

ECSE 308, Winter 2024
Introduction to Communication Systems and Networks
Laboratory L4 – Report

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INSTRUCTIONS:

- Student(s) need to upload **one report per team** on *myCourses* before the due date.
- Upload a single, clearly readable pdf file, including this cover page plus answers.
- **DUE DATE: Monday March 11, 5pm.**

REPORT:

Part	Question	Mark
1	1	
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Part	Question	Mark
2	1	
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TOTAL:

	Student 1	Student 2
Participation	/20	/20
Report	/80	/80
TOTAL	/100	/100

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IP & MAC

Abstract— This lab guides us to understanding and utilizing Wireshark for packet analysis, with a focus on Internet Protocol (IP) and Ethernet frameworks. It starts with a basic introduction to Wireshark, highlighting its role as a powerful tool for capturing and analyzing network packets, thus offering insights into the sequence of messages exchanged between protocols. It covers essential Wireshark functionalities, including the user interface, packet capturing process, and detailed examination of IP and ICMP protocols. The tutorial also delves into checksum calculations, echo/reply commands, route tracing, and the Address Resolution Protocol (ARP), providing a practical approach to network troubleshooting and analysis.

Keywords—Wireshark, ICMP, IP, MAC, ARP

INTRODUCTION

Wireshark is heralded as a pivotal tool in network analysis, offering users the capability to capture and meticulously examine the data traversing their networks. This lab introduces Wireshark, beginning with its user interface components, which are instrumental in navigating and utilizing the software effectively. It underscores the significance of the packet-listing window, packet-header details, and packet-content window, each serving a unique purpose in the analysis process. The tutorial progresses to outline the procedural steps for starting packet capture, emphasizing the application's versatility across different operating systems. The introduction to Internet Protocol (IP) and the subsequent exploration of ICMP protocols within the lab offers foundational knowledge, paving the way for detailed investigations into network behaviors, including routing path tracing with utilities like tracer/traceroute and ping. Through practical exercises and instructions, the lab aims to equip readers with the skills needed to dissect network activities, enhancing their understanding of network protocols and troubleshooting techniques.

Part 1: Internet Protocol (IP)

A. PING

After applying all the commands in the terminal and Wireshark, I can obtain the following figures and results.

Q1. What is the IP address of your host? What is the IP address of the destination host?

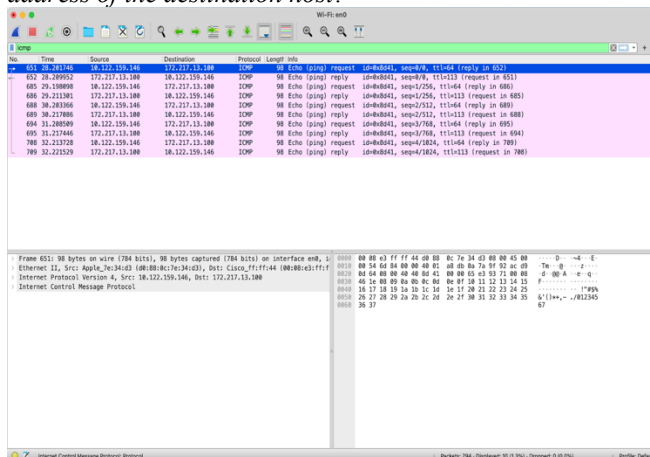


Figure 1: Screenshot of Wireshark (PING)

The IP address of my host is 10.122.159.146 (McGill Wi-Fi), and the IP address of the destination host is 172.217.13.100.

Q2. Why is it that an ICMP packet does not have source and destination port numbers?

The Internet Control Message Protocol (ICMP) does not have source and destination port numbers because it operates at the network layer of the OSI model, not the transport layer. Port numbers are a concept used in the transport layer to differentiate between different processes or services running on a computer.

