G. ASWIN

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EXPERIENCE

Indian Institute of Technology, Guwahati | Research Intern (under Prof. Gaurav Trivedi)

May 2022 - Present

- Explored the internals of code-generation in GCC compiler.
- Adding new instructions to the GCC backend for the RISC-V platform and using QEMU to emulate a RISC-32 processor.

AirProbe (Dronebase.com) | Software Development Intern (Backend)

Mar 2022 - May 2022

- Facilitated a complete overhaul of the testing architecture by removing the need of populating database assets, resulting in a significant performance boost while running tests for applications.
- Wrote PyTests for various existing routes with the help of Postman and fixed bugs.
- Organized, cleaned and analysed application data consisting of multiple large data files, using Pandas.

EDUCATION

RNS Institute of Technology, Bangalore

Aug 2019 – Jun 2023

B.E. in Computer Science and Engineering

CGPA: 9.08

Kendriya Vidyalaya No. 2 Salt Lake, Kolkata

Apr 2018 - Mar 2019

Senior Secondary, CBSE

Marks: 91.2 %

PROJECTS

I-Did-This-Today | A web application built using Flask **□**

Flask, HTML, CSS, JS, Bootstrap, PostgreSQL, Heroku

- Used Flask and PostgreSQL on the backend, and frontend design made from scratch using HTML, CSS, JS & Bootstrap.
- The app uses Google OAuth authentication, and is deployed in Heroku (i-did-this-today.herokuapp.com).

LanJudge | An online judge for evaluating programs **☐**

GoLang, C, Unix System Calls

- Users submit their code and select a language, and LanJudge executes that code for test inputs and prints the output.
- Code execution engine is written in C, with UNIX API functions used to create and run user input programs as processes.

Bored | A native Android application **☑**

Android, Java, SQLite, Material UI

- My final project for Harvard's CS50x course, an app that suggests us fun/productive activities to do when bored.
- Internally uses an SQLite database and API calls to BoredAPI. The UI/UX follows Google's Material Design guidelines.

Xv6 Operating System | Summer Bootcamp project at CSERL, IIT Bombay (ongoing)

Xv6 OS, Unix

- Adding user programs and making system calls in Xv6 OS.
- Implementing core OS fuctionalities in Xv6, including memory management and process synchronisation.

Simulating a Deterministic Finite Automata in ARM7 Machine Code 2

ARM, Keil UVision4

- Software simulation of any Deterministic Finite Machine using ARM programming to simulate the machine's output.
- Instructions written in ARM assembly language for ARM7 (Big Endian) architecture in Keil UVision4 IDE.

Friend Recommendation Algorithm

- A menu driven program written in C which uses concepts of graph theory, file handling and graph algorithms.

"Data Warehousing: The seed of data science" | A survey paper 2

- Studied data warehousing and how they have evolved by analysing the patterns and trends from 10 sources.

RELEVANT COURSEWORK

NPTEL Certification: Design and Engineering of Computer Systems (A course on Distributed Computing by IIT Bombay)
B.Tech Courses: Data Structures, Algorithms, Databases, Computer Organization, Operating Systems, Compilers, Networking

TECHNICAL SKILLS

Languages: Python, Go, C, C++, Bash, Java, SQL, HTML, CSS

Technologies / Frameworks: Git, Flask, Android, Selenium, PostgreSQL, SQLite, ARM, Heroku, Chart.js, Postman, GCC

ACHIEVEMENTS / EXTRACURRICULAR

- Conducted and co-presented workshops on GitHub for juniors as part of a student club (BigO) [37]
- 3rd Position out of 300+ participants in State Level (Karnataka) C programming contest 🗹
- Placed 2nd out of 200+ participants in Codeflix hosted by Google Developer Students Club RNSIT ☑
- Facilitated & co-authored on problems for college-level programming contests (Google Developer Students Club RNSIT)