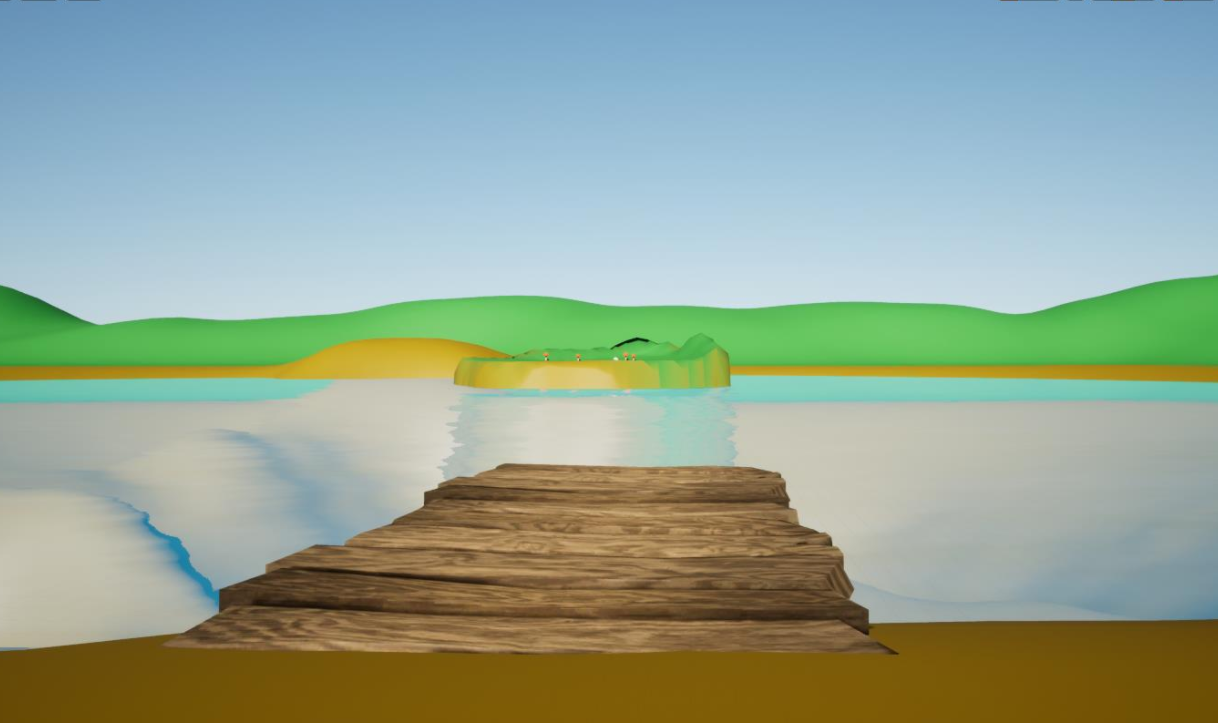
Adventures In Berry Land



GAM537 – Midterm Project

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