Algorithms Problem Sheet (Java)

Assignment weighting:

This problem sheet is worth **20%** of the total marks for this module. You must attempt all questions on this problem sheet; the marks allocated to each question are displayed overleaf.

Due date:

This assignment is due by **midnight on 21st March 2019**. Extensions to the due date may be possible in certain circumstances, but only if an extension is requested **before** the due date.

Please be aware that late submissions may be penalised, and therefore will not be eligible to receive full marks.

Submission instructions:

Where code samples are requested, the code should be neatly laid out and formatted and commented appropriately.

Where diagrams are requested, computer-generated diagrams, as well as clear and legible scans or pictures of **neat** hand-drawn diagrams are acceptable.

Where an explanation or discussion is requested, your answer is expected to be spell-checked, neatly laid out, and to use correct and appropriate grammar and terminology.

Your answers to the problem sheet questions are to be uploaded to Moodle in a single .zip folder (**NOT** in a .rar, tar.gz, .7z etc.), with the naming convention g00123456.zip, where g00123456 is your student number.

Failure to adhere to these submission instructions may lead to penalties being applied.

Note on plagiarism and copying:

Plagiarism is passing off the work of another person as one's own.

While you are allowed to collaborate with your classmates and review online and print resources for high-level problem solving and background research, you are each expected to code, write and complete this assignment **individually**. If you use material from an external source (e.g. textbook, webpage, lecture notes) as part of your answer(s), you must explicitly acknowledge the source of the material.

Please see Section 4 of the GMIT Code of Student Conduct 2018/2019 for further information on plagiarism: https://www.gmit.ie/sites/default/files/public/general/docs/7-1-code-student-conduct-2018-2019.pdf

Plagiarism is a serious academic offence and may lead to a loss of marks and/or disciplinary proceedings if it is detected in your submission.

Question 1 (3 marks)

Consider the following method:

```
public static void mystery (int n) {
    System.out.print(n);
    if (n < 4) {
        mystery(n+1);
    }
    System.out.print(n);
}</pre>
```

What will the output of the call mystery(1); be?

Write an explanation of the reasoning behind your answer, using the aid of either a recursion trace diagram or a stack diagram. Include any code which you write for testing or explanation purposes as part of your answer.

Question 2 (8 marks)

Consider the following methods:

```
public static int finder(int[] input) {
    return finderRec(input,input.length-1);
}

public static int finderRec(int[] input, int x) {
    if(x==0) {
        return input[x];
    }
    int v1 = input[x];
    int v2 = finderRec(input, x-1);
    if(v1>v2) {
        return v1;
    }
    else {
        return v2;
    }
}
```

Q2 (a) What is the output of a call to finder when the following array is used as input? (1 mark)

```
[0,-247,341,1001,741,22]
```

- **Q2 (b)** What characteristic of the input data set does the finder method determine? How does it determine this result? **(3 marks)**
- Q2 (c) Can you add some inline comments to the code above to explain how it works? (2 marks)
- Q2 (d) Write a method which achieves the same result as finder, but which uses an iterative approach instead of recursion. (2 marks)

Write an explanation of the reasoning behind your answers to the above questions, using the aid of either a recursion trace diagram or a stack diagram for Q2 (b). Include any code which you write for testing or explanation purposes as part of your answer.

Question 3 (9 marks)

Consider the following method which checks if an array of integers contains duplicate elements:

- Q3 (a) What is the best-case time complexity for this method, and why? (2 marks)
- Q3 (b) What is the worst-case time complexity for this method, and why? (2 marks)
- **Q3 (c)** Modify the code above, so that instead of returning a boolean indicating whether or not a duplicate was found, it instead returns the number of comparisons the method makes between different elements until a duplicate is found. **(2 marks)**
- **Q3 (d)** Construct an input instance with 5 elements for which this method would exhibit its best-case running time. **(1 mark)**
- **Q3 (e)** Construct an input instance with 5 elements for which this method would exhibit its worst-case running time. **(1 mark)**
- Q3 (f) Which of the following input instances, [10,0,5,3,-19,5] or [0,1,0,-127,346,125] would take longer for this method to process, and why? (1 mark)

Write an explanation of the reasoning behind your answers to the above questions. Include any code which you write for testing or explanation purposes as part of your answer.