ICMP is used for error reporting and diagnostic functions related to the network layer. It is used to send messages which are usually processed by the operating system or network device itself, rather than by a particular application. Therefore, the concept of port numbers is not applicable to ICMP packets.

Q3. Examine one of the ping request packets sent by your host. What are the ICMP type and code numbers? What other fields does this ICMP packet have? How many bytes are the checksum, sequence number and identifier fields?

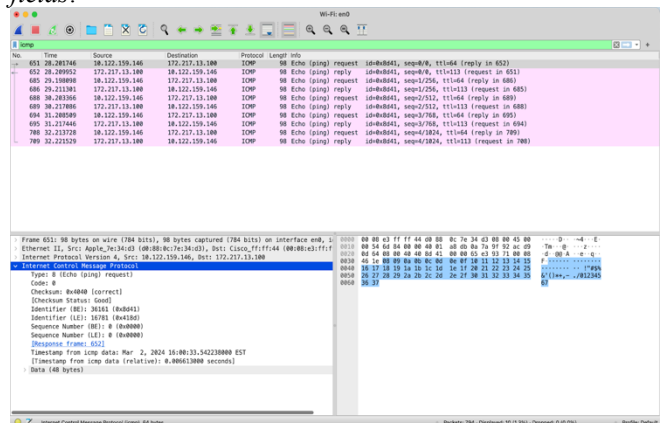


Figure 2: Screenshot of Wireshark (PING request)

The ICMP type number is 8, and the code number of it is 0. This ICMP packet also has the fields including Checksum, Identifier, and Sequence Number. The checksum, sequence number and identifier fields have the same size of fields which is 2 bytes.

Q4. Examine the corresponding ping reply packet. What are the ICMP type and code numbers? What other fields does this ICMP packet have? How many bytes are the checksum, sequence number and identifier fields?

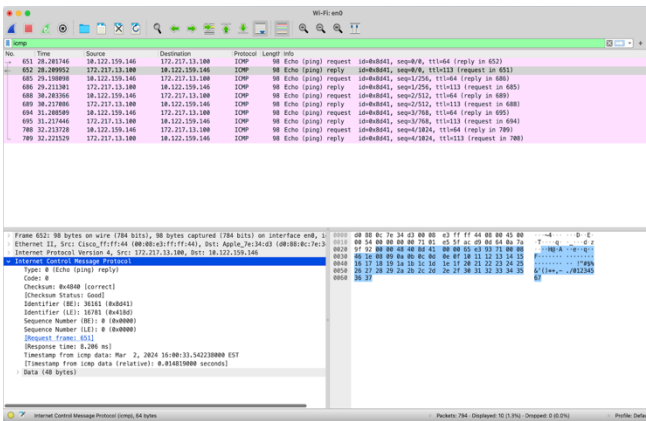


Figure 3: Screenshot of Wireshark (PING reply)

The ICMP type number is 0, and its code number is also 0. Additionally, this ICMP packet comprises fields such as Checksum, Identifier, and Sequence Number. Each of these fields, namely checksum, sequence number, and identifier, has a size of 2 bytes.

Q5. Examine the corresponding ping reply packet. What is the IP address of your host? What is the IP address of the target destination host?

My host's IP address is 10.122.159.146 (McGill Wi-Fi), and the destination host's IP address is 172.217.13.100.

B. Tracert

After executing all the commands in the terminal and analyzing the data with Wireshark, I obtained the following figures and results.

Q6. How many ICMP packets are in the list plane?

