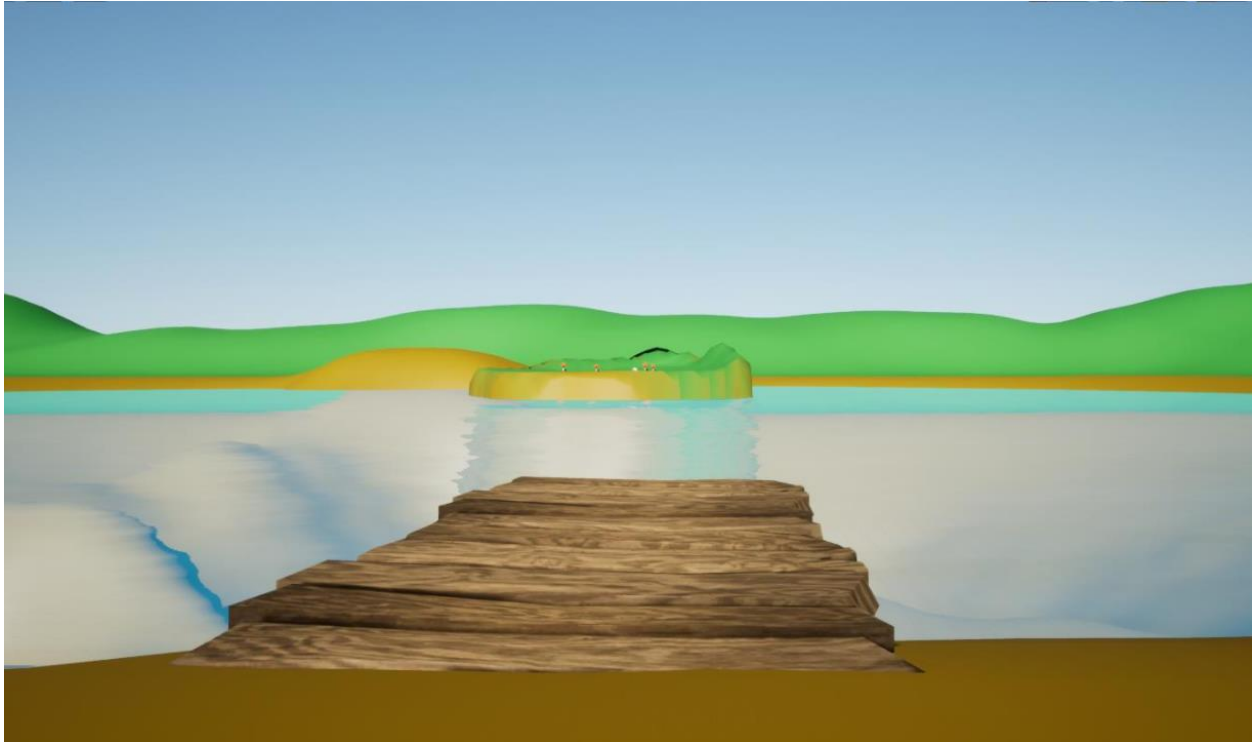


# *Adventures In Berry Land*



GAM537 – Midterm Project

Jennifer croft – 155901176

Patrick O'Reilly – 109646174

