

CONCEPT

Extend the VFO with tuning & display



Last time

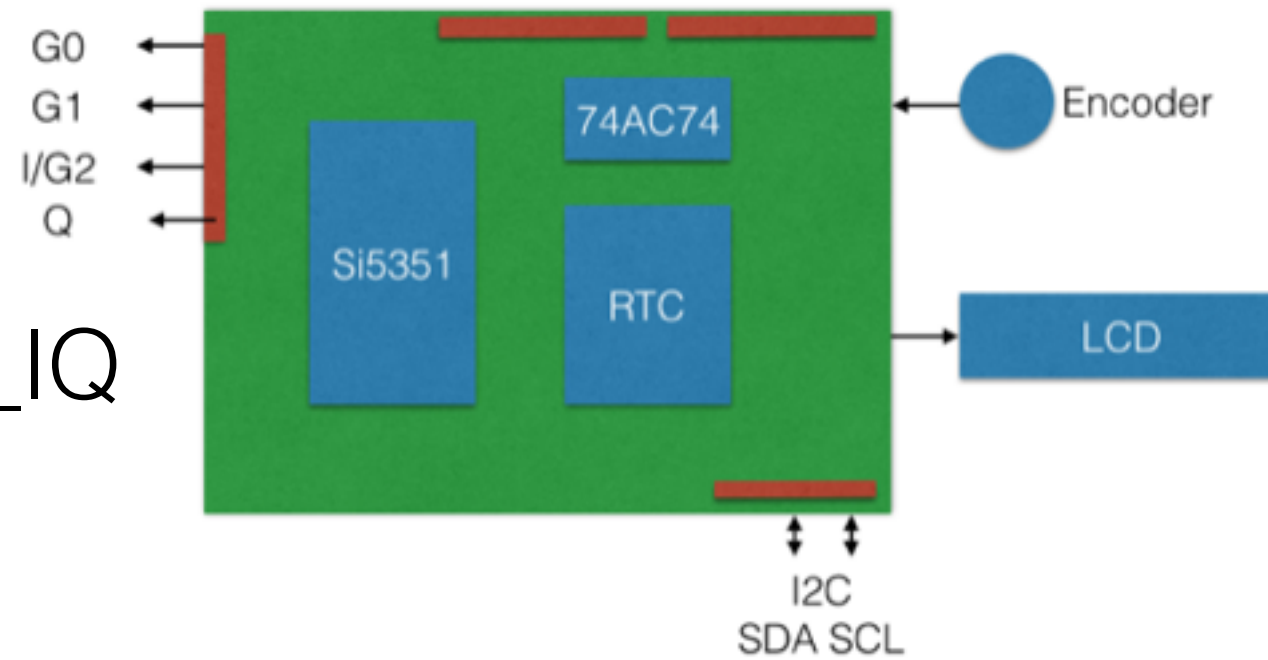
- We learned about the Eagle PCB design software
- We had a quick look at LTspice
- And previously we
 - Looked at Concept
 - Requirements for a VFO
 - Built a VFO and an RTC on the breadboard and tested sketches



