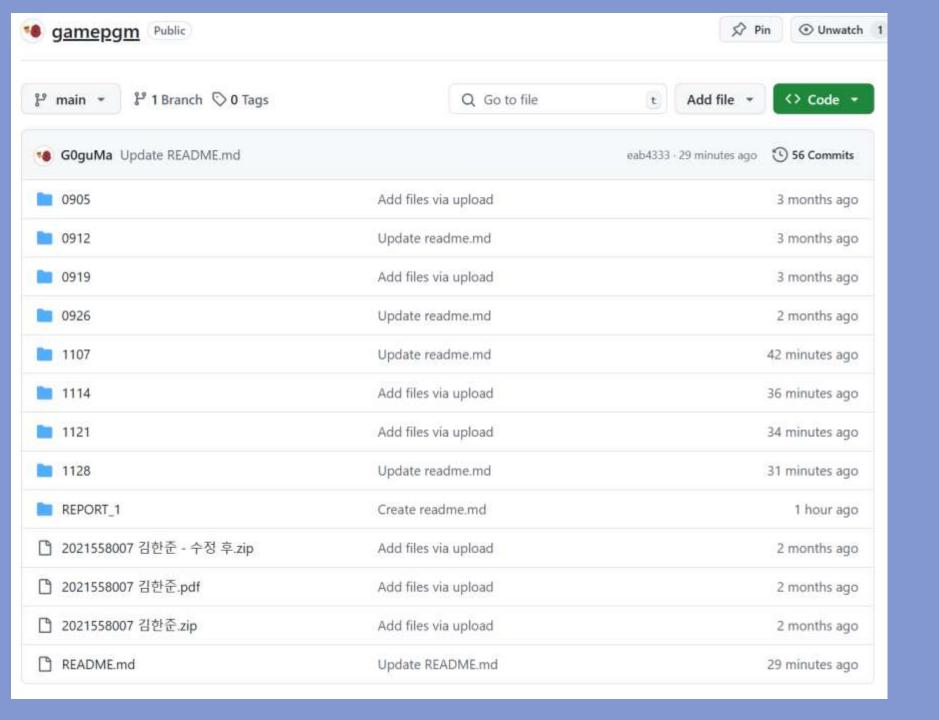
게임 프로그래 밍

https://github.com/G0guMa/gamepgm

2021558007 김한준







gamepgm

2021558007 김한준

2024-2학기 게임프로그래밍 과제

사용한 프로그램들

- DEV-C++
- Visual Studio Code
- Unity (version: 6000.0.24f1)
- Unreal Engine (version: 5.5.0)

