Adventures of
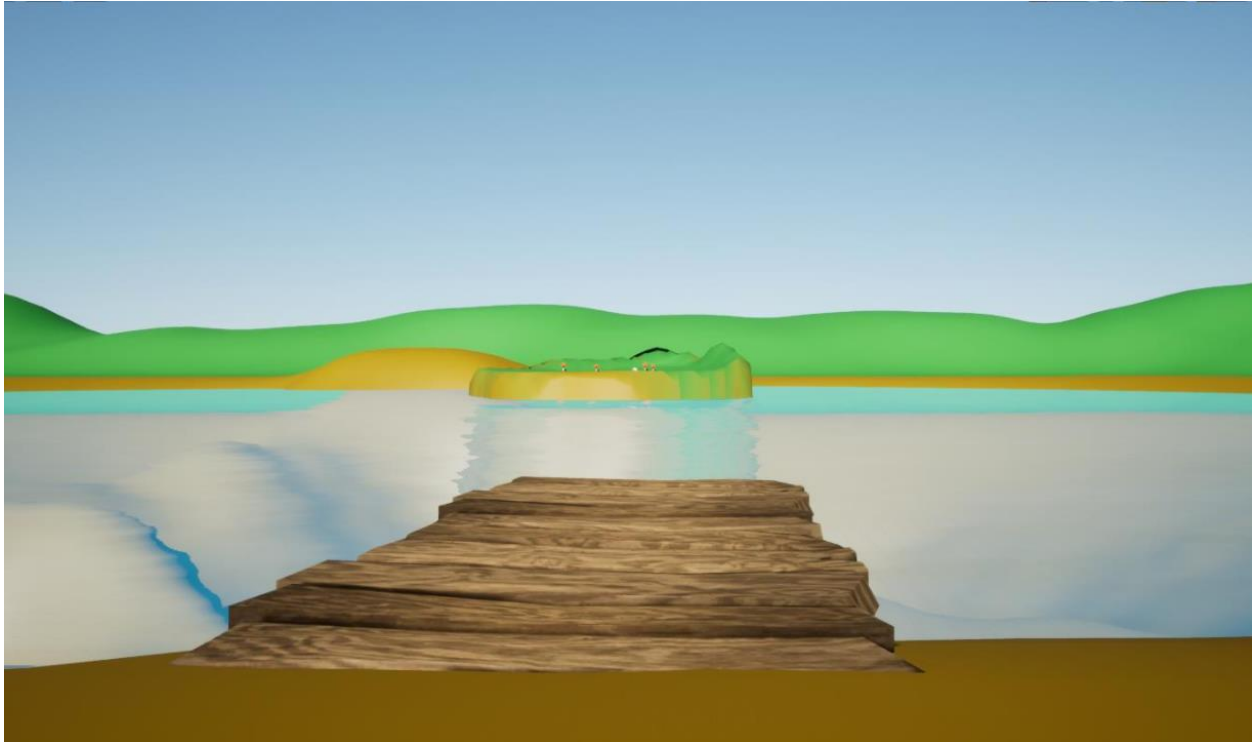
GAM537 – Midterm Project

Jennifer croft – 155901176

Patrick O'Reilly – 109646174
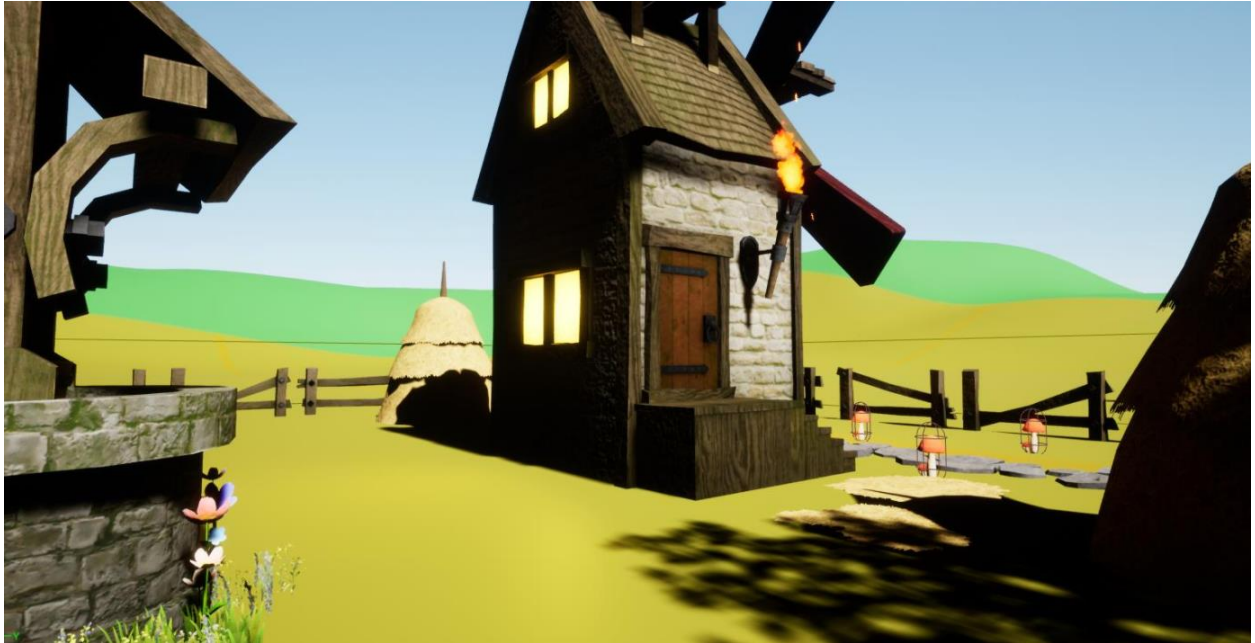
Table of Contents

