# Practical assignment ECA2: Polynomial $C\lambda$ aSH

November 21, 2018

#### Introduction

Below is the set of polynomial assignments of homework exercises for ECA-2, to be handed in by groups of two students. We assume you successfully completed the tutorial (tutorial.pdf).

deadline for handing in your solutions: 2018-02-02, on blackboard.

#### Remarks on delivery

- Add your names and student numbers to the front page of your report, and at the top of the code file.
- We have provided a file Polynomial.hs, please fill in your student last names and numbers at the top.
- Write your C $\lambda$ aSH code in the provided Polynomial.hs file. topEntity functions are commented at the bottom of the file. comment and uncomment when necessary.
- For all assignments you are asked to deliver  $C\lambda aSH$  code, please include your  $C\lambda aSH$  code for that specific assignment in a text box in your report.
- There is no need to deliver VHDL code.
- In some assignments you are asked to describe/show the combinational path, we prefer for you to draw this path in a figure.
- If you are asked to comment about clock cycles, we are looking for comments describing the amount of clock cycles delay for latency and throughput.
- You can score 2 points in this assignment, this is 0.2 points of the final grade.
- Deliver both your report (pdf) and the  $C\lambda aSH$  code (Polynomial.hs)
- Report name: ECA2\_Polynomial\_lastname1\_lastname2.pdf.

# Preliminary Remarks on Haskell and CλaSH

- A filename of a Haskell/CλaSH program should be of the form <Filename>.hs, starting with a capital letter.
- You can transform Haskell to  $C\lambda aSH$  by the following steps:
  - add the line

#### import Clash.Prelude

as the second line of your file. Among others, this redefines many standard list functions in Haskell towards corresponding vector functions in  $C\lambda aSH$ . For example, in Haskell functions such as take and map work for lists, whereas in  $C\lambda aSH$  they work for vectors. If you need such a function for lists, use Data.List.take, Data.List.map, etc. However, this only works in the clash interpreter, and not in a program file.

- define the hardware types needed, using Signed, Unsigned, Vec, etc.
- Instructions how to install C $\lambda$ aSH on your own system can be found on clash-lang.org.
- Finally, to generate VHDL code using  $C\lambda aSH$ , you should define the variable topEntity and make sure that its type is not polymorphic and fully determined. Note that Haskell (and thus  $C\lambda aSH$  also) can derive the type of an expression, to be checked in Haskell/ $C\lambda aSH$  with:

#### :t <expression>

VHDL code is generated by  $C\lambda aSH$  using the command<sup>1</sup>

:vhdl

This will put the resulting VHDL code in a subdirectory vhdl/ $\langle$ Filename $\rangle$ . We assume that you have access to *Quartus* for synthesizing the VHDL generated by  $C\lambda$ aSH.

<sup>&</sup>lt;sup>1</sup>Don't bother about possible "Can't make testbench" errors, they are not relevant in our context.

# 1 Standard polynomial

The general format of a polynomial of one variable is:

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 \tag{1}$$

The degree of this polynomial is n. In this assignment we consider n=4 so:

$$f_0(x) = a_4 x^4 + a_3 x^3 + a_2 x^2 + a_1 x + a_0 (2)$$

For these assignments you may use Signed 16 as number type. Choose any arbitrary numbers as coefficients.

#### Assignment 1 (0.5 pts):

Implement the  $f_0$  function in C $\lambda$ aSH in two different ways, one by using the power function (^), the other by only using multiplication (so  $x^4 = x * x * x * x$ ). Generate VHDL and show the RTL schematics and Flow summaries of both implementation, comment on the differences. Show the combinational path.

# 2 Factorizing

Factorization provides a mathematically equivalent but structurally different variants of polynomial functions, for example  $ax^2 + bx \Rightarrow (ax + b)x$ 

# Assignment 2 (0.5 pts):

Write in C $\lambda$ aSH the factorized version of  $f_0$ , produce RTL schematic, and comment on the combinational path.

# 3 Higher-order functions

The structure from Assignment 2 can also be implemented using a higher-order function.

### Assignment 3 (0.5 pts):

Give a definition of the polynomial using a higher-order function, provide the RTL schematic.

#### 4 Time-area trade off

Let us consider an FPGA with only 1 adder and 1 multiplier.

## Assignment 4 (0.5 pts):

Transform the higher-order function from Assignment 3 to a mealy machine, simulate the functionality and show the simulation function and its result. Show the RTL schematic and Flow summary, comment on resource usage.