실행 결과

[09/12] 실행결과

[09/19] 실행결과

[09/26] 실행결과

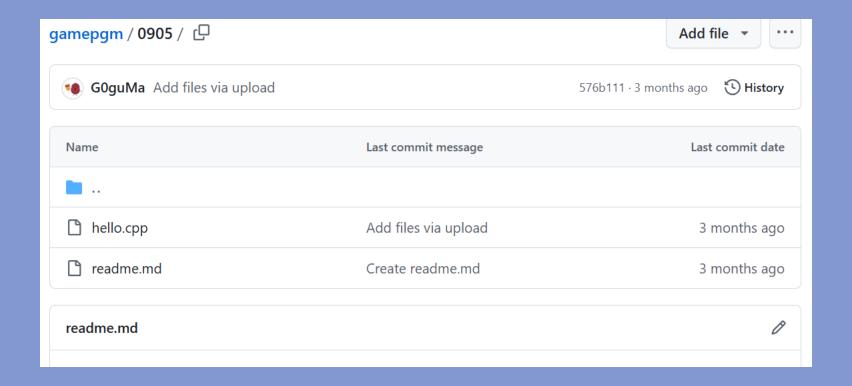
[10/10] 발표 자료 모음

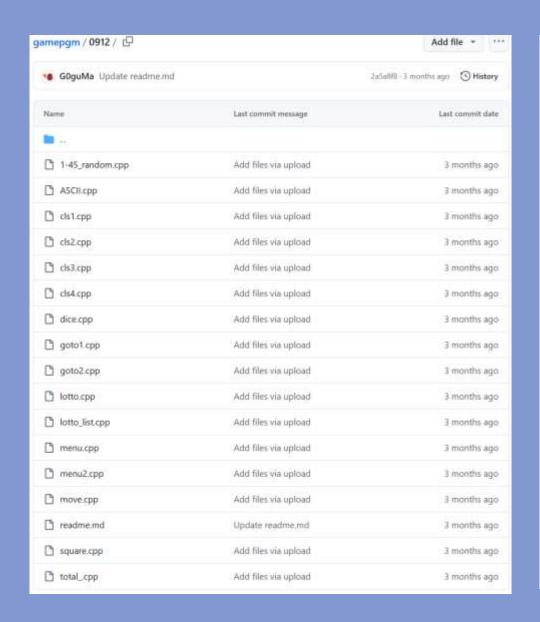
[11/07] 실행결과

[11/14] 실행결과

