



Algorithms: COMP3121/3821/9101/9801

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LECTURE 9: LINEAR PROGRAMMING

Linear Programming problems - Example 1

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 - the price of all food per day is as low as possible.

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- Note that here all the equalities and inequalities, as well as the objective function, are **linear**. This problem is a typical example of a **Linear Programming problem**.

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 - each olympic swimming pool promised brings you 12% of city votes, 3% of suburban votes and no rural votes.
- In order to win, you have to get at least 51% of each of the city, suburban and rural votes.
- You wish to win the election by cleverly making a promise that **appears** that it will blow as small hole in the budget as possible.

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$$0.05x_b + 0.12x_p \geq 0.51 \quad (\text{securing majority of city votes})$$

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- In fact, Integer Linear Programming problems are NP hard!

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- Let the boldface \mathbf{x} represent a (column) vector, $\mathbf{x} = \langle x_1 \dots x_n \rangle^T$.
- To get a more compact representation of linear programs we introduce a partial ordering on vectors $\mathbf{x} \in \mathbf{R}^n$ by $\mathbf{x} \leq \mathbf{y}$ if and only if the corresponding inequalities hold coordinate-wise, i.e., if and only if $x_j \leq y_j$ for all $1 \leq j \leq n$.

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- Thus, to specify a Linear Programming optimisation problem we just have to provide a triplet $(A, \mathbf{b}, \mathbf{c})$;
- This is the usual form which is accepted by most standard LP solvers.

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- However, in the standard form such constraints are required for all of the variables.
- This poses no problem, because each occurrence of an unconstrained variable x_j can be replaced by the expression $x'_j - x^*_j$ where x'_j, x^*_j are new variables satisfying the constraints $x'_j \geq 0, x^*_j \geq 0$.

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- Also, some problems are naturally translated into constraints of the form $|Ax| \leq \mathbf{b}$. This also poses no problem because we can replace such constraints with two linear constraints: $Ax \leq \mathbf{b}$ and $-Ax \leq \mathbf{b}$ because $|x| \leq y$ if and only if $x \leq y$ and $-x \leq y$.

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- As an example, let us consider the following optimisation problem:

$$\begin{array}{ll} \text{maximize} & z(x_1, x_2, x_3) = 3x_1 + x_2 + 2x_3 \\ \text{subject to the constraints} & \end{array} \quad (3)$$

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- Standard Form: maximize $\mathbf{c}^T \mathbf{x}$ subject to $A\mathbf{x} \leq \mathbf{b}$ and $\mathbf{x} \geq \mathbf{0}$.
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- If we compare this with our objective (3) we see that if we choose y_1, y_2 and y_3 so that:

$$y_1 + 2y_2 + 4y_3 \geq 3$$

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$$30y_1 + 24y_2 + 36y_3 \geq 3x_1 + x_2 + 2x_3 = z(x_1, x_2, x_3)$$

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- Consequently, in order to find as tight upper bound for our objective $z(x_1, x_2, x_3)$ of the problem P :

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we have to look for y_1, y_2, y_3 which

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- The new problem is called the *dual problem* P^* for the original problem P .

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- So, at the first sight, looking for the multipliers y_1, y_2, y_3 did not help much, because it only reduced a maximisation problem to an equally hard minimisation problem.
- It is now useful to remember how we proved that the Ford - Fulkerson Max Flow algorithm in fact produces a maximal flow, by showing that it terminates only when we reach the capacity of a (minimal) cut...

Linear Programming - primal/dual problem forms

- The original, *primal* Linear Program P and its *dual* Linear Program can be easily described in the most general case:

P : maximize

$$z(\mathbf{x}) = \sum_{j=1}^n c_j x_j,$$

subject to the constraints

$$\sum_{j=1}^n a_{ij} x_j \leq b_i; \quad 1 \leq i \leq m$$

$$x_1, \dots, x_n \geq 0;$$

P^* : minimize

$$z^*(\mathbf{y}) = \sum_{i=1}^m b_i y_i,$$

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or, in matrix form,

$$\begin{aligned} P: \text{ maximize} \quad & z(\mathbf{x}) = \mathbf{c}^\top \mathbf{x}, \text{ subject to the constraints} \quad \mathbf{A}\mathbf{x} \leq \mathbf{b} \text{ and } \mathbf{x} \geq 0; \\ P^*: \text{ minimize} \quad & z^*(\mathbf{y}) = \mathbf{b}^\top \mathbf{y}, \text{ subject to the constraints} \quad \mathbf{A}^\top \mathbf{y} \geq \mathbf{c} \text{ and } \mathbf{y} \geq 0. \end{aligned}$$

Weak Duality Theorem

- Recall that any vector \mathbf{x} which satisfies the two constraints, $A\mathbf{x} \leq \mathbf{b}$ and $\mathbf{x} \geq 0$ is called a *feasible solution*, regardless of what the corresponding objective value $\mathbf{c}^T \mathbf{x}$ might be.