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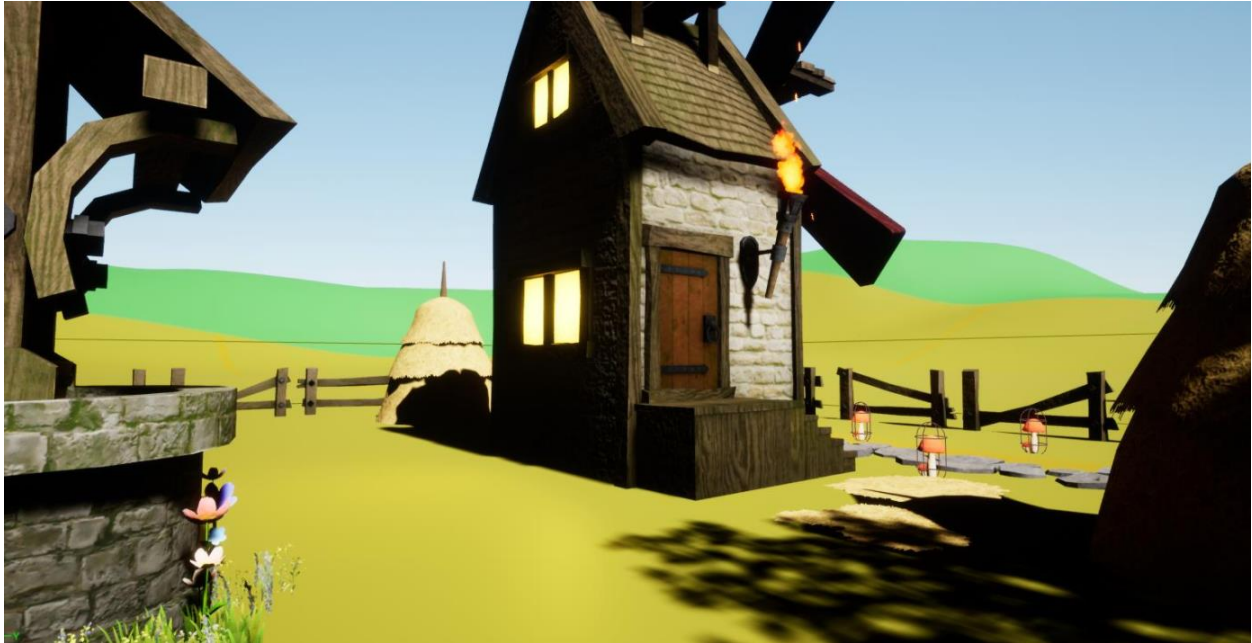
LEVEL 1: *Berry Village*



