

# Corso di Sistemi Distribuiti e Cloud Computing

Corso di Laurea Magistrale in Ingegneria Informatica A.A. 2019/2020  
DIMES - Università degli Studi della Calabria



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**DEVELOPMENT SERVICES ON WINDOWS AZURE**

**STORE DATA IN TABLES**

**STORE DATA IN BLOBS**

**REST WEB SERVICES API**

# Summary

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- Store data in tables
- Store data in blobs

# Summary

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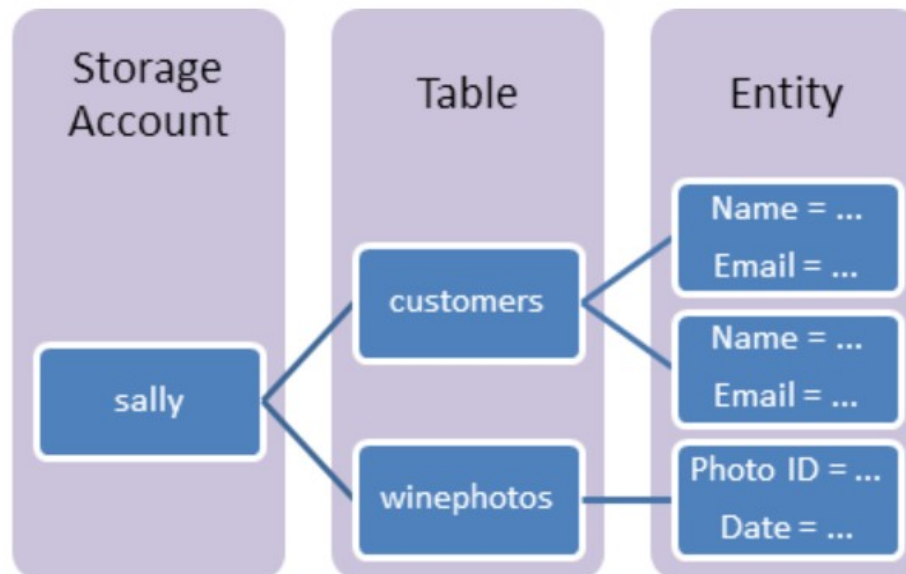
- Store data in tables
- Store data in blobs

# The Table Service

- The Azure Table storage service stores large amounts of structured data.
  - tables are ideal for storing structured, non-relational data
  - the service is a NoSQL datastore
  - accepts authenticated calls from inside and outside the Azure cloud
  
- Table service can be exploited to:
  - store TBs of structured data capable of serving web scale applications
  - store datasets that don't require complex joins, foreign keys, or stored procedures and can be denormalized for fast access
  - quickly query data using a clustered index
  - access data using the OData protocol and LINQ queries with WCF Data Service .NET Libraries
  
- Following the Cloud philosophy, tables will scale as demand increases

# Concepts

- **Storage Account:** it needs to access to any Azure Storage service.
- **Table:** a collection of entities, no table schema enforced (i.e., a single table can contain entities that have different sets of properties).
- **Entity:** a set of properties, like a database row (size up to 1MB).
- **Property:** a name-value pair. Each entity can include up to 252 properties to store data. Each entity also has 3 system properties that specify a partition key, a row key, and a timestamp. Entities with the same partition key can be queried more quickly, and inserted/updated in atomic operations. An entity's row key is its unique identifier within a partition



# Preliminary steps

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- Obtain the assembly (by NuGet)
- Create and configure a `ConnectionString` (i.e, 'StorageConnectionString')

# Entity class

- Entities are custom classes derived from TableEntity
  - The entity class defines the properties of the entity
  - Each entity class (or type) must expose a parameter-less constructor.
  - About properties:
    - Row key
    - Partition key
      - Entities with the same partition key can be queried faster
      - Nevertheless, using diverse partition keys allows for greater parallel operation scalability.
    - Other properties..., but each one must be public and of a supported type
    - Each property must expose both get and set

# Entity class - Customer & Employee

```
//class CustomerEntity
```

```
public class CustomerEntity : TableEntity {  
    public CustomerEntity(string lastName, string firstName) {  
        this.PartitionKey = lastName;  
        this.RowKey = firstName;  
    }  
    public CustomerEntity() { }  
    public string Email { get; set; }  
    public string PhoneNumber { get; set; }  
} //class CustomerEntity
```

```
//class EmployeeEntity
```

```
public class EmployeeEntity : TableEntity {  
    public EmployeeEntity() { }  
    public EmployeeEntity(int id, string name, double sal) {  
        Id = id;  
        Name = name;  
        Salary = sal;  
        PartitionKey = id.ToString();  
        RowKey = name;  
    }  
    public int Id { get; set; }  
    public string Name { get; set; }  
    public double Salary { get; set; }  
} //class EmployeeEntity
```

Auto-implemented  
property





# Code snippets - insert an entity

```
protected void btn_Click(object sender, EventArgs e){

    // Retrieve the storage account from the connection string.
    CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
        CloudConfigurationManager.GetSetting("StorageConnectionString"));

    // Create the table client.
    CloudTableClient tableClient = storageAccount.CreateCloudTableClient();

    // Create the CloudTable object that represents the "people" table.
    CloudTable table = tableClient.GetTableReference("people");

    // Create the table if it doesn't exist.
    table.CreateIfNotExists();

    // Create a new customer entity.
    CustomerEntity customer = new CustomerEntity("Harp", "Walter");
    customer.Email = "Walter@contoso.com";
    customer.PhoneNumber = "425-555-0101";

    ...
}
```

# Code snippets - insert an entity

```
protected void btn_Click(object sender, EventArgs e){  
  
    ...  
  
    // Create the TableOperation that inserts the customer entity.  
    TableOperation insertCustomerOperation = TableOperation.Insert(customer);  
  
    // Execute insert operations.  
    table.Execute(insertCustomerOperation);  
  
    EmployeeEntity employee = new EmployeeEntity(1, "BillG", 123456.33);  
    TableOperation insertEmployeeOperation = TableOperation.Insert(employee);  
  
    // Execute insert operations.  
    table.Execute(insertEmployeeOperation);  
  
} //btn_Click
```

# View Content

- How to view table entries?
  - Azure Management Studio
  - Azure Storage Explorer

The screenshot shows the Azure Management Studio interface. In the left sidebar, under 'My Connection Group', the 'Storage Accounts' section is expanded, and 'devstoreaccount1' is selected and circled in red. A red arrow points from the text 'Local Storage' to this selection. The main pane displays the 'people' table from 'devstoreaccount1'. The table has columns: PartitionKey, RowKey, Timestamp, Id, Name, Salary, Email, and PhoneNumber. The data is as follows:

PartitionKey	RowKey	Timestamp	Id	Name	Salary	Email	PhoneNumber
1	BillG	2014-05-22T10:13:05.7870000Z	1	BillG	123456,33		
Harp1	Walter1	2014-05-19T16:21:10.8470000Z				Walter@contoso.com	425-555-0101
Harp2	Walter2	2014-05-19T16:34:20.5170000Z				Walter@contoso.com	425-555-0101
Harp3	Walter3	2014-05-19T16:41:26.3830000Z				Walter@contoso.com	425-555-0101
Harp4	Walter4	2014-05-19T16:44:41.1470000Z				Walter@contoso.com	425-555-0101
Harp5	Walter5	2014-05-22T10:13:05.6800000Z				Walter@contoso.com	425-555-0101

# View Content

The screenshot shows the Azure Management Studio interface. On the left, the 'My Connection Group' tree is expanded, showing 'Storage Accounts' > 'devstoreaccount1' > 'Tables (2)' > 'people'. The 'cesariostorage' storage account is highlighted with a red circle. An arrow points from the text 'Remote Storage' to this circle. The main pane displays a table view of the 'people' table, with columns: PartitionKey, RowKey, Timestamp, Id, Name, Salary, Email, and PhoneNumber. The table contains three rows of data.