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- Theorem** If $x = \langle x_1 \dots x_n \rangle$ is any basic feasible solution for P and $y = \langle y_1 \dots y_m \rangle$ is any basic feasible solution for P^* , then:

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Proof: Since x and y are basic feasible solutions for P and P^* respectively, we can use the constraint inequalities, first from P^* and then from P to obtain

$$z(x) = \sum_{j=1}^n c_j x_j \leq \sum_{j=1}^n \left(\sum_{i=1}^m a_{ij} y_i \right) x_j = \sum_{i=1}^m \left(\sum_{j=1}^n a_{ij} x_j \right) y_i \leq \sum_{i=1}^m b_i y_i = z^*(y)$$

Weak Duality Theorem

- Recall that any vector \mathbf{x} which satisfies the two constraints, $\mathbf{Ax} \leq \mathbf{b}$ and $\mathbf{x} \geq 0$ is called a *feasible solution*, regardless of what the corresponding objective value $\mathbf{c}^\top \mathbf{x}$ might be.
- Theorem** If $x = \langle x_1 \dots x_n \rangle$ is any basic feasible solution for P and $y = \langle y_1 \dots y_m \rangle$ is any basic feasible solution for P^* , then:

$$z(x) = \sum_{j=1}^n c_j x_j \leq \sum_{i=1}^m b_i y_i = z^*(y)$$

Proof: Since x and y are basic feasible solutions for P and P^* respectively, we can use the constraint inequalities, first from P^* and then from P to obtain

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- Thus, the value of (the objective of P^* for) any feasible solution of P^* is an upper bound for the set of all values of (the objective of P for) all feasible solutions of P , and

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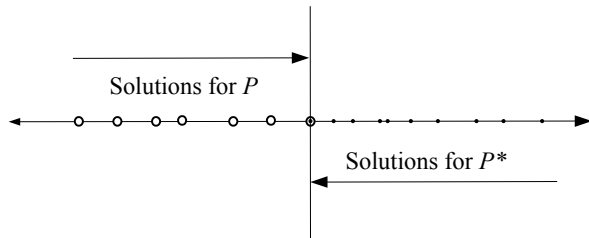
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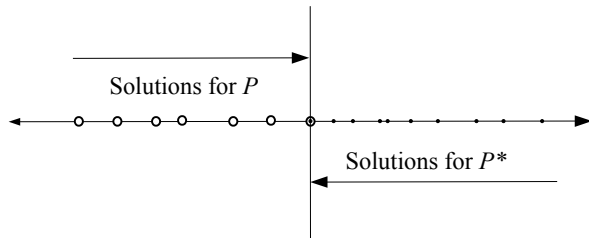
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Weak Duality Theorem



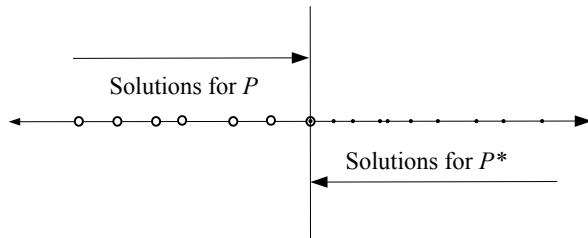
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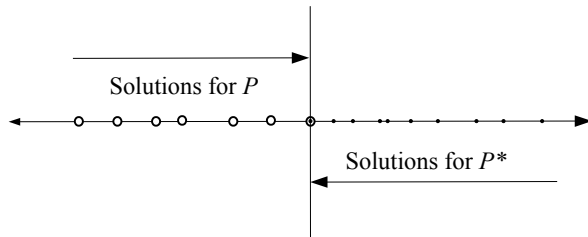
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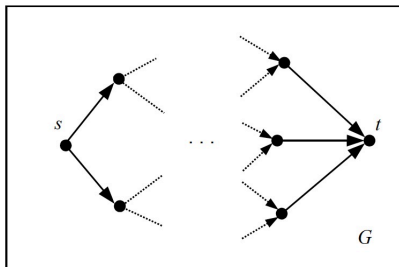
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- See the Lecture Notes for the details and an example of how the SIMPLEX algorithm runs.

Examples of dual programs: Max Flow

- We would now like to formulate the Max Flow problem in a flow network as a Linear Program.

