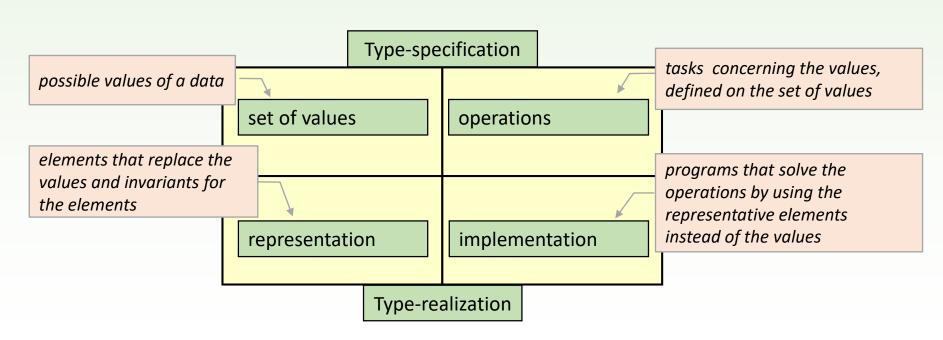
# Collections, enumerators, basic algorithms (algorithmic patterns)

## Datatype

- ☐ Type of a data (specifically an object) is defined by the set of its values and its operations. It is called specifiation.
- Type realization shows how the values could be represented and how programs solve or implement the operations.



Type structure

basic type

complex type

record type

alternative type

iterative type

a value is represented by a group of values of other types

 $T = rec(s_1:T_1, ..., s_n:T_n)$  $i^{th}$  component of t:T is t.s<sub>i</sub> a value is represented by a finite collection of values of another type, the elements of the collection are of the same type

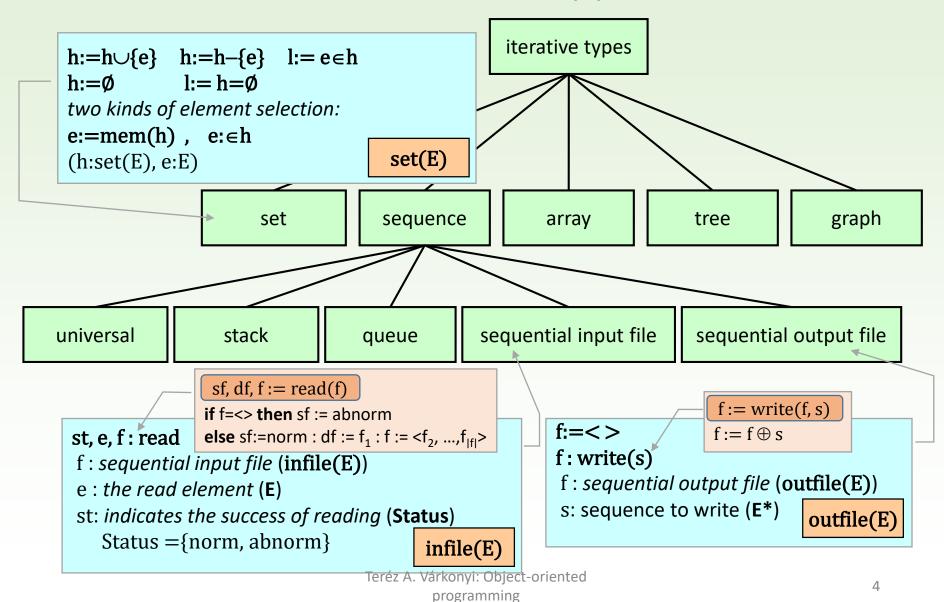
T = it(E)

relation of elements that represent the values

a value is represented by one of the values of other types

 $T = alt(s_1:T_1, ..., s_n:T_n)$ if type of t:T is  $T_i$ , then t.s<sub>i</sub> is true

# Well-known iterative types



## Processing a collection

- □ Collection (container, collection, iteration) is an object, capable of storing elements. It provides operations for archiving and searching elements.
  - Like complex types, especially the iterations: set, sequence (stack, queue, file), array, tree, graph.
  - There are so-called virtual collections, too, the elements of which do not have to be stored: e.g. items of an integer-type interval or prime divisors of a natural number.
- □ Processing a collection means processing its elements.
  - Find the biggest item of a set.
  - How many negatives are in a sequence of numbers?
  - Traverse backwards every second item of an [m .. n] interval.
  - Sum the prime divisors of a n natural number.

