

## Topic 6: Secret Key Management

Understand crypto secret key management issues and their distribution methods

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*Source: Main textbook: 20.6, 21.5*

*Some slides are based on the slides by Lawrie Brown prepared for the text book*

## Overview

- ❑ Key Management Issues
- ❑ Symmetric Key Establishment
  - Symmetric Key Agreement: Diffie-Hellman (DH) algorithm/protocol
  - Symmetric Key Distribution
    - using symmetric key encryption
    - using public-key encryption
- ❑ Conclusion

## Key Management Issues

- ❑ Key management is the hardest part of cryptography
  - How should keys be generated so that they can not be easily guessed?
  - How to securely store keys so that they can not be easily stolen?
  - How could keys be delivered to their intended recipients securely?
  - How could two entities agree on, or establish, a key securely?
  - How are keys revoked and replaced?
  - ‘People’ and ‘management’ are at the centre of some of these issues
- ❑ For symmetrical ciphers - how to keep keys **secret**?
- ❑ For public-key ciphers - how to ensure private key secret and public keys **trust-worthy**?

## Key Management Issues - Keys spaces

- Number of possible keys (key space) given various constraints:

|                                 | 6-bytes         | 8-bytes         |
|---------------------------------|-----------------|-----------------|
| Lowercase letters(26)           | $3.1 * 10^8$    | $2.1 * 10^{11}$ |
| Lowercase letters & digits (36) | $2.2 * 10^9$    | $2.8 * 10^{12}$ |
| Alphanumeric characters (62)    | $5.7 * 10^{10}$ | $2.2 * 10^{14}$ |
| Printable characters (95)       | $7.4 * 10^{11}$ | $6.6 * 10^{15}$ |
| ASCII characters (128)          | $4.4 * 10^{12}$ | $7.2 * 10^{16}$ |

## Key Management Issues - Keys spaces

❑ Exhaustive search (assume  $10^6$  attempts/second):

|                                 | 6-bytes    | 8-bytes    |
|---------------------------------|------------|------------|
| Lowercase letters(26)           | 5 minutes  | 2.4 days   |
| Lowercase letters & digits (36) | 36 minutes | 33 days    |
| Alphanumeric characters (62)    | 16 hours   | 6.9 years  |
| Printable characters (95)       | 8.5 days   | 210 years  |
| ASCII characters (128)          | 51 days    | 2300 years |

## Key Management Issues - Keys spaces

### □ Main points

- Giving various constraints on the input string can greatly reduce the number of possible keys (key space), making ciphertexts much easier to break!
- Computer power increases all the time ...
  - If you expect your keys to stand up against brute-force attacks for 10 years, plan accordingly.

## Key Management Issues – Key generation

- ❑ Good keys are random numbers.
- ❑ Users tend to choose less random keys.
- ❑ Which of these keys is more random (more difficult to guess) - *Barney1* or *\*9(hH/A?*
- ❑ **Remember:** a smart brute-force attacker doesn't try all possible keys in numeric order; he will try the obvious ones first.
- ❑ What is a random number?
  - Given an integer,  $k > 0$ , and a sequence of numbers,  $n_1, n_2, \dots$ , an observer can not predict  $n_k$  even if all of  $n_1, \dots, n_{k-1}$  are known.

## Key Management Issues - Key generation

- ❑ Ordinary random number generation functions, e.g. `java.util.Random`, is not good enough for this purpose.
- ❑ Use a cryptographically secure pseudo-random-number generator, e.g. `SecureRandom` class in `java.security` package, or a reliably random source.
- ❑ Physical sources of random numbers
  - Based on nondeterministic physical phenomena, e.g. atmospheric noise,
  - stock market data, etc.



## Key Management Issues - Key generation

- ❑ Some pseudo-random numbers are generated from a **strong mixing function**
  - that takes two or more inputs having some **randomness** (e.g. CPU load, arrival times of network packets), but produces an output each bit of which depends on **some nonlinear function** of all the bits of the inputs.
  - Cryptographic hashing functions and encryption algorithms (e.g. MD5, SHA3 and AES) are examples of the strong mixing function.
  
- ❑ For example, in a UNIX system, you may use the process state at a given time (**date ; ps aux**) as the input to a **MD5** function to generate a pseudorandom number, where 'ps aux' lists all the information about all the processes on the system.

## Key Management Issues - Key storage

- ❑ You must protect the key to the same degree as all the data it encrypts.
  - Why would one bother to go through all the trouble of trying to break the cipher system if he can recover the key because of sloppy key storage procedures?
  - Why would one spend \$10 million building a cryptanalysis machine if he could spend \$1000 bribing a clerk?