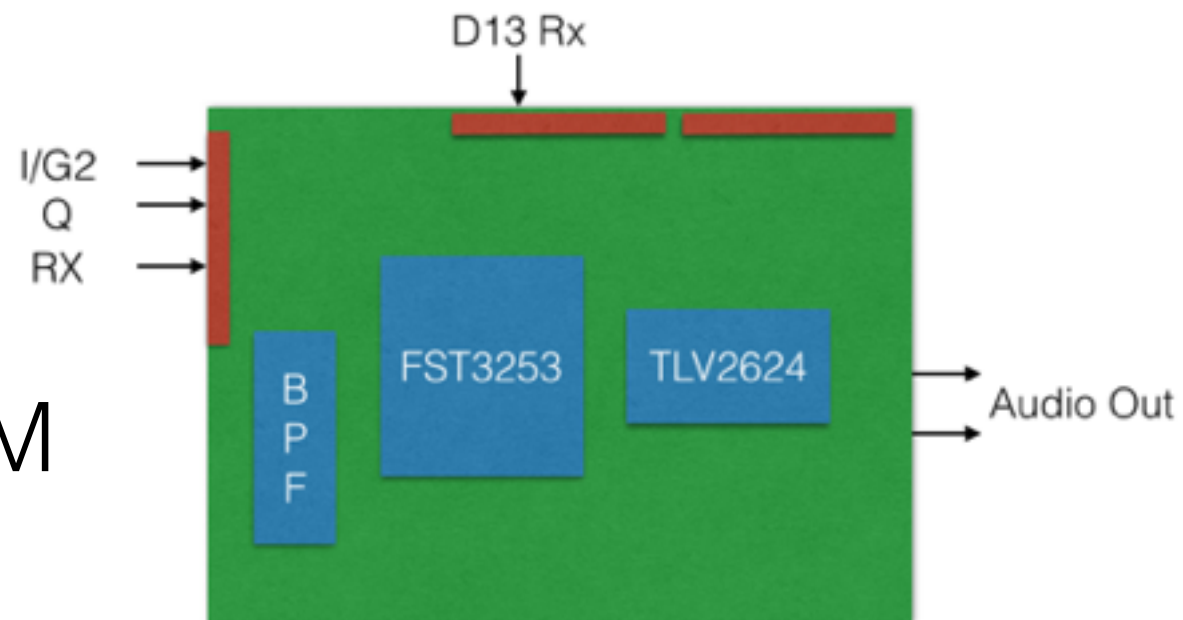
BARS Concept



VFO_RTC_IQ

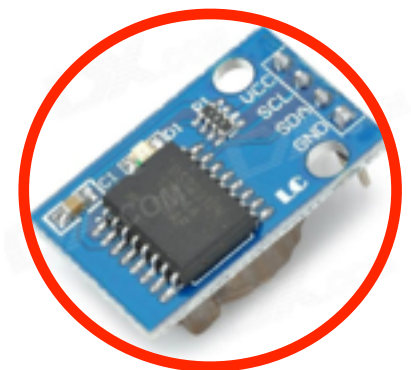


SDR_40M



Kit 1 & 2

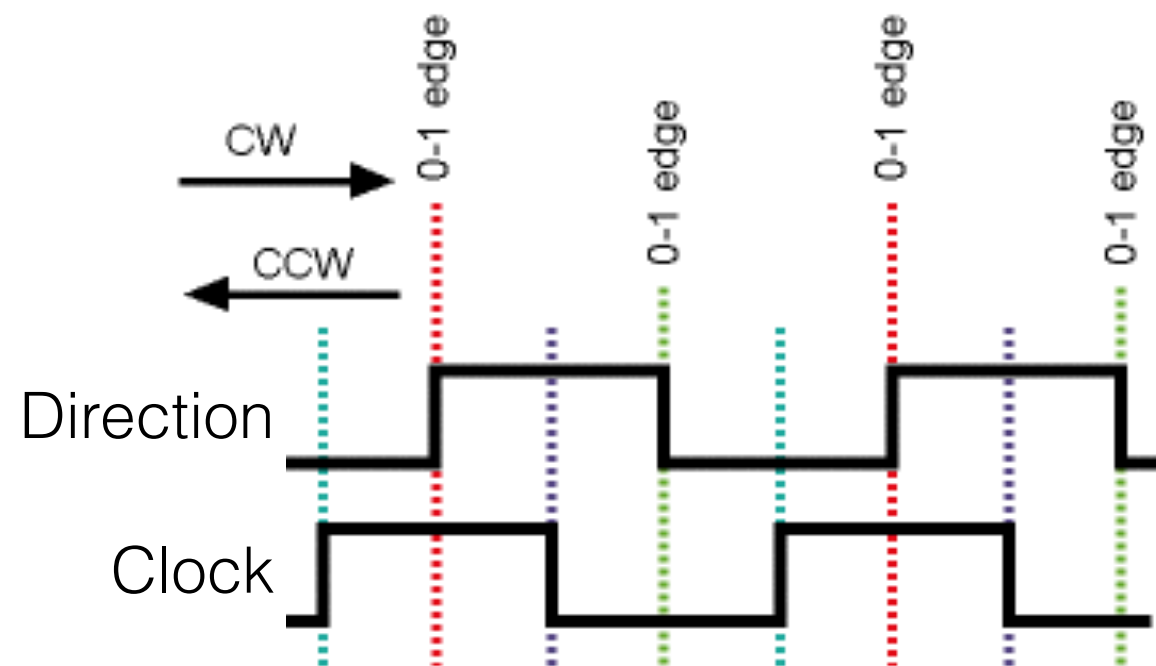
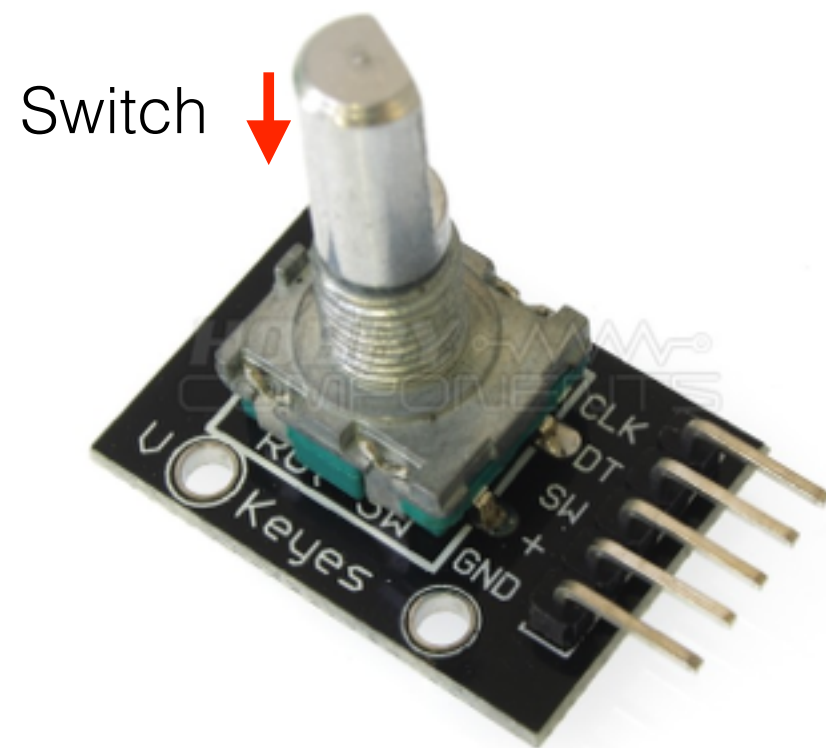
	Starter	Learner	VFO & RTC	VFO+ROT	VFO+ROT+LCD	VFO_RTC_IQ	SDR_40M
Arduino UNO	x						
400 point BB	x						
Jumper wires	x						
LED		x					
220R		x					
Piezo buzzer		x					
Si5351 module			x	o	o		
Rotary Encoder				x	o		
I2C LCD			x		o		
RTC module			x				
CR1220 battery			x				
F - M wires			x		o		