LEVEL 2: *Fairy Forest*



LEVEL 3: *Finn Farm*



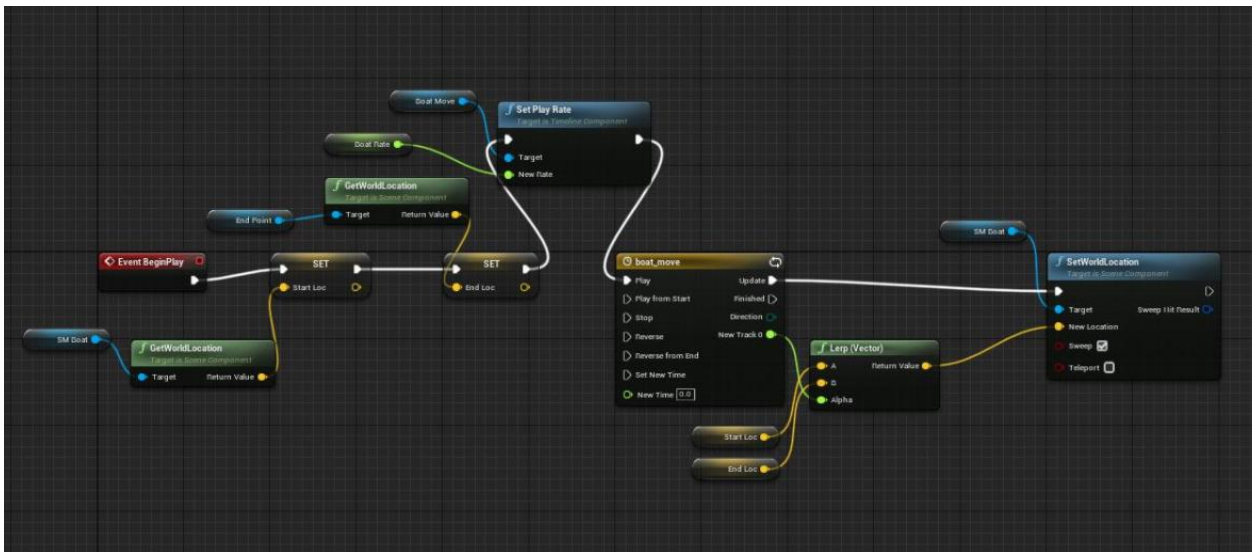
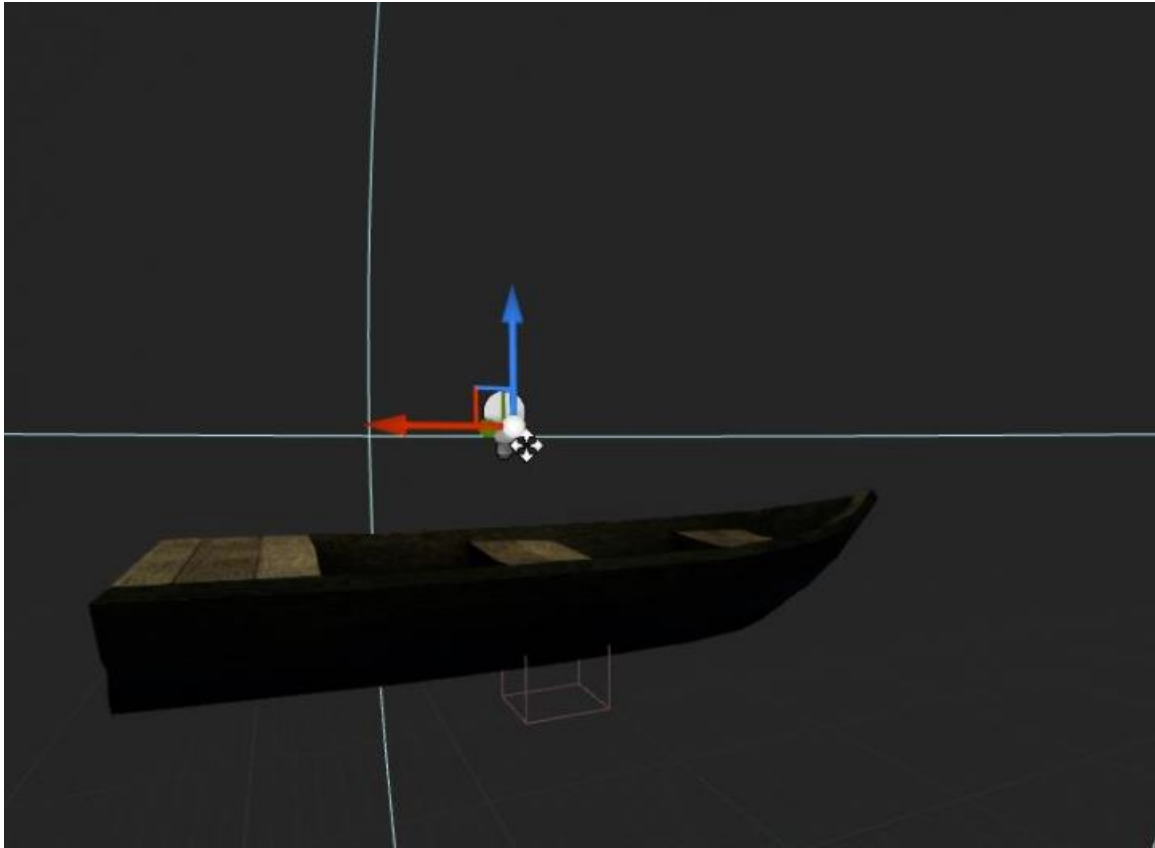
LEVEL 4: *Lucky Lake*