## Key Management Issues - Key storage

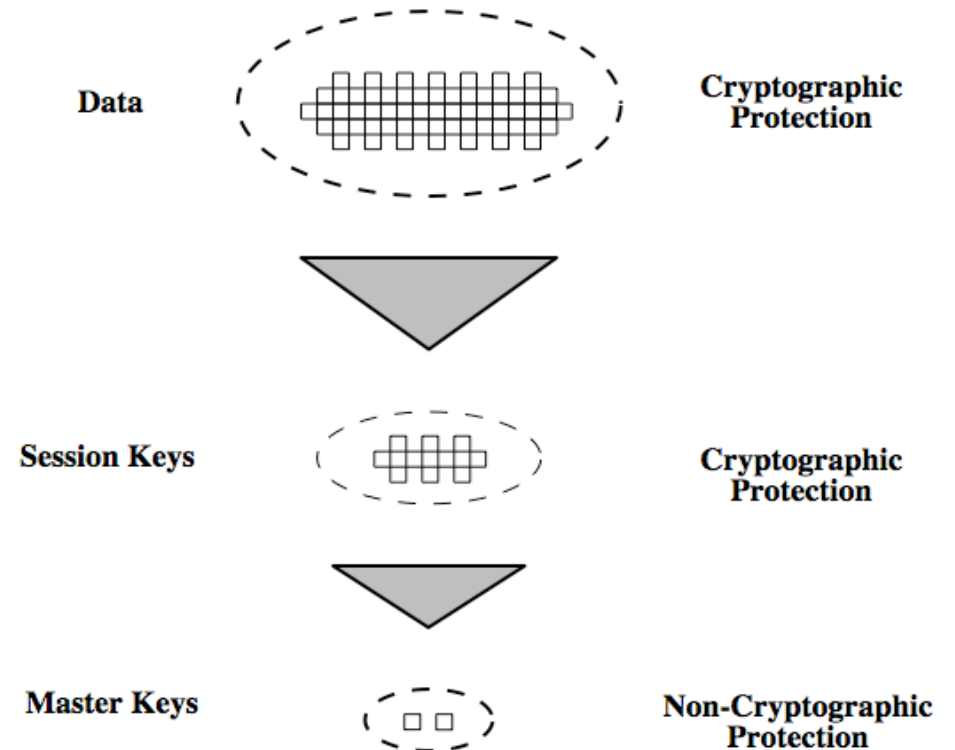
- ❑ Attackers may defeat **access control mechanisms**, so should always encrypt the file containing keys.
- ❑ If possible, a key should not come out of the device generating the key.
- ❑ A key should never appear unencrypted outside the encryption device.
- ❑ Try not to store your key on a medium connected to the network.
- ❑ Key may be resident in memory, and attackers may be able to access it via, e.g. malware
  - Use a physical token to store the key (e.g. a smart card) and protect the token with a PIN number.
  - Card can be stolen, so **splitting a key into two halves**, store
    - one half in the machine, and
    - another half in the card.
- ❑ **Splitting a key,  $K$ , into two halves ( $k_1, k_2$ ):  $k_2 = k_1 \text{ xor } K$**

## Key Management Issues – more issues

- ❑ Key access to make sure only authorized users could gain access to some specific keys.
- ❑ Key updates to ensure key freshness (forward secrecy).
- ❑ Key deletions to discard any unrequired keys securely.
- ❑ Key usage auditing to ensure keys are used properly and securely.

## Key Hierarchy

- ❑ Usually there is a key hierarchy
  - Master key/secret (key encryption key)
    - used to establish/distribute session keys
  - Session key (data encryption key)
    - used to encrypt data/message
    - for one logical session only



## Session Keys

- ❑ More often a symmetric key is used, more likely it may be compromised.
- ❑ Generate and use a symmetric (secret) key for one session only  
→ session key.
- ❑ Using different session keys in different sessions can
  - limit available ciphertexts for cryptanalysis.
  - limit exposure (both in time period and amount of data) in an event of key compromise.
- ❑ To avoid long-term storage of a large number of secret keys, we only generate them when they are needed.

## Session Key Establishment

### □ Session key establishment solutions

#### ➤ Key agreement (exchange) protocols

- A shared secret (master or session secret) is derived by the parties as a function of information contributed by each, such that no party can predetermine the resulting value - **Diffie-Hellman (DH)** protocol.

#### ➤ Key transportation/distribution protocols

- Without any use of a public-key cipher (PKC)
  - Session keys are generated and distributed using symmetric-key cipher and with the help of a third party - the **Needham-Schroeder protocol**.
- With the use of a public-key cipher
  - One party creates a secret value (session key), and securely transfers it to the other party **using the recipient's public key**.

## Session Key Establishment

- There are other issues that should be considered
  - **Key secrecy and entity/key authentication**
    - Assurance: no other party (outsiders - apart from the entities involved) could gain access to the established session key.
    - The session key is established with the intended entities.
    - Key confirmation: asking the other entity (possibly unidentified) to demonstrate that he has the knowledge of the key by
      - producing a one-way hash value of the key; or
      - encrypting some known data (e.g. nonce) with the key.
  - **Key freshness**
    - Assurance: the key is fresh, i.e. not used before.



