# JavaScript Algorithms and Data Structures

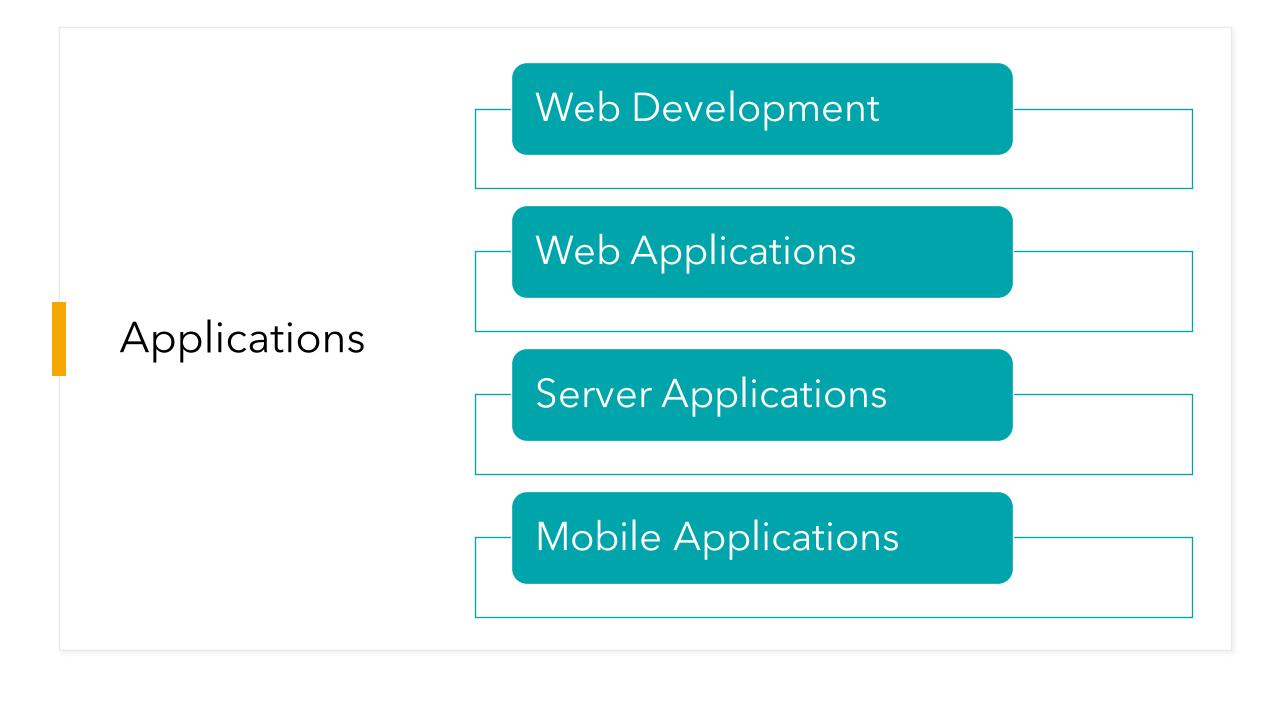
#### **JavaScript**

- Alongside HTML and CSS, JavaScript is one of the core technologies of the World Wide Web.
- JavaScript supports dynamic typing which means types of the variable are defined based on the stored value.
- It is a portable language.
- Unlike using classes to define objects, it uses object prototype to create objects.



## Features of JavaScript

- Object-oriented Programming
- Functional Style
- Async Processing
- Client-side Validations
- More control in browser



```
object to mirror
 peration == "MIRROR_X":
mlrror_mod.use_x = True
mirror_mod.use_y = False
mirror_mod.use_z = False
 _operation == "MIRROR_Y"
lrror_mod.use_x = False
 lrror_mod.use_y = True
 irror_mod.use_z = False
  operation == "MIRROR Z";
  rror_mod.use_x = False
  rror_mod.use_y = False
  rror mod.use z = True
 melection at the end -add
  ob.select= 1
  er ob.select=1
   ntext.scene.objects.action
  "Selected" + str(modified
   irror ob.select = 0
  bpy.context.selected_obj
  lata.objects[one.name].sel
  int("please select exaction
  --- OPERATOR CLASSES ----
   vpes.Operator):
    X mirror to the selected
  ject.mirror_mirror_x"
                    ic not
```

## Project

### Sudoku Solver

