

# Graham Gobieski

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## Education

### Carnegie Mellon University

2017 - Present

PhD Candidate   Apple Scholar in AI/ML

Advised by Prof. Nathan Beckmann, Prof. Brandon Lucia

### Columbia University

2013 - 2017

BA Computer Science, Minor Chemistry; Rabi Scholar

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## Research

### Energy-efficient architectures for Low Power Embedded Systems

- Developed the vector-dataflow execution model and implemented MANIC, an energy-efficient vector-dataflow co-processor
- Took full-stack approach: custom compiler, LibC, functional simulator, complete RTL for MANIC and scalar core
- Paper accepted to MICRO 52

Prof. Nathan Beckmann,  
Prof. Brandon Lucia  
Carnegie Mellon  
University  
2017 - Present

### Neural Network Inference on Intermittent Embedded Systems

- Built SONIC & TAILS – systems that leverage the regular structure of linear algebra operations to accelerate inference
- Optimized network structure for embedded devices and built automated testing framework with MSP430 and Powercast harvester
- Papers accepted to ASPLOS'19 and SysML'18

### “Shuffler: Fast and Deployable Continuous Code Re-randomization”

- Helped create system to defend against code-reuse attacks
- Paper accepted to OSDI 2016

David Williams-King,  
Prof. Junfeng Yang  
Columbia University  
2015-2016

### “Clickable poly (ionic liquids): A materials platform for transfection”

- Studied novel class of polymers with applications to fuel cells
- Paper appeared in Angewandte Chemie 128

Prof. Luis Campos  
Columbia University  
2013-2016

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## Professional Experience

### MongoDB Software Engineer Intern

2016

- Assisted in building proxy service that translated/compiled SQL queries into the MongoDB query language

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## Fellowships/Awards

### Apple Scholar in AI/ML

July, 2020

- Awarded prestigious fellowship from Apple for work on on-device ML
- Fellowship is awarded to twelve PhD students globally

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## Technical Skills

- Programming languages: C, C++, System Verilog, Python
  - Hardware synthesis utilizing System Verilog and Cadence CAD tools
  - Embedded systems including those based on MSP430, RISC-V, ARM
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