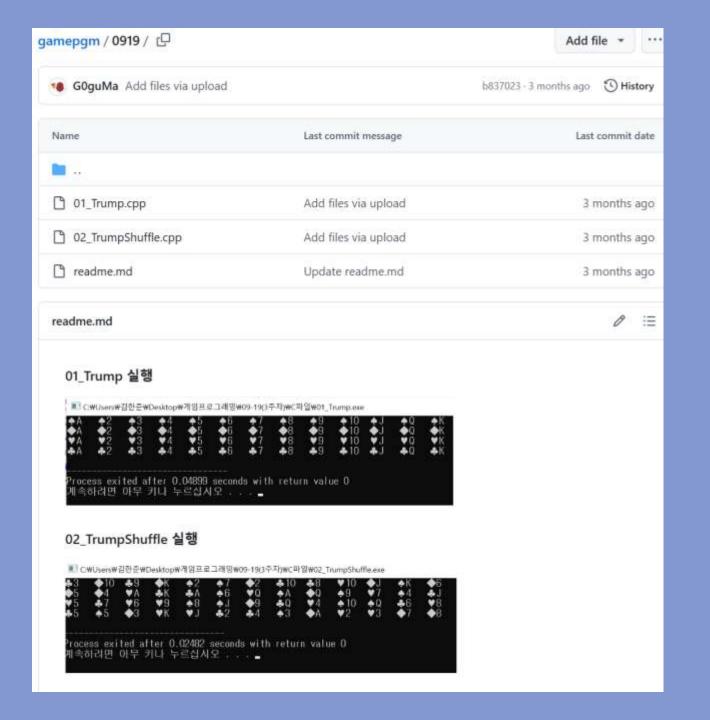
[11/21] 실행결과

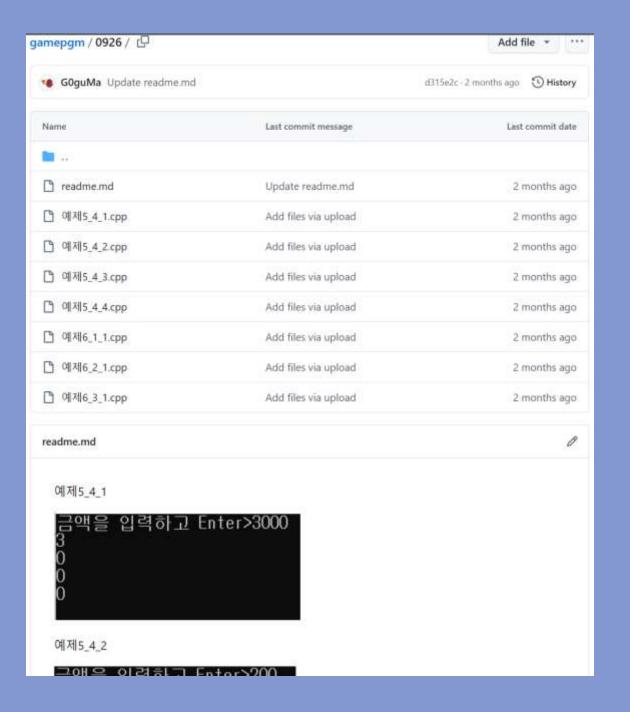
[11/28] 실행결과

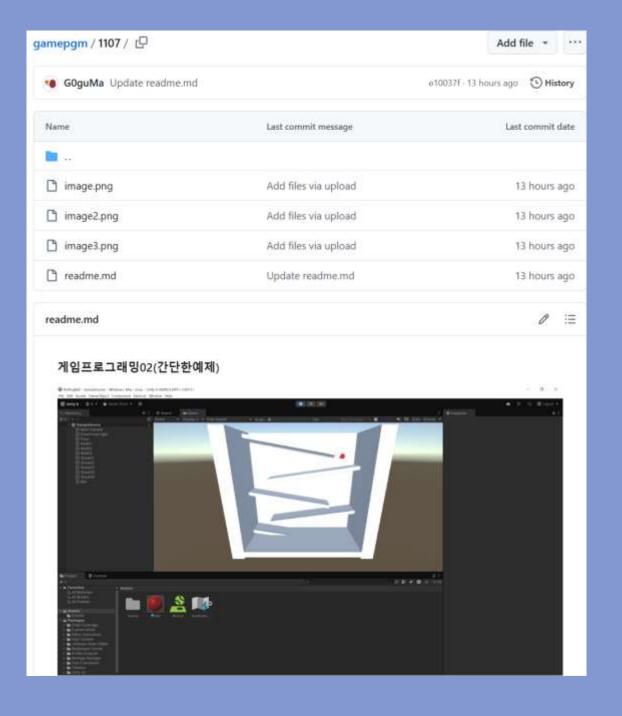


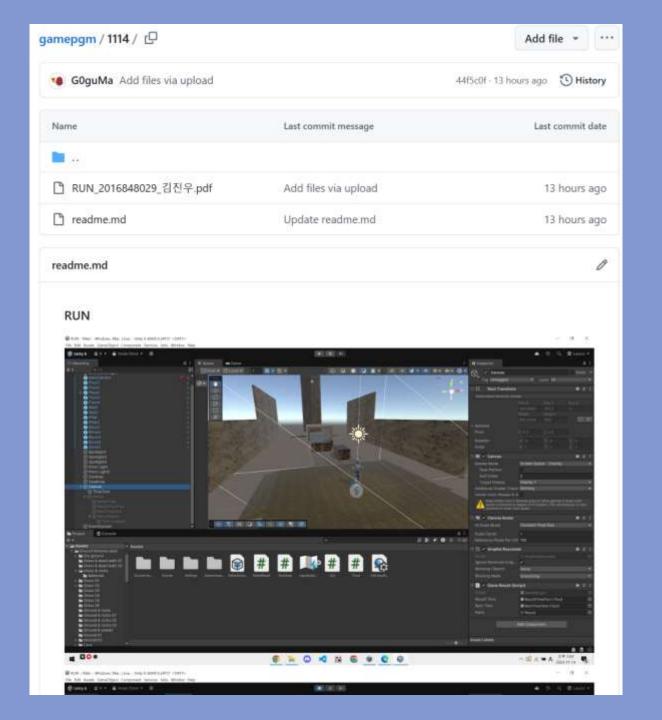