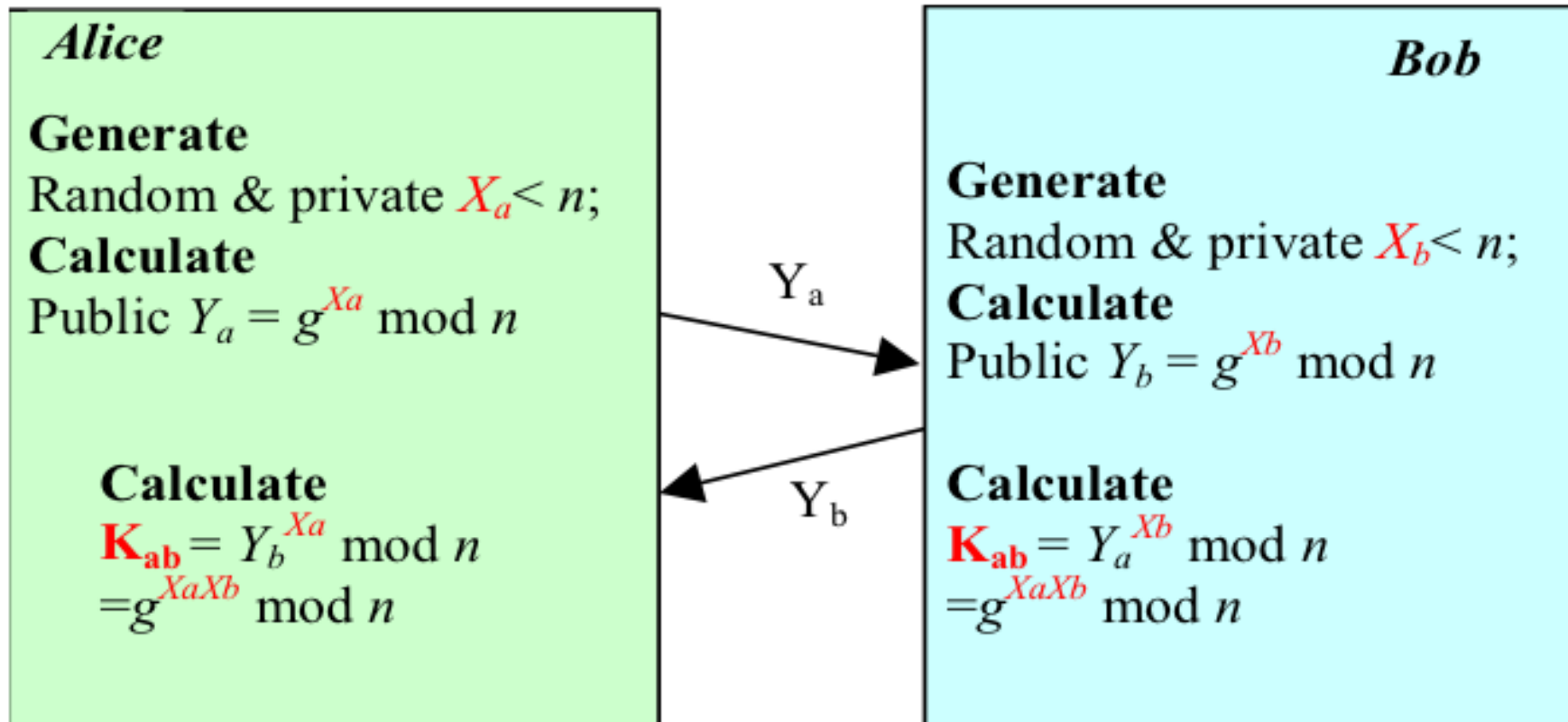
## Diffie-Hellman Algorithm/Protocol

- ❑ DH was the 1st public-key algorithm ever invented - back in 1976.
- ❑ **DH key exchange** protocol allows two parties who have never met before to exchange messages **in public** and collectively generate a key that is private to them, and none of the parties could predetermine the key.
- ❑ Its security is based on the **difficulty of calculating discrete logarithms** in a finite field.
  - Given integers  $y$  and  $g$  and prime number  $n$ , compute  $x$  such that  $y = g^x \bmod n$ .
  - This is computationally infeasible if  $n$  is sufficiently large.

## Diffie-Hellman Algorithm/Protocol

- ❑ Assuming two parties, *Alice* and *Bob*, take part in the exchange.
- ❑ Initial condition
  - *Alice* and *Bob* agree on two large integers,  $g$  and  $n$ ;
  - $n$  - prime number that serves as the modulus.
  - $g$  - random number that serves as the basis, with  $1 < g < n$ .
  - $g$  and  $n$  do not have to be secret.
- ❑ Definition
  - *Alice* has private key  $X_a$ , and public key  $Y_a$ .
  - *Bob* has private key  $X_b$ , and public key  $Y_b$ .

