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Level 2 output:

Level 2

Task 1





Task: Tic-Tac-Toe Game

Description: Implement a two-player tic-tac-toe game. Display the game board and prompt each player to enter their moves. Check for a winning condition or a draw after each move, and display the result accordingly. Allow the players to play multiple rounds if desired.

Skills: Arrays or matrices, loops, conditional statements.



Program:

```
while (playAgain.equals("yes"));
   scanner.close();
           System.out.print(board[i][j] + " ");
       System.out.println();
       System.out.println("Player " + currentPlayer + ", enter
       col = scanner.nextInt();
private static void checkGameState() {
    if (checkWinner()) {
       printBoard();
       printBoard();
        System.out.println("The game is a draw!");
```

```
return true;
}
}
// Check diagonals
if (board[0][0] == currentPlayer && board[1][1] ==
currentPlayer && board[2][2] == currentPlayer) {
    return true;
}
if (board[0][2] == currentPlayer && board[1][1] ==
currentPlayer && board[2][0] == currentPlayer) {
    return true;
}
return true;
}

private static boolean checkDraw() {
    for (int i = 0; i < 3; i++) {
        for (int j = 0; j < 3; j++) {
            if (board[i][j] == '-') {
                return false;
            }
        }
     }
     return true;
}
</pre>
```

output

```
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```

Level 2

Task 2



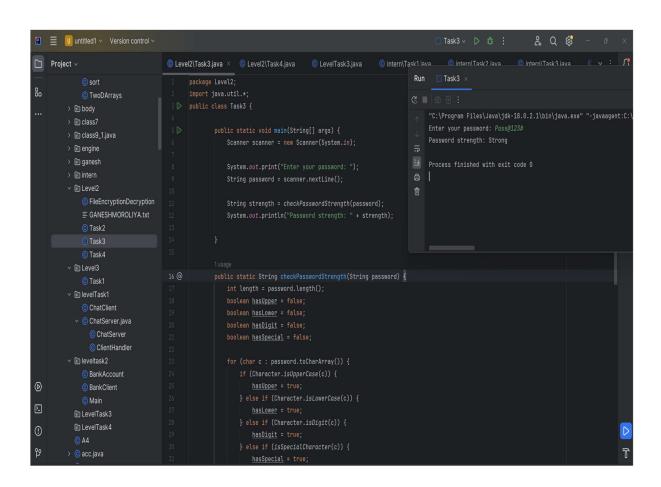


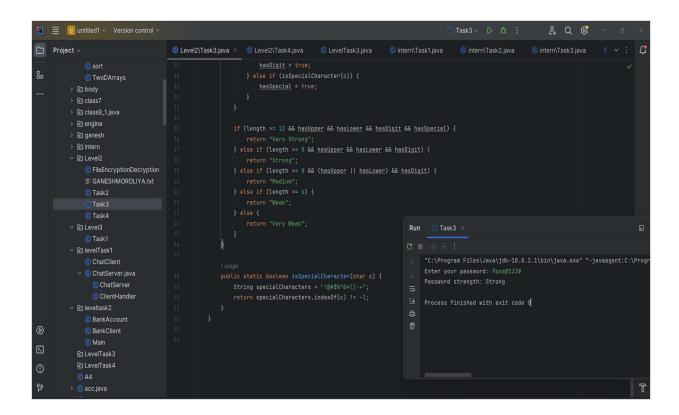
Task: Password Strength Checker

Description: Create a program that checks the strength of a password. Prompt the user to input a password and analyze its strength based on certain criteria, such as length, presence of uppercase letters, lowercase letters, numbers, and special characters. Provide feedback on the password strength.

Skills: String manipulation, conditional statements.







Level 2

Task 3





Task: File Encryption/Decryption

Description: Create a program that encrypts or decrypts the contents of a text file using a simple encryption algorithm. Prompt the user to choose between encryption or decryption, and input the file name or path. Encrypt or decrypt the file accordingly and save the result to a new file.

Skills: File handling, string manipulation, basic input/output operations.



Program:

```
public class Task4{
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        String choice = scanner.nextLine().trim().toUpperCase();
        if (!choice.equals("E") && !choice.equals("D")) {
        String filePath = scanner.nextLine().trim();
        if (choice.equals("D")) {
            String content = readFile(filePath);
            String outputFilePath = choice.equals("E") ? "encrypted.txt" :
            System.out.println("The file has been processed. Output file: "
+ outputFilePath);
        } catch (IOException e) {
e.getMessage());
    private static String readFile(String filePath) throws IOException {
            while ((line = br.readLine()) != null) {
                content.append(line).append(System.lineSeparator());
        return content.toString();
```

```
private static void writeFile(String filePath, String content) throws
IOException {
         try (BufferedWriter bw = new BufferedWriter(new
FileWriter(filePath))) {
            bw.write(content);
        }
    }

private static String processContent(String content, int shiftKey) {
    StringBuilder result = new StringBuilder();
    for (char c : content.toCharArray()) {
        if (Character.isLetter(c)) {
            char base = Character.isUpperCase(c) ? 'A' : 'a';
            char shifted = (char) (((c - base + shiftKey) % 26 + 26) %

26 + base);
    result.append(shifted);
    } else {
        result.append(c);
    }
    return result.toString();
}
```

Output: