G2U - a new e-commerce platform

Course ID.: CPE-334

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Submitted To-

Department of Computer Engineering
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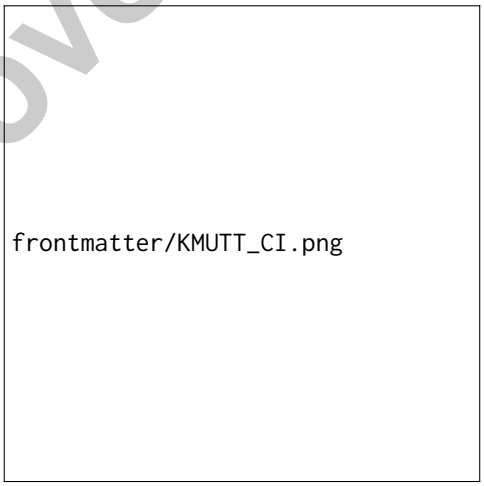

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Revision History

Revision	Date	Author(s)	Description
v0.1	2023-04-21	John Doe	First release, include experimentation results

Abstract

We would like to think about it later.

Keywords: *We would like to think about it later.*

Acknowledgments

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Contents

List of Tables

List of Figures

Chapter 1
Introduction

1.1 Background

1.2 A dummy section

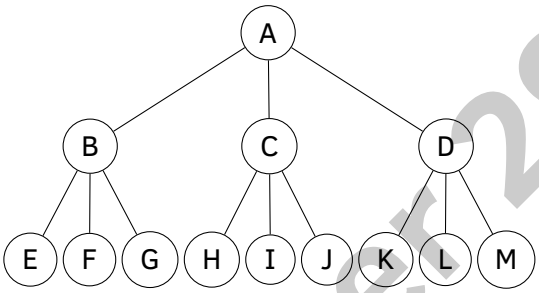

Figure 1.1: The proposed tree structure for the array implementation.

Chapter 2

Project Management

TODO: Comparative analysis of each methodology and what they deliver

2.1 Incremental funding methodology

Used for high level decisions.

2.2 Agile Method with Kanban Tool

Used for low level decision and workflow orchestration.

Chapter 3

Requirements Elicitation

3.1 Elicitation Techniques

3.2 Data Flow Diagram

3.3 Use Case Diagram

3.4 Functional Design

3.5 Usability

3.6 Other Non-functional requirements

Examples include: Economics

Chapter 4
Systems Design

Chapter 5

Implementation

Chapter 6

Evaluation of Outcomes

6.1 Testing Methodologies

6.2 Results

6.3 Discussion

Chapter 7
Conclusion

References