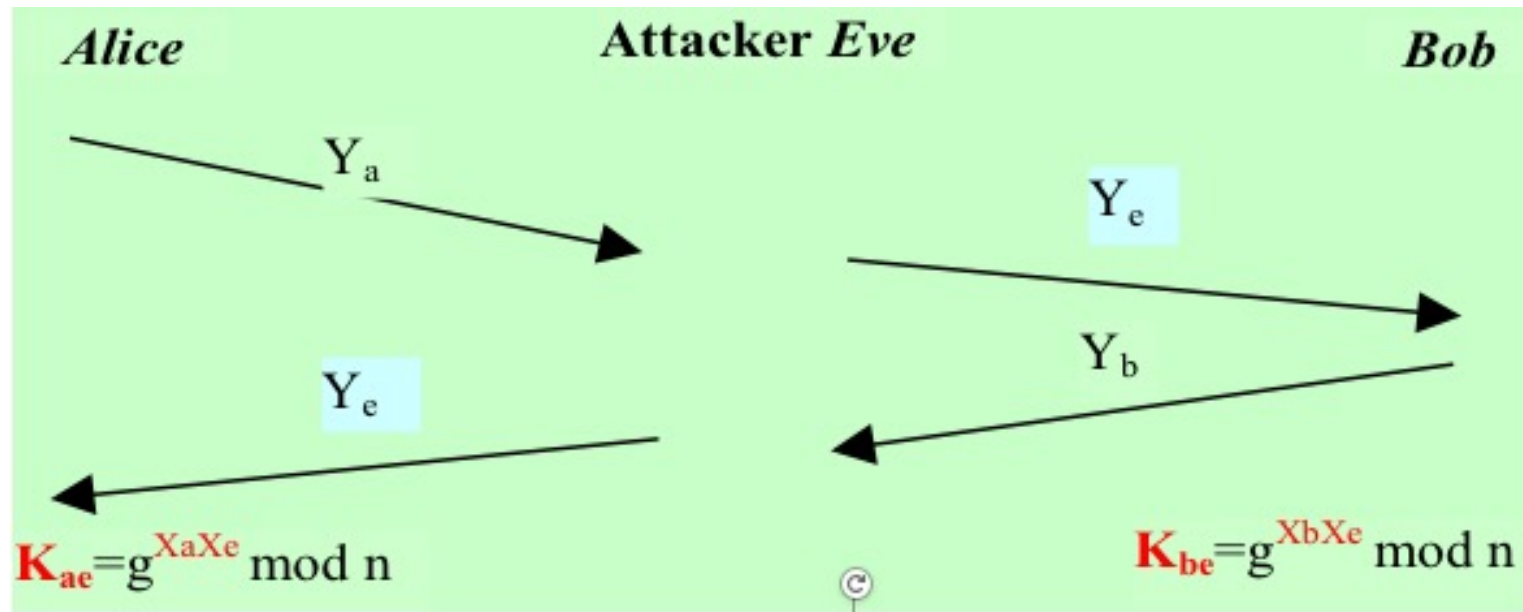
## Diffie-Hellman Algorithm/Protocol



## Diffie-Hellman Protocol

- ❑ It resists passive attacks such as eavesdropper, as calculating a discrete logarithm is a computationally hard problem.
- ❑ There is **one problem** - neither party knows who it shares the secret with! So it is vulnerable to active, **man-in-the-middle attacks**, as to be illustrated shortly.

## Diffie-Hellman Protocol - Man-in-the-middle attack



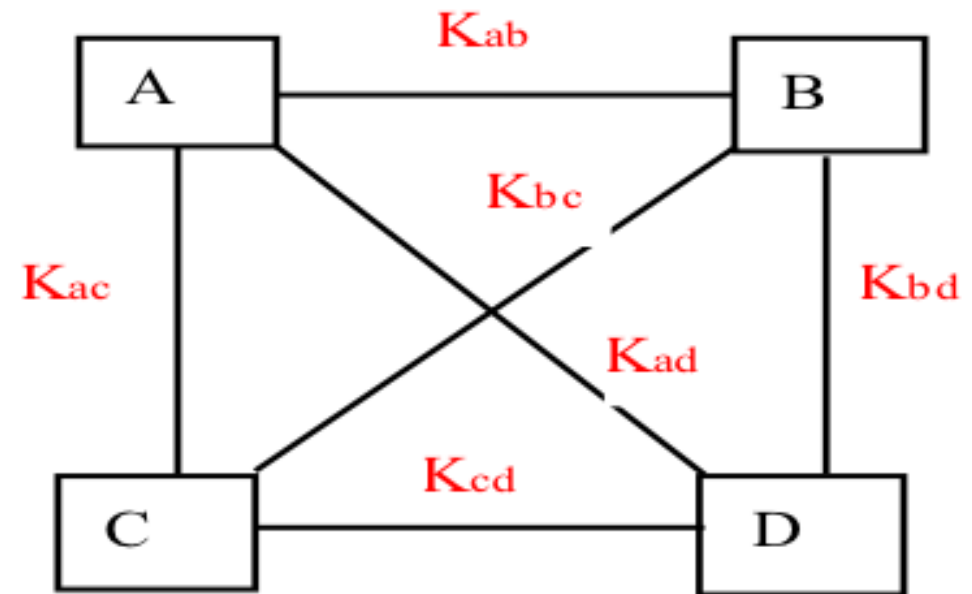
- ❑ *Alice (Bob)* thought she shares a key with *Bob (Alice)*, but actually with *Eve*.
- ❑ So the attacker *Eve* can intercept and read any messages encrypted **without been detected** by *Alice* and *Bob* .

## Symmetric Key Distribution without using PKC

- ❑ Symmetric key distribution using symmetric key encryption - Needham-Schroeder Protocol.
- ❑ This protocol is widely used in single sign on (SSO) solutions, e.g. window domain authentication, Kerberos.