Good News!!! The RTCs have arrived - 7 available

Rotary Encoder tuning

...and push the button for other actions

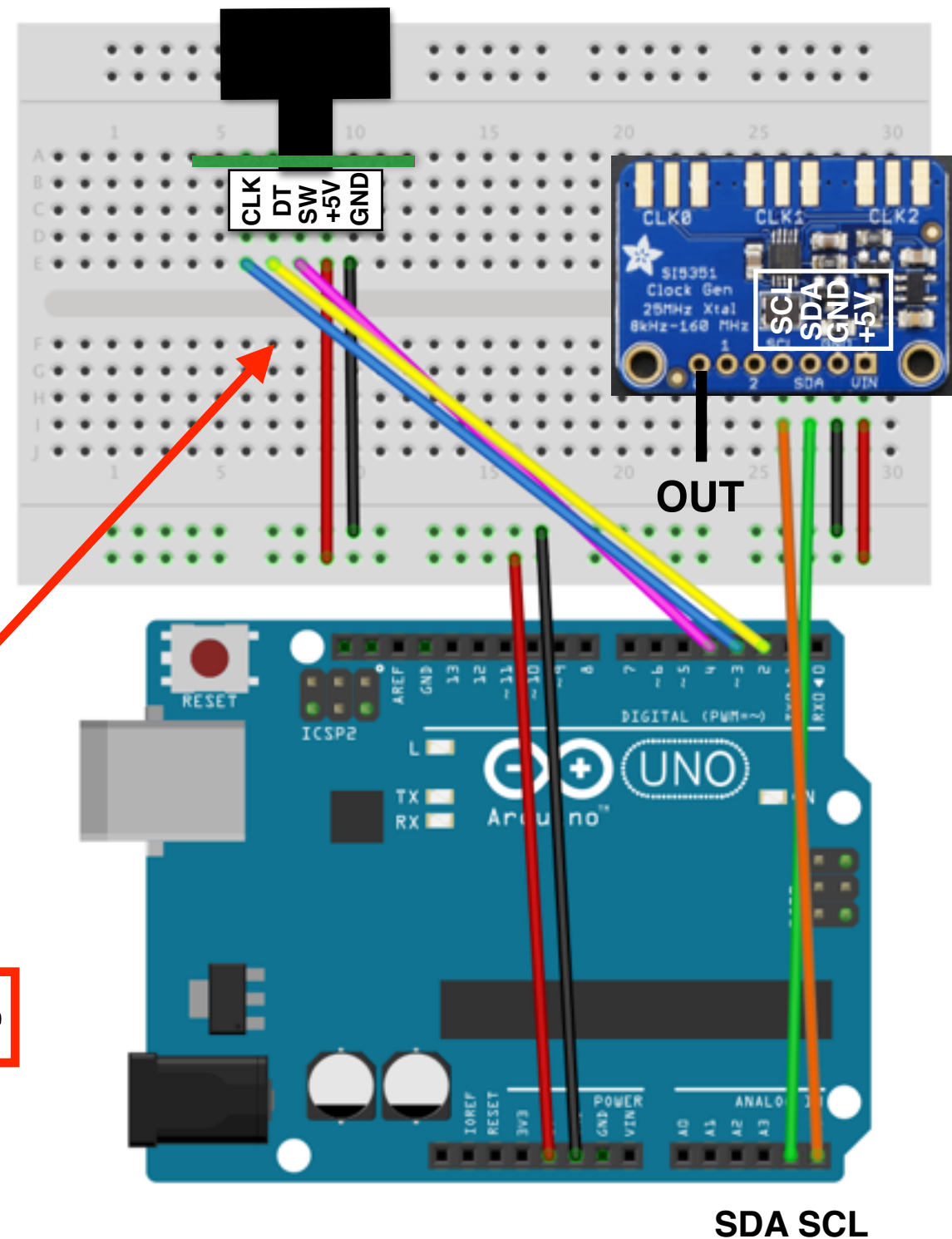


Out Rotary Encoder gives
20 pulses per revolution

Tuning the VFO

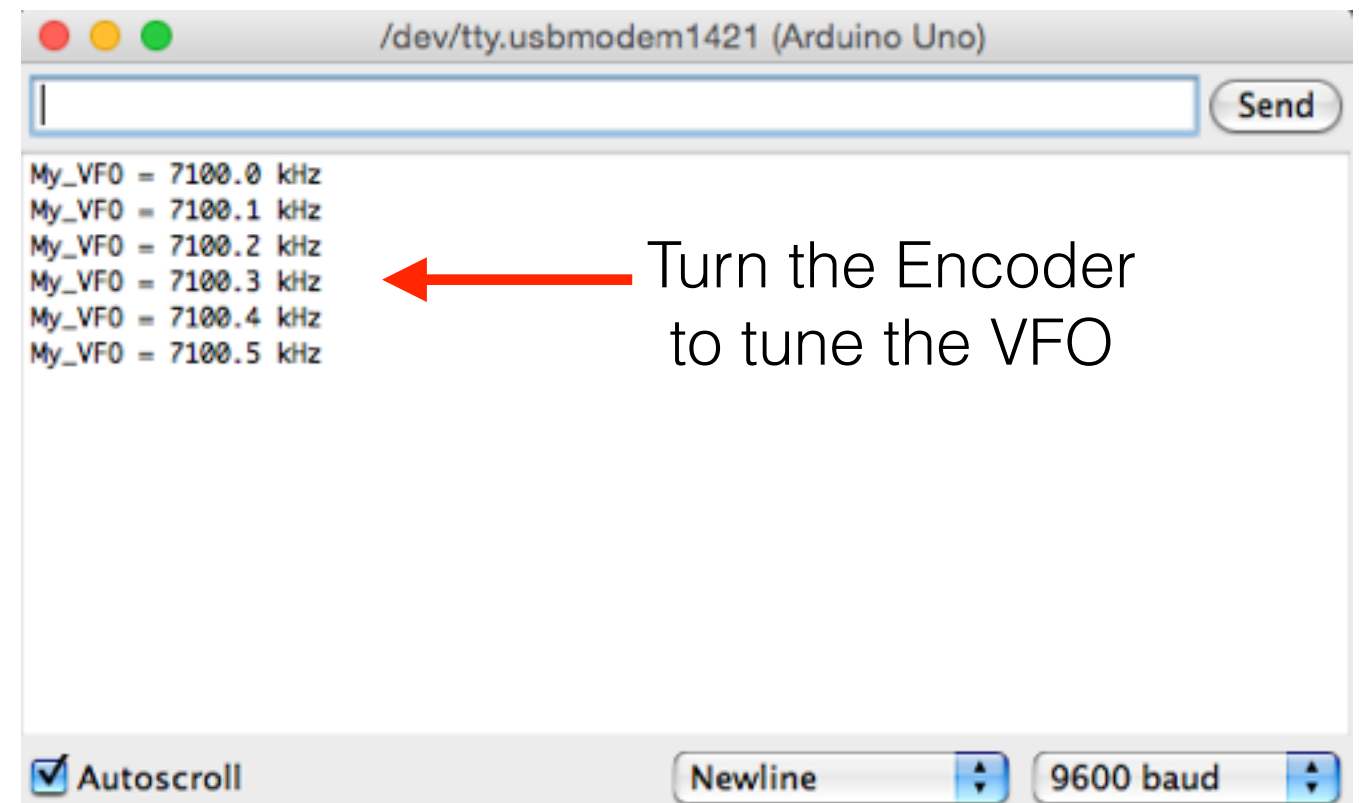
- Rebuild your VFO
- Add your Rotary Encoder
 - DT = D2
 - CLK = D3
 - SW = D4
- Take care to get the connections correct
 - SCL = A5
 - SDA = A4
- Output is from CLK 0

Use a five-wire F-M cable



My_VFO_ROTARY

- File > Sketchbook > My_VFO_ROTARY
- Open the Monitor
- Your VFO will start at 7100.0 kHz
- Listen for this on your radio
- Turn the Encoder. Your VFO will tune in STEPS = 100Hz
- Change band - push button



“Newline” 9600 baud

My_VFO_ROTARY

Library tunes Si5351 in 0.01Hz (cHz) steps

Include libraries for I2C, Si5351
& Rotary Encoder

Define tuning steps (cHz)

Encoder connections

Si5351 object

Rotary object

Start frequencies (cHz)

Band, init freq

```
// I2C, Si5351, LCD and rotary Encoder libraries
#include "Wire.h"
#include "si5351.h"
#include "Rotary.h"

// tuning freq STEPS (cHz), 100Hz
#define STEPS 10000

//Encoder 2 & 3 (DT & CLK), band change 4 (SW)
#define DT 2
#define CLK 3
#define SW 4

// dds object
Si5351 dds;

// rotary Encoder object