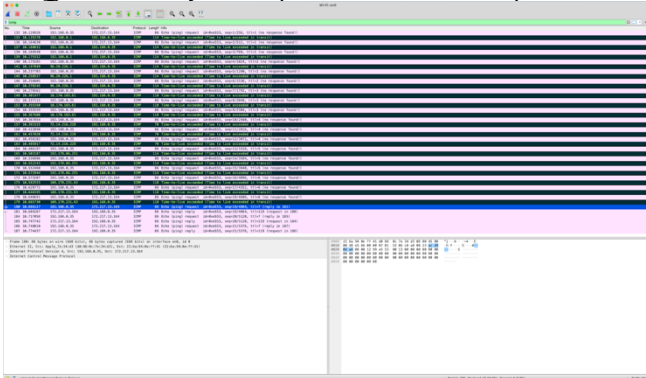


Figure 4: Screenshot of Wireshark (Tracert)

There are 42 packets in total in the list plane.

Q7. How many probe packets are sent from the source to the destination for each TTL?

For each TTL value ranging from 1 to 7, there are three probe packets.

Q8. The last few echo request ICMP packets are followed by the echo reply ICMP packets. Compare one of them with the corresponding reply. Determine which fields are similar and which fields are different? Explain the reason.



Figure 5: Screenshot of Wireshark (Tracert request)



Figure 6: Screenshot of Wireshark (Tracert reply)

Common elements between ICMP Echo Request and Reply packets include the Identifier and Sequence Number, which help match replies to requests, and both have a Checksum and Data Payload, though Checksum values differ due to content changes. Differently, Echo Request packets have a Type of 8, while Echo Replies are Type 0. The TTL value decreases as packets traverse routers; Source and Destination IP Addresses are reversed in replies to route the response correctly. These differences facilitate accurate network communication, diagnostics, and ensure data integrity by recalculating the checksum based on packet alterations.

Q9. What are the TTL values for these last few packets? Determine the number of routers between the source and destination based on these TTL values.

The TTL value from the source is 7, while the TTL value from the destination is 119. Therefore, the number of routers between the source and destination is 8, calculated as the difference between the TTL values (128 - 119).

Q10. Examine the IP packet header of the last echo request ICMP packet, what is the value in the "Protocol" field? What does this field indicate?

The value in the "Protocol" field is 1, indicating ICMP (Internet Control Message Protocol).

Q11. How many bytes are in this IP header? How many bytes are in the payload of this IP packet? Explain how you determined the number of payload bytes.

In this IP packet, there are 20 bytes in the IP header and 66 bytes in the payload. The calculation involves subtracting

the 20 bytes of the IP header from the total of 86 bytes, resulting in 66 bytes for the payload.

Q12. Has this IP packet been fragmented? Explain how you determined whether or not the packet has been fragmented.

This IP packet has not been fragmented. With a Flags field of 0x0 and a Fragment Offset of 0, I can determine that this IP packet has not been fragmented and represents a complete, unfragmented packet.

Q13. How the IP address of www.google.com can be found? Determine the packet and the field in the packet that contains this information.

To find www.google.com's IP address, DNS translates domain names to IP addresses. A DNS Query packet, sent to a DNS server, requests www.google.com's IP, containing the domain name. The DNS Response packet, returning from the server, carries the IP address. In Wireshark, this information could be found in the destination address field from the echo request packet or the source address field from the echo reply packet. In my case, the IP address of www.google.com is 172.217.13.164.

Q14. Examine the ICMP echo packet in your screenshot. Is this different from the ICMP ping query packets in the first half of this lab? If yes, how so?

This is indeed different from the ICMP ping query packets in the first half of this lab. ICMP Echo Request packets have a type of 8 and a code of 0, while ICMP Echo Reply packets have a type of 0 and a code of 0. In addition, the TTL value in the reply is different from the request due to the number of hops the packet has taken in transit. Furthermore, the source and destination addresses will be reversed in the echo reply compared to the echo request.

Q15. Examine the ICMP error packet in your screenshot. It has more fields than the ICMP echo packet. What is included in those fields?

Those fields include Unused, Additional data, and a brand-new checksum field.

Q16. Examine the last three ICMP packets received by the source host. How are these packets different from the ICMP error packets (time-to-live exceeded)? Why are they different?