PartitionKey	RowKey	Timestamp	Id	Name	Salary	Email	PhoneNumber
1	BillG	2014-05-28T10:08:30.7681192Z	1	BillG	123456,33		
Harp1	Walter1	2014-05-19T16:24:30.5168839Z				Walter@contoso.com	425-555-0101
Harp5	Walter5	2014-05-28T10:08:30.6181192Z				Walter@contoso.com	425-555-0101

- Demo in classroom
  
- Local Storage
  - Fix connection string
  - Insert tuples
  - Check contents
  
- Remote Storage
  - Login the Azure Management Portal
  - Fix connection string
  - Insert tuples
  - Check contents

# Code snippets - Insert a batch of entities

```
// Retrieve the storage account from the connection string.
// Create the table client.
...
// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");

// Create the batch operation.
TableBatchOperation batchOperation = new TableBatchOperation();

// Create a customer entity and add it to the table.
CustomerEntity customer1 = new CustomerEntity("Smith", "Jeff");
customer1.Email = "Jeff@contoso.com";
customer1.PhoneNumber = "425-555-0104";

// Create another customer entity and add it to the table.
CustomerEntity customer2 = new CustomerEntity("Smith", "Ben");
customer2.Email = "Ben@contoso.com";
customer2.PhoneNumber = "425-555-0102";

// Add both customer entities to the batch insert operation.
batchOperation.Insert(customer1);
batchOperation.Insert(customer2);

// Execute the batch operation.
table.ExecuteBatch(batchOperation);
```

# Code snippets - Retrieve all entities in a partition

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();

// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");

// Construct the query operation for all customer entities where PartitionKey="Smith".
TableQuery<CustomerEntity> query =
    new TableQuery<CustomerEntity>().Where(TableQuery.GenerateFilterCondition(
        "PartitionKey", QueryComparisons.Equal, "Smith"));

// Print the fields for each customer.
foreach (CustomerEntity entity in table.ExecuteQuery(query))
{
    Console.WriteLine("{0}, {1}\t{2}\t{3}", entity.PartitionKey, entity.RowKey,
        entity.Email, entity.PhoneNumber);
}
```

# TableQuery.GenerateFilterCondition

## TableQuery.GenerateFilterCondition Method

0 out of 6 rated this helpful - [Rate this topic](#)

Updated: May 15, 2014

Generates a property filter condition string for the string value.

**Namespace:** Microsoft.WindowsAzure.Storage.Table

**Assembly:** Microsoft.WindowsAzure.Storage (in Microsoft.WindowsAzure.Storage.dll)

### ▲ Syntax

**C#** **C++** **VB**

```
public static string GenerateFilterCondition (  
    string propertyName,  
    string operation,  
    string givenValue  
)
```

**J#**

**JScript**

#### Parameters

##### **propertyName**

A string containing the name of the property to compare.

##### **operation**

A string containing the comparison operator to use.

##### **givenValue**

A string containing the value to compare with the property.

#### Return Value

A string containing the formatted filter condition.



# Code snippets - Retrieve a range of entities in a partition

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();

//Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");

// Create the table query.
TableQuery<CustomerEntity> rangeQuery = new TableQuery<CustomerEntity>().Where(
    TableQuery.CombineFilters(
        TableQuery.GenerateFilterCondition("PartitionKey", QueryComparisons.Equal, "Smith"),
        TableOperators.And,
        TableQuery.GenerateFilterCondition("RowKey", QueryComparisons.LessThan, "E")));

// Loop through the results, displaying information about the entity.
foreach (CustomerEntity entity in table.ExecuteQuery(rangeQuery))
{
    Console.WriteLine("{0}, {1}\t{2}\t{3}", entity.PartitionKey, entity.RowKey,
        entity.Email, entity.PhoneNumber);
}
```

# Code snippets - Retrieve a single entity

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();

// Create the CloudTable object that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");

// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");

// Execute the retrieve operation.
TableResult retrievedResult = table.Execute(retrieveOperation);

// Print the phone number of the result.
if (retrievedResult.Result != null)
    Console.WriteLine(((CustomerEntity)retrievedResult.Result).PhoneNumber);
else
    Console.WriteLine("The phone number could not be retrieved.");
```

# Code snippets - Replace an entity

```
// Retrieve the storage account from the connection string.
// Create the table client
// Create the CloudTable object that represents the "people" table.
...
// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");

// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);

// Assign the result to a CustomerEntity object.
CustomerEntity updateEntity = (CustomerEntity)retrievedResult.Result;

if (updateEntity != null) {
    // Change the phone number.
    updateEntity.PhoneNumber = "425-555-0105";
    // Create the InsertOrReplace TableOperation
    TableOperation updateOperation = TableOperation.Replace(updateEntity);
    // Execute the operation.
    table.Execute(updateOperation);
    Console.WriteLine("Entity updated.");
}
else
    Console.WriteLine("Entity could not be retrieved.");
```

# Code snippets - Insert-or-replace an entity

```
// Retrieve the storage account from the connection string.
// Create the table client.
// Create the CloudTable object that represents the "people" table.
...

// Create a retrieve operation that takes a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");

// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);

// Assign the result to a CustomerEntity object.
CustomerEntity updateEntity = (CustomerEntity)retrievedResult.Result;

if (updateEntity != null) {
    // Change the phone number.
    updateEntity.PhoneNumber = "425-555-1234";
    // Create the InsertOrReplace TableOperation
    TableOperation insertOrReplaceOperation = TableOperation.InsertOrReplace(updateEntity);
    // Execute the operation.
    table.Execute(insertOrReplaceOperation);
    Console.WriteLine("Entity was updated.");
}
else
    Console.WriteLine("Entity could not be retrieved.");
```

# Code snippets - Delete an entity

```
// Retrieve storage account from connection string
// Create the table client
//Create the CloudTable that represents the "people" table.
...
// Create a retrieve operation that expects a customer entity.
TableOperation retrieveOperation = TableOperation.Retrieve<CustomerEntity>("Smith", "Ben");

// Execute the operation.
TableResult retrievedResult = table.Execute(retrieveOperation);

// Assign the result to a CustomerEntity.
CustomerEntity deleteEntity = (CustomerEntity)retrievedResult.Result;

// Create the Delete TableOperation.
if (deleteEntity != null) {
    TableOperation deleteOperation = TableOperation.Delete(deleteEntity);

    // Execute the operation.
    table.Execute(deleteOperation);

    Console.WriteLine("Entity deleted.");
}
else
    Console.WriteLine("Could not retrieve the entity.");
```

# Code snippets - Delete a table

```
// Retrieve the storage account from the connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the table client.
CloudTableClient tableClient = storageAccount.CreateCloudTableClient();

//Create the CloudTable that represents the "people" table.
CloudTable table = tableClient.GetTableReference("people");