Lights and Effects – Water animation

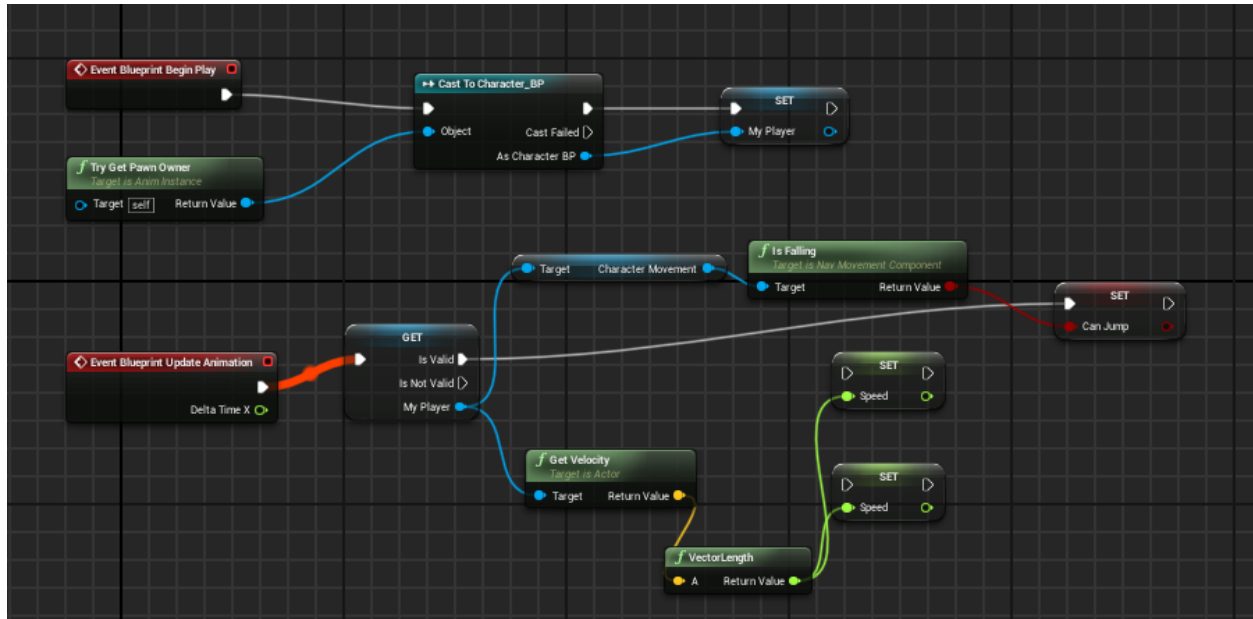


## The Boat – Moves to its endpoint with a timeline

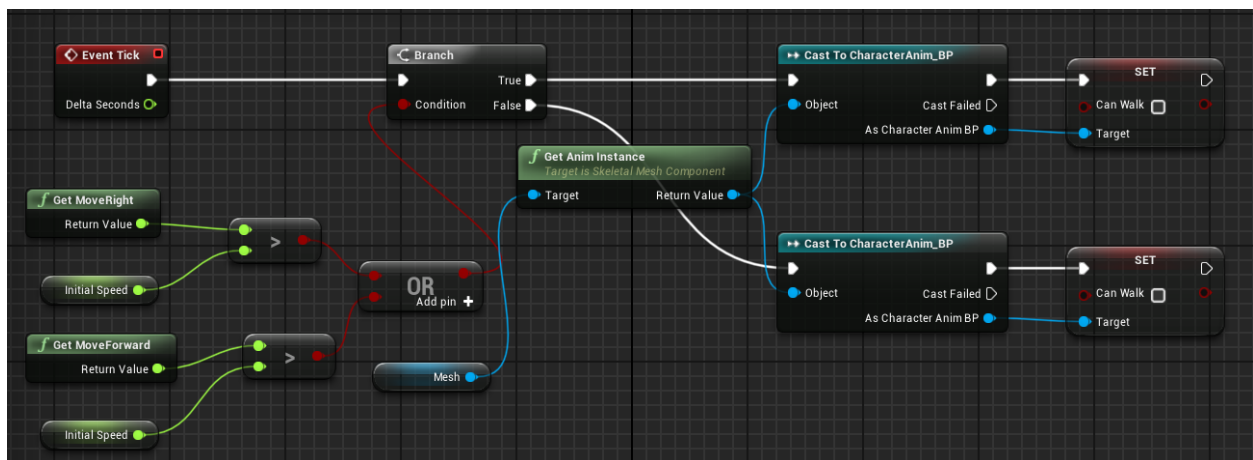


## Character and functionality

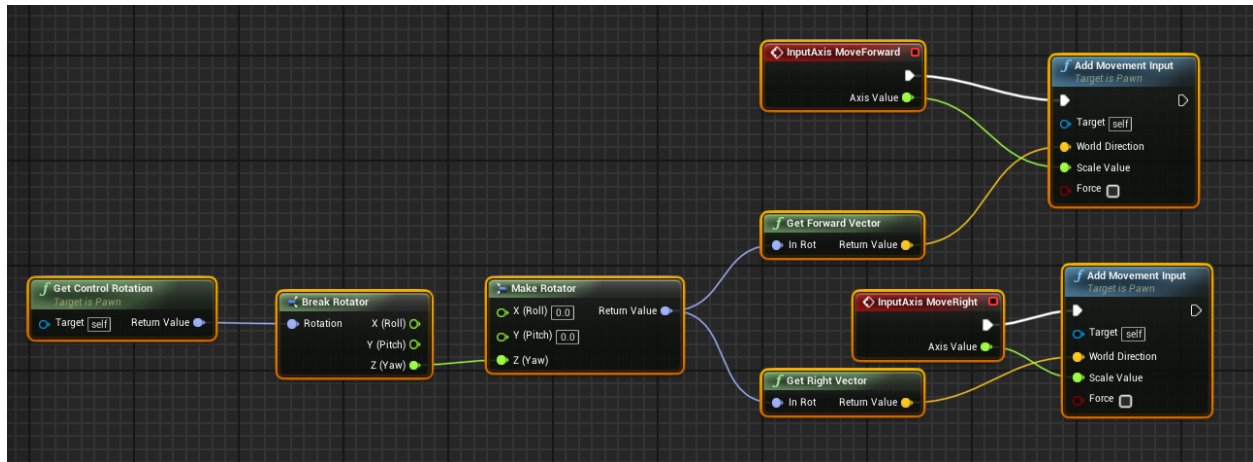
### Character Animation Graph - Speed and Jump