The last three ICMP packets, which are Echo Replies, differ from "Time-to-live Exceeded" error packets mainly in their purpose and content. Echo Replies (Type 0) serve as direct responses to Echo Requests, indicating successful communication, whereas "Time-to-live Exceeded" messages (Type 11) notify about packets dropped due to TTL depletion, aiding in routing issue diagnosis. Echo Replies contain matching identifiers and sequence numbers for request correlation, lacking the original packet's IP header and initial data bytes included in TTL exceeded messages. These distinctions reflect their different roles in network diagnostics and communication efficiency.

Part 2: Ethernet

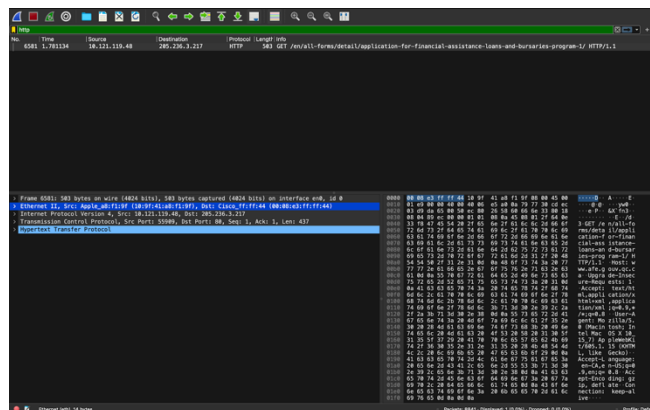


Figure 7: Screenshot of Wireshark (Ethernet)

Q1. What is the 48-bit Ethernet address of your computer? 10:9f:41:a8:f1:9f

Q2. What is the 48-bit destination address in the Ethernet frame? 00:08:e3:ff:ff:44

Q3. Is this (destination address) the Ethernet address of <https://wiki.wireshark.org/Ethernet>? No.

Q4. What device has this as its Ethernet address? My router which is Cisco Systems has this as its Ethernet address.

Q5. What is the value of the Ethernet source address? Is this the address of your computer, or of www.wireshark.org? What device has this as its Ethernet address?

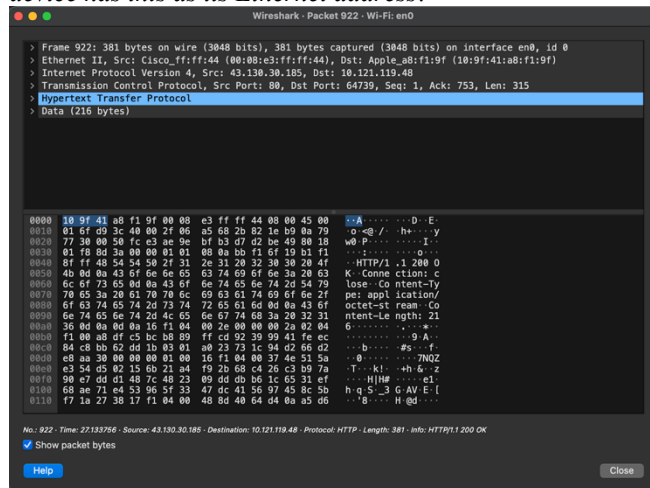


Figure 8: Screenshot of Wireshark (Ethernet)

The Ethernet source address is Cisco_ff:ff:ff:44 (00:08:e3:ff:ff:44), which is the MAC address of the network interface of the computer or device that initiated the packet capture. This address is not the address of www.wireshark.org, but rather the device used to capture the packets, which in this case is a Cisco device with this as its Ethernet address.

Q6. What is the destination address in the Ethernet frame? Is this the Ethernet address of your computer?

The destination address in the Ethernet frame is "Apple_a8:f1:9f". This is the Ethernet address of my computer.