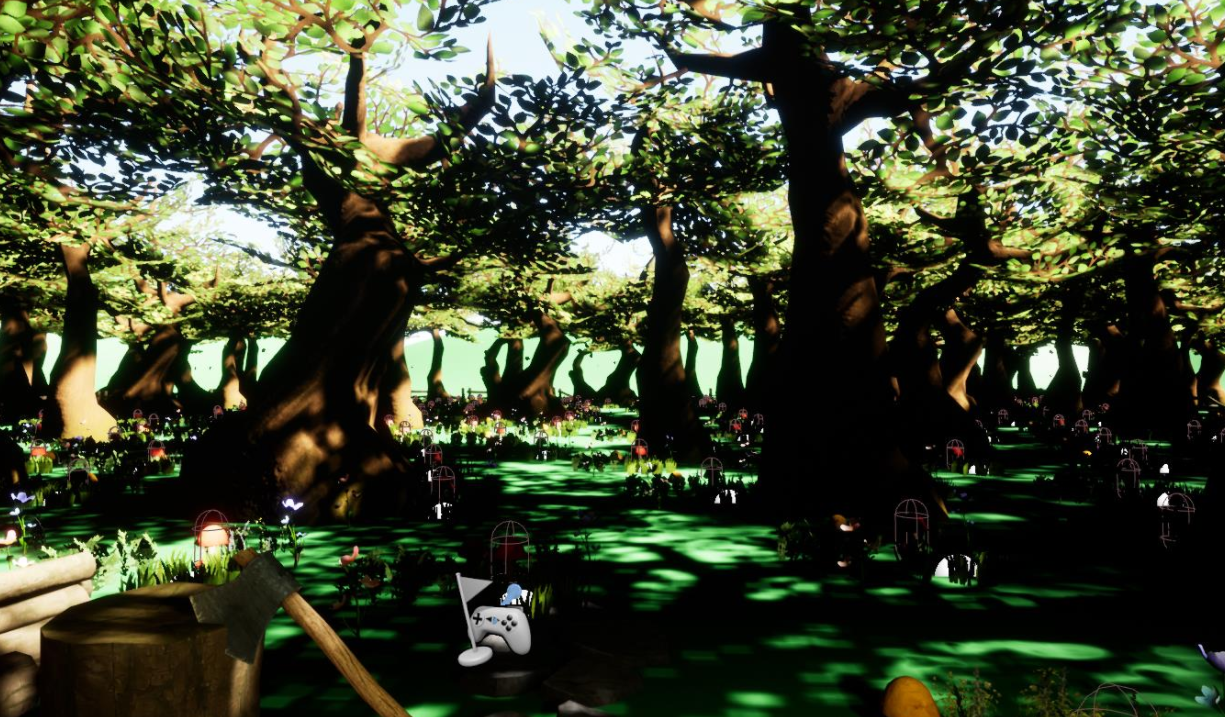
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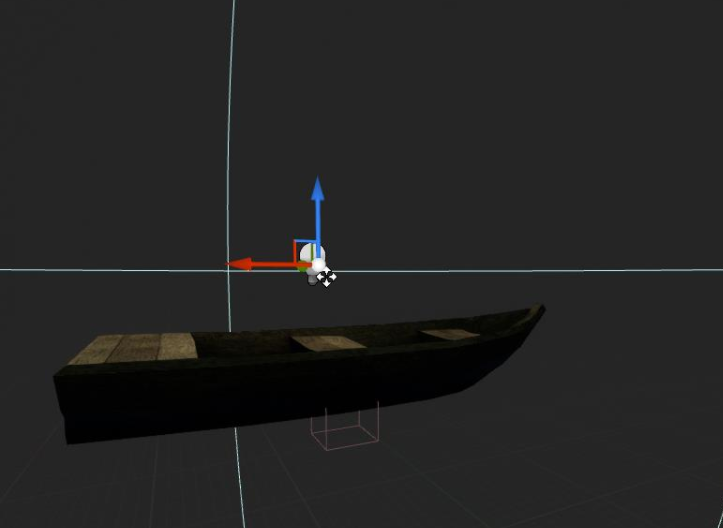
**LEVEL 3: Finn Farm**