LEVEL 1:   *Berry Village*

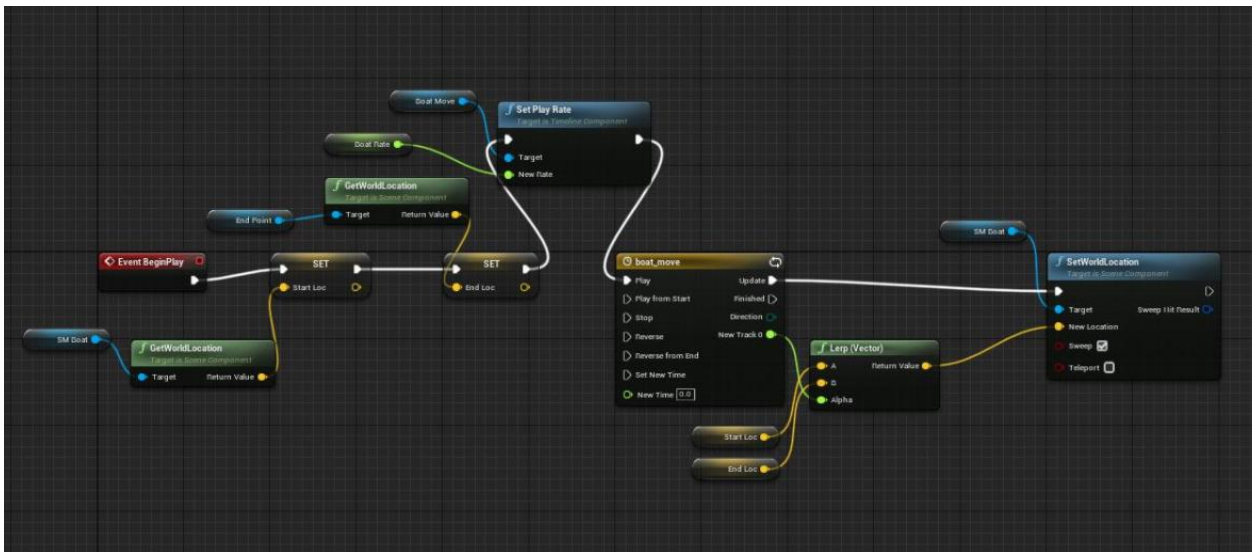## LEVEL 2:   *Fairy Forest*