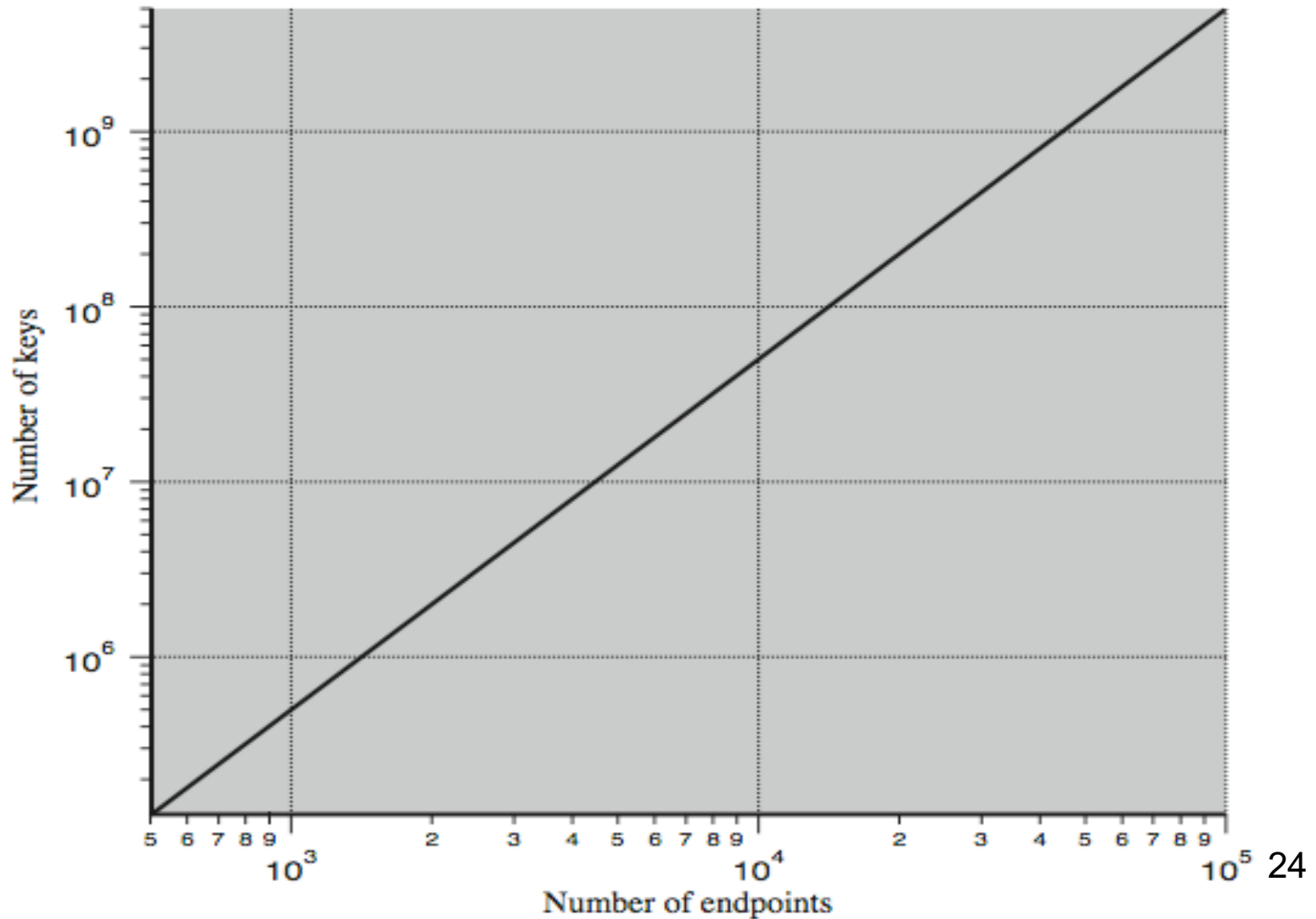
## Distribution without using PKC – Approach-One

- ❑ *Approach One*: Given  $n$  users (parties/nodes) to communicate with each other, the system needs  $n(n-1)/2$  keys.
- ❑ As  $n$  increases, the number of keys becomes untenable for everyone.
- ❑ The  $n^2$  problem!



**One hierarchical Key distribution.**

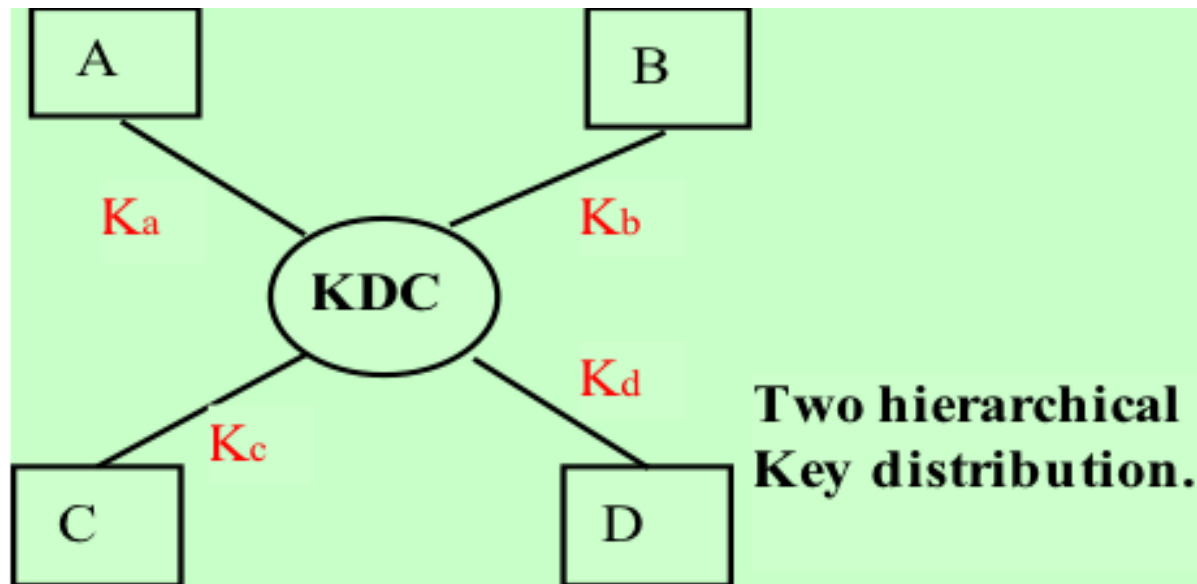
## Distribution without using PKC - Scalability problem





## Distribution without using PKC – Approach-Two

- *Approach Two*: use a key distribution centre (*KDC*) or security server.
  - A key hierarchy, e.g. two hierarchical approach - *master keys* (*long-term keys*) and *session keys* (*valid just for one session*).



