

Bit-wise operators:

- | | |
|------------------|------------------------|
| ① Binary And (&) | ④ One's Complement (~) |
| ② OR () | ⑤ Left shift (<<) |
| ③ XOR (^) | ⑥ Right shift (>>) |

① Binary AND (&)

$$0 \& 0 \rightarrow 0$$

$$0 \& 1 \rightarrow 0$$

$$1 \& 0 \rightarrow 0$$

$$1 \& 1 \rightarrow 1$$

$$\begin{array}{r} 5 \& 6 \\ 0101 \\ 0110 \\ \hline 0100 \end{array} \Rightarrow 4$$

$$5 + 6 = 11$$

$$5 \& 6 = 4$$

② Binary OR (|)

$$0 | 0 \rightarrow 0$$

$$0 | 1 \rightarrow 1$$

$$1 | 0 \rightarrow 1$$

$$1 | 1 \rightarrow 1$$

$$\begin{array}{r} \{ 5 | 6 \} \\ 0101 \\ 0110 \\ \hline 0111 \end{array} \Rightarrow 7$$

③ Binary XOR (^)

$$0 \wedge 0 \rightarrow 0$$

$$0 \wedge 1 \rightarrow 1$$

$$1 \wedge 0 \rightarrow 1$$

$$1 \wedge 1 \rightarrow 0$$

$$\begin{array}{r} 5 \wedge 6 \\ 0101 \\ 0110 \\ \hline 0011 \end{array} \Rightarrow 3$$

Different bits result 1.

$$\{ 5 \wedge 5 = 0 \}$$

$$\left\{ \begin{array}{l} \text{even 1's} \Rightarrow 0 \\ \text{odd 1's} \Rightarrow 1 \end{array} \right\}$$

④ One's Complement (~)

$$\sim 0 \rightarrow 1$$

$$\sim 1 \rightarrow 0$$

$$\begin{array}{l} 5 \Rightarrow 0000 \ 0101 \\ \sim 5 \Rightarrow 1111 \ 1010 \end{array}$$

$$\begin{array}{r} \Downarrow \\ \Rightarrow \quad \begin{array}{r} 0000 \ 0101 \\ + \quad 1 \\ \hline 0000 \ 0110 \end{array} = (6) \end{array}$$

$$\Rightarrow \underline{\underline{-6}}$$

$$5 \rightarrow \begin{array}{ccccc} 0 & 0 & 0 & 0 & 1 \\ \text{MSB} & & & & \text{LSB} \end{array}$$

if MSB is 0 \Rightarrow num is +ve

if MSB is 1 \Rightarrow num is -ve

\Rightarrow W.K.T TO get the value of a num we take the 2's complement.

(1) 1's complement & add 1 to it.

\Rightarrow As we took 2's complement we will get the changed sign.

⑤ left shift <<

5 << 2
L) digits to shift.

$$5 \rightarrow 000101$$

$$5 \ll 2 \rightarrow 010100$$

$$\begin{array}{r} 5 \ 4 \ 3 \ 2 \ 1 \ 0 \\ 0 \ 16 \ 0 \ 4 \ 0 \ 0 \end{array}$$

$$\Rightarrow 16 + 4 = 20$$

$$\begin{array}{l} a \times 2^b \rightarrow \text{no. of digits} \\ \downarrow \\ \text{Number} \\ 5 \times 2^2 = 20 \end{array}$$

⑥ Right Shift >>

6 >> 2

6 >> 2

0000 0110
0000 0010 $\rightarrow 10$
1

Floor Division

$$\left\{ \frac{a}{2^b} \right\} = \frac{6}{4} = \frac{3}{2} = 1.5 \neq 1$$

Floor

3.6 = 3

round

3.6 \Rightarrow 4
3.4 \Rightarrow 3

ceil \Rightarrow 3.6 = 4

① check if num is even or odd

0 \rightarrow 000
1 \rightarrow 001
2 \rightarrow 010
3 \rightarrow 011
4 \rightarrow 100
5 \rightarrow 101

\Rightarrow from the patterns we can notice that if LSB is zero \rightarrow num is even
one \rightarrow num is odd.

① To get rid of other digits \Rightarrow for masking all other digits we can use num & 1.

100
001

000
000

000
100

100

1001
0001

0001
1001

1000
1

we are left with LSB

2

operations

- ↳ Get i th bit
- ↳ Set i th bit
- ↳ Clear i th bit

① Get i th Bit

7 \Rightarrow 0111 \rightarrow for $i=2$

consider 1, 0001 left shift it by 2 \Rightarrow 0100

$$\begin{array}{r}
 7 \quad 0111 \\
 8 \quad 0100 \\
 \hline
 0100
 \end{array}$$

$$\Rightarrow n \& \boxed{1 \ll i}$$

↳ if the result isn't zero then the number is 1 at i th pos.

else :
zero.