#### Enumeration

- $\Box$  Enumeration of the *E*-type elements of a collection can be considered as a sequence in set  $E^*$ . The operations of the traversal are the following:
  - first(): selects the first item of the enumeration, it actually starts
    the enumeration
  - next(): selects the next item of the enumeration
  - I := end() ( $I:\mathbb{L}$ ): shows if the enumeration has ended
  - e:= current() (e:E): gets the current item of the enumeration

#### States of the enumeration

- □ An enumeration has different states (*pre-start*, *in process*, *finished*): the operations are only reasonable in certain states (otherwise, their effect is not defined).
- □ The processing algorithm guarantuees that the operations are executed only (in that state) when they are reasonable.

#### t:enor(E)

```
t.first()
—t.end()

Process( t.current() )

t.next()
```

```
e ∈ t
Process(e)
```

```
for(t.first(); !t.end(); t.next())
{
    process(t.current());
}
```

```
foreach (forall) loop

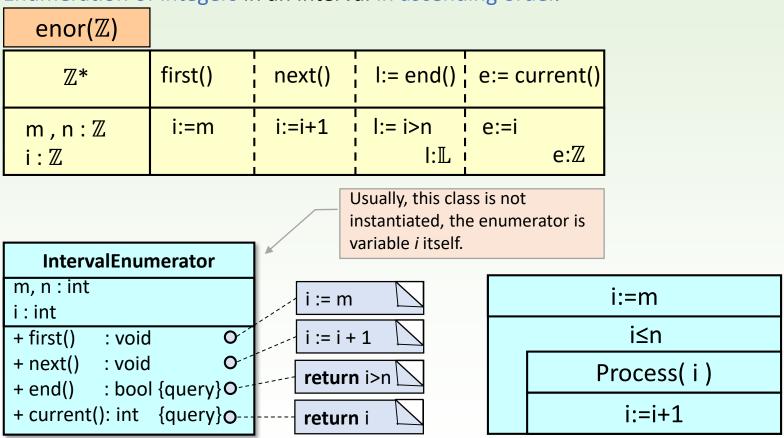
for ( auto e : t )
{
    process(e);
}
```

## Enumeration with object

- Enumeration is done by a distinct object separated from the collection. There can be more enumerator objects for one collection.
- $\square$  Type of the enumerator object is denoted by *enor(E)*.
- Realization of an enumerator object depends on the type of the collection.
  - As the enumerator object has to know the traversed collection, its representation contains a reference of the collection.
  - Implementations of the operations usually need auxiliary data.
- □ It is worthy to create the enumerator by a method of the collection so that the collection is aware of being traversed.

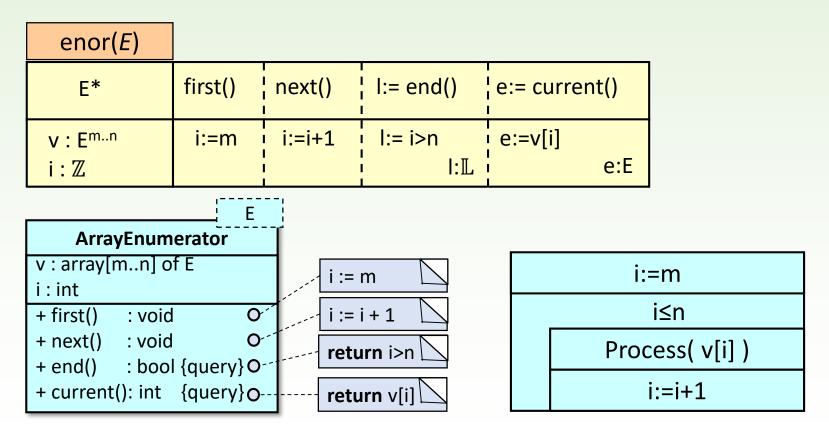
#### Classic enumerator of an interval

Enumeration of integers in an interval in ascending order.