Rotary rot = Rotary(DT, CLK);

// start frequencies (cHz)
uint32_t freqStart[3] = {
    710000000, 1014000000, 1410000000
};

// band, freq (cHz)
byte band = 0;
uint32_t freq = freqStart[band];
```



A quick look at the code

Start serial for monitor

Init the Si5351 module

Enable CLK0

Define Encoder pins

Output freq & display

```
void setup() {  
    Serial.begin(9600);  
  
    // init dds si5351 module, "0" = default 25MHz XTAL  
    dds.init(SI5351_CRYSTAL_LOAD_8PF, 0);  
  
    // set 8mA output drive  
    dds.drive_strength(SI5351_CLK0, SI5351_DRIVE_8MA);  
  
    // enable VFO output CLK0, disable CLK1 & 2  
    dds.output_enable(SI5351_CLK0, 1);  
    dds.output_enable(SI5351_CLK1, 0);  
    dds.output_enable(SI5351_CLK2, 0);  
  
    // encoder, button, RX, TX, band and XMIT pins  
    pinMode(DT, INPUT_PULLUP);  
    pinMode(CLK, INPUT_PULLUP);  
    pinMode(SW, INPUT_PULLUP);  
  
    freqOut(freq); // output freq  
    dispFreq(freq); // display freq  
}
```



A quick look at the code

Main loop



```
void loop() {  
  // tune?  
  if (tune()) {  
    freqOut(freq);  
    dispFreq(freq);  
  }  
  
  // band?  
  if (button()) {  
    freq = freqStart[band];  
    freqOut(freq);  
    dispFreq(freq);  
  }  
}
```

