Object Oriented Programming Class Relation



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1 Experiment 1

Processor.java package classrelationship.experiment1; public class Processor { private String brand; private double cache; public Processor() { public Processor(String brand, double cache) { 10 this.brand = brand; this.cache = cache; 12 } 13 14 public void setBrand(String brand) { 15 this.brand = brand; 16 } public String getBrand() { 19 return brand; } 21 public void setCache(double cache) { 23 this.cache = cache; } 25 public double getCache() { 27 return cache; } 29 30 public void info() { 31 System.out.printf("Merk Processor = %s\n", brand); System.out.printf("Cache Memory = %.2f\n", cache); 33 } 34 } 35

Laptop.java package classrelationship.experiment1; public class Laptop { private String brand; private Processor processor; public Laptop() { public Laptop(String brand, Processor processor) { 10 this.brand = brand; this.processor = processor; 12 } 13 14 public void setBrand(String brand) { this.brand = brand; 16 } public void setProcessor(Processor processor) { 19 this.processor = processor; 20 } 21 public void info() { 23 System.out.println("Merk Laptop = " + brand); processor.info(); } } 27

```
MainExperiment1.java
   package classrelationship.experiment1;
   public class MainExperiment1 {
       public static void main(String[] args) {
           Processor processor = new Processor("Intel i5", 3);
           Laptop laptop = new Laptop("Thinkpad", processor);
           laptop.info();
           Processor p1 = new Processor();
10
           p1.setBrand("Intel i5");
           p1.setCache(4);
12
           Laptop 11 = new Laptop();
13
           11.setBrand("Thinkpad");
14
           11.setProcessor(p1);
           11.info();
16
       }
   }
18
   Terminal
  PS D:\Kuliah> & 'C:\Program Files\Java\jdk-18.0.2.1\bin\java.exe'
       '-XX:+ShowCodeDetailsInExceptionMessages' '-cp'
       'C:\Users\G4CE-PC\AppData\Roaming\Code\User\workspaceStorage\
      80d97a47d24665dc0bce7ab1e048ecbd\redhat.java\jdt_ws\
       Kuliah_28156aa7\bin'
       'classrelationship.experiment1.MainExperiment1'
  Merk Laptop = Thinkpad
  Merk Processor = Intel i5
4 Cache Memory = 3.00
 Merk Laptop = Thinkpad
  Merk Processor = Intel i5
  Cache Memory = 4.00
```

1.1 Question

Berdasarkan percobaan 1, jawablah pertanyaan-pertanyaan yang terkait:

- 1. Di dalam class Processor dan class Laptop, terdapat method setter dan getter untuk masing-masing atributnya. Apakah gunanya method setter dan getter tersebut?
- 2. Di dalam *class* Processor dan *class* Laptop, masing-masing terdapat konstruktor default dan konstruktor berparameter. Bagaimanakah beda penggunaan dari kedua jenis konstruktor tersebut ?
- 3. Perhatikan *class* Laptop, di antara 2 atribut yang dimiliki (*merk* dan *proc*), atribut manakah yang bertipe *object*?
- 4. Perhatikan *class* Laptop, pada baris manakah yang menunjukan bahwa *class* Laptop memiliki relasi dengan *class* Processor?
- 5. Perhatikan pada class Laptop, Apakah guna dari sintaks proc.info()?
- 6. Pada class MainPercobaan1, terdapat baris kode:

```
Laptop 1 = new Laptop("Thinkpad", p);
Apakah p tersebut ?
Dan apakah yang terjadi jika baris kode tersebut diubah menjadi:
Laptop 1 = new Laptop("Thinkpad", new Processor("Intel i5", 3));
```

Bagaimanakah hasil program saat dijalankan, apakah ada perubahan?

1.2 Answer

- 1. To set or get a value that has to follow a certain rule (encapsulation) and to set a value when the default constructor is used.
- 2. Default constructor makes us declare the value of the object's attribute using the setter. The parametric constructor set the value accordingly in the instantiation of the object.
- 3. proc is the object attribute. The attribute derived from the Processor class.
- 4. The line where it state the attribute of class Laptop uses the Processor class as an object attribute. In my instance is in line 5 of the class Laptop.java.
- 5. It is used to call the method info() in the Laptop class which give description on the instance of said Laptop object.
- 6. The p is variable used to store the instance of the Processor object that has been instantiated. Nothing will change in the eyes of the users if that method of instantiation is used.