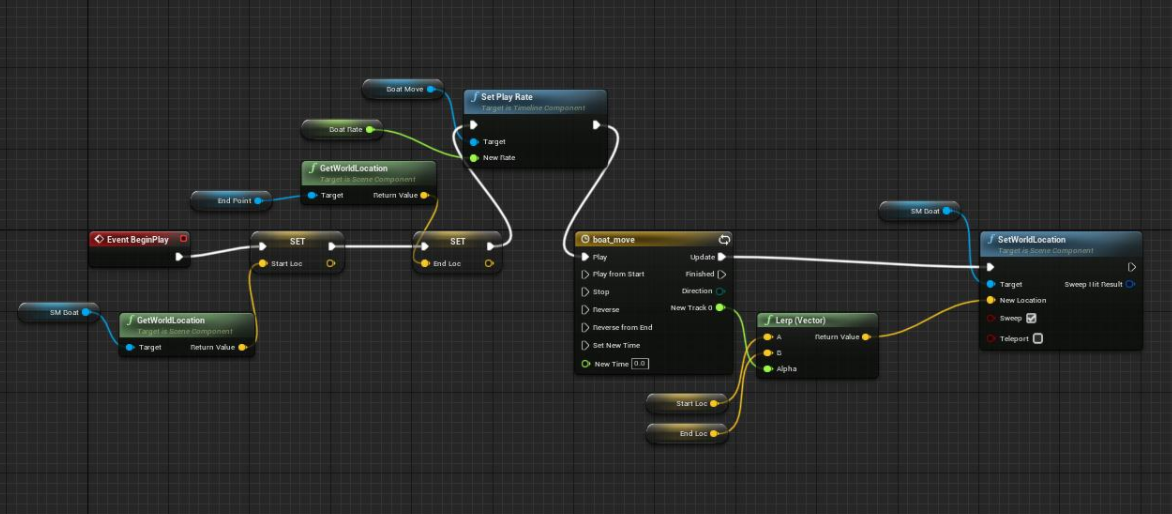
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**LEVEL 4: Lucky Lake**

Lights and Effects – Water animation

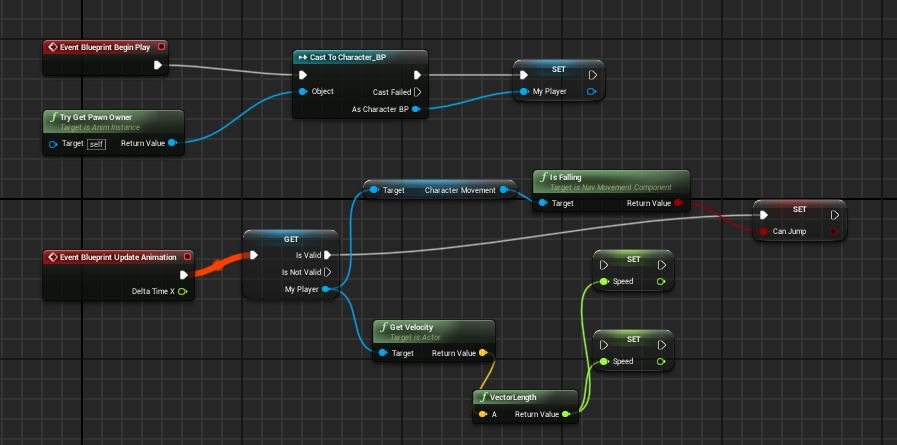
The Boat – Moves to its endpoint with a timeline