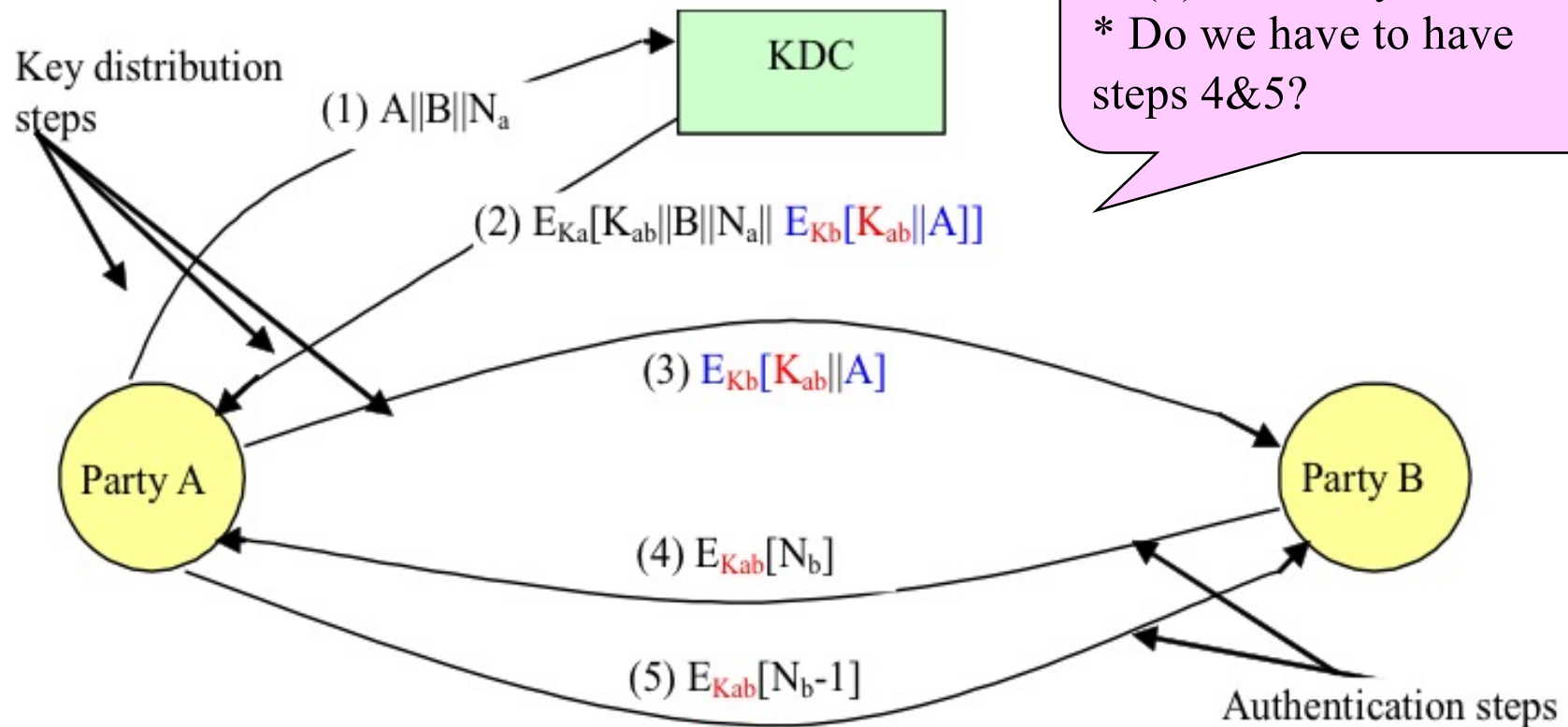
## Distribution without using PKC – Approach-Two

- ❑ A unique **master key**, shared between a pair of user/*KDC*, is for session key distribution.
- ❑ A session key is to secure a particular session.
- ❑ **Benefit** of using Approach Two
  - Reduces the scale of the problem - reduces the  $n^2$  problem to an  $n$  problem, thus making the system more scalable.
- ❑ **But:**
  - The need to trust the intermediaries - KDC.
    - KDC has enough information to impersonate anyone to anyone. If it is compromised, all the resources in the system are vulnerable.
  - KDC is a single point of failure.
  - KDC may be a performance bottleneck.

## Distribution without using PKC - Needham-Schroeder Protocol

- ❑ The Needham-Schroeder is a **key distribution protocol**.
- ❑ It uses Approach-Two. That is:
  - both parties,  $A$  and  $B$ , shares a secret key with the KDC,  $K_a$  and  $K_b$ ;
  - $A$  and  $B$  wishes to establish a secure communication channel, i.e. establish a shared one-time session key  $K_{ab}$ , for use between  $A$  and  $B$  in this session.
- ❑  $N_a$ ,  $N_b$  are nonces (random challenges), generated by  $A$  and  $B$  respectively, to keep messages fresh.

## Distribution without using PKC - Needham-Schroeder Protocol



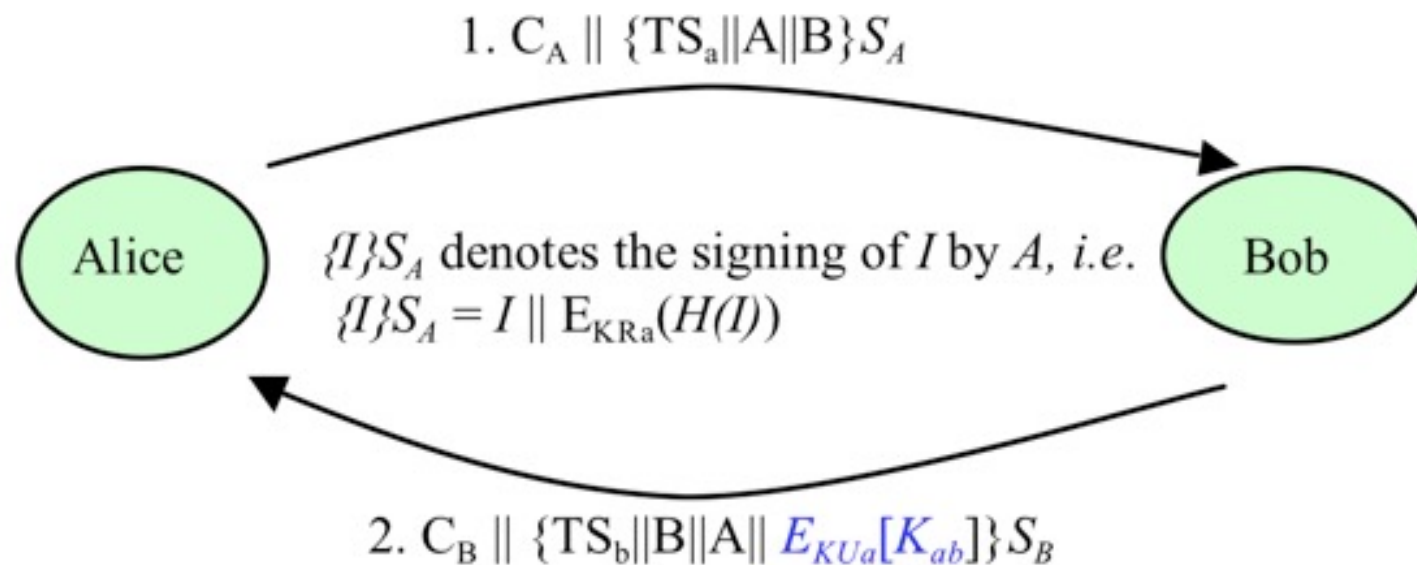
## Distribution without using PKC - Needham-Schroeder Protocol