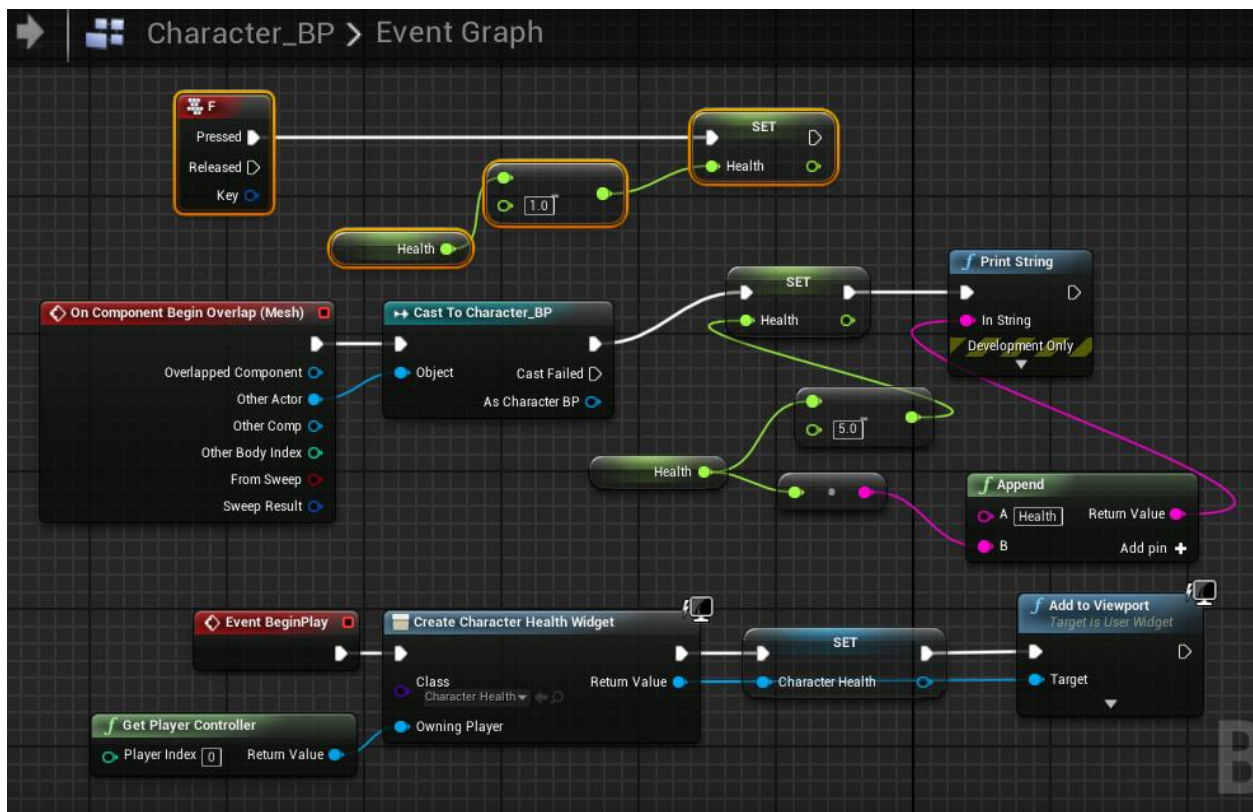
### Walk Blueprints



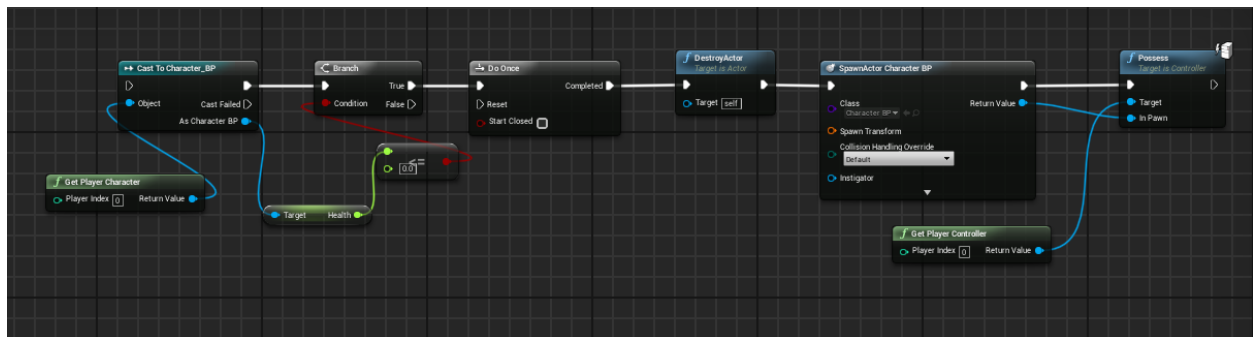
## Rotation Control Blueprints



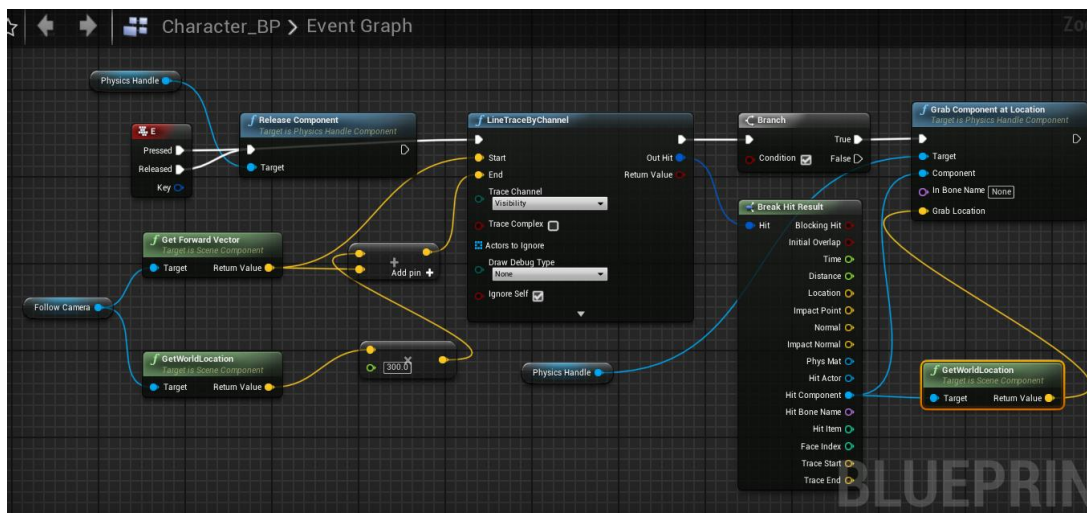
