```
1.def count_elements(arr):
  element_set = set(arr)
  count = 0
  for num in arr:
    if num + 1 in element_set:
       count += 1
  return count
print(count_elements([1, 2, 3]))
2.def string_shifts(s, shift):
  total_shift = 0
  for direction, amount in shift:
    if direction == 0:
      total_shift -= amount
    else:
      total_shift += amount
  n = len(s)
  total_shift %= n
  return s[-total_shift:] + s[:-total_shift]
print(string_shifts("abc", [[0, 1], [1, 2]]))
3.def leftmost_column_with_one(binaryMatrix):
  rows, cols = binaryMatrix.dimensions()
  current_row, current_col = 0, cols - 1
  leftmost = -1
  while current_row < rows and current_col >= 0:
    if binaryMatrix.get(current_row, current_col) == 1:
       leftmost = current_col
      current_col -= 1
    else:
```

```
current_row += 1
  return leftmost
class BinaryMatrix:
  def __init__(self, mat):
    self.mat = mat
  def get(self, row, col):
    return self.mat[row][col]
  def dimensions(self):
    return [len(self.mat), len(self.mat[0])]
binaryMatrix = BinaryMatrix([[0, 0], [1, 1]])
print(leftmost_column_with_one(binaryMatrix))
4.from collections import deque
class FirstUnique:
  def __init__(self, nums):
    self.queue = deque()
    self.counts = {}
    for num in nums:
      self.add(num)
  def showFirstUnique(self):
    while self.queue and self.counts[self.queue[0]] > 1:
      self.queue.popleft()
    return self.queue[0] if self.queue else -1
```

```
def add(self, value):
    if value in self.counts:
       self.counts[value] += 1
    else:
       self.counts[value] = 1
       self.queue.append(value)
firstUnique = FirstUnique([2, 3, 5])
print(firstUnique.showFirstUnique())
firstUnique.add(5)
5.class TreeNode:
  def __init__(self, val=0, left=None, right=None):
    self.val = val
    self.left = left
    self.right = right
def isValidSequence(root, arr):
  def dfs(node, arr, index):
    if not node or index == len(arr) or node.val != arr[index]:
       return False
    if index == len(arr) - 1:
       return not node.left and not node.right
    return dfs(node.left, arr, index + 1) or dfs(node.right, arr, index + 1)
  return dfs(root, arr, 0)
root = TreeNode(0, TreeNode(1, TreeNode(0, None, TreeNode(1)), TreeNode(1, TreeNode(0),
TreeNode(0))), TreeNode(0, TreeNode(0)))
arr = [0, 1, 0, 1]
print(isValidSequence(root, arr))
```

```
6.def kidsWithCandies(candies, extraCandies):
  max_candies = max(candies)
  return [(candy + extraCandies) >= max_candies for candy in candies]
print(kidsWithCandies([2, 3, 5, 1, 3], 3))
7.def maxDifference(num):
  str_num = str(num)
  max_num = min_num = num
  for d in str_num:
    if d != '9':
      max_num = int(str_num.replace(d, '9'))
      break
  for d in str_num:
    if d != '1' and d != '0':
      min_num = int(str_num.replace(d, '1'))
      break
  return max_num - min_num
print(maxDifference(9))
8.def checkIfCanBreak(s1, s2):
  s1, s2 = sorted(s1), sorted(s2)
  return all(x \ge y for x, y in zip(s1, s2)) or all(x \le y for x, y in zip(s1, s2))
print(checkIfCanBreak("abc", "xya"))
9.def number_ways_to_wear_hats(hats):
  MOD = 10**9 + 7
```

```
n = len(hats)
  hat_to_person = {}
  for person, hats_list in enumerate(hats):
    for hat in hats_list:
      if hat not in hat_to_person:
        hat_to_person[hat] = []
      hat_to_person[hat].append(person)
  dp = [0] * (1 << n)
  dp[0] = 1
  for hat in range(1, 41):
    if hat in hat_to_person:
      for mask in range((1 << n) - 1, -1, -1):
        for person in hat_to_person[hat]:
           if mask & (1 << person) == 0:
             dp[mask | (1 << person)] = (dp[mask | (1 << person)] + dp[mask]) % MOD
    return dp[(1 << n) - 1]
hats = [[3,4],[4,5],[5]]
print(number_ways_to_wear_hats(hats))
10.def destination_city(paths):
  starting_cities = set()
  for start, end in paths:
    starting_cities.add(start)
  for start, end in paths:
    if end not in starting_cities:
      return end
paths = [["London","New York"],["New York","Lima"],["Lima","Sao Paulo"]]
```

print(destination_city(paths))