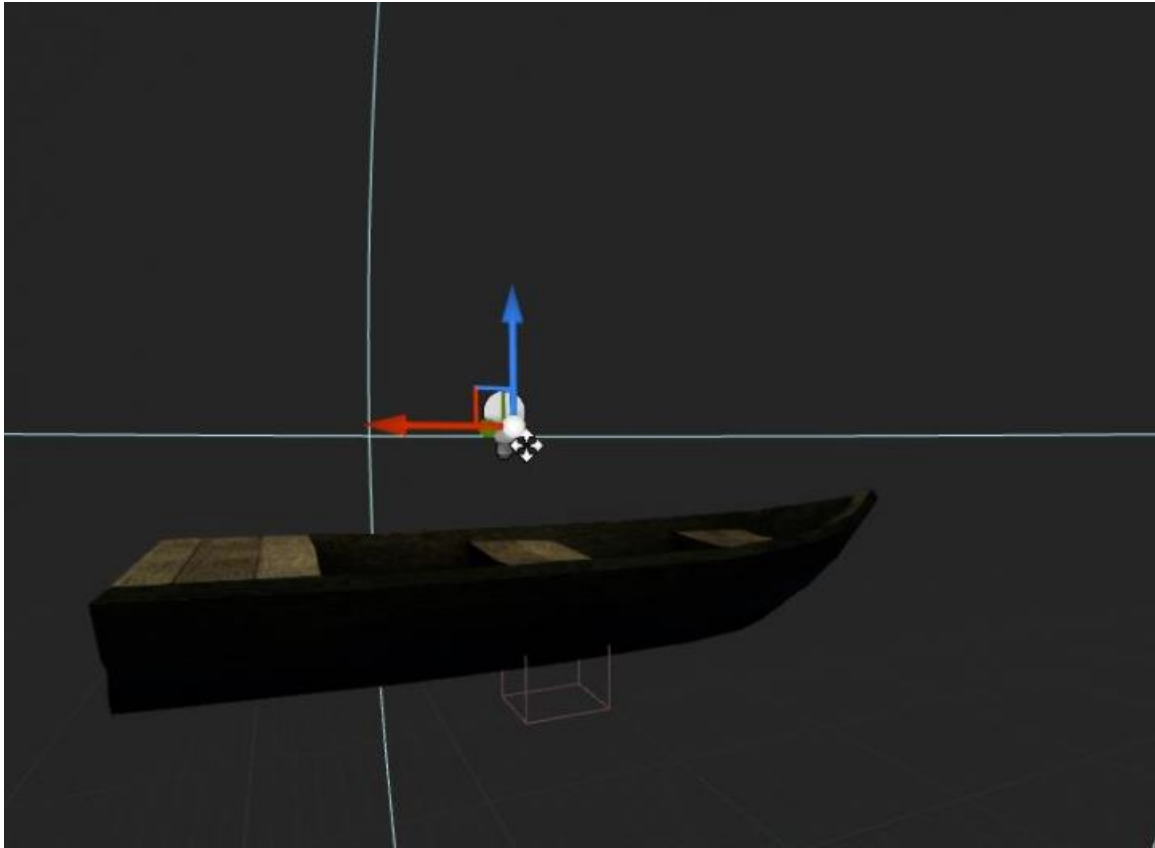
LEVEL 3:   *Gin Farm*
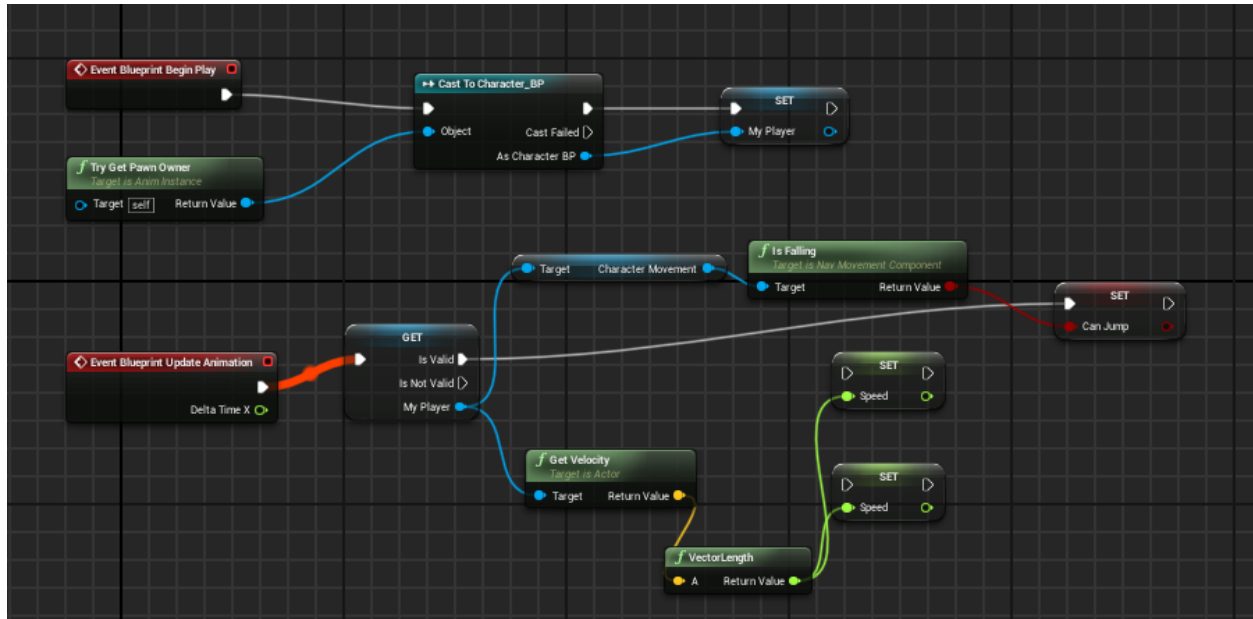