Q7. Take a screenshot of your computer's ARP cache. What is the meaning of each column value?

```
jupier@Jingxuans-MacBook-Pro ~ % arp -a
? (192.168.0.1) at 22:6a:94:e:ff:41 on en0 [ethernet]
? (192.168.0.15) at (incomplete) on en0 ifscope [ethernet]
? (192.168.0.19) at (incomplete) on en0 ifscope [ethernet]
? (192.168.0.30) at de:60:53:a9:9b:9a on en0 ifscope [ethernet]
? (192.168.0.33) at f4:7b:9:17:2c:ad on en0 ifscope [ethernet]
? (192.168.0.39) at 32:97:3d:44:ea:19 on en0 ifscope [ethernet]
? (192.168.0.40) at e6:4:f5f:8d:1d on en0 ifscope [ethernet]
? (192.168.0.41) at c2:79:cd:8e:88:d9 on en0 ifscope [ethernet]
? (192.168.0.42) at 4a:c2:c2:55:a7:e5 on en0 ifscope [ethernet]
? (192.168.0.44) at d0:88:c7e:34:d3 on en0 ifscope [ethernet]
? (192.168.0.46) at (incomplete) on en0 ifscope [ethernet]
? (192.168.0.255) at ff:ff:ff:ff:ff:ff on en0 ifscope [ethernet]
mdns-meast.net (224.0.0.251) at 1:0:5e:0:0:fb on en0 ifscope permanent [ethernet]
? (239.255.255.250) at 1:0:5e:7f:ff:fa on en0 ifscope permanent [ethernet]
jupier@Jingxuans-MacBook-Pro ~ %
```

Figure 9: Screenshot of Wireshark (Ethernet)

The first column shows the IP address of devices on the local network. The second column displays the corresponding MAC address for each IP address, which is the physical hardware address of the network interface on that device. The third column indicates the network interface (in this case 'en0') on which the device is reachable. "Permanent" entries are statically configured, usually by the user, while dynamic entries have been learned by the ARP protocol. Entries marked as "incomplete" indicate that the ARP resolution process has been initiated for the IP address, but the corresponding MAC address has not been received yet.

Q8. Run arp -a command and compare the list with your answer to question 7.

```
jupier@Jingxuans-MacBook-Pro ~ % arp -a
? (192.168.0.1) at 22:6a:94:e:ff:41 on en0 ifscope [ethernet]
? (192.168.0.15) at (incomplete) on en0 ifscope [ethernet]
? (192.168.0.30) at de:60:53:a9:9b:9a on en0 ifscope [ethernet]
? (192.168.0.38) at 10:9f:41:a8:f1:9f on en0 ifscope permanent [ethernet]
? (192.168.0.39) at 32:97:3d:44:ea:19 on en0 ifscope [ethernet]
? (192.168.0.40) at e6:4:f5f:8d:1d on en0 ifscope [ethernet]
? (192.168.0.41) at c2:79:cd:8e:88:d9 on en0 ifscope [ethernet]
? (192.168.0.44) at d0:88:c7e:34:d3 on en0 ifscope [ethernet]
? (192.168.0.255) at ff:ff:ff:ff:ff:ff on en0 ifscope [ethernet]
? (239.255.255.250) at 1:0:5e:7f:ff:fa on en0 ifscope permanent [ethernet]
jupier@Jingxuans-MacBook-Pro ~ %
```

Figure 10: Screenshot of Wireshark (Ethernet)

Upon running the 'arp -a' command, the ARP cache displays the current IP-to-MAC address mappings on your machine. Comparing the ARP cache from question 7 to question 8, it looks like they are identical. This indicates that no new devices have connected to the network and the ARP cache hasn't changed between the two commands, meaning your machine has not discovered any new hardware addresses or removed any old ones in that time. Your machine's IP address '192.168.0.38' is still associated with the MAC address '10:9f:41:a8:f1:9f' and is marked as "permanent," as expected. Entries labelled "incomplete" suggest that the machine has not received a response to ARP requests sent to those IP addresses.