2 Experiment 2

```
Car.java
   package classrelationship.experiment2;
   public class Car {
       private String brand;
       private int cost;
       public Car() {
       public void setBrand(String brand) {
10
            this.brand = brand;
12
13
       public String getBrand() {
14
            return brand;
16
       public void setCost(int cost) {
            this.cost = cost;
19
       }
20
       public int getCost() {
            return cost;
23
       }
25
       public int calculateCarCost(int day) {
           return cost * day;
       }
   }
29
```

Driver.java

```
package classrelationship.experiment2;
   public class Driver {
       private String name;
       private int cost;
       public Driver() {
       public void setName(String name) {
10
            this.name = name;
12
       public String getName() {
14
            return name;
16
       public void setCost(int cost) {
            this.cost = cost;
19
       }
20
21
       public int getCost() {
           return cost;
23
       }
24
25
       public int calculateDriverCost(int day) {
            return cost * day;
27
       }
   }
29
```

User.java package classrelationship.experiment2; public class User { private String name; private Car car; private Driver driver; private int day; public User() { } 10 public void setName(String name) { 12 this.name = name; } 14 public String getName() { 16 return name; } 18 19 public void setCar(Car car) { 20 this.car = car; 21 } 22 public Car getCar() { 24 return car; 25 } 26 public void setDriver(Driver driver) { this.driver = driver; 29 }

public Driver getDriver() {

public void setDay(int day) {

return driver;

this.day = day;

public int getDay() {

return day;

33

35

36

37

39

40

41

}

}

```
}
42
43
       public int calulateTotalCost() {
           return car.calculateCarCost(day) +
45
               driver.calculateDriverCost(day);
46
   }
47
   MainExperiment2.java
   package classrelationship.experiment2;
   public class MainExperiment2 {
       public static void main(String[] args) {
           Car car = new Car();
           car.setBrand("Avanza");
           car.setCost(350_000);
           Driver driver = new Driver();
           driver.setName("John Doe");
10
           driver.setCost(200_000);
12
           User user = new User();
           user.setName("Jane Doe");
14
           user.setCar(car);
           user.setDriver(driver);
16
           user.setDay(2);
18
           System.out.println("Total Cost = " +
              user.calulateTotalCost());
       }
20
   }
21
   Terminal
   PS D:\Kuliah> & 'C:\Program Files\Java\jdk-18.0.2.1\bin\java.exe'
       '-XX:+ShowCodeDetailsInExceptionMessages' '-cp'
       'C:\Users\G4CE-PC\AppData\Roaming\Code\User\workspaceStorage\
       80d97a47d24665dc0bce7ab1e048ecbd\redhat.java\jdt_ws\
       Kuliah_28156aa7\bin'
       'classrelationship.experiment2.MainExperiment2'
  Total Cost = 1100000
```

10

2.1 Question

- 1. Perhatikan class Pelanggan. Pada baris program manakah yang menunjukan bahwa class Pelanggan memiliki relasi dengan class Mobil dan class Sopir?
- 2. Perhatikan method hitungBiayaSopir pada class Sopir, serta method hitungBiayaMobil pada class Mobil. Mengapa menurut Anda method tersebut harus memiliki argument hari?
- 3. Perhatikan kode dari class Pelanggan. Untuk apakah perintah mobil.hitungBiayaMobil(hari) dan sopir.hitungBiayaSopir(hari)?
- 4. Perhatikan class MainPercobaan2. Untuk apakah sintaks p.setMobil(m) dan p.setSopir(s)?
- 5. Perhatikan class MainPercobaan2. Untuk apakah proses p.hitungBiayaTotal() tersebut?
- 6. Perhatikan class MainPercobaan2, coba tambahkan pada baris terakhir dari method main dan amati perubahan saat di-run!

```
System.out.println(p.getMobil().getMerk());
```

Jadi untuk apakah sintaks p.getMobil().getMerk() yang ada di dalam method main tersebut?

2.2 Answer

- 1. On the line where it's declaring the attribute as an object of Car and Driver. In this case, line 5 and 6.
- 2. Because both class don't have and don't know how many day it will be. The day attribute is owned by the User class.
- 3. To get the calculation on the cost of the car rent and the driver fee.
- 4. To set the User attribute using the instantiated car object and driver object.
- 5. To get the sum of all cost for the user.
- 6. To get the brand name of the car used by the user.

