Yellow items are edited/new classes. Red outline and text are already provided game classes which are just edited edu.monash.fit2099.interfaces «Interface» GroundInterface edu.monash.fit2099.engine PickUpIteamAction 0..* picks up Ground Action Item DropItemAction WeaponItem Д crafts game 0..* Farmer CraftWeaponAction ZombieClub ZombieMace Crop Human Food ZombieActor Zombie