Tune, returns 'true' if turned



```
// tune?  
bool tune() {  
  unsigned char dir; // tuning direction CW/CCW  
  
  // turned?  
  dir = rot.process(); // read encoder  
  if (dir != DIR_NONE) { // turned?  
    if (dir == DIR_CW) freq += STEPS; // increment freq +/- STEPS  
    if (dir == DIR_CCW) freq -= STEPS;  
    return true;  
  }  
  return false;  
}
```



A quick look at the code

Band switch



```
// band?  
bool button() {  
    if (digitalRead(SW) == LOW) { // button pressed?  
        while (!digitalRead(SW)); // wait for release  
        if (band == 2) band = 0; // loop  
        else band++;  
        return true;  
    }  
    return false;  
}
```

Output freq



```
// frequency (in cHz) for VFO, on CLK0  
void freqOut(uint32_t f) {  
    dds.set_freq(f, 0ULL, SI5351_CLK0); // freq in cHz  
}
```

Display freq (kHz)



```
// display freq in cHz  
void dispFreq(uint32_t f) {  
    Serial.print("My VFO = ");  
    Serial.print((float)f / 100000, 1); // convert to float for print function  
    Serial.println(" kHz");  
}
```

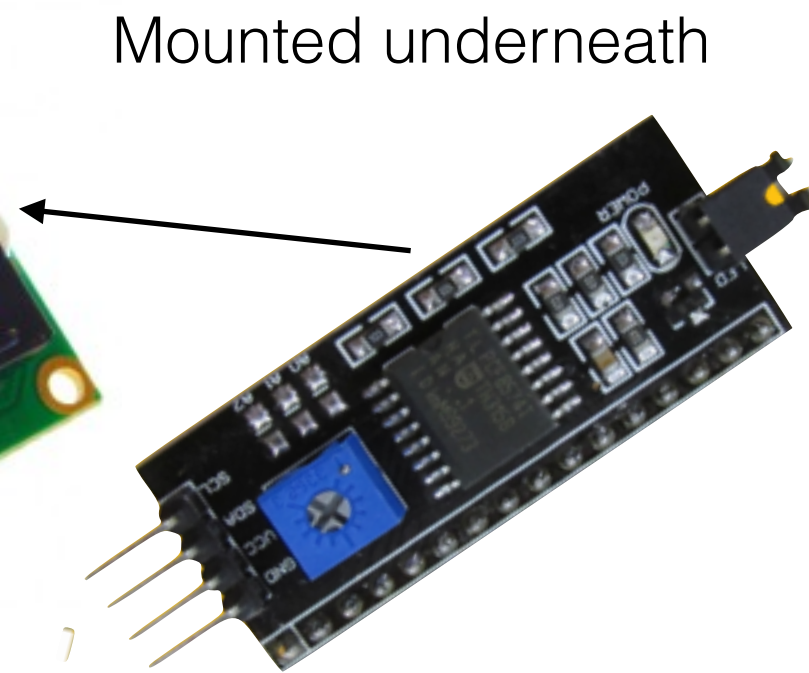


LCD Display

I2C converter is already mounted in Kit 2



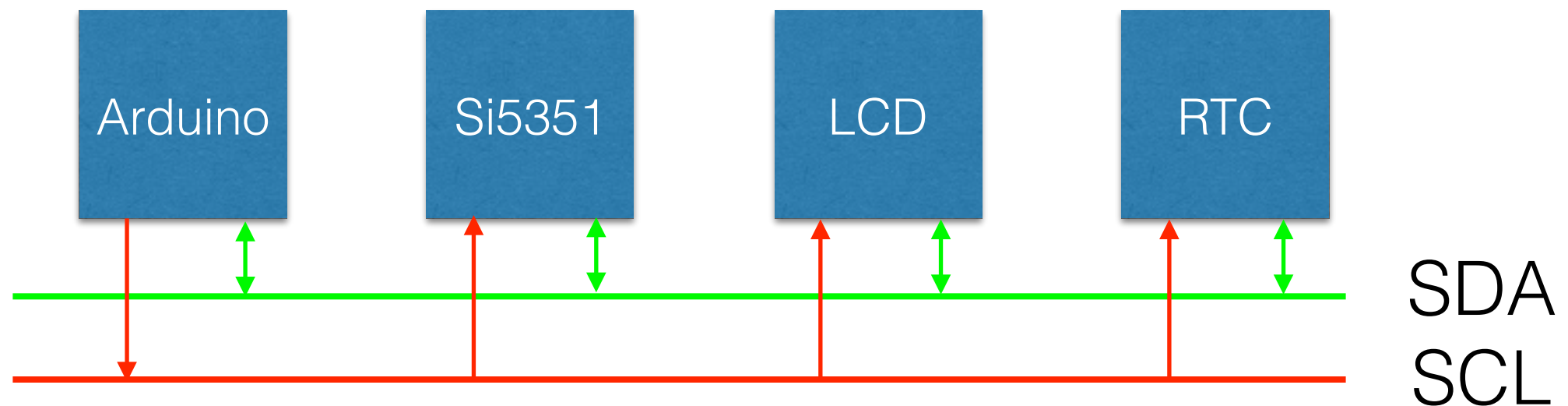
LCD I2C



LCD I2C converter

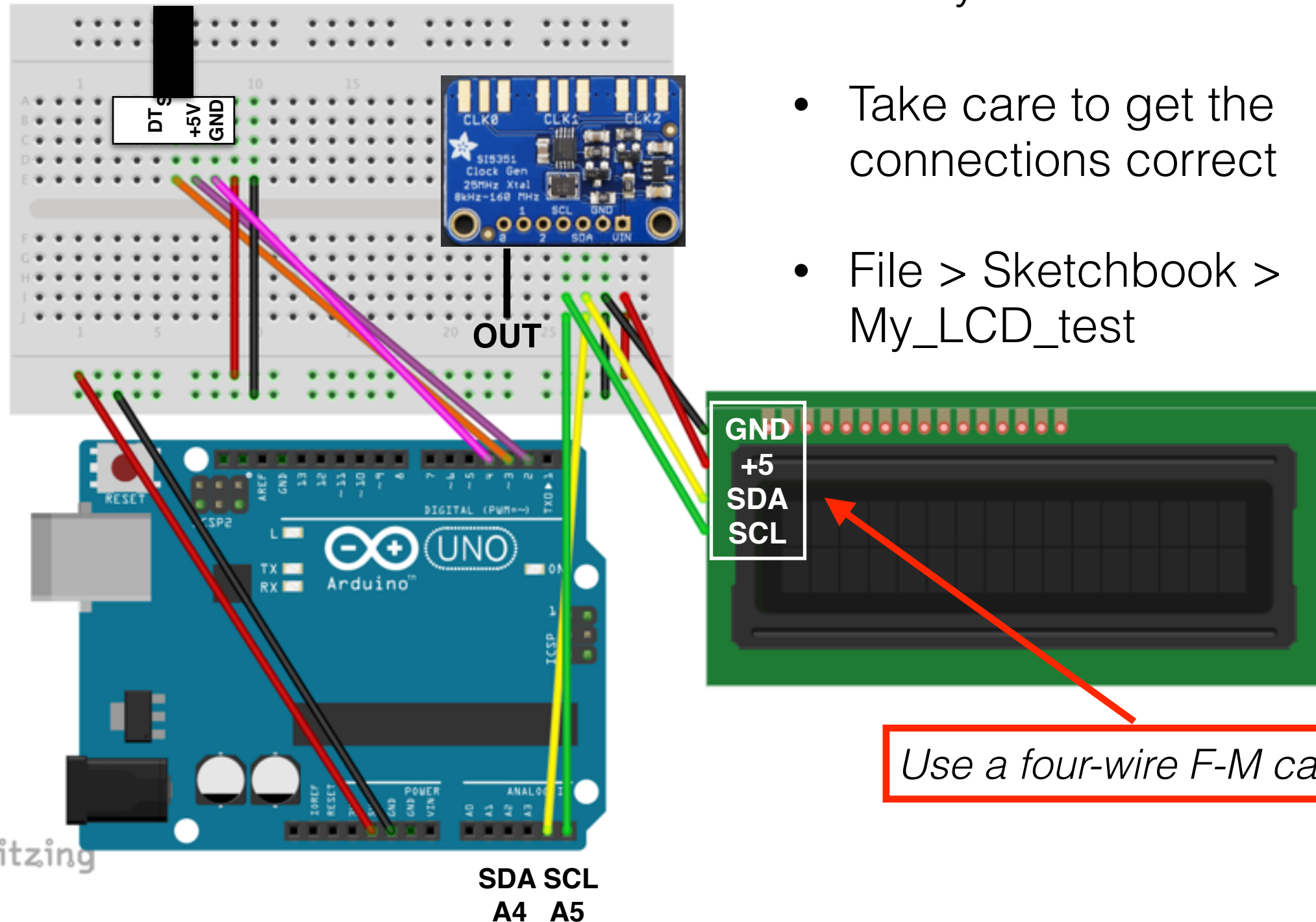
The I2C bus

- The I2C bus was invented over 40 years ago, it was first intended for use in consumer Radio & TV to allow circuits to talk to each other
- It is a 2 wire bus, Clock (SCL) and bi-directional Data (SDA).
- Each circuit connected to the bus has a unique address. So that it can be individually addressed for reading or writing

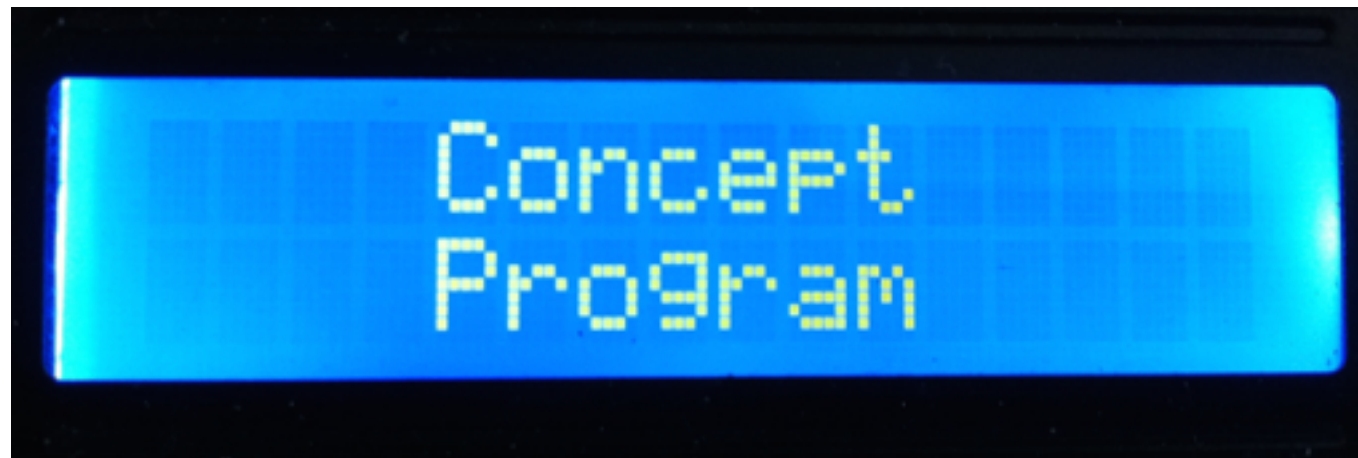


Test your LCD

- Add your LCD
- Take care to get the connections correct
- File > Sketchbook > My_LCD_test