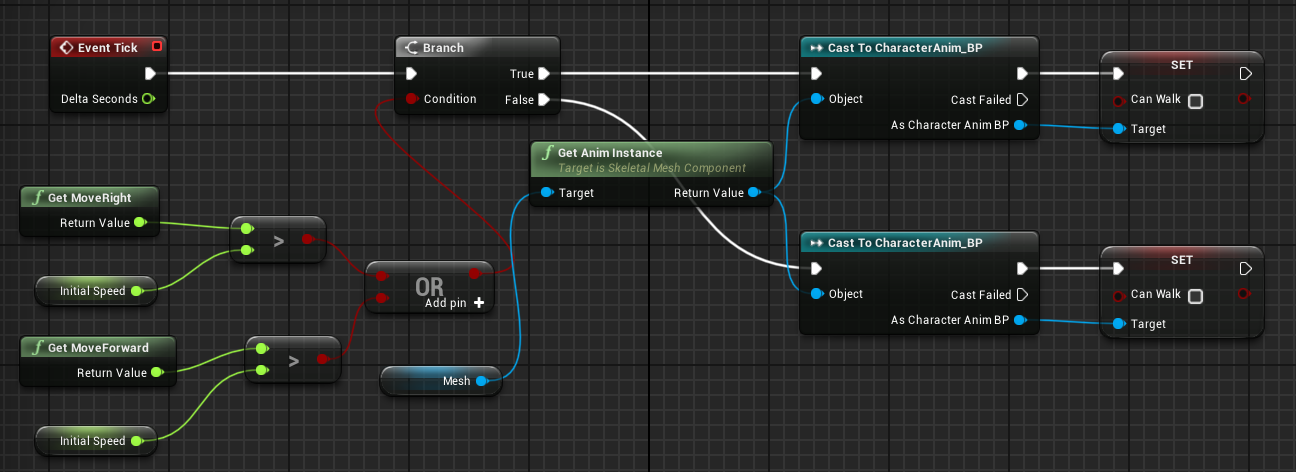


***Character and functionality***

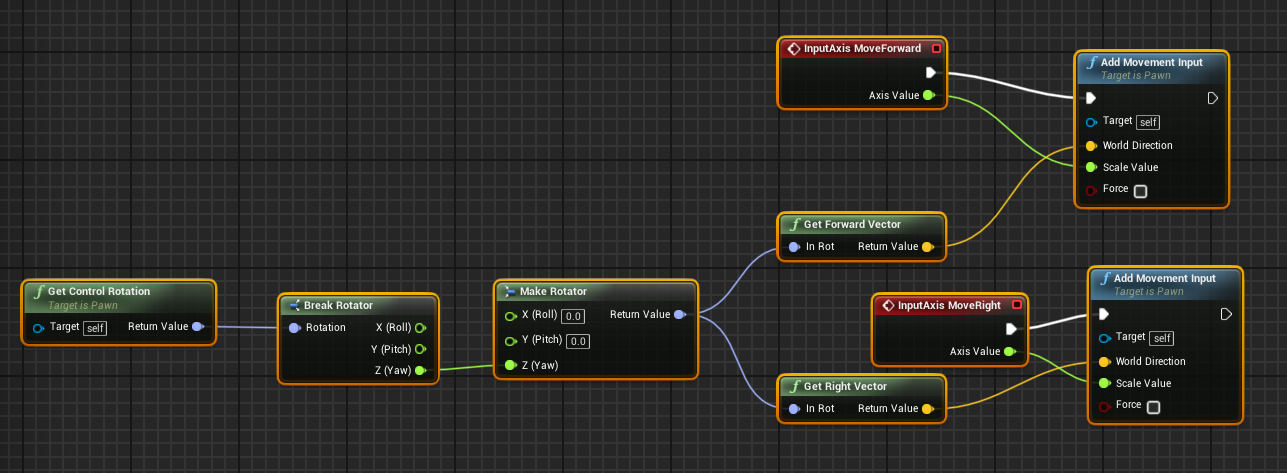
Character Animation Graph - Speed and Jump



