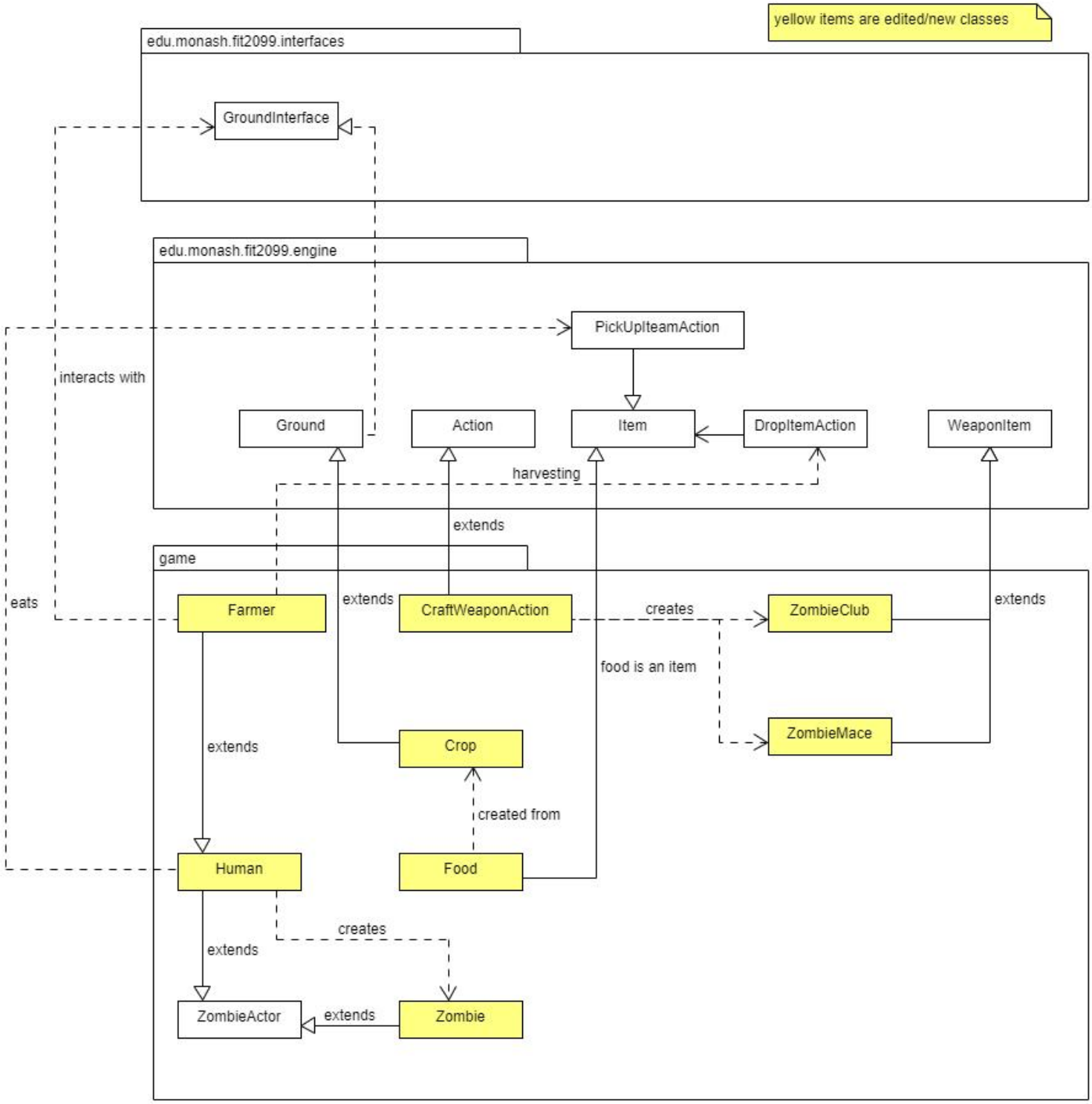
yellow items are edited/new classes
edu.monash.fit2099.interfaces
GroundInterface
edu.monash.fit2099.engine
PickUpItemAction
interacts with
Ground
Action
Item
DropItemAction
WeaponItem
harvesting
extends
game
eats
Farmer
extends
CraftWeaponAction
creates
ZombieClub
extends
food is an item
ZombieMace
extends
Crop
created from
Human
Food
creates
extends
ZombieActor
extends
Zombie