#### G24AI2008

### **Fundamentals of Distributed Systems**

# 1. Vector Clocks and Causal Ordering

This project simulates a real-world scenario where operations across nodes must respect causal relationships. The system includes multiple Python-based nodes. Each node maintains a local key-value store and a vector clock.

On every local write, the node increments its own clock. When sending messages, it includes this clock. When a node receives a message, it checks if the causal dependencies are met using vector clock comparison. If dependencies are satisfied, the message is applied immediately. If not, the message is buffered. This mechanism prevents issues where an update is applied before the data it depends on is available.

For example, if Node A writes a value and Node B reads and modifies it, all nodes must apply A's write before B's update.

I containerized the system using Dockers, with a docker-compose.yml to simulate a 3-node environment. A client script simulates realistic scenarios, like a read followed by a write depending on it. The logs show that updates only occur when causal order is preserved, even if network messages arrive out of order. This verifies that vector clocks are functioning as intended and causal consistency is maintained. This project deepened my understanding of logical time, causality, and how buffering helps preserve consistency in distributed systems. All code and tests are organized in the required folder structure.

Folder structure creation in GIT Bash:

```
MINGW64:/c/Users/admin/vector-clock-kv-store

admin@DESKTOP-28CO2RB MINGW64 ~
$ winget install --id Git.Git -e --source winget
Found an existing package already installed. Trying to upgrade the installed pac
kage...
No available upgrade found.
No newer package versions are available from the configured sources.

admin@DESKTOP-28CO2RB MINGW64 ~
$ mkdir vector-clock-kv-store

admin@DESKTOP-28CO2RB MINGW64 ~
$ cd vector-clock-kv-store

admin@DESKTOP-28CO2RB MINGW64 ~/vector-clock-kv-store
$ mkdir src

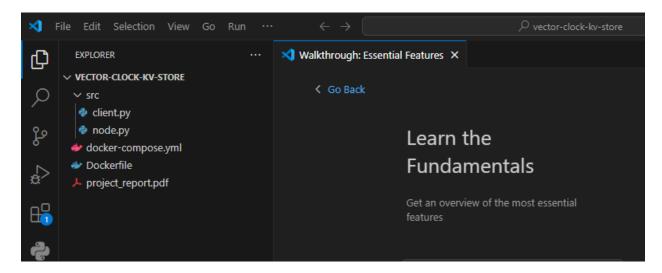
admin@DESKTOP-28CO2RB MINGW64 ~/vector-clock-kv-store
$ touch src/node.py src/client.py Dockerfile docker-compose.yml project_report.p

df
```

```
admin@DESKTOP-28CO2RB MINGW64 ~/vector-clock-kv-store

$ ls -R
.:
Dockerfile docker-compose.yml project_report.pdf src/
./src:
client.py node.py
```

### Folder Structure in Visual Studio Code:



# 1. Node Implementation with Vector Clocks:

```
PS C:\Users\admin\vector-clock-kv-store\src> set NODE_ID=node1

>> set PEERS=node2:5000, node3:5000

>> python node.py

* Serving Flask app 'node'

* Debug mode: off

WARNING: This is a development server. Do not use it in a production deployment. Use a production WSGI server instead.

* Running on all addresses (0.0.0.0)

* Running on http://127.0.0.1:5000

* Running on http://192.168.1.13:5000

Press CTRL+C to quit

127.0.0.1 - - [25/Jun/2025 14:54:37] "GET / HTTP/1.1" 200 -

127.0.0.1 - - [25/Jun/2025 14:54:37] "GET / ffavicon.ico HTTP/1.1" 404 -

Go to Settings to activate Windows.
```



## 2. Vector Clock Logic:

### 3. Causal Write Propagation:

### 4. Containerization and Networking:

## 5. Verification and Scenario Testing:

```
admin@DESKTOP-28CO2RB MINGW64 ~/vector-clock-kv-store (master)

$ git commit -m "First Commit"

[master (root-commit) 6ed7cfa] First Commit

4 files changed, 44 insertions(+)
create mode 100644 Dockerfile
create mode 100644 docker-compose.yml
create mode 100644 project_report.pdf
create mode 160000 src
```