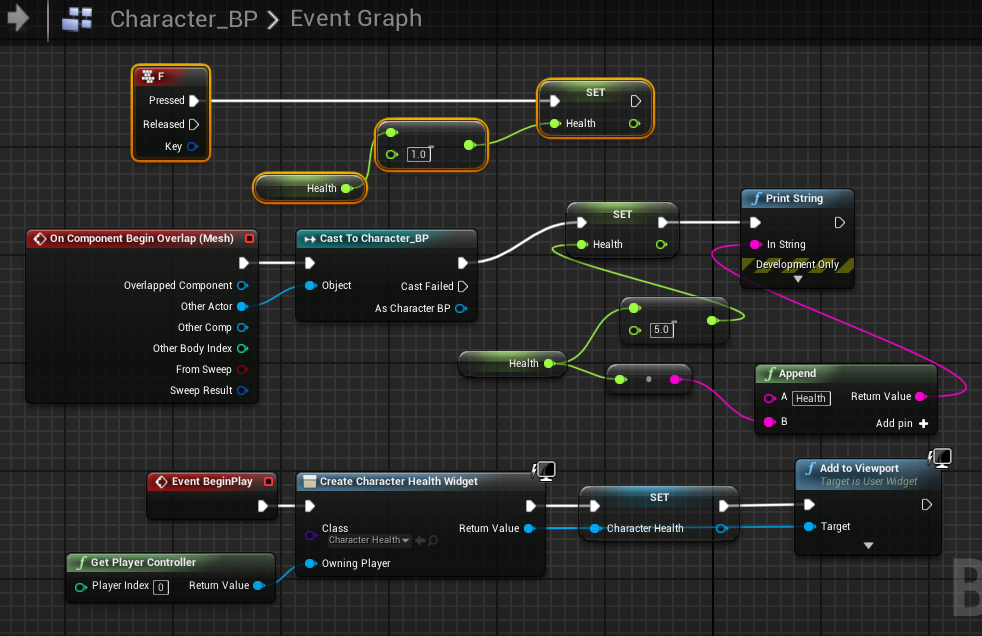
Walk Blueprints



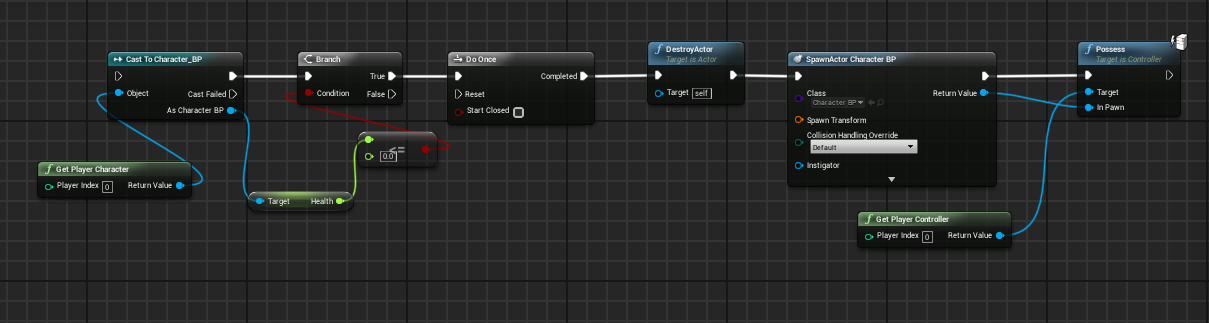
Rotation Control Blueprints



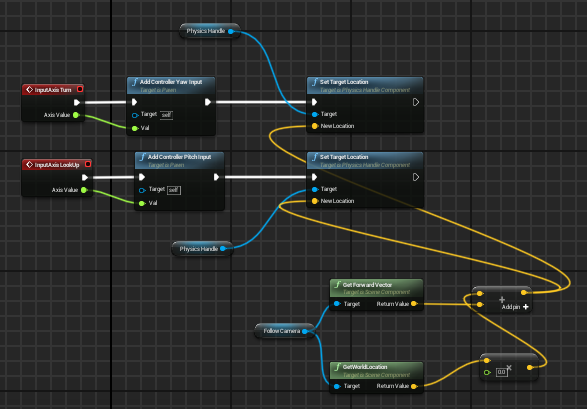
Health and Health Bar Blueprints

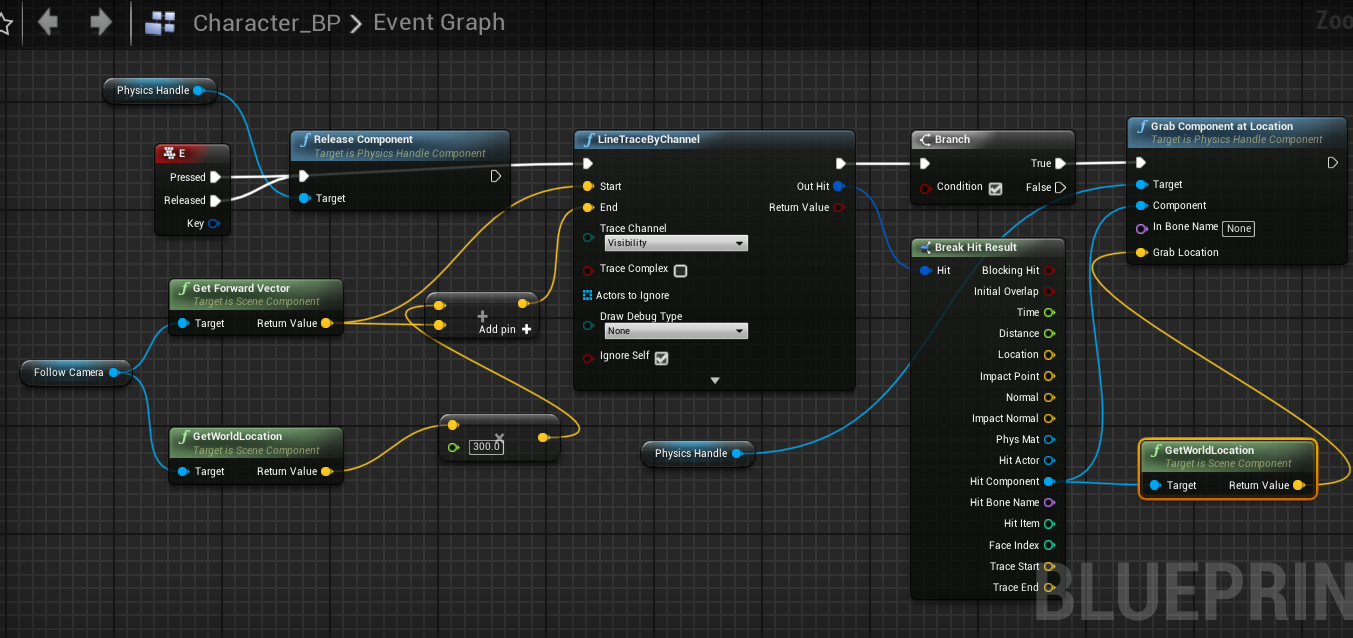