LEVEL 4: *Lucky Lake*

Lights and Effects – Water animation
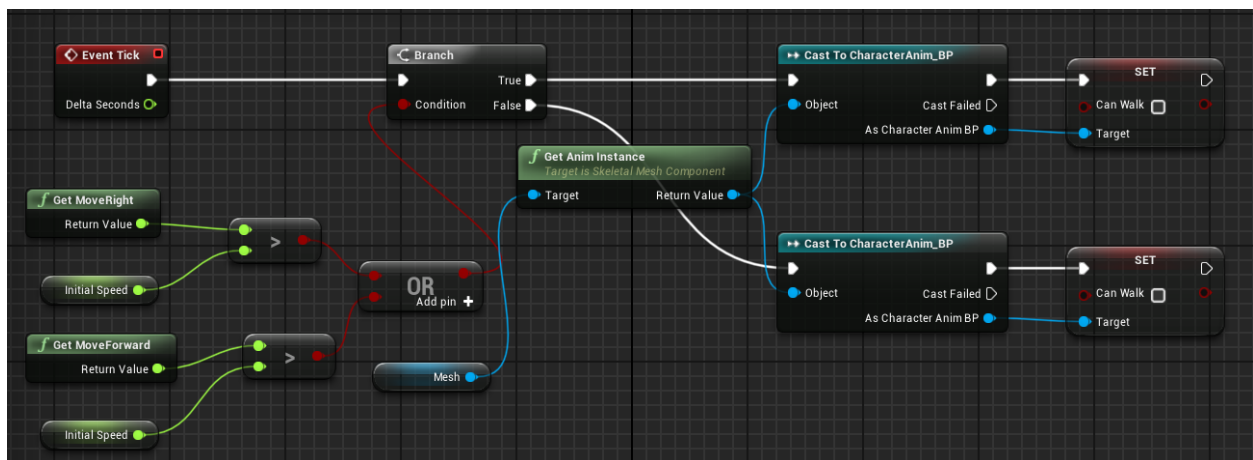
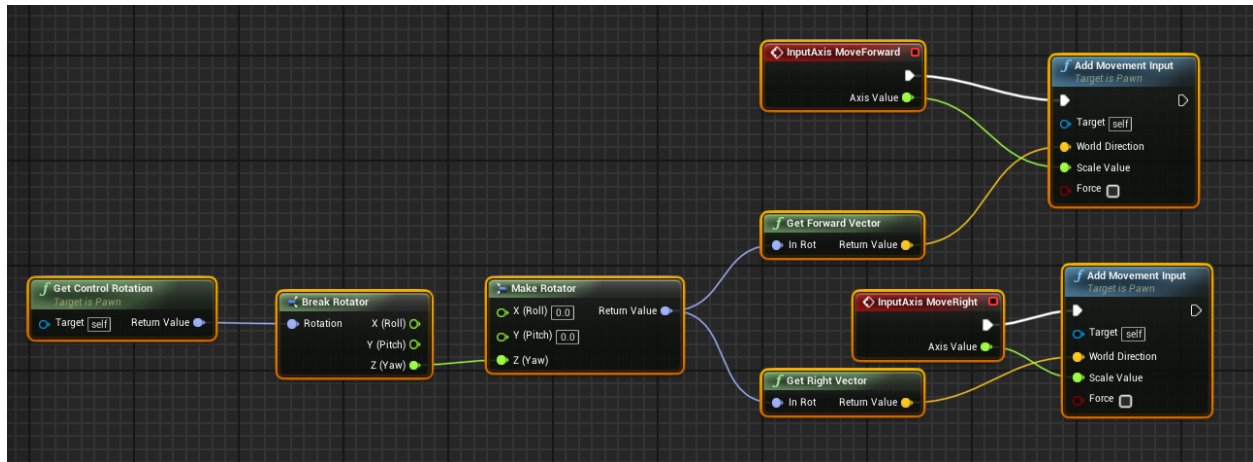The Boat – Moves to its endpoint with a timeline

