

G. ASWIN

☎ +91-70032-15871 ✉ aswin.g.rns@gmail.com in linkedin.com/in/g-aswin 🌐 g-aswin.github.io 📄 LeetCode: g_aswin

WORK EXPERIENCE

AirProbe (Dronebase)

Mar 2022 – Present

Software Development Intern (Backend)

EDUCATION

RNS Institute of Technology, Bangalore

Aug 2019 – Jun 2023

B.E. in Computer Science and Engineering

CGPA: 9.4/10

Kendriya Vidyalaya No. 2 Salt Lake, Kolkata

Apr 2018 – Mar 2019

Senior Secondary, CBSE

Marks: 91.2%

PROJECTS

I-Did-This-Today | A web application built using Flask ↗

(Aug 2021)

- Uses Flask on the backend, and frontend design made from scratch using HTML, CSS, JS & bootstrap.
- The app can handle multiple users individually (Google OAuth authentication). All the data is stored in a Heroku PostgreSQL server. The app is also deployed in heroku (i-did-this-today.herokuapp.com).

LanJudge | An online judge for evaluating programs ↗

(Ongoing)

- A web app which uses Go for backend.
- Users submit their code and select a language, and LanJudge will execute that code for test inputs and prints the output.
- The code execution engine is written completely in C, with many UNIX API functions like *execl* and *fork* to create and run the user input code as a process.

Bored | A native Android application ↗

(Sep 2020)

- My final project for CS50X by Harvard, built using Java in Android Studio. Internally uses an SQLite database and API calls to BoredAPI. The app UI/UX follows Google's Material Design guidelines.
- This app suggests us fun/productive activities that we can do when we feel bored.

Simulating a Deterministic Finite Automata in ARM7 Machine Code ↗

(Jul 2021)

- Software simulation of any Deterministic Finite Machine using ARM programming to simulate the machine's output. This project was made as a demonstration of both DFA concepts and writing ARM instructions.
- The instructions were written in ARM assembly language for ARM7 (Big Endian) architecture in Keil UVision4 IDE.

Friend Recommendation Algorithm | Built using C language ↗

(May 2021)

- A menu driven program written in C which uses concepts of graph theory, file handling and graph algorithms.

"Data Warehousing: The seed of data science" | A survey paper ↗

(May 2021)

- Studied data warehousing and how they have evolved by analysing the patterns and trends from 10 sources.

TECHNICAL SKILLS

Languages: Python, Go, C, C++, Bash, Java, SQL, HTML, CSS

Technologies/Frameworks: Git, Flask, Android, Selenium, PostgreSQL, SQLite, ARM, Heroku, Chart.js, Postman

KEY COURSES

- | | | |
|----------------------------------|-------------------------|---------------------|
| • Data Structures and Algorithms | • Computer Networks | • Compiler Design |
| • Database Management Systems | • Computer Organization | • Operating Systems |

ACHIEVEMENTS / EXTRACURRICULAR

- Conducted and co-presented a workshop on Github for juniors as part of a student club (BigO).
- 3rd Position out of 300+ participants in State Level (Karnataka) C programming contest.
- Placed 2nd out of 200+ participants in Codeflix hosted by Google Developer Students Club RNSIT.
- Facilitated & co-authored on problems for college level programming contests (Google Developer Students Club RNSIT).