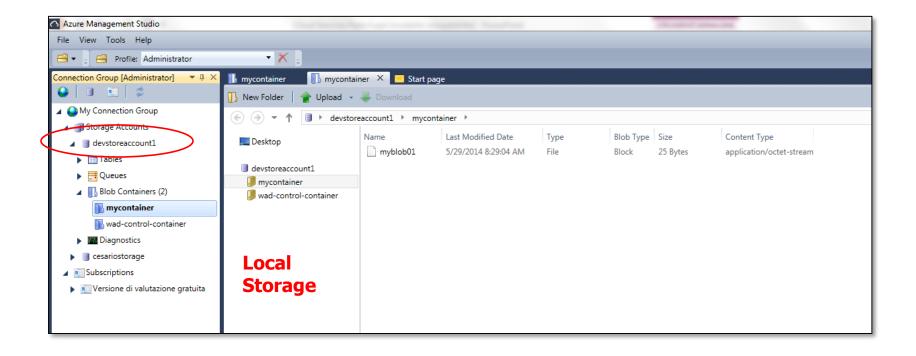
- Obtain the assembly (by NuGet)
- Create and configure a ConnectionString (i.e, 'StorageConnectionString')

Code snippets - Upload a blob into a container

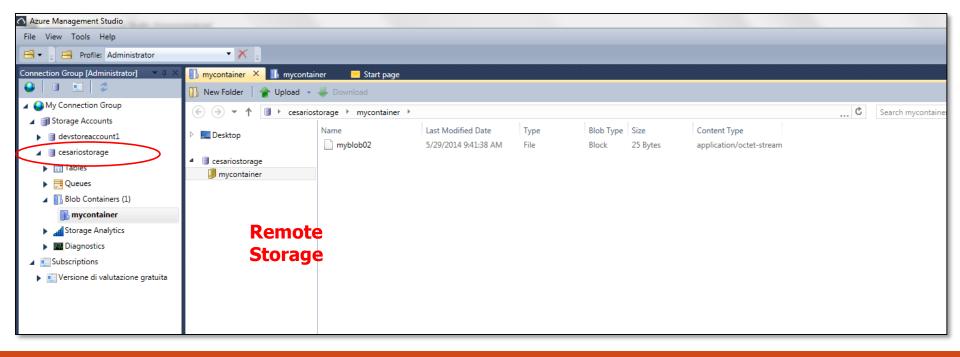
```
protected void btn Click(object sender, EventArgs e) {
          // Retrieve storage account from connection string.
          CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
               CloudConfigurationManager.GetSetting("StorageConnectionString"));
          // Create the blob client.
          CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
          // Retrieve a reference to a container.
          CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");
           // Create the container if it doesn't already exist.
           container.CreateIfNotExists();
          // Retrieve reference to a blob named "myblob".
          CloudBlockBlob blockBlob = container.GetBlockBlobReference("myblob01");
          // Create or overwrite the "myblob" blob with contents from a local file.
           using (var fileStream = System.IO.File.OpenRead(@"C:\...\BlobFiles\myblob01.txt")) {
                      blockBlob.UploadFromStream(fileStream);
```

View Blobs

- How to view blobs?
 - Azure Management Studio
 - Azure Storage Explorer



View Blobs



Demo

- Demo in classroom
- Local Storage
 - Fix connection string
 - Upload a blob
 - Check contents
- Remote Storage
 - Login the Azure Management Portal
 - Fix connection string
 - Upload a blob
 - Check contents