② Set i th Bit (the i th bit maybe 0/1 we need to make it 1.)

$$\begin{array}{r}
 00001010 \\
 00000110 \leftarrow \text{if } i=2
 \end{array}$$

consider a number 10 (1010)
and $i=2 \Rightarrow$ bit mask = $1 \ll i$
= 0100

$$\begin{array}{r}
 \text{(or)} \quad 1010 \\
 \quad \quad 0100 \\
 \hline
 \quad \quad 1110 \Rightarrow 14.
 \end{array}$$

③ clear ith Bit (to make ith bit zero).

$$\begin{array}{r} 0111 \\ \underline{1011} \\ 0011 \end{array} \rightsquigarrow$$

→ 3

$i=2$
↓
 $1 \ll i \Rightarrow 0100$
Compliment
→ 1011 ✓

④ update

newbit = 0 or 1.

num = 7

i = 2.

if newbit == 1 :
 set bit
else
 clear bit

→ approach 1

approach 2 :

⇒ Clear Bit.

Bit mark = newbit << i
if newbit == 0

⇒ 0000
else ⇒ 0100
if i=2

Now n | bitmark.

⑤ clear last ith Bits.

$$\begin{array}{r} 01101110 \\ 11111000 \\ \hline 01101000 \end{array}$$

last 3 bits.

} and

(~0) ⇒ 1111 1111

~0 << 3

→ 1111 1000 & num.

15 →

$$\begin{array}{r} 1111 \\ 1000 \\ \hline 1000 \\ \sim \\ 8 \end{array}$$

i=3

⑦ set last i th bits.

$$8 \rightarrow \begin{array}{r} 1000 \\ 0011 \\ \hline 1011 \end{array} \quad \text{or}$$

$$00000011 \Rightarrow ?$$

$$\begin{array}{r} 00000100 \\ - \\ 00000011 \\ \hline \end{array} \Rightarrow (1 \ll i) - 1$$

bit mask.

⑧ clear Range of Bits.

$$\begin{array}{r} 10111101 \\ \text{ } \\ 11100011 \\ \hline 10100001 \end{array} \quad i=3, j=5$$

$$(\sim 0) \Rightarrow 11111111$$

$$(\sim 0 \ll j) = 11100000$$

$\underbrace{\hspace{2cm}}_a$

$$\begin{array}{r} 10111101 \\ 10100001 \\ \hline 10100001 \end{array}$$

189
161

$$b = 00000011$$

$\hookrightarrow (1 \ll (i-1))$

$$\Rightarrow b = (1 \ll (i-1)) - 1$$

$$\text{bit mask} = a \& b$$

$$= 11100011$$

⑨ check if number is power of 2 or not.

$$\begin{array}{l} 10 \\ 100 \\ 1000 \end{array} \quad \left\{ \right.$$

①

$$2 \& 1$$

$$\Rightarrow (n) \& (n-1)$$

$$= 0$$



$$4 \& 3$$

is power of 2.

②

Count 1's if 1 one in whole num then it's power of 2.

(10) Count set bits in a number.

10 \rightarrow 1010

Process

- (i) Consider LSB if 1 increment it.
- (ii) Right shift by 1
= store it in n .

Count = ~~0~~ ~~1~~ 2

\rightarrow 1010
 \rightarrow 101
 \rightarrow 10
 \rightarrow 1

(11) Fast Exponentiation

a^n

421

$$3^5 = 243$$

3^5

\Rightarrow

3^{101}

$$\Rightarrow (a^4) (1) (1') = a^5$$

ans = 1

$\rightarrow a = 3, \text{ ans} = 1$

ans = 3

\sim if LSB is 1

$a = 3^2$

$\rightarrow a = 9, \text{ ans} = 3$

ans = 3

$a = a^2 = 81$

$\rightarrow a = 81, \text{ ans} = 3$

$$\text{ans} = 3 \times 81 = 243$$

$$a = a^2 = (81)^2$$

(12) swap 2 num

$$x = 3$$

$$y = 4$$

$$x = 3 \wedge 4$$

$$y = 3 \wedge 4 \wedge 4 = 3$$

$$x = 3 \wedge 4 \wedge 3 = 4$$

(13) Flip Bits [how many Bits should be flipped to obtain given num B].

$$A = 7 \rightarrow \underline{0111}$$

$$B = 12 \rightarrow 1100$$

} 3 bits
output.

~ Get LSB compare
if not equal increment count

~ Right-shift by 1.

(14) Addition $\Rightarrow 5, 3 = 8$.