3 Experiment 3

```
Employee.java
   package classrelationship.experiment3;
   public class Employee {
       private String nip;
4
       private String name;
       public Employee(String nip, String name) {
            this.nip = nip;
            this.name = name;
       }
10
       public void setNip(String nip) {
12
            this.nip = nip;
       }
14
       public String getNip() {
16
            return nip;
       }
19
       public void setName(String name) {
20
            this.name = name;
       }
23
       public String getName() {
24
            return name;
25
       }
27
       public String info() {
            String info = "";
29
            info += "NIP: " + this.nip + "\n";
30
            info += "Name: " + this.name + "\n";
31
            return info;
       }
33
   }
34
```

```
Train.java
   package classrelationship.experiment3;
   public class Train {
       private String name;
       private String classification;
       private Employee conductor;
       private Employee assitant;
       public Train(String name, String classification, Employee
           conductor) {
            this.name = name;
            this.classification = classification;
11
            this.conductor = conductor;
       }
13
       public Train(String name, String classification, Employee
15
           conductor, Employee assistant) {
            this.name = name;
16
            this.classification = classification;
            this.conductor = conductor;
            this.assitant = assistant;
19
       }
20
       public void setName(String name) {
22
            this.name = name;
23
       }
25
       public String getName() {
26
           return name;
27
       }
29
       public void setClassification(String classification) {
            this.classification = classification;
31
       }
32
33
       public String getClassification() {
34
            return classification;
35
       }
36
37
       public void setConductor(Employee conductor) {
38
            this.conductor = conductor;
39
```

```
}
40
41
       public Employee getConductor() {
42
           return conductor;
43
       }
44
45
       public void setAssitant(Employee assitant) {
46
           this.assitant = assitant;
47
       }
48
49
       public Employee getAssitant() {
50
           return assitant;
51
       }
52
53
       public String info() {
54
           String info = "";
55
           info += "Name
                              : " + this.name + "\n";
56
           info += "Class
                              : " + this.classification + "\n";
           info += "Conductor: " + this.conductor.info() + "\n";
58
           info += "Assistant: " + this.assitant.info() + "\n";
           return info;
60
       }
   }
62
   MainExperiment3.java
   package classrelationship.experiment3;
   public class MainExperiment3 {
       public static void main(String[] args) {
           Employee conductor = new Employee("1234", "Spongebob
            Employee assistant = new Employee("4567", "Patrick Star");
           Train train = new Train("New Style", "Bussiness", conductor,
            → assistant);
           System.out.println(train.info());
       }
9
   }
10
```

Terminal

```
PS D:\Kuliah> & 'C:\Program Files\Java\jdk-18.0.2.1\bin\java.exe'

- '-XX:+ShowCodeDetailsInExceptionMessages' '-cp'

- 'C:\Users\G4CE-PC\AppData\Roaming\Code\User\workspaceStorage\
- 80d97a47d24665dc0bce7ab1e048ecbd\redhat.java\jdt_ws\
- Kuliah_28156aa7\bin'
- 'classrelationship.experiment3.MainExperiment3'

Name : New Style
Class : Bussiness
Conductor: NIP: 1234
Name: Spongebob Squarepants

Assistant: NIP: 4567
Name: Patrick Star
```

3.1 Question

- 1. Di dalam method info() pada class KeretaApi, baris this.masinis.info() dan this.asisten.info() digunakan untuk apa?
- 2. Buatlah main program baru dengan nama class MainPertanyaan pada package yang sama. Tambahkan kode berikut pada method main()!

```
Pegawai masinis = new Pegawai("1234", "Spongebob Squarepants");
KeretaApi keretaApi = new KeretaApi("Gaya Baru", "Bisnis",

— masinis);
System.out.println(keretaApi.info());
```

- 3. Apa hasil output dari main program tersebut? Mengapa hal tersebut dapat terjadi?
- 4. Perbaiki class KeretaApi sehingga program dapat berjalan!

3.2 Answer

- 1. To get the info of the object in a form of a String to be append in the info String of the Train info method.
- 2. MainQuestion.java

```
package classrelationship.experiment3;

public class MainQuestion {
    public static void main(String[] args) {
```

```
Employee conductor = new Employee("1234", "Spongebob
          Train train = new Train("New Style", "Bussiness",
          System.out.println(train.info());
      }
  }
3. Terminal
  PS D:\Kuliah> & 'C:\Program
      Files\Java\jdk-18.0.2.1\bin\java.exe'
      '-XX:+ShowCodeDetailsInExceptionMessages' '-cp'
      'C:\Users\G4CE-PC\AppData\Roaming\Code\User\
    workspaceStorage\80d97a47d24665dc0bce7ab1e048ecbd\
      redhat.java\jdt_ws\Kuliah_28156aa7\bin'
      'classrelationship.experiment3.MainQuestion'
  Exception in thread "main" java.lang.NullPointerException: Cannot
      invoke "classrelationship.experiment3.Employee.info()"
     because "this.assitant" is null
      at classrelationship.experiment3.Train.info (Train.java:59)
      at classrelationship.experiment3.MainQuestion.main
         (MainQuestion.java:7)
```

Because on the Train info() method it also ask for the data of the assistant which is nonexistance in this instance.