Character and functionality
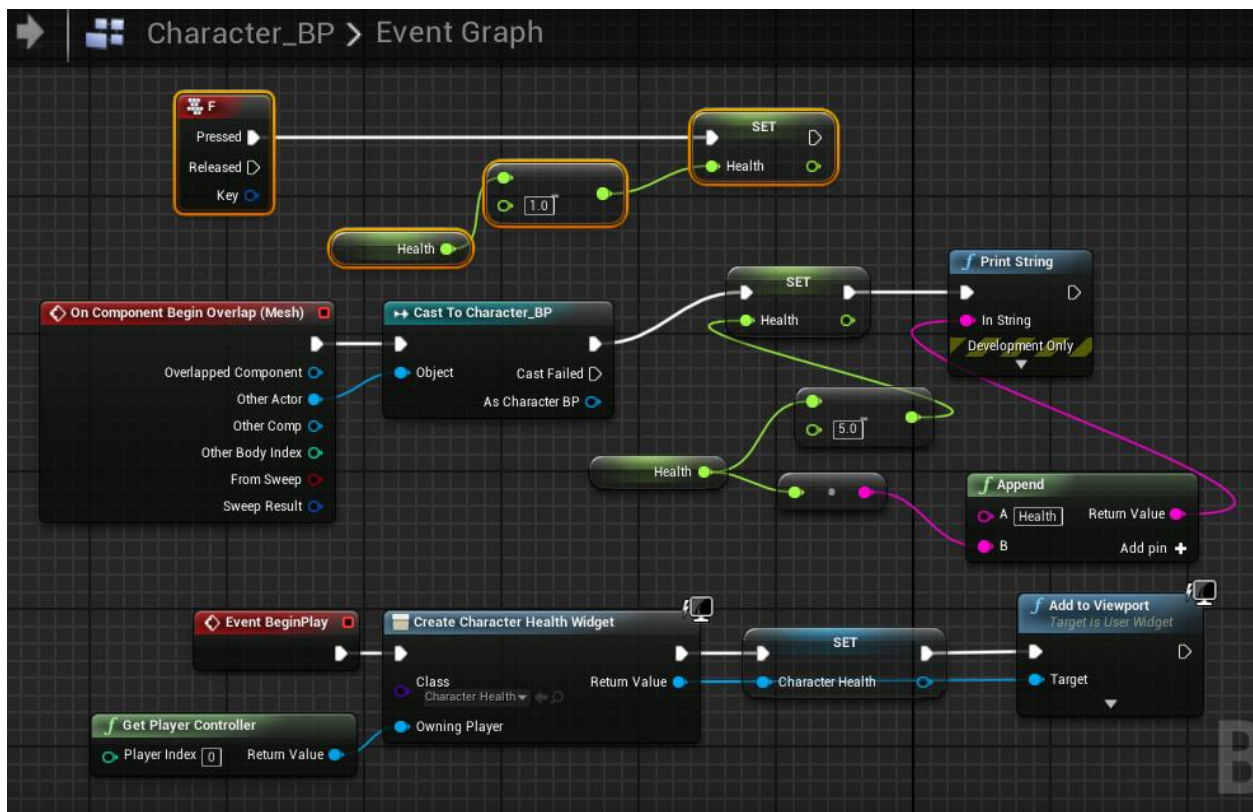
Character Animation Graph - Speed and Jump