- (1) *A* sends a request to *KDC* for a session key to establish a secure channel with *B*.
  - (2) *KDC* generate a random number  $K_{ab}$ , and replies with the response containing
    - session key  $K_{ab}$ .
    - original request enables *A* matching the response with the request.
    - an item (the session key and *A*' s identity) which only *B* can view.
  - (3) *A* forwards the item to *B*.
- At this point, the session key is securely delivered to A and B, and they may begin secure communication.*
- (4) *B* sends a nonce  $N_b$  to *A* encrypted using the new session key.
  - (5) *A* responds with  $N_b-1$ .

*Steps (4) & (5) assure B that the message received in (3) was not a replay, i.e. to authenticate A.*

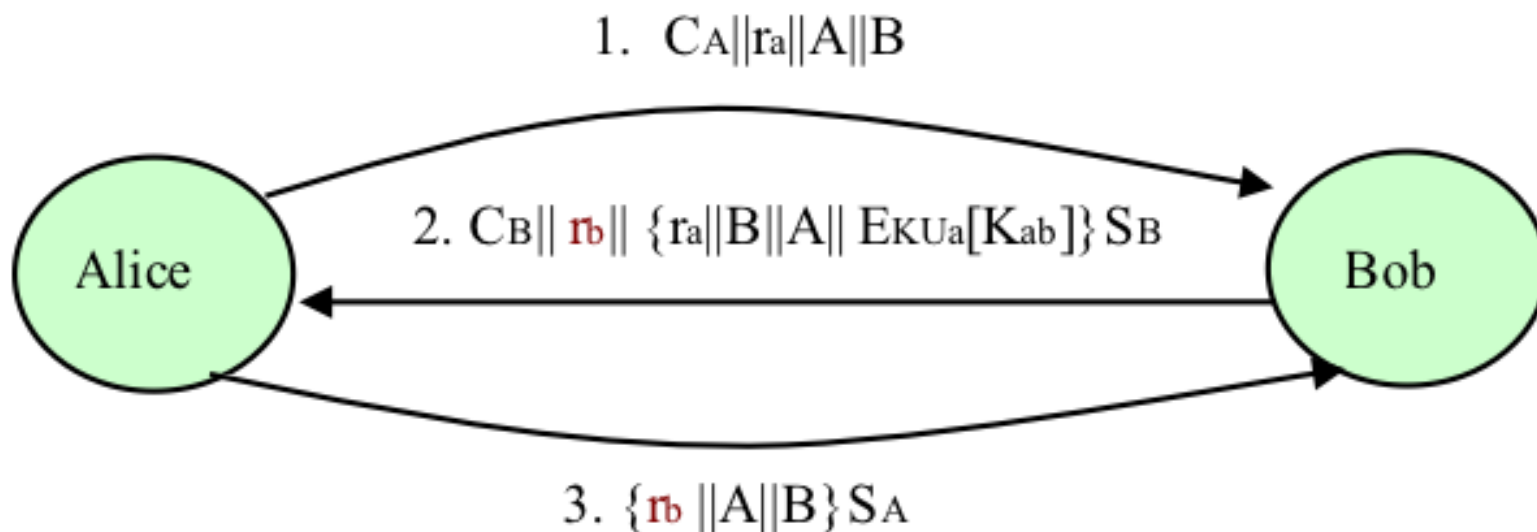
## Symmetric Key Distribution using PKC – Two passes

- ❑ Secret key distribution with mutual authentication using public key cipher + **timestamps**.  $C_A$  and  $C_B$  are, respectively, Alice's and Bob's certificates.



## Symmetric Key Distribution using PKC - Three passes

- ❑ Symmetrical key distribution with mutual authentication using public key cipher + **nonces** (random numbers).
- ❑ In both of these two protocols, entity authentication is done by using digital signatures.