Q9. How many bytes from the very beginning of the Ethernet frame does the ARP opcode field begin?

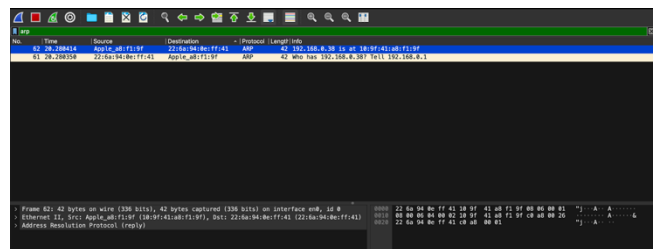


Figure 11: Screenshot of Wireshark (Ethernet)

6 (destination MAC) + 6 (source MAC) + 2 (EtherType) + 2 (hardware type) + 2 (protocol type) + 1 (hardware size) + 1 (protocol size) = 20 bytes

Q10. What is the value of the opcode field within the ARP-payload part of the Ethernet frame in which an ARP request is made?

The value of the opcode field within the ARP payload part of the Ethernet frame for an ARP request is 1.

Q11. Does the ARP message contain the IP address of the sender?

Yes, the ARP message does contain the IP address of the sender which is 192.168.0.38.

Q12. Where in the ARP request does the "question" appear – the Ethernet address of the machine whose corresponding IP address is being queried?

In the ARP request, the "question" appears towards the end of the ARP packet. After the source hardware and protocol addresses, the target hardware address (which will be blank for a request), and finally the target protocol address, which is the IP address being queried.

Q13. How many bytes from the very beginning of the Ethernet frame does the ARP opcode field begin?

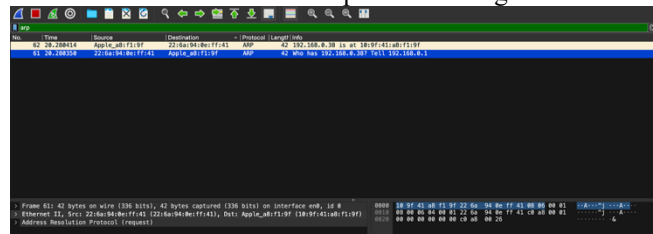


Figure 12: Screenshot of Wireshark (Ethernet)

Ethernet header: 14 bytes (6 bytes for the destination MAC, 6 bytes for the source MAC, 2 bytes for the EtherType)

ARP hardware type: 2 bytes

ARP protocol type: 2 bytes

ARP hardware size: 1 byte

ARP protocol size: 1 byte

Ans: 14+2+2+1+1 = 20 bytes

Q14. What is the value of the opcode field within the ARP-payload part of the Ethernet frame in which an ARP response is made?

The value of the opcode field within the ARP-payload part of the Ethernet frame for an ARP response is 2. This value indicates that the packet is an ARP reply, which is sent in response to an ARP request.

Q15. Where in the ARP message does the “answer” to the earlier ARP request appear – the IP address of the machine having the Ethernet address whose corresponding IP address is being queried?

In an ARP reply message, the "answer" to the ARP request appears in the sender's address fields.

CONCLUSION

This lab comprehensively covers the utilization of Wireshark for network analysis, focusing on IP and Ethernet protocols. It details the practical use of Wireshark, from capturing and analyzing packets to understanding the intricacies of network communication through ICMP and

ARP protocols. Through exercises and instructions, it aims to enhance the reader's skills in network troubleshooting and analysis, showcasing the significance of tools like ping and traceroute for diagnosing network issues. Ultimately, the lab serves as a foundational guide for effectively navigating and applying Wireshark in the context of network engineering and troubleshooting, emphasizing the importance of protocol analysis in maintaining and securing network operations.

REFERENCES

- [1] “L4: IP & MAC” McGill University.
<https://mycourses2.mcgill.ca/d2l/le/lessons/688501/topics/7676417>
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