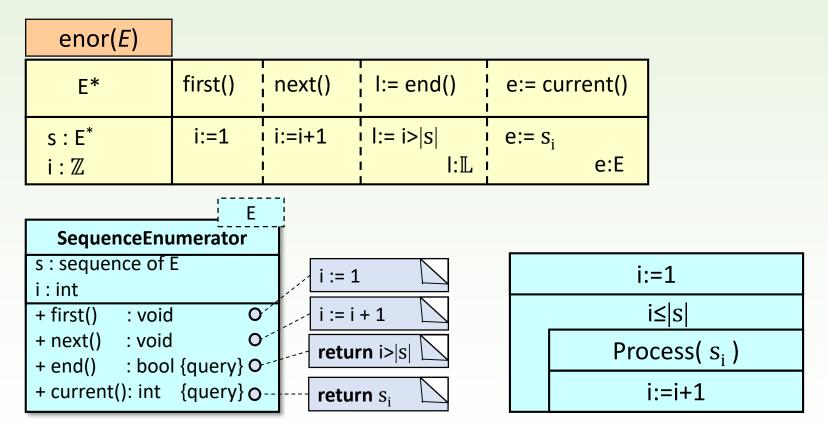
#### Classic enumerator of a vector

Enumeration of the items of a vector containing values from E, from the beginning to the end



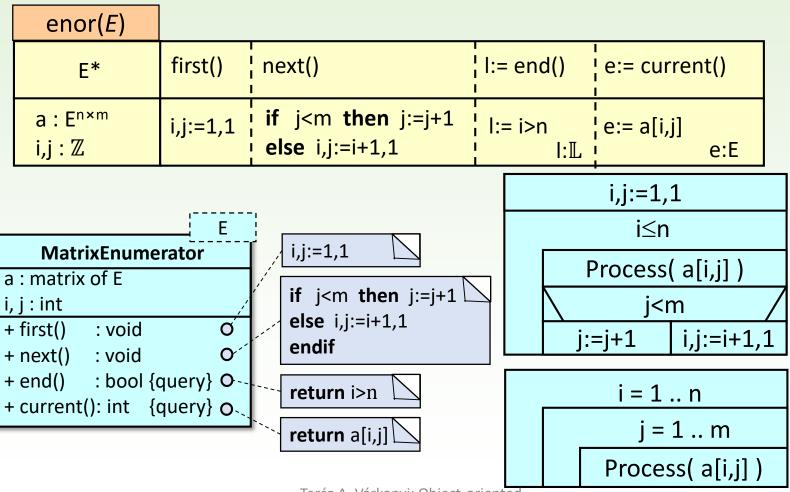
## Classic enumerator of a sequence

Enumeration of a finite sequence of values from E, from the beginning to the end



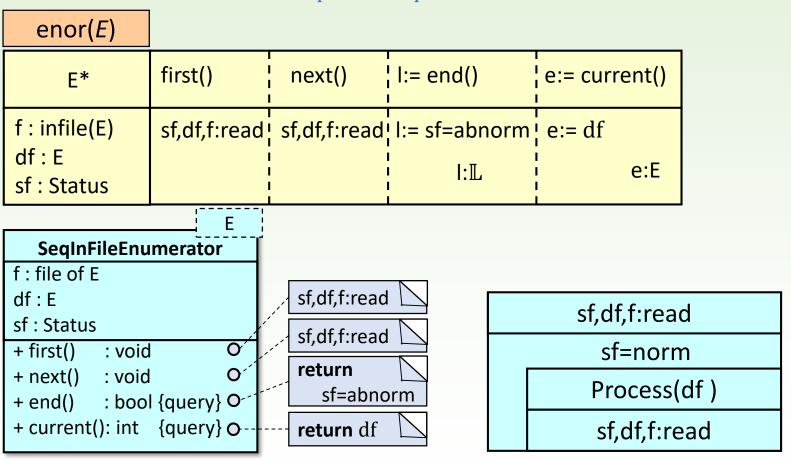
## Row major enumerator of a matrix

Enumeration of the items of a matrix with values from E in row major order.



## Enumerator of a sequential input file

Enumeration of the items of a sequential input file with values from E.



## Generalization of the algorithmic patterns

- □ Algorithmic patterns for arrays:
  - $t : E^{m..n} (E^{1..n} = E^n)$
  - $f: E \rightarrow H$ , cond:  $E \rightarrow L$

i:=m

i≤n

Process(t[i])

i:=i+1

- □ Algorithmic patterns for functions defined on intervals:
  - [m .. n]
  - $f:[m .. n] \rightarrow H$ , cond:  $[m .. n] \rightarrow L$

i:=m

i≤n

Process(i)

i:=i+1

- □ Algorithmic patterns for enumerators:
  - t : enor(E)
  - $f: E \rightarrow H$ , cond:  $E \rightarrow L$

t.first()

 $\neg$ t.end()

Process( t.current() )

t.next()

#### Summation

Sum the values assigned to the elements of an enumeration.