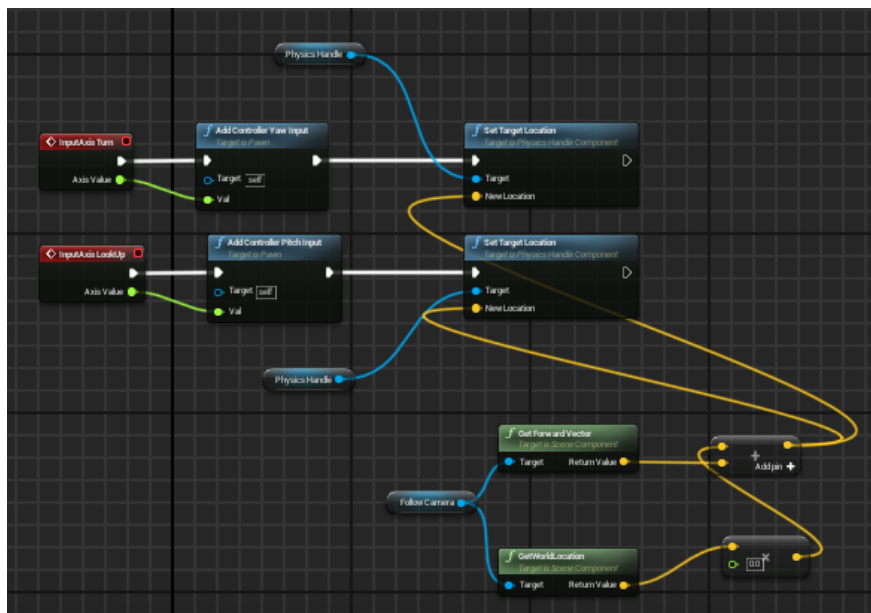
## Health and Health Bar Blueprints



## Death and Respawn Blueprints



## Pick-ups and Physics Handler Blueprints





## Box Trigger Blueprints

