Практика №4

Из нововведений привлекательности был добавлен только фон

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="50dp"
    android:orientation="vertical"
    android:background="@drawable/fon"
    tools:context=".MainActivity">


    <Spinner
        android:id="@+id/spinBeer"
        android:layout_width="match_parent"
        android:layout_height="54dp"
        android:layout_gravity="center"
        android:layout_margin="10dp"
        android:entries="@array/type_beer" />

    <Button
        android:id="@+id/btnBeer"
        android:layout_width="1698dp"
        android:layout_height="wrap_content"
        android:layout_gravity="center"
        android:layout_margin="10dp"
        android:text="Начать" />

    <TextView
        android:id="@+id/tvBeer"
        android:layout_width="165dp"
        android:layout_height="32dp"
        android:layout_gravity="center"
        android:layout_margin="10dp"
        android:text="Тип пива"
        android:textColor="@color/red"

        />

</LinearLayout>
```
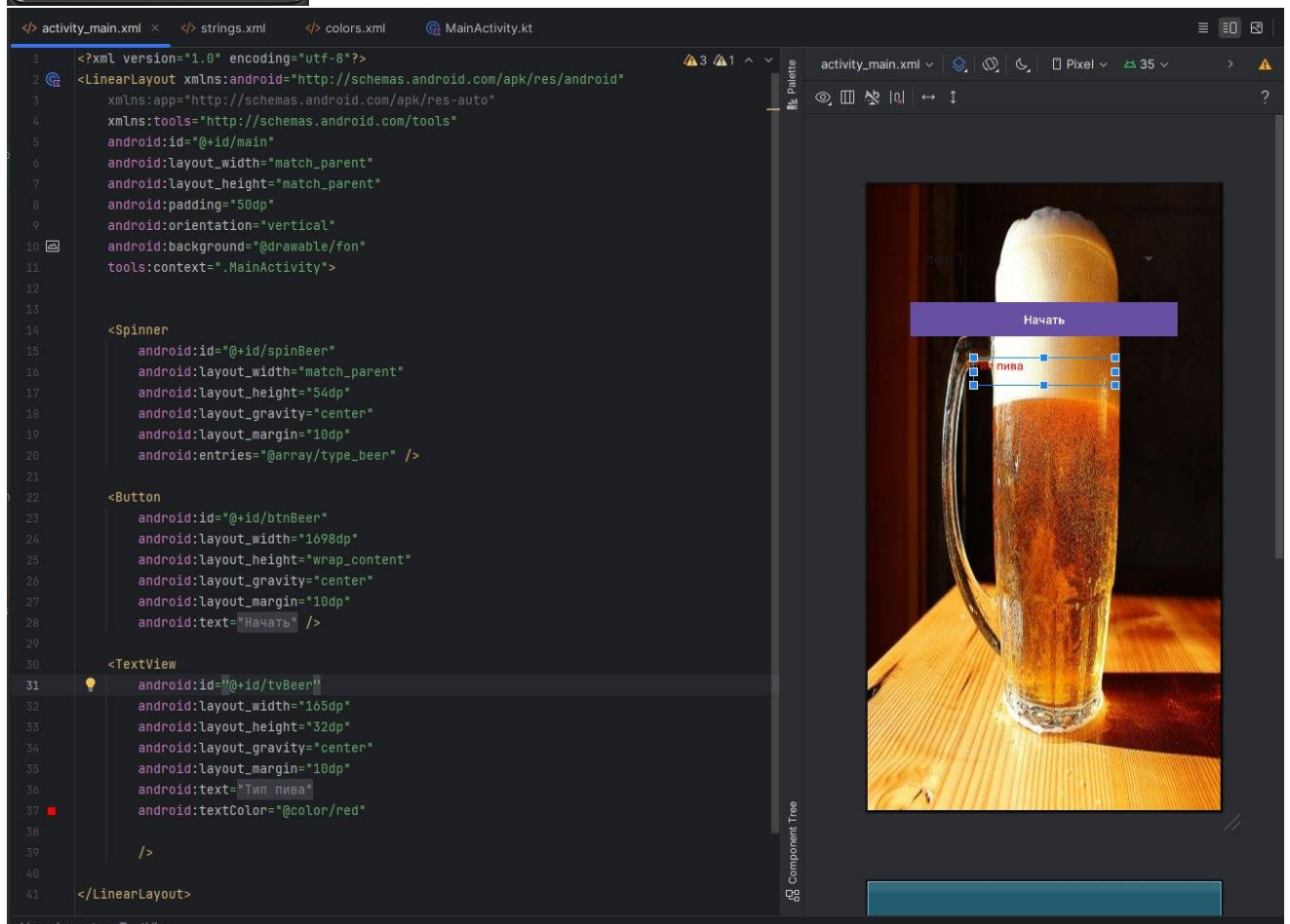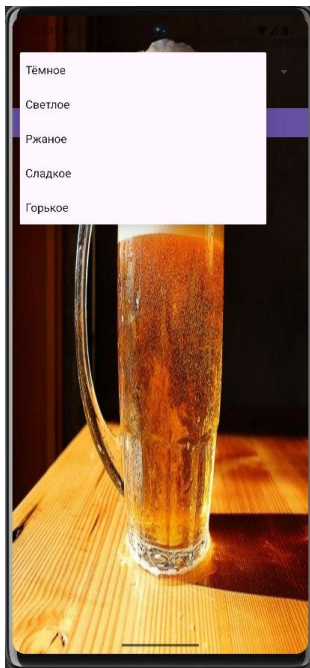
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        />

</LinearLayout>
```

🛈 Edit translations for all locales in the translations editor.

```xml
<resources>
    <string name="app_name">My ApplicationOD</string>
    <string name="pushBtn">Начать</string>
    <string name="textPiva">Тип пива</string>
    <string-array name="type_beer">
        <item>Тёмное</item>
        <item>Светлое</item>
        <item>Ржан
        <item>Слад
        <item>Горь
    </string-array>
</resources>
```

Typo: In word 'Светлое'   ⋮

Typo: In word 'Светлое'

Save 'Светлое' to dictionary   Alt+Shift+Enter   More actions...   Alt+Enter

```kotlin
package com.example.myapplicationod

import ...

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        enableEdgeToEdge()
        setContentView(R.layout.activity_main)
        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
            val systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars())
            v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
            insets
        }
        val btnBeer : Button = findViewById(R.id.btnBeer)
        val tvBeer : TextView = findViewById(R.id.tvBeer)
        val spinnerBeer : Spinner = findViewById(R.id.spinBeer)

        btnBeer.setOnClickListener{
            val type = spinnerBeer.selectedItem
            tvBeer.text = ("Ваш тип пива $type")
        }
    }

}
```