// Delete the table if it exists.
table.DeleteIfExists();
```

# Summary

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- Store data in tables
- Store data in blobs

# The Blob Service

- The Azure Blob storage service stores large amounts of unstructured data that can be accessed via HTTP or HTTPS.
- A single blob can be hundreds of gigabytes in size.
- Blob storage can be used for:
  - Storing files for distributed access
  - Streaming video and audio
  - Performing secure backup and disaster recovery
  - Serving images or documents directly to a browser



# Concepts

The Blob service contains the following components:

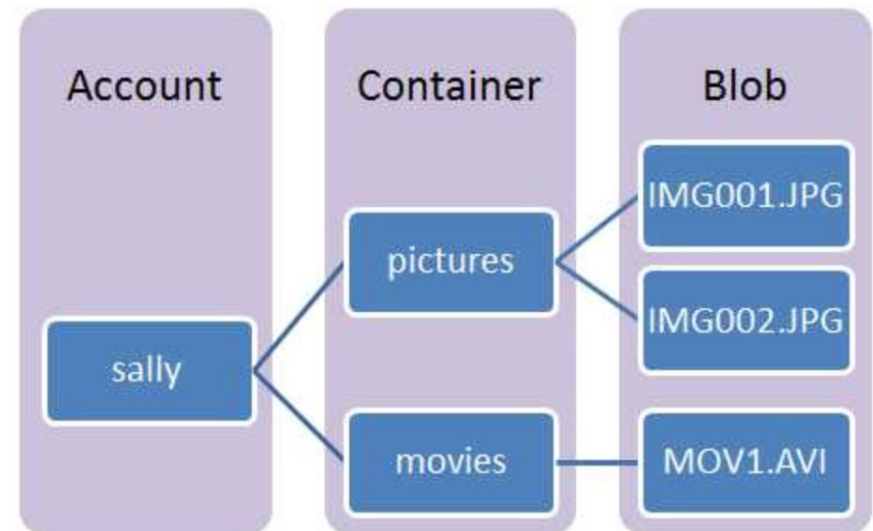
**Storage Account:** it is needed to access to any Azure Storage service

**Container:** it provides a grouping of a set of blobs

- All blobs must be in a container
- An account can contain an unlimited number of containers
- A container can store an unlimited number of blobs.

**Blob:** it is a file of any type and size

- two types of blobs: block and page blobs.
- A Block blob can be up to 200 GB in size.
- A Page blob, can be up to 1 TB in size
  - (more efficient when ranges of bytes in a file are modified frequently)
- A Directory blob is a directory



# Preliminary steps

---

- Obtain the assembly (by NuGet)
- Create and configure a `ConnectionString` (i.e, 'StorageConnectionString')

# Code snippets - Upload a blob into a container

```
protected void btn_Click(object sender, EventArgs e) {

    // Retrieve storage account from connection string.
    CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
        CloudConfigurationManager.GetSetting("StorageConnectionString"));

    // Create the blob client.
    CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

    // Retrieve a reference to a container.
    CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");

    // Create the container if it doesn't already exist.
    container.CreateIfNotExists();

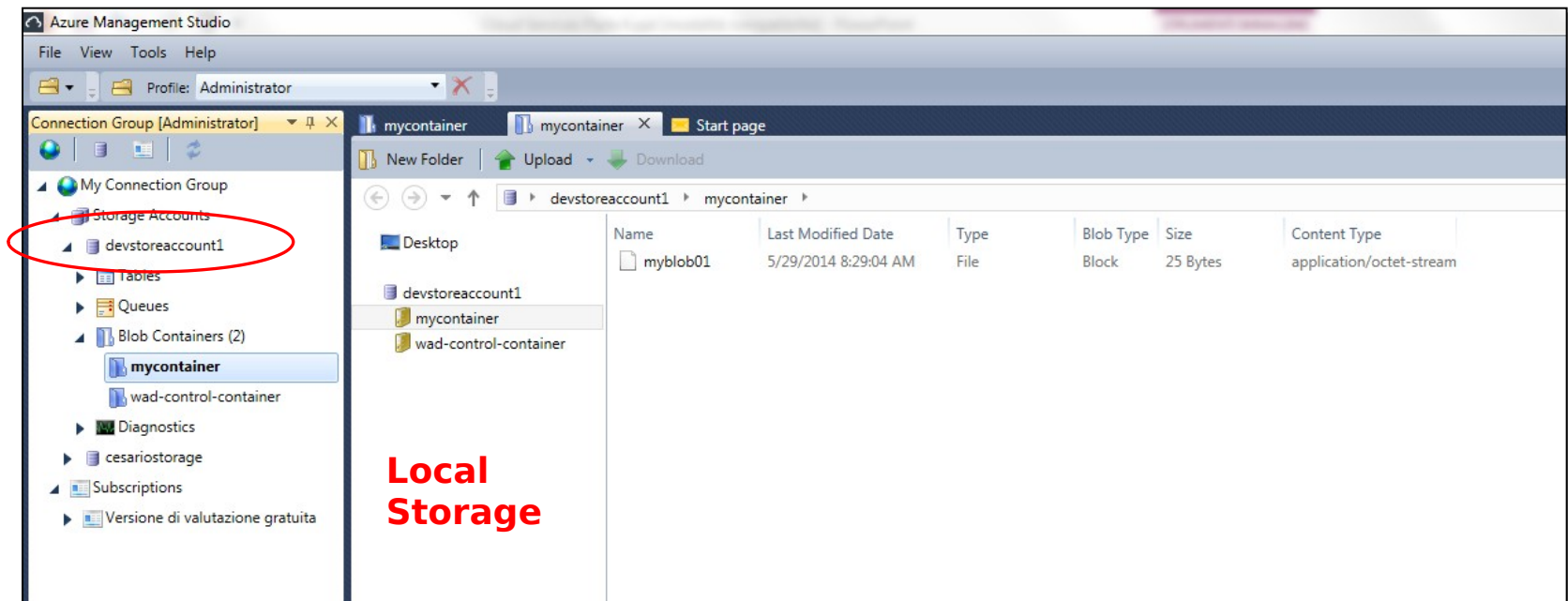
    // Retrieve reference to a blob named "myblob".
    CloudBlockBlob blockBlob = container.GetBlockBlobReference("myblob01");

    // Create or overwrite the "myblob" blob with contents from a local file.
    using (var fileStream = System.IO.File.OpenRead(@"C:\...\BlobFiles\myblob01.txt")) {
        blockBlob.UploadFromStream(fileStream);
    }

