

VespucciWorkspace::
SetPointers



```
graph LR; A[VespucciWorkspace::SetPointers] --> B[VespucciWorkspace::main_window]
```

A diagram showing a call from a function to a variable. On the left, a gray rectangular box contains the text 'VespucciWorkspace::SetPointers'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'VespucciWorkspace::main_window'.

VespucciWorkspace::
main_window