Death and Respawn Blueprints

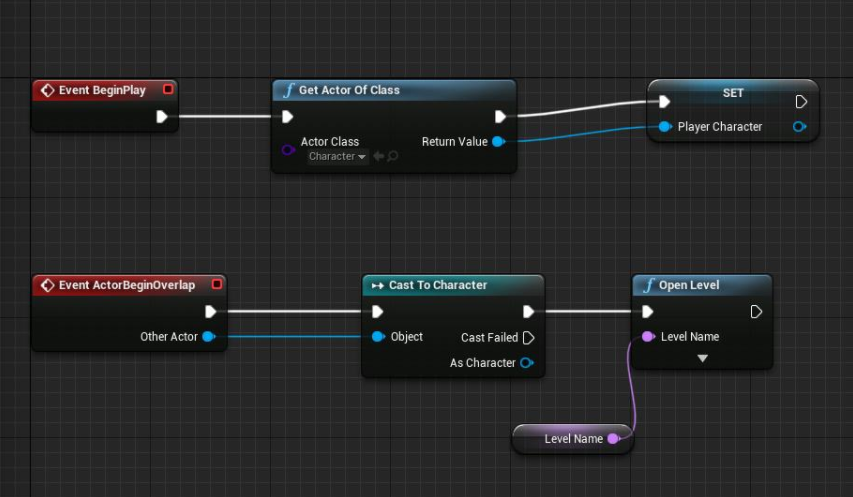


Pick-ups and Physics Handler Blueprints

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Box Trigger Blueprints

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