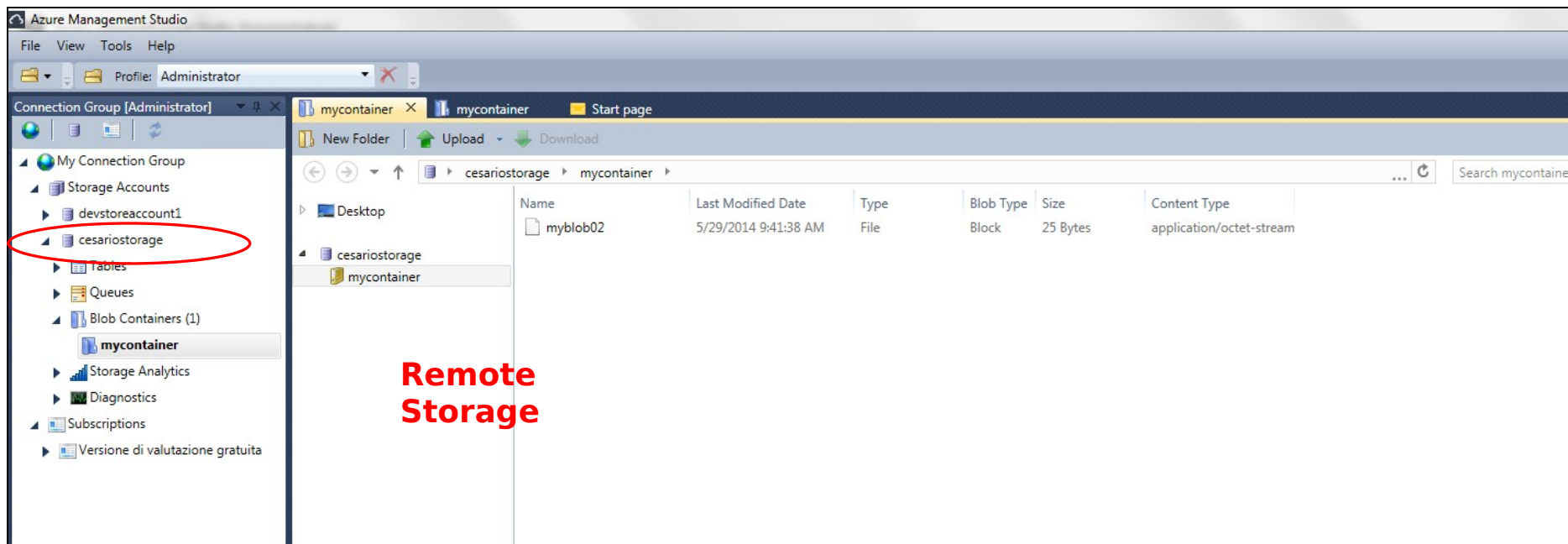
}
```

# View Blobs

- How to view blobs?
  - Azure Management Studio
  - Azure Storage Explorer



# View Blobs



# Demo

- Demo in classroom
  
- Local Storage
  - Fix connection string
  - Upload a blob
  - Check contents
  
- Remote Storage
  - Login the Azure Management Portal
  - Fix connection string
  - Upload a blob
  - Check contents

# Code snippets - List the blobs in a container (not flat listing)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("photos");

// Loop over items within the container and output the length and URI.
foreach (IListBlobItem item in container.ListBlobs(null, false)) {
    if (item.GetType() == typeof(CloudBlockBlob)) {
        CloudBlockBlob blob = (CloudBlockBlob)item;
        Console.WriteLine("Block blob of length {0}: {1}", blob.Properties.Length, blob.Uri);
    }
    else if (item.GetType() == typeof(CloudPageBlob)) {
        CloudPageBlob pageBlob = (CloudPageBlob)item;
        Console.WriteLine("Page blob of length {0}: {1}", pageBlob.Properties.Length,
            pageBlob.Uri);
    }
    else if (item.GetType() == typeof(CloudBlobDirectory)) {
        CloudBlobDirectory directory = (CloudBlobDirectory)item;
        Console.WriteLine("Directory: {0}", directory.Uri);
    }
}
```

# Output: not flat listing

- Let us suppose the following set of block blobs in the container:
    - photo1.jpg
    - 2010/architecture/description.txt
    - 2010/architecture/photo3.jpg
    - 2010/architecture/photo4.jpg
    - 2011/architecture/photo5.jpg
    - 2011/architecture/photo6.jpg
    - 2011/architecture/description.txt
    - 2011/photo7.jpg
  - The resulting output could be:
    - Directory: `https://<accountname>.blob.core.windows.net/photos/2010/`
    - Directory: `https://<accountname>.blob.core.windows.net/photos/2011/`
    - Block blob of length 505623:  
`https://<accountname>.blob.core.windows.net/photos/photo1.jpg`
- Without using the «flat listing», CloudBlobDirectory and CloudBlockBlob objects are returned!**



# Code snippets - List the blobs in a container (flat listing)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("photos");

// Loop over items within the container and output the length and URI.
foreach (IListBlobItem item in container.ListBlobs(null, true)) {
    if (item.GetType() == typeof(CloudBlockBlob)) {
        CloudBlockBlob blob = (CloudBlockBlob)item;
        Console.WriteLine("Block blob of length {0}: {1}", blob.Properties.Length, blob.Uri);
    }
    else if (item.GetType() == typeof(CloudPageBlob)) {
        CloudPageBlob pageBlob = (CloudPageBlob)item;
        Console.WriteLine("Page blob of length {0}: {1}", pageBlob.Properties.Length,
pageBlob.Uri);
    }
    else if (item.GetType() == typeof(CloudBlobDirectory)) {
        CloudBlobDirectory directory = (CloudBlobDirectory)item;
        Console.WriteLine("Directory: {0}", directory.Uri);
    }
}
```

# Output: flat listing

- Let us suppose the following set of block blobs in the container:

- photo1.jpg
- 2010/architecture/description.txt
- 2010/architecture/photo3.jpg
- 2010/architecture/photo4.jpg
- 2011/architecture/photo5.jpg
- 2011/architecture/photo6.jpg
- 2011/architecture/description.txt
- 2011/photo7.jpg

**Using the «flat listing», every blob in the container is returned as a CloudBlobBlock object!**

- The resulting output could be:

- Block blob of length 4:  
`https://<accountname>.blob.core.windows.net/photos/2010/architecture/description.txt`
- Block blob of length 314618:  
`https://<accountname>.blob.core.windows.net/photos/2010/architecture/photo3.jpg`
- Block blob of length 522713:  
`https://<accountname>.blob.core.windows.net/photos/2010/architecture/photo4.jpg`
- Block blob of length 4:  
`https://<accountname>.blob.core.windows.net/photos/2011/architecture/description.txt`
- Block blob of length 419048:  
`https://<accountname>.blob.core.windows.net/photos/2011/architecture/photo5.jpg`
- Block blob of length 506388:  
`https://<accountname>.blob.core.windows.net/photos/2011/architecture/photo6.jpg`

- Block blob of length 399751:

`https://<accountname>.blob.core.windows.net/photos/2011/photo7.jpg`

# Code snippets - Download blobs

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

// Retrieve reference to a previously created container.
CloudBlobContainer container =
    blobClient.GetContainerReference("mycontainer");

// Retrieve reference to a blob named "photo1.jpg".
CloudBlockBlob blockBlob =
    container.GetBlockBlobReference("photo1.jpg");

// Save blob contents to a file.
using (var fileStream = System.IO.File.OpenWrite(@"path\myfile"))
{
    blockBlob.DownloadToStream(fileStream);
}
```

# Code snippets - Download blobs (as a text string)

```
// Retrieve storage account from connection string.
CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the blob client.
CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

// Retrieve reference to a previously created container.
CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");

// Retrieve reference to a blob named "myblob.txt"
CloudBlockBlob blockBlob2 = container.GetBlockBlobReference("myblob.txt");

string text;
using (var memoryStream = new MemoryStream())
{
    blockBlob2.DownloadToStream(memoryStream);
    text = System.Text.Encoding.UTF8.GetString(memoryStream.ToArray());
}
```

# Code snippets - Delete blobs

```
// Retrieve storage account from connection string.

CloudStorageAccount storageAccount = CloudStorageAccount.Parse(
    CloudConfigurationManager.GetSetting("StorageConnectionString"));

// Create the blob client.

CloudBlobClient blobClient = storageAccount.CreateCloudBlobClient();

// Retrieve reference to a previously created container.

CloudBlobContainer container = blobClient.GetContainerReference("mycontainer");

// Retrieve reference to a blob named "myblob.txt".

CloudBlockBlob blockBlob = container.GetBlockBlobReference("myblob.txt");

// Delete the blob.

blockBlob.Delete();
```