## A summary of symmetric key (session key, secret key) establishment protocols

| Protocols                  | ThirdParty   | Timestamps         | EntityAuth           | messages |
|----------------------------|--------------|--------------------|----------------------|----------|
| Diffie-Hellman             | No           | No                 | None                 | 2        |
| Needham-Schroeder protocol | KDC (online) | No                 | Symmetric encryption | 5        |
| X.509 (2 pass)             | CA (offline) | Yes                | mutual               | 2        |
| X.509 (3 pass)             | CA (offline) | No, but with nonce | mutual               | 3        |

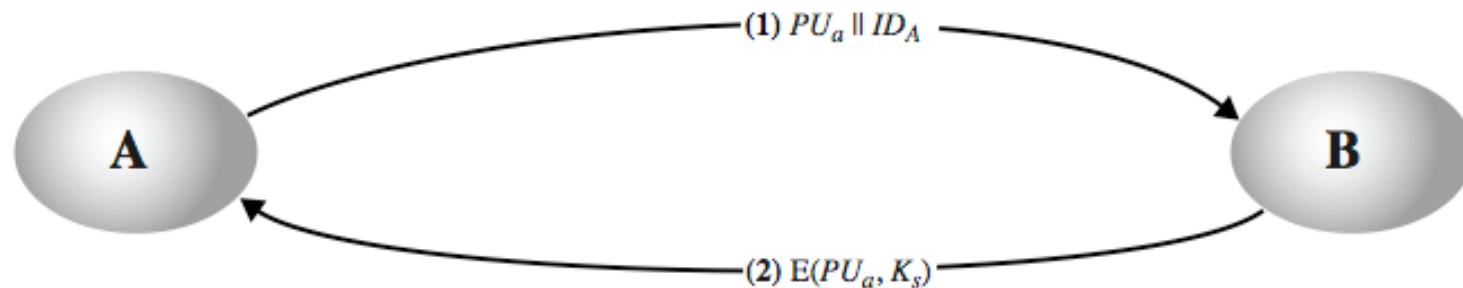


## Exercise Question – E6.1

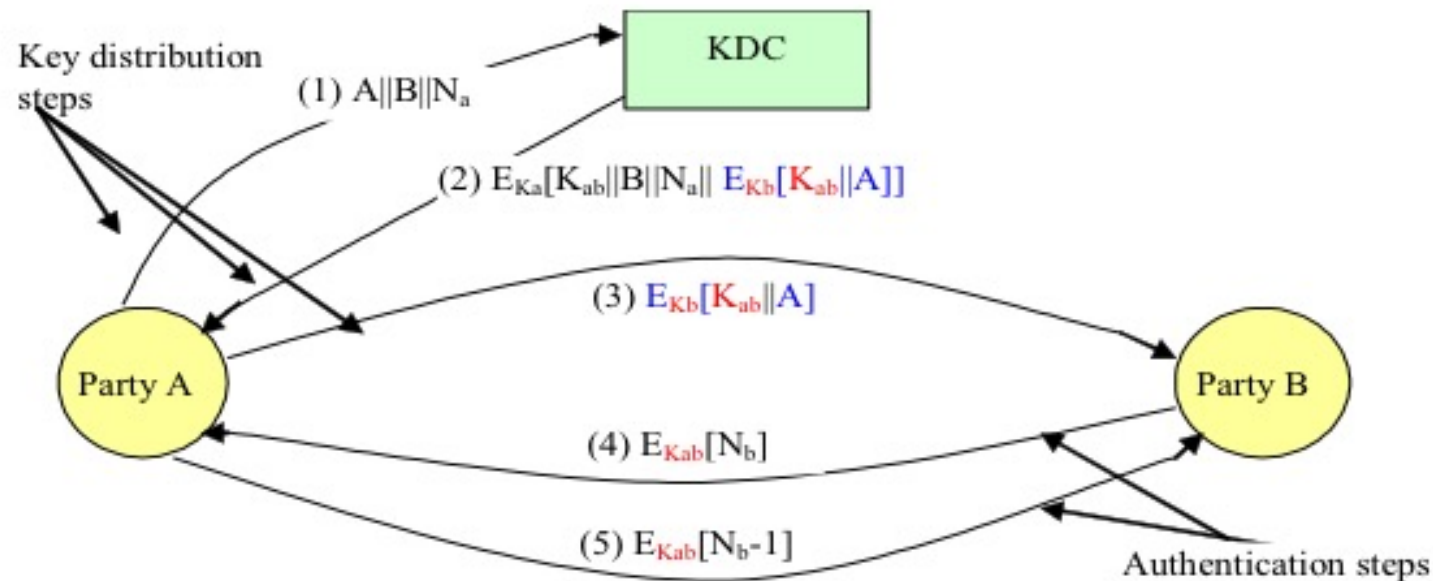
Assuming that Alice is to send a message,  $M$ , to Bob.  $M$  is encrypted with a shared key established using the DH protocol. Explain whether Eve could access this message  $M$ . If so, explain how, and propose a solution to address this vulnerability.

## Exercise Question – E6.2

- ❑ The following is an extremely simple protocol proposed for symmetric key distribution. It is assumed that A and B has never met before (or there is no key established prior to this communication).
  - Identify as many problems/flaws as you can.
  - Modify the protocol to fix the problems/flaws you have identified.



## Exercise Question – E6.3



This is the Needham-Schroeder protocol. Answer the following questions:

- What are the benefits for A to forward the session key to B (i.e. step 3), rather than letting KDC to directly send the session key to B?
- TRY to identify two application areas of the Needham-Schroeder protocol and to elaborate the benefits of using the Needham-Schroeder protocol in these application areas.

## Conclusions

- ❑ Key management encompasses a number of critical issues to the effective use of cryptosystems.
- ❑ A number of protocols exist to support symmetrical key distribution and agreement.
  - Key transport protocols
    - One party creates or otherwise obtains a secret value, and securely transfers it to the other party.
  - Key agreement protocols
    - A shared secret is derived by the parties using information contributed by each, such that no party can predetermine the resulting value.
- ❑ Key agreement/distribution protocols can be vulnerable to security attacks, such as the man-in-the-middle and replay attacks, so they should be used with care.