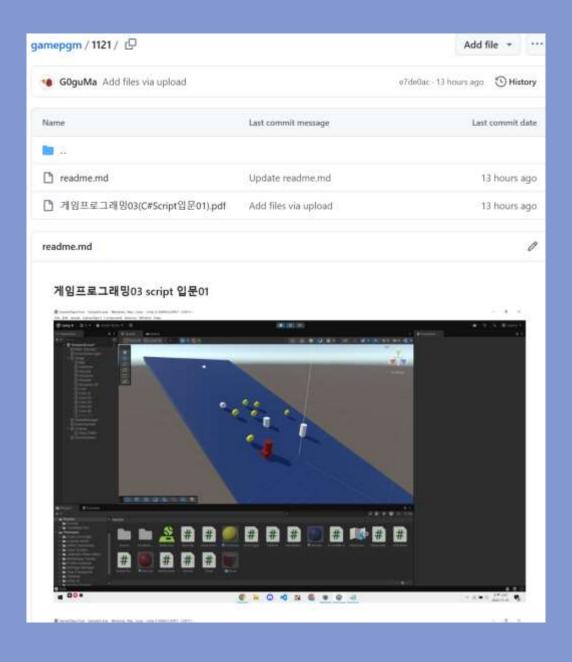


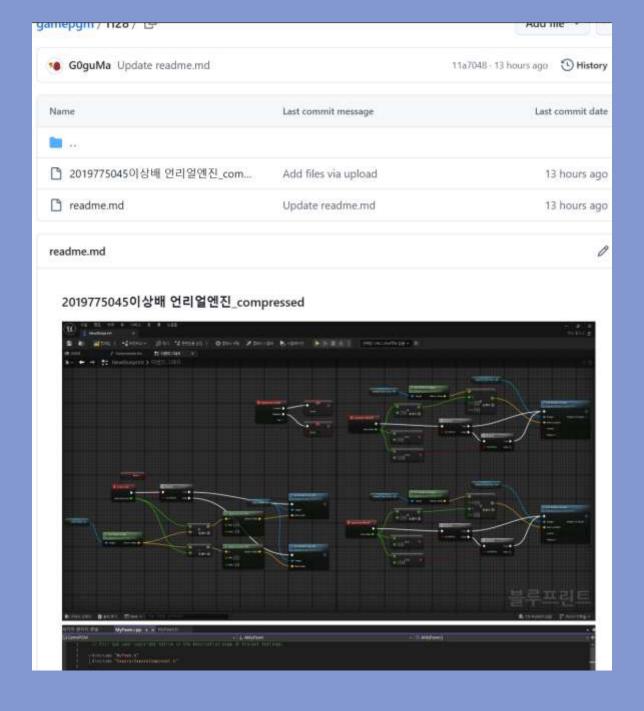


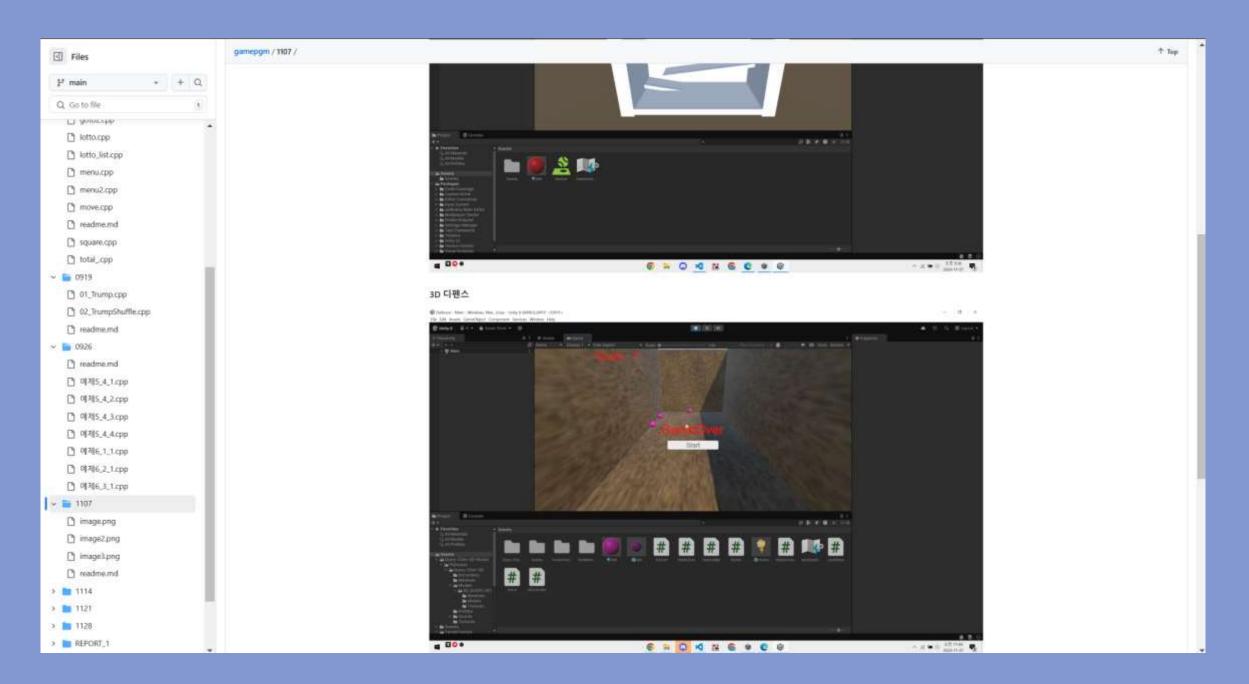












점수: 28

- 제출 해야하는 것들 업로드
- 발표 자료 업로드
- 11/07 ~ 11/28 늦게 업로드