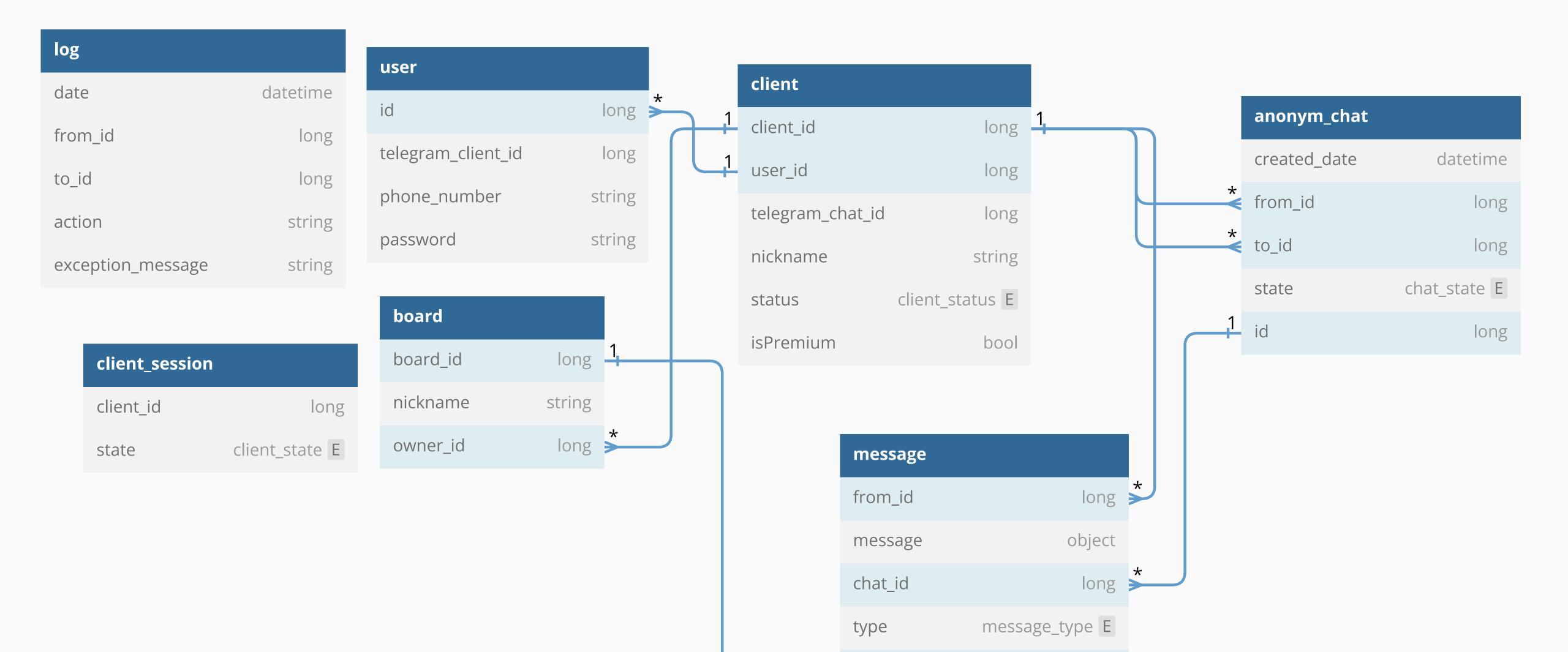


client_session

client_id long
state client_state E



board_id

long

```
Enum message_type {
  board_message
  anonym_chat_message
Enum chat_state {
  new
  opened
  closed
  aborted
Enum client_status {
  enabled
  disabled
Enum client_state {
  default
  searching
  conversation
```