My_LCD_test



Include libraries for I2C, LCD



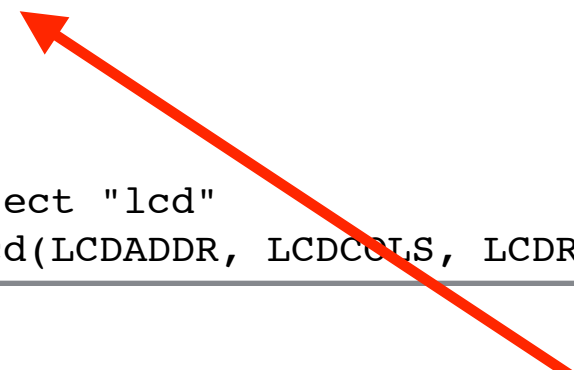
```
// include libraries for I2C comms and LCD driver
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
```

LCD object



```
// LCD I2C address, cols, rows
#define LCDADDR 0x27
#define LCDCOLS 16
#define LCDROWS 2
```

```
// create an LCD object "lcd"
LiquidCrystal_I2C lcd(LCDADDR, LCDCOLS, LCDROWS);
```



Note: some LCDs have address 0x3F
If yours doesn't work, change this line



More code

Setup

LCD init

Output first line

Wait 2 sec

Output second line

Loop does nothing,
but it must be here

```
// setup runs once on upload
→ void setup() {
    // initialise the LCD & switch the backlight on
    → lcd.init();
    lcd.backlight();

    // move the cursor to col, row and output text
    → lcd.setCursor(3, 0);
    lcd.print(" Concept ");

    // wait 2 sec (2000ms)
    → delay(2000);

    // move the cursor to col, row and output text
    lcd.setCursor(3, 1);
    → lcd.print(" Program ");
}

// loop does nothing, but must be here
→ void loop() {
}
}
```



Try the Encoder

- File > Sketchbook > My_VFO_ROTARY_LCD
- Your VFO will start at 7100.00 kHz
- Listen for this on your radio
- Turn the Encoder. Your VFO will tune in 100Hz steps.

Push button to change bands (40, 30 or 20m)

- Check this on a radio



Code

- You can see the importance of the code
- Hardware designs are easy, what they *do* is defined by the software
- So we will increasingly focus on the code
- To enjoy this part of the hobby coding is essential



My_VFO_ROTARY_LCD

Include libraries for I2C, Si5351
Rotary Encoder & LCD

Define tuning steps (cHz)

Si5351 object

Rotary object

LCD object

Start frequencies (cHz)



```
// I2C, Si5351, LCD and rotary Encoder libraries
#include "Wire.h"
#include "si5351.h"
#include "Rotary.h"
#include "LiquidCrystal_I2C.h"

// tuning freq STEPS (cHz), 100Hz
#define STEPS 10000

// Encoder pins 2 & 3 (DT & CLK), band pin 4 (SW)
#define DT 2
#define CLK 3
#define SW 4

// dds object
Si5351 dds;

// rotary Encoder object
Rotary rot = Rotary(DT, CLK);

// lcd object
LiquidCrystal_I2C lcd(0x27, 16, 2);

// start frequencies (cHz), band names
uint32_t freqStart[3] = {
    710000000, 1014000000, 1410000000};

// band, freq (cHz)
byte band = 0;
uint32_t freq = freqStart[band];
```

Note: some LCDs have address 0x3F
If yours doesn't work, change this line

A quick look at the code

Init LCD



Init the Si5351 module



Enable CLK0



Define Encoder pins



Output freq & display



```
void setup() {  
  
    // init LCD & backlight on  
    lcd.init();  
    lcd.backlight();  
  
    // init dds si5351 module, "0" = default 25MHz XTAL  
    dds.init(SI5351_CRYSTAL_LOAD_8PF, 0);  
  
    // set 8mA output drive  
    dds.drive_strength(SI5351_CLK0, SI5351_DRIVE_8MA);  
  
    // enable VFO output CLK0, disable CLK1 & 2  
    dds.output_enable(SI5351_CLK0, 1);  
    dds.output_enable(SI5351_CLK1, 0);  
    dds.output_enable(SI5351_CLK2, 0);  
  
    // encoder, button, RX, TX, band and XMIT pins  
    pinMode(DT, INPUT_PULLUP);  
    pinMode(CLK, INPUT_PULLUP);  
    pinMode(SW, INPUT_PULLUP);  
  
    freqOut(freq); // output freq  
    dispFreq(freq); // display freq  
}
```



A quick look at the code

Main loop



```
void loop() {  
  // tune?  
  if (tune()) {  
    freqOut(freq);  
    dispFreq(freq);  
  }  
  
  // band?  
  if (button()) {  
    freq = freqStart[band];  
    freqOut(freq);  
    dispFreq(freq);  
  }  
}
```