Code snippets - List the blobs in a container (not flat listing)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("photos");
// Loop over items within the container and output the length and URI.
foreach (IListBlobItem item in container.ListBlobs(null, false)) {
    if (item.GetType() == typeof(CloudBlockBlob)) {
        CloudBlockBlob blob = (CloudBlockBlob)item;
        Console.WriteLine("Block blob of length {0}: {1}", blob.Properties.Length, blob.Uri);
    else if (item.GetType() == typeof(CloudPageBlob)) {
        CloudPageBlob pageBlob = (CloudPageBlob)item;
        Console.WriteLine("Page blob of length {0}: {1}", pageBlob.Properties.Length, pageBlob.Uri);
    else if (item.GetType() == typeof(CloudBlobDirectory)) {
        CloudBlobDirectory directory = (CloudBlobDirectory)item;
        Console.WriteLine("Directory: {0}", directory.Uri);
    }
}
```

Output: not flat listing

Let us suppose the following set of block blobs in the container:

- photo1.jpg
- 2010/architecture/description.txt
- 2010/architecture/photo3.jpg
- 2010/architecture/photo4.jpg
- 2011/architecture/photo5.jpg
- 2011/architecture/photo6.jpg
- 2011/architecture/description.txt
- 2011/photo7.jpg

The resulting output could be:

- Directory: https://<accountname>.blob.core.windows.net/photos/2010/
- Directory: https://<accountname>.blob.core.windows.net/photos/2011/
- Block blob of length 505623: https://<accountname>.blob.core.windows.net/photos/photo1.jpg

Code snippets - List the blobs in a container (flat listing)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
   CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("photos");
// Loop over items within the container and output the length and URI.
foreach (IListBlobItem item in container.ListBlobs(null, true))
    if (item.GetType() == typeof(CloudBlockBlob)) {
       CloudBlockBlob blob = (CloudBlockBlob)item;
       Console.WriteLine("Block blob of length {0}: {1}", blob.Properties.Length, blob.Uri);
   else if (item.GetType() == typeof(CloudPageBlob)) {
        CloudPageBlob pageBlob = (CloudPageBlob)item;
       Console.WriteLine("Page blob of length {0}: {1}", pageBlob.Properties.Length, pageBlob.Uri);
   else if (item.GetType() == typeof(CloudBlobDirectory)) {
        CloudBlobDirectory directory = (CloudBlobDirectory)item;
       Console.WriteLine("Directory: {0}", directory.Uri);
```

Output: flat listing

Let us suppose the following set of block blobs in the container:

- photo1.jpg
- 2010/architecture/description.txt
- 2010/architecture/photo3.jpg
- 2010/architecture/photo4.jpg
- 2011/architecture/photo5.jpg
- 2011/architecture/photo6.jpg
- 2011/architecture/description.txt
- 2011/photo7.jpg

The resulting output could be:

- Block blob of length 4: https://<accountname>.blob.core.windows.net/photos/2010/architecture/description.txt
- Block blob of length 314618: https://<accountname>.blob.core.windows.net/photos/2010/architecture/photo3.jpg
- Block blob of length 522713: https://<accountname>.blob.core.windows.net/photos/2010/architecture/photo4.jpg
- Block blob of length 4: https://<accountname>.blob.core.windows.net/photos/2011/architecture/description.txt
- Block blob of length 419048: https://<accountname>.blob.core.windows.net/photos/2011/architecture/photo5.jpg
- Block blob of length 506388: https://<accountname>.blob.core.windows.net/photos/2011/architecture/photo6.jpg
- Block blob of length 399751: https://<accountname>.blob.core.windows.net/photos/2011/photo7.jpg
- Block blob of length 505623: https://<accountname>.blob.core.windows.net/photos/photo1.jpg

Code snippets - Download blobs

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
// Retrieve reference to a previously created container.
CloudBlobContainer container =
blobClient.GetContainerReference("mycontainer");
// Retrieve reference to a blob named "photo1.jpg".
CloudBlockBlob blockBlob = container.GetBlockBlobReference("photo1.jpg");
// Save blob contents to a file.
using (var fileStream = System.IO.File.OpenWrite(@"path\myfile"))
    blockBlob.DownloadToStream(fileStream);
```

Code snippets - Download blobs (as a text string)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");
// Retrieve reference to a blob named "myblob.txt"
CloudBlockBlob blockBlob2 = container.GetBlockBlobReference("myblob.txt");
string text;
using (var memoryStream = new MemoryStream())
    blockBlob2.DownloadToStream(memoryStream);
    text = System.Text.Encoding.UTF8.GetString(memoryStream.ToArray());
```

Code snippets - Delete blobs

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));
// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();
// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");
// Retrieve reference to a blob named "myblob.txt".
CloudBlockBlob blockBlob = container.GetBlockBlobReference("myblob.txt");
// Delete the blob.
blockBlob.Delete();
```