*A* : t:enor(E), s:H

*Pre* : t = t'

Post:  $s = \sum_{e \in t'} f(e)$ 

$$\begin{array}{ll} f:E \to H \\ +:H \times H \to H \\ 0 \in H & \textit{with left neutral element} \end{array}$$

 $\sum_{e \in t'} f(e) = (...(f(e_1) + f(e_2)) + ...) + f(e_n),$ where  $e_1, ..., e_n$  are the elements of enumeration t'

#### Special case: conditional summation

$$\sum_{\substack{e \in t' \\ \text{cond}(e)}} g(e), \text{ so } f(e) = \begin{cases} g(e), \text{ if cond}(e) \\ 0, \text{ otherwise} \end{cases}$$

## Counting

#### Count the items with certain condition in an enumeration.

A: t:enor(E), c: $\mathbb{N}$ 

*Pre* : t = t'

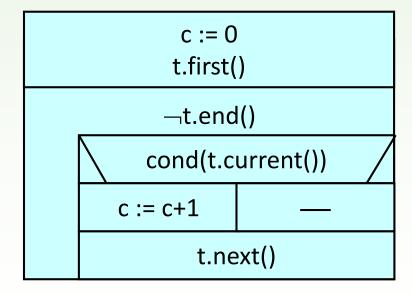
Post:  $c = \sum_{e \in t'} 1$ 

cond:  $E \rightarrow \mathbb{L}$ 

Sum defined on the set of natural numbers

#### Counting is a special summation

$$\Sigma_{e \in t'}$$
 f(e), thus f(e)= 
$$\begin{cases} 1, & \text{if cond(e)} \\ 0, & \text{otherwise} \end{cases}$$



## Maximum search

Give the item of the highest value of an enumeration according to a given point of view.

A: t:enor(E), elem:E, max:H

*Pre* :  $t = t' \land |t| > 0$ )

Post: (max , elem)= $MAX_{e \in t'}$  f(e)

 $f:E \rightarrow H$ items of set H can be sorted

```
max = f(elem) = MAX_{e \in t'} f(e)
 \land elem \in t'
```

- MIN instead of MAX
- elem can be skipped, max not

```
t.first()

max, elem := f(t.current()), t.current()

t.next()

¬t.end()

f(t.current())>max

max, elem := f(t.current()), t.current()

t.next()
```

# Selection (success is sure)

Find the first item of a given condition in an enumeration if it is sure that the enumerator contains such element.

A: t:enor(E), elem:E

*Pre:*  $t = t' \land \exists e \in t : cond(e)$ 

Post: (elem, t) = **SELECT**<sub> $e \in t'$ </sub> cond(e)

cond:  $E \to \mathbb{L}$ 

At the end of the selection, the state of the enumerator is still "in process", as it has remaining items

Searches the first item (it will be the *elem*) of enumerator t' for which the condition is satisfied.

Formally:

 $cond(e_i) \land \forall_{k=1..i-1} \neg cond(e_k) \land elem=e_i$ , where  $e_1, e_2$ , ... are items of enumerator t'

t.first()

¬cond(t.current())

t.next()

elem := t.current()

# Linear search (success is unsure)

Find the first item of a given condition in an enumeration.

A: t:enor(E),  $1:\mathbb{L}$ , elem:E

*Pre* : t = t'

Post: (I, elem, t) = SEARCH  $_{e \in t'}$  cond(e)

Searches the first item (it will be the *elem*) of enumerator t' for which the condition is satisfied.

If the search is successful, the value of *I* changes to true, otherwise it remains false. Formally:

 $I = \exists_{e \in t'} cond(e) \land (I \rightarrow cond(e_i) \land \forall_{k=1..i-1} \\ \neg cond(e_k) \land elem=e_i, \text{ where } e_1, ..., e_n \text{ are items of } t'.$ 

It is used for **decision**, too:

 $I = SEARCH_{e \in t'} cond(e)$  or  $I = \exists_{e \in t'} cond(e)$ 

 $\mathsf{cond} \mathpunct{:}\mathsf{E} \to \mathbb{L}$ 

Enumeration of *t* only finishes if the search is unsuccessful, otherwise it remains in state "in process".

```
| ! = false; t.first()

| ¬I ∧ ¬t.end()

| elem := t.current()

| I := cond(elem)

| t.next()
```

# Optimistic linear search

Check if a given condition stands for every element of an enumeration. If not, give the first item that violates it.

