

- 1.) Write a recursive function `replaceValues` that replaces every occurrence of `x` in nodes of the list by `y`:

```
void replaceValues(Nodetype<T> *p, int x, int y)
{
    if (p == nullptr)
        return;

    replaceValues (p->next, x, y);

    if (p->info == x)
        p->info = y;
}
```

- 2.) Write a recursive function that removes all nodes containing `x` from a list. Since the first node pointer may be deleted it is passed in by reference.

```
void replaceValues(Nodetype<T> * &p, int x)
{
    if (p == nullptr)
        return;

    replaceValues(p->next, x);

    if (p->info == x){
        p->prev->next = p->next;
        p->next->prev = p->prev;
        delete p;
    }
}
```