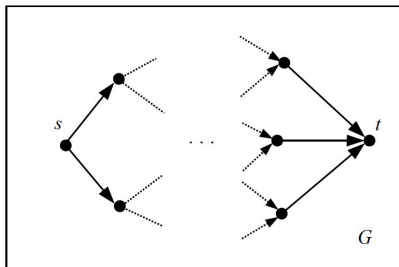
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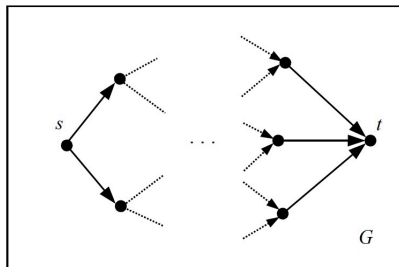
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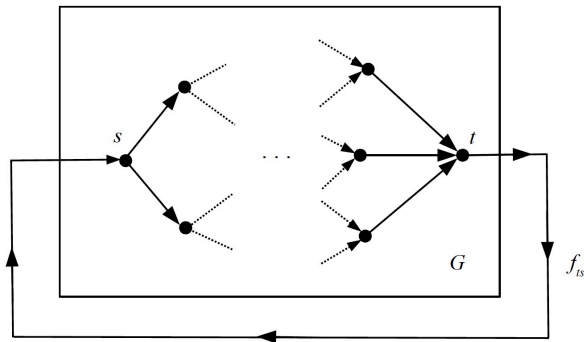
$$C^* \begin{cases} f_{ij} & \leq \kappa_{ij}; (i, j) \in G; \text{ (flow smaller than pipe's capacity)} \\ \sum_{i:(i,j) \in G} f_{ij} & = \sum_{k:(j,k) \in G} f_{jk}; j \in G - \{s, t\}; \text{ (incoming flow equals outgoing)} \\ f_{ij} & \geq 0; (i, j) \in G \text{ (no negative flows).} \end{cases}$$

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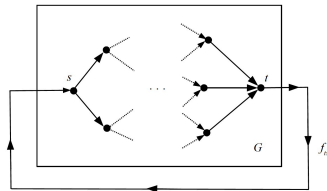
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- We now have a new graph G' , $G \subset G'$, with an additional edge $(t, s) \in G'$ with capacity ∞ .



Examples of dual programs: Max Flow



- We can now formulate the Max Flow problem as a Linear Program by replacing the equality in the second constraint with a single but equivalent inequality:

P: *maximize:* f_{ts}
subject to the constraints:

$$\begin{aligned} f_{ij} &\leq \kappa_{ij}; & (i, j) \in G; \\ \sum_{i: (i, j) \in G'} f_{ij} - \sum_{k: (j, k) \in G'} f_{jk} &\leq 0; & j \in G; \\ f_{ij} &\geq 0; & (i, j) \in G'. \end{aligned}$$

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- The coefficients c_{ij} of the objective of the primal P are zero for all variables f_{ij} except for f_{ts} which is equal to 1, i.e.,

$$z(\mathbf{f}) = \sum_{ij} 0 \cdot f_{ij} + 1 \cdot f_{ts} \quad (19)$$

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- To obtain the dual of P we look for coefficients d_{ij} , $(i, j) \in G$, corresponding to the first set of constraints, and coefficients p_j , $j \in G$ corresponding to the second set of constraints to use as multipliers:

$$f_{ij}d_{ij} \leq \kappa_{ij}d_{ij}; \quad (i, j) \in G; \quad (20)$$

$$\sum_{i: (i, j) \in G'} f_{ij}p_j - \sum_{k: (j, k) \in G'} f_{jk}p_j \leq 0; \quad j \in G. \quad (21)$$

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- Summing up all inequalities in (20) and (21) and factoring out, we get

$$\sum_{(i,j) \in G} (d_{ij} - p_i + p_j)f_{ij} + (p_s - p_t)f_{ts} \leq \sum_{(i,j) \in G} \kappa_{ij}d_{ij}$$

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- Thus, the minimum value of the dual objective $\sum_{(i,j) \in G} \kappa_{ij} d_{ij}$ precisely corresponds to the capacity of the cut defined by A, B .
- Since such value of the dual problem is equal to the maximal value of the flow defined by the primal problem, we have obtained a maximal flow and a minimal cut in G !

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- In fact, one can show that in the general case the ILP problems are “NP hard”, and what this means will be explained next week.
- Even for such problems there are quite a few solvers (mostly based on heuristic search), but of course they are not guaranteed to return true optimum value in polynomial time...