A: t:enor(E), l:L, elem:E

 $cond:E \rightarrow \mathbb{L}$ 

*Pre*: t = t'

Post : (I, elem, t) =  $\forall$ **SEARCH**<sub>e∈t'</sub> cond(e)

Enumeration of *t* only finishes if the search is successful, otherwise it remains in state "in process".

If the condition stands for every item of the enumerator, then *I* remains true. Otherwise it changes to false. In this case, *elem* contains the first item of the enumeration that violates the condition. Formally:

 $I = \forall_{e \in t'} cond(e) \land (\neg I \rightarrow \neg cond(e_i) \land \forall_{k=1..i-1} cond(e_k) \land elem=e_i$ , where  $e_1, ..., e_n$  are elements of t'

It is used for **decision**, too:

 $I = \forall SEARCH_{e \in t'} \text{ cond(e) or } I = \forall_{e \in t'} \text{ cond(e)}$ 

```
I := true; t.first()

I ∧ ¬t.end()

elem := t.current()

I := cond(elem)

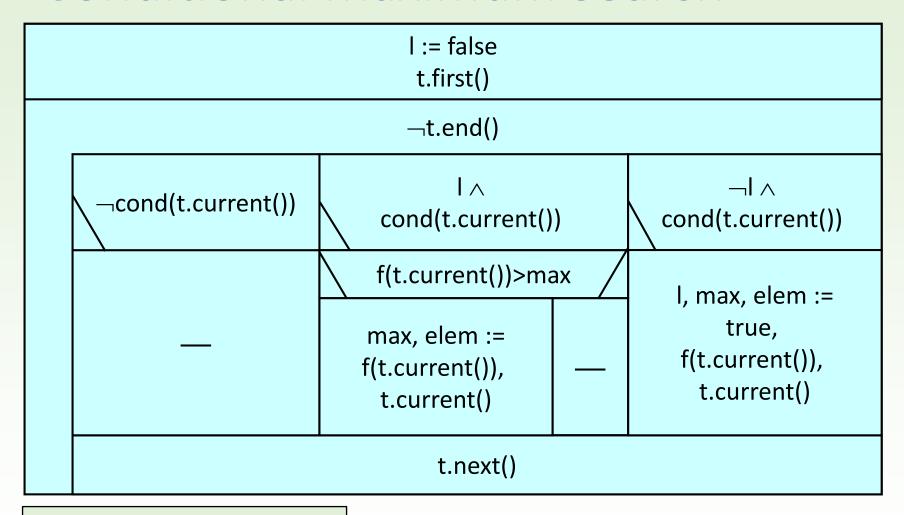
t.next()
```

## Conditional maximum search

Give the item of, according to a given point of view, the highest value in those items of an enumeration that satisfy a condition.

```
A: t:enor(E), l:\mathbb{L}, elem:E, max:H
Pre: t = t'
Post: (I, max, elem) = MAX_{e \in t'} f(e)
f:E \to H
cond:E \to \mathbb{L}
items \ of \ set \ H \ can \ be \ sorted
cond(e)
I = \exists_{e \in t'} \ cond(e) \land (I \to max = f(elem)) = MAX_{e \in t'} f(e) \land elem \in t')
cond(e)
```

## Conditional maximum search



- MIN instead of MAX
- elem can be skipped, max not

# Steps of analogy

- 1. Forebode the algorithmic pattern that solves (part of) the task.
- 2. Specify the task by executable postcondition that predicts the solution.
- 3. Give the differences between the task and the algorithmic pattern:
  - type of the enumerator with the type of its items
  - concrete representatives of the functions (f:[m..n]→H, cond:[m..n]→L)
  - operation of H, if needed
    - $(\mathbb{Z}, >)$  or  $(\mathbb{Z}, <)$  instead of (H, >)
    - $(\mathbb{Z}, +, 0)$  or  $(\mathbb{R}, *, 1)$  or  $(\mathbb{L}, \wedge, \text{true})$  instead of (H, +, 0)
  - renaming of the variables
- 4. By applying the differences in the general algorithm of the algorithmic pattern, the solution of the task is given.

## Aspects in testing

- □ <u>Enumerator</u>-based (for all of the patterns)
  - length: 0, 1, and more items
  - *first* and *last*: when the special element (to be summed or satisfying a condition or the maximal) is at the beginning or at the end of the enumerator.
- Role-based
  - search: exists or not exists an item satisfying cond
  - max. search: one maximum or more maxima
  - summation: loading
- $\square$  Particularities of the operations that calculate functions cond(i) and f(i).