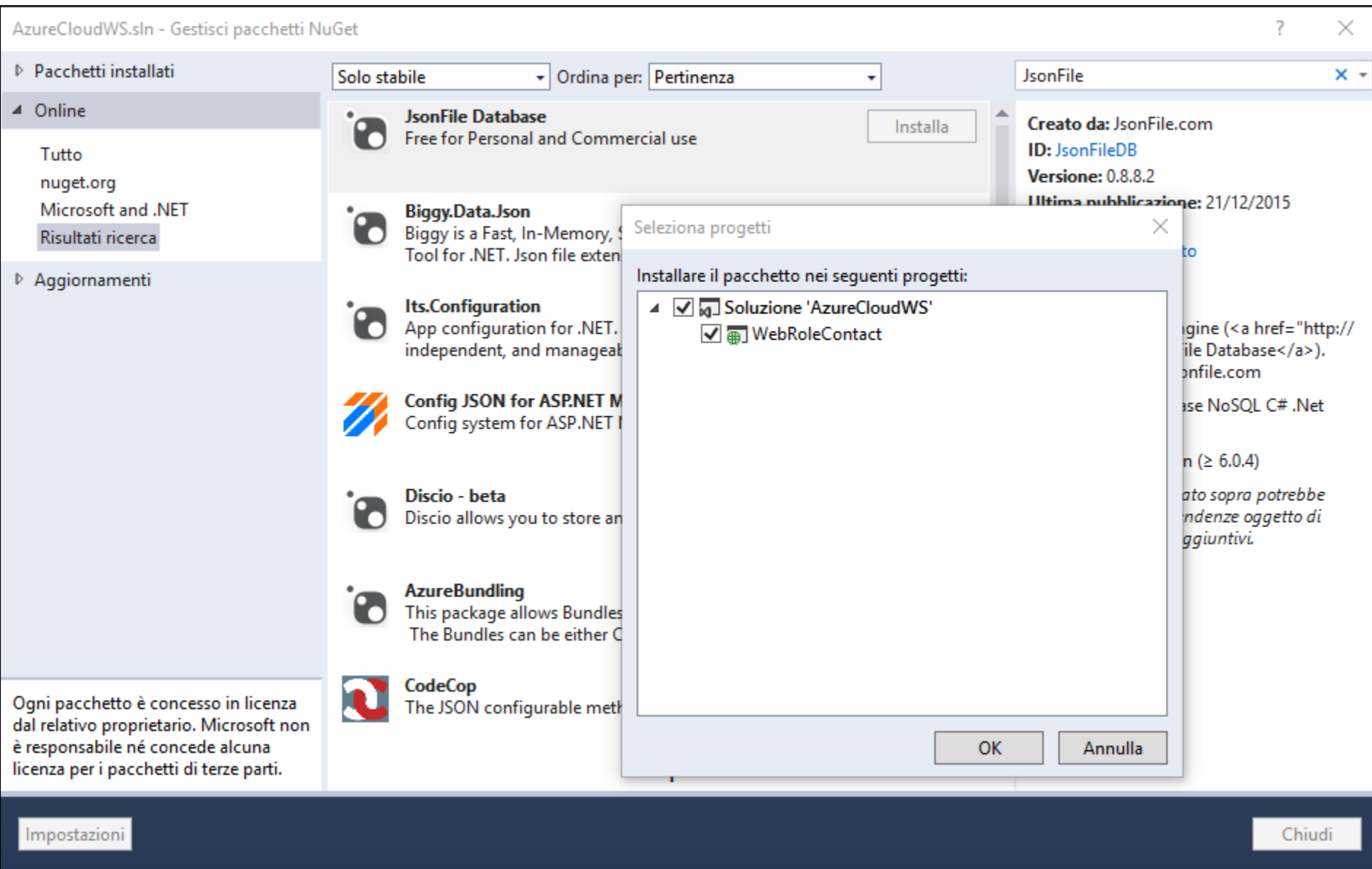
# REST Web Services API example

- We want to create a simple application for storing contacts on a file database using JsonFile Database is a json file based database engine.

## What we need to start?

- Create a new Microsoft Azure Cloud application using Visual Studio wizard
- Add just a WebRole (WebRoleContact) and choose Web API model with MVC template.
- Install packet **JsonFile Database** (<http://jsonfile.com/>) from NuGet and add reference to your solution

# Install JSONFile Database package



# JSON Database package

- This package allows to create a database to store data using JSON format
- It is easy to use
- Ideal to create very simple application.

```
{
  _header:
  {
    "createDate":
      "2015-12-24T11:58:00Z",
    "title": "Fruits example"
  },
  data:
  [
    { "id": 1, "name": "apple", "color": "red" },
    { "id": 2, "name": "orange", "color": "orange" },
    { "id": 3, "name": "cherry", "color": "red" },
  ]
}
```

JSON - An example of JsonFile Database



# Create database table structure


```
public class Contact
```

```
{
```

```
    [PrimaryKey]
```

```
    public int id { get; set; }
```

Defines primary key  
for the table



```
    public string name { get; set; }
```

```
    public string surname { get; set; }
```

```
    public string address { get; set; }
```

```
    public string phone { get; set; }
```

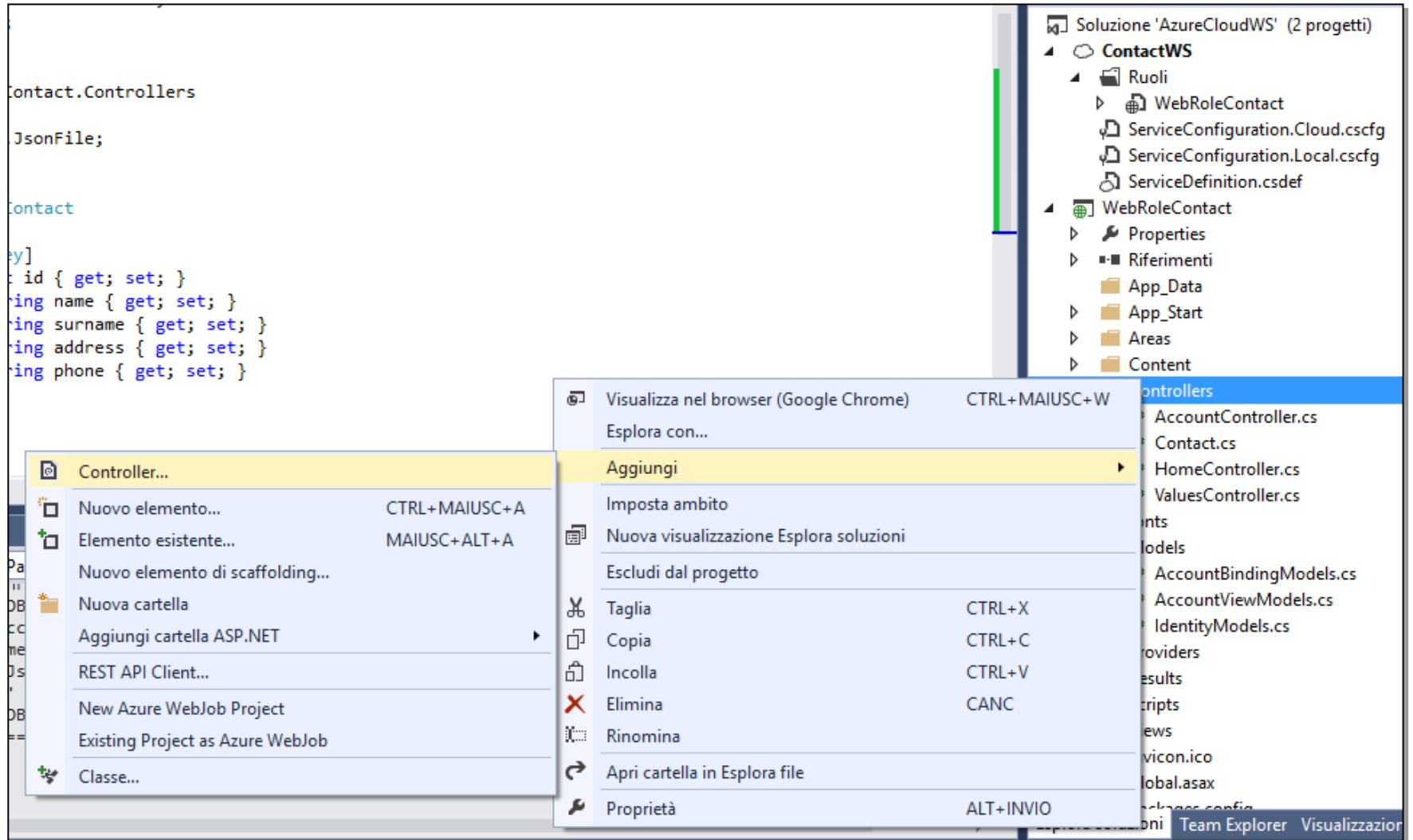
Other fields for  
the contact's table



```
}
```

