The Art of Computer Programming – A difficult book to understand

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B.Sc.(Hons) in Software Development

March 26, 2019

Final Year Project

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Contents

1	Filler	2
	1.1 More filler	3
2	Filler	3
3	XML *About this project	5

Abstract A brief description of what the project is, in about two-hundred and fifty words.

Authors Explain here who the authors are.

Introduction The introduction should be about three to five pages long. Make sure you use references [1]

Context

- Provide a context for your project.
- Set out the objectives of the project
- Briefly list each chapter / section and provide a 1-2 line description of what each section contains.
- List the resource URL (GitHub address) for the project and provide a brief list of the main elements at the URL.

1 Filler

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2 Filler

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Methodology About one to two pages. Describe the way you went about your project:

 Agile / incremental and iterative approach to development. Planning, meetings.

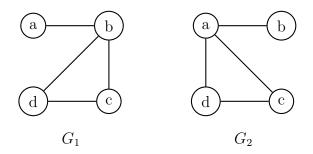


Figure 1: Nice pictures

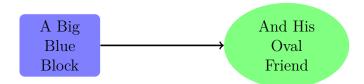


Figure 2: Nice pictures

- What about validation and testing? Junit or some other framework.
- If team based, did you use GitHub during the development process.
- Selection criteria for algorithms, languages, platforms and technologies.

Check out the nice graphs in Figure 2, and the nice diagram in Figure ??. Technology Review About seven to ten pages.

- Describe each of the technologies you used at a conceptual level. Standards, Database Model (e.g. MongoDB, CouchDB), XMl, WSDL, JSON, JAXP.
- Use references (IEEE format, e.g. [1]), Books, Papers, URLs (timestamp) sources should be authoritative.

3 XML

Here's some nicely formatted XML:

```
<this>
    <looks lookswhat="good">
        Good
      </looks>
</this>
```

System Design As many pages as needed.

• Architecture, UML etc. An overview of the different components of the system. Diagrams etc... Screen shots etc.

Column 1	Column 2
Rows 2.1	Row 2.2

Table 1: A table.

System Evaluation As many pages as needed.

- Prove that your software is robust. How? Testing etc.
- Use performance benchmarks (space and time) if algorithmic.
- Measure the outcomes / outputs of your system / software against the objectives from the Introduction.
- Highlight any limitations or opportuni-ties in your approach or technologies used.

Conclusion About three pages.

- Briefly summarise your context and ob-jectives (a few lines).
- Highlight your findings from the evaluation section / chapter and any opportunities identified.

References

[1] A. Einstein, "Zur Elektrodynamik bewegter Körper. (German) [On the electrodynamics of moving bodies]," *Annalen der Physik*, vol. 322, no. 10, pp. 891–921, 1905.