Tune



```
// tune?  
bool tune() {  
  unsigned char dir; // tuning direction CW/CCW  
  
  // turned?  
  dir = rot.process(); // read encoder  
  if (dir != DIR_NONE) { // turned?  
    if (dir == DIR_CW) freq += STEPS; // increment freq +/- STEPS  
    if (dir == DIR_CCW) freq -= STEPS;  
    return true;  
  }  
  return false;  
}
```



A quick look at the code

Band change



```
// band?  
bool button() {  
    if (digitalRead(SW) == LOW) { // button pressed?  
        while (!digitalRead(SW)); // wait for release  
        if (band == 2) band = 0; // loop  
        else band++;  
        return true;  
    }  
    return false;  
}
```

Freq out



```
// frequency (in cHz) for VFO, on CLK0  
void freqOut(uint32_t f) {  
    dds.set_freq(f, 0ULL, SI5351_CLK0); // converted to cHz  
}
```

Display LCD



```
// display freq in cHz  
void dispFreq(uint32_t f) {  
    lcd.setCursor(0, 0);  
    lcd.print("VFO                ");  
    lcd.setCursor(4, 0);  
    lcd.print((float)f / 100000, 1); // convert to float for print function  
    lcd.setCursor(13, 0);  
    lcd.print("kHz");  
}
```



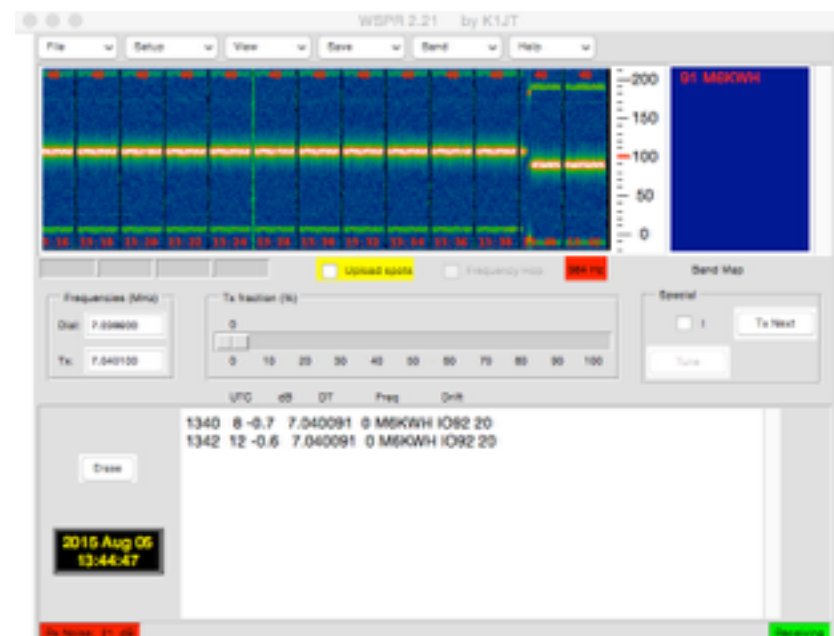
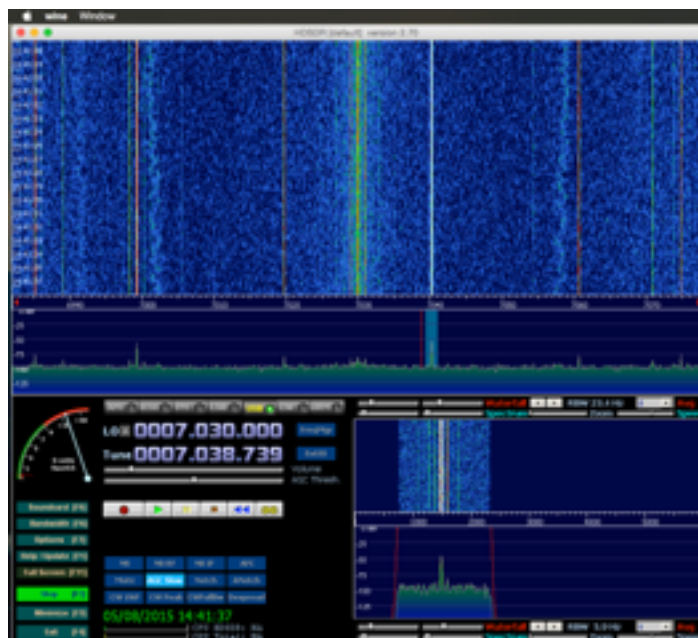
Play time!

Note: some LCDs have address 0x3F
If yours doesn't work, change the address

- Try these sketches
 - My_SDR_40M - runs at $f \times 4$ to produce IQ signals, displays band plan
 - My_VFO_40M - outputs f , displays band plan
- Add your RTC module to the breadboard, set its time accurately then
 - My_WSPR_40M WSPR generator, use with WSPR_Symbol_Generator



HDSDR



WSPR

Being practical

- Next you will be building the VFO shield, this carries an SMD the SN74AC74
- Check you have a suitable soldering iron. Wire cutters. A small set of tweezers, a magnifier would be useful
- Hobby components has a very good soldering iron (40W temp controlled). Amazon has Solder Flux Pen + 0.3mm Solder and magnifiers.



Practical build time
You need all your tools

Next

You build your 1st shield
The VFO_RTC_IQ