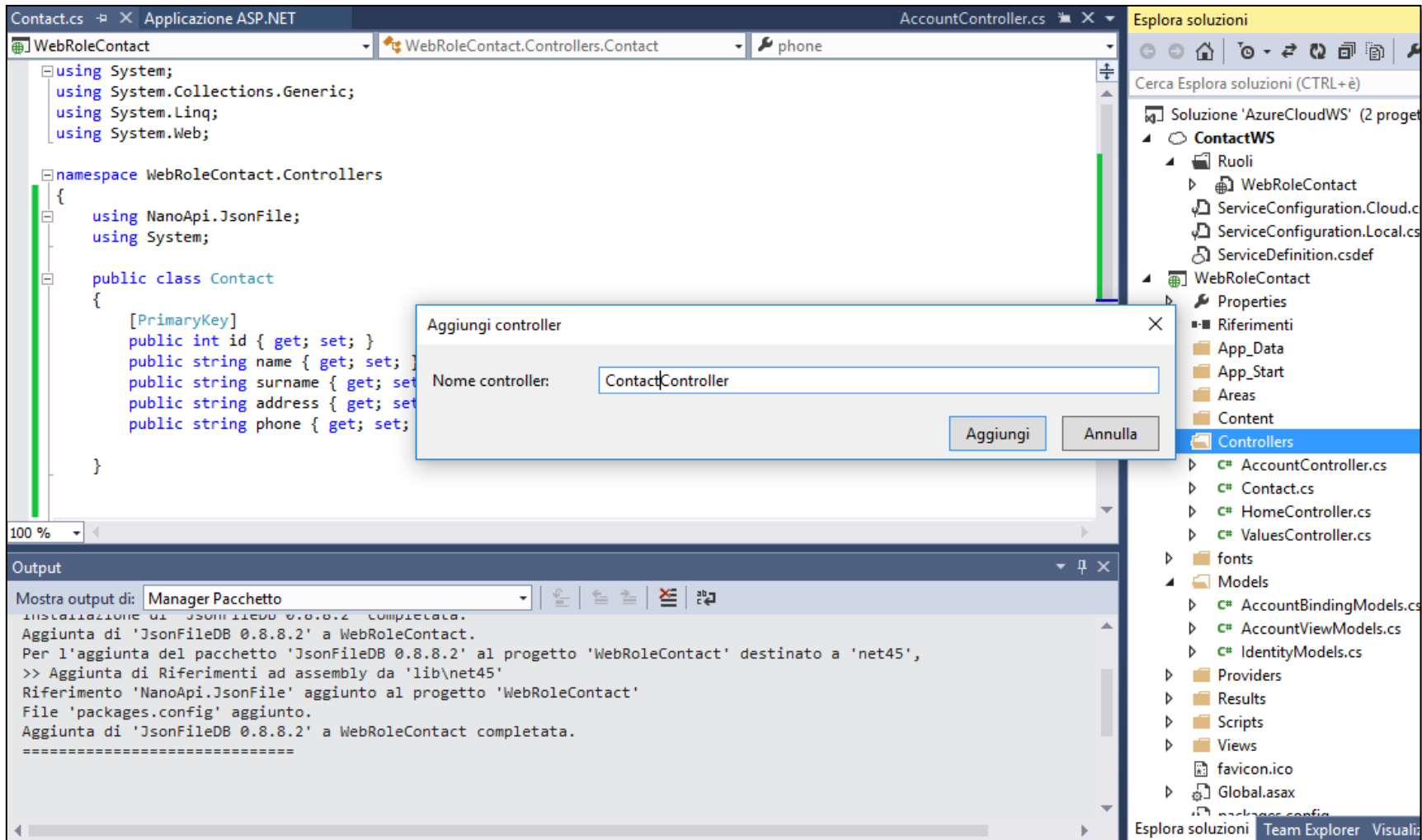
# Add a controller for the Contact class

- Create a class ContactController



# Add a controller for the Contact class

- Create a class ContactController choosing Web API 2 model with write/read operations



# Add a controller for the Contact class

```
public class ContactController : ApiController
{
    // GET: api/Contact
    public IEnumerable<string> Get() {
        return new string[] { "value1",
"value2" };
    }

    // GET: api/Contact/5
    public string Get(int id) {
        return "value";
    }

    // POST: api/Contact
    public void Post([FromBody]string value){}

    // PUT: api/Contact/5
    public void Put(int id, [FromBody]string
value)
    {}

    // DELETE: api/Contact/5
    public void Delete(int id) {}
}
```

- A base template for the controller has been created
- All the basic operation (GET, POST, PUT, DELETE) are created and ready to be implemented

# Complete and customize the ContactController class

```
[RoutePrefix("api/Contact")] // Used to define a base api path
```

```
public class ContactController : ApiController {  
  
    // GET: api/Contact  
    public IEnumerable<Contact> Get()  
    {  
        return Contact.list().ToArray();  
    }  
    // GET: api/Contact/5  
    public Contact Get(int id)  
    {  
        return Contact.searchById(id);  
    }  
    // DELETE: api/Contact/5  
    public void Delete(int id)  
    {  
        Contact.delete(id);  
    }  
    ...  
}
```

# Complete and customize the ContactController class

```
...
// POST: api/Contact <-- Used to add
public void Post() {
    NameValueCollection postData = getQueryStringParams();
    String name = postData.Get("name");
    String surname = postData.Get("surname");
    String address = postData.Get("address");
    String phone = postData.Get("phone");
    Contact.create(name, surname, address, phone);
}
// PUT: api/Contact/5 <-- Used to update
public void Put(int id) {
    NameValueCollection postData = getQueryStringParams();
    String name = postData.Get("name");
    String surname = postData.Get("surname");
    String address = postData.Get("address");
    String phone = postData.Get("phone");
    Contact.update(id, name, surname, address, phone);
}
...
```