Walk Blueprints

Rotation Control Blueprints

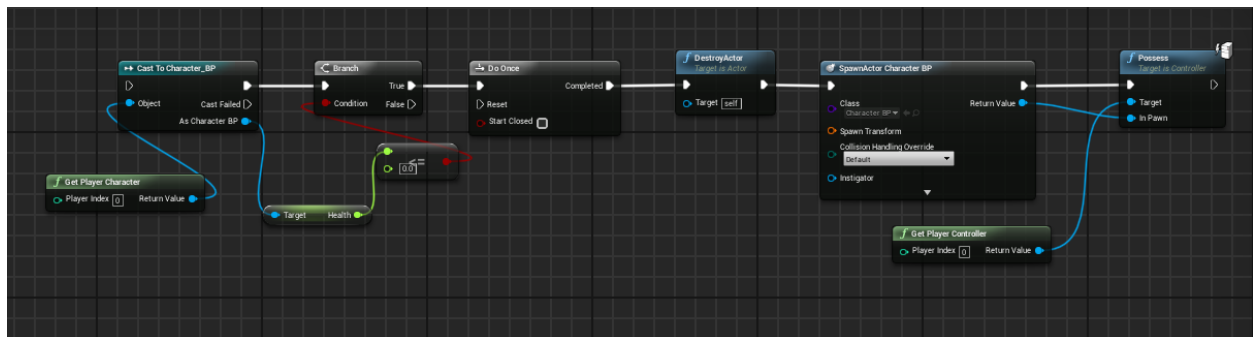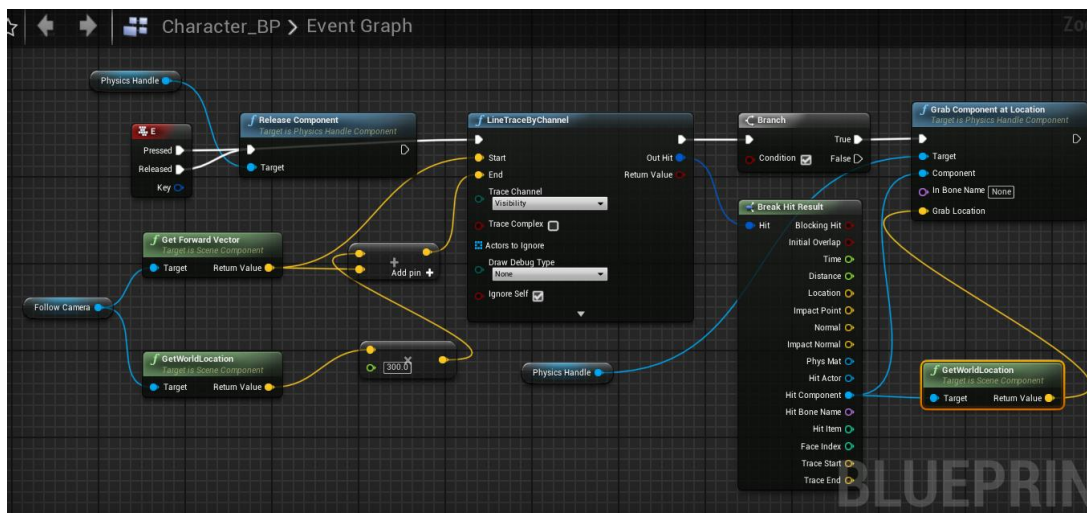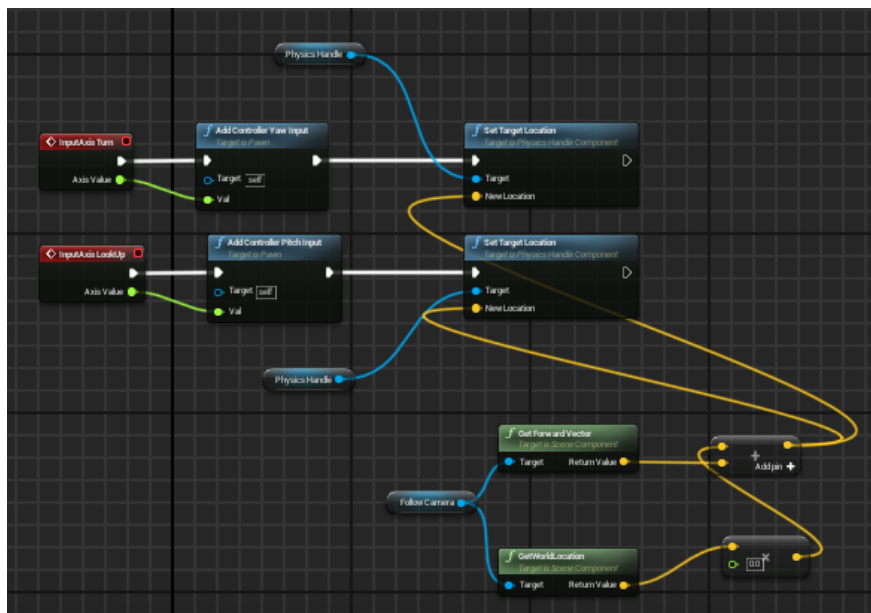# Health and Health Bar Blueprints

Death and Respawn Blueprints

Pick-ups and Physics Handler Blueprints

Box Trigger Blueprints