# Complete and customize the ContactController class

...

```
//Used to parse parameters from query string
private NameValueCollection getQueryStringParams() {
    HttpContent requestContent = Request.Content;
    string queryString = requestContent.ReadAsStringAsync().Result;
    return HttpUtility.ParseQueryString(queryString);
}

[Route("GetByPhone")] // □ Used to customize api path
public IEnumerable<Contact> GetByPhone(string phone)
{
    return Contact.searchByPhone(phone);
}
}
```

# Add a basic controller for the Contact class

- After launching the application, the Contact APIs are automatically listed
- For each API method a detailed description is also generated

Contact	
API	Description
GET <a href="#">api/Contact/GetByPhone?phone={phone}</a>	No documentation available.
GET <a href="#">api/Contact</a>	No documentation available.
GET <a href="#">api/Contact/{id}</a>	No documentation available.
POST <a href="#">api/Contact</a>	No documentation available.
PUT <a href="#">api/Contact/{id}</a>	No documentation available.
DELETE <a href="#">api/Contact/{id}</a>	No documentation available.



# Add a basic controller for the Contact class

- For each API method a detailed description is also generated

## Request Information

### URI Parameters

Name	Description	Type	Additional information
id		integer	Required

### Body Parameters

None.

## Response Information

### Resource Description

#### Contact

Name	Description	Type	Additional information
id		integer	None.
name		string	None.
surname		string	None.
address		string	None.
phone		string	None.

# Contact API - Example of return formats

- Return formats are JSON e XML

## Response Formats

### application/json, text/json

Sample:

```
{
  "<id>k__BackingField": 1,
  "<name>k__BackingField": "sample string 2",
  "<surname>k__BackingField": "sample string 3",
  "<address>k__BackingField": "sample string 4",
  "<phone>k__BackingField": "sample string 5"
}
```

### application/xml, text/xml

Sample:

```
<Contact xmlns:i="http://www.w3.org/2001/XMLSchema-instance" xmlns="http://schemas.datacontract.org/2004/07/WebRoleContact.Models">
  <_x003C_address_x003E_k__BackingField>sample string 4</_x003C_address_x003E_k__BackingField>
  <_x003C_id_x003E_k__BackingField>1</_x003C_id_x003E_k__BackingField>
  <_x003C_name_x003E_k__BackingField>sample string 2</_x003C_name_x003E_k__BackingField>
  <_x003C_phone_x003E_k__BackingField>sample string 5</_x003C_phone_x003E_k__BackingField>
  <_x003C_surname_x003E_k__BackingField>sample string 3</_x003C_surname_x003E_k__BackingField>
</Contact>
```

# How to make API calls

- To test our application we can use a REST client to make API calls

The screenshot shows the Chrome Web Store page for the 'Advanced REST client' extension. The page header includes the extension's icon, name, a link to the developer's website, a star rating of 5 stars (11748 reviews), a link to 'Strumenti per sviluppatori', and a user count of 951.728. Navigation tabs for 'PANORAMICA', 'RECENSIONI', 'ASSISTENZA', and 'CORRELATI' are visible. The 'CORRELATI' tab is active, displaying a grid of related extensions. Below this, the 'Altro da questo sviluppatore' section shows other extensions by the same developer.

Correlati			
<b>JavaScript Editor</b> ★★★★★ (160) 	<b>Cog - System Info Viewer</b> ★★★★★ (128) 	<b>twerk</b> ★★★★★ (546) 	<b>ShiftEdit</b> ★★★★★ (1413) 
<b>Cookies</b> ★★★★★ (3503) 	<b>Nitrous</b> ★★★★★ (165) 	<b>Codenvy</b> ★★★★★ (560) 	<b>HTML Editey</b> ★★★★★ (225) 

Altro da questo sviluppatore			
<b>RegExp Tester</b> ★★★★★ (12) 	<b>Chrome RSS reader.</b> ★★★★★ (11) 	<b>Screen Reader for Google Chrome</b> ★★★★★ (25) 	<b>ARC cookie exchange</b> ★★★★★ (7) 

# Advanced REST client

The screenshot displays the Advanced REST client interface. At the top, the title bar shows standard window controls. Below it, the 'Request' tab is active, with a URL bar containing 'http://localhost:49868/api/Contact'. To the right of the URL bar is a 'Use XHR' toggle switch and a save icon. Below the URL bar, the HTTP method is set to 'GET', with radio buttons for POST, PUT, and DELETE, and a dropdown for 'Other methods'. Three tabs are visible: 'Raw headers', 'Headers form', and 'Headers sets'. A 'SEND' button is located on the right side of the request area. The response section shows a status of '200: OK' with a loading time of '1046 ms'. Below this, four tabs are present: 'Response headers (10)', 'Request headers (0)', 'Redirects (0)', and 'Timings'. The 'Response headers (10)' tab is selected, displaying the following headers:

- Cache-Control: no-cache
- Pragma: no-cache
- Content-Type: application/json; charset=utf-8
- Expires: -1
- Server: Microsoft-IIS/8.0
- X-AspNet-Version: 4.0.30319
- X-Sourcefiles: =?UTF-8?B?YzpcdXNlcuNcbG9yaXNcZG9jdW1lbnRzXHZpc3VhbCBzdHVkaW8gMjAxM1xQcm9qZWNOc1xBenVvZUNsb3Vku2VydmljZTJcV2ViUm9sZUNvbnRhY3RcYXBpXENvbnRhY3Q=?=
- X-Powered-By: ASP.NET
- Date: Thu, 26 May 2016 19:40:57 GMT

# How to add a new contact trough API

Request

Use XHR

> http://localhost:49868/api/Contact

GET

POST

PUT

DELETE

Other methods

Custom content type

Raw headers

Headers form

Headers sets

Raw payload

Data form

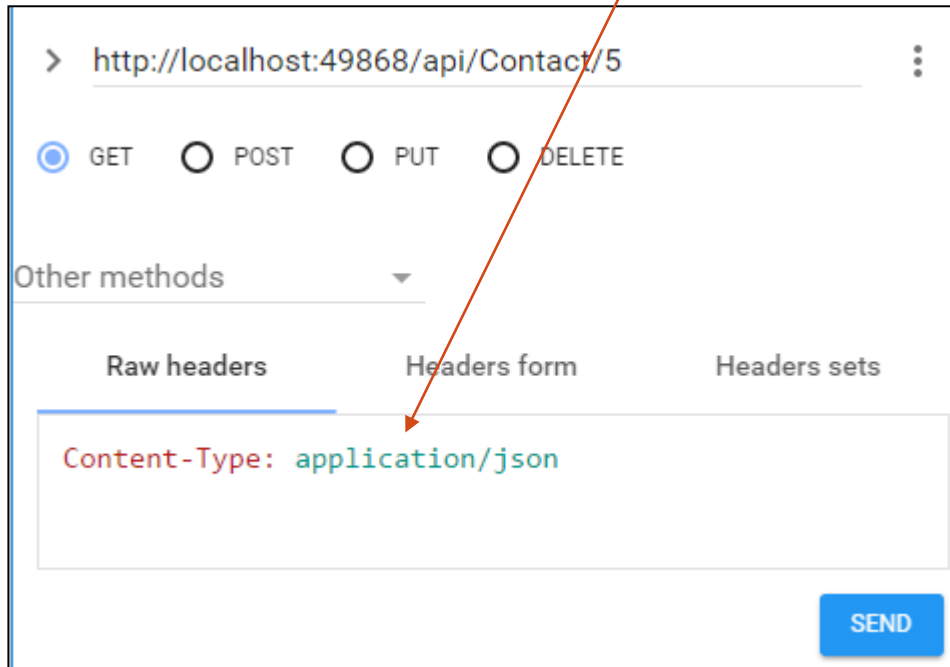
Files (0)

name=Sara&surname=Mimimi&address=Via senza nome 1&phone=123456

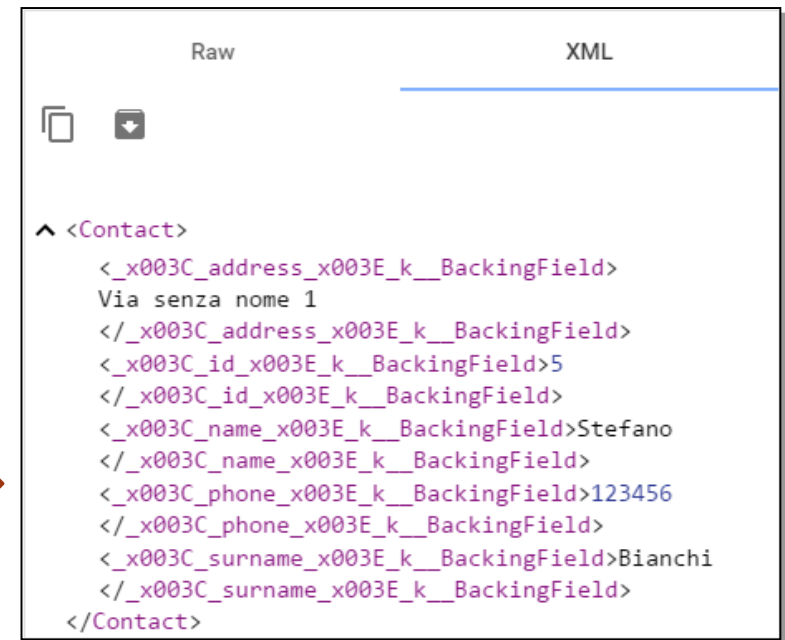
SEND

# How to add a get contact details trough API

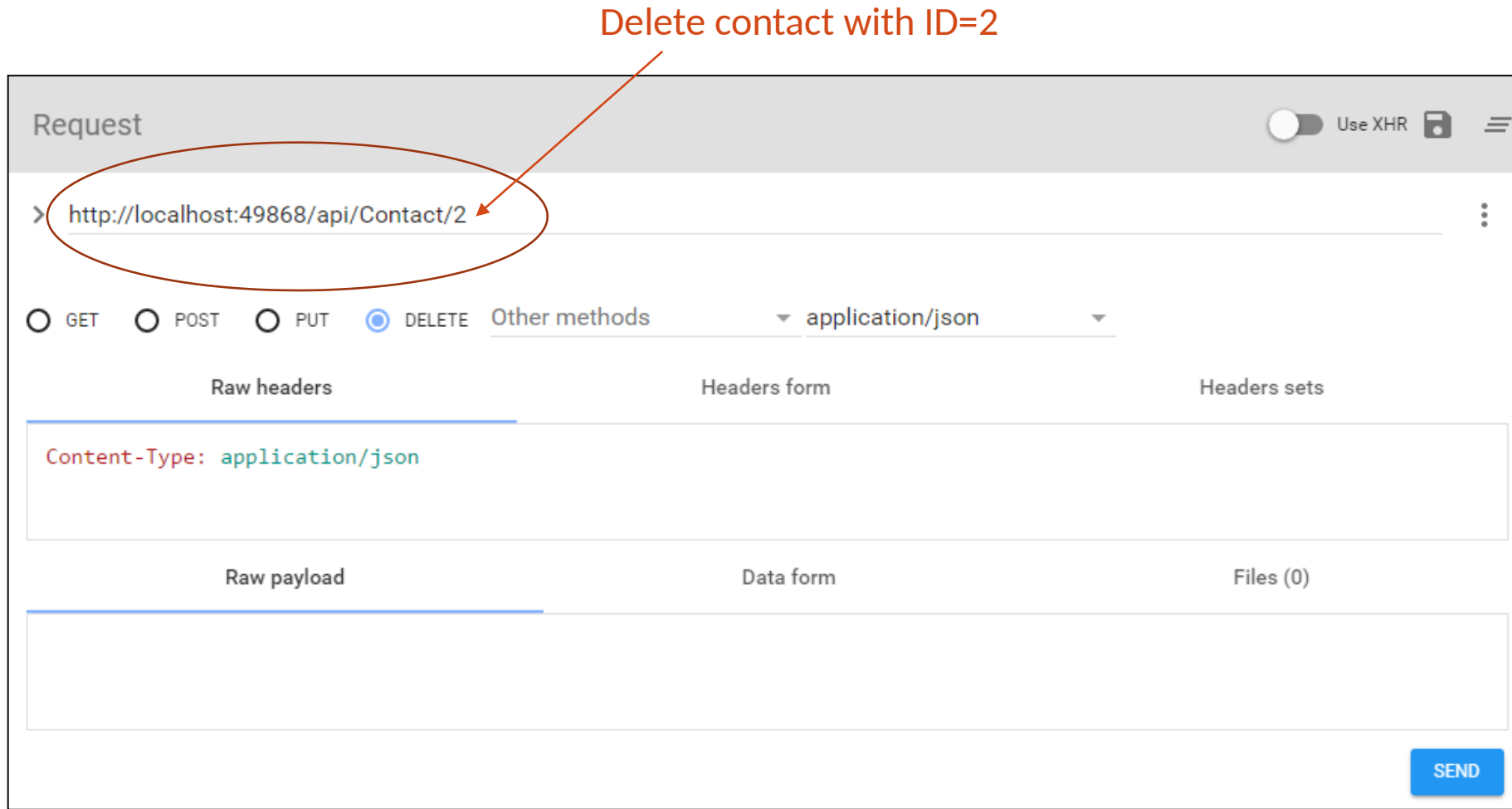
The response message must be in json format



Instead, to get a response in xml format  
Use «application/xml»



# How to add delete a contact trough API



# How to list contacts through API

>

☒ GET ☐ POST ☐ PUT ☐ DELETE

Other methods ▾

Raw headers Headers form Headers sets

Content-Type: application/json

SEND

Raw JSON

```
[7]
-0: {
  "k__BackingField": 1
  "k__BackingField": "Pippo"
  "k__BackingField": "Neri"
  "k__BackingField": "Via dei Gelsomini,1"
  "k__BackingField": "3381234546"
}
-1: {
  "k__BackingField": 3
  "k__BackingField": "Sara"
  "k__BackingField": "Grigip"
  "k__BackingField": "Via senza nome 1"
  "k__BackingField": "123456"
}
-2: {
  "k__BackingField": 4
  "k__BackingField": "Pippo"
  "k__BackingField": "Neri"
  "k__BackingField": "Via senza nome 1"
  "k__BackingField": "123456"
}
-3: {
  "k__BackingField": 5
  "k__BackingField": "Stefano"
  "k__BackingField": "Bianchi"
  "k__BackingField": "Via senza nome 1"
  "k__BackingField": "123456"
}
```