

```

1.def maxArea(A, Len) :
    area = 0
    for i in range(Len) :
        for j in range(i + 1, Len) :
            area = max(area, min(A[j], A[i]) * (j - i))
    return area
a = [ 1, 5, 4, 3 ]
b = [ 3, 1, 2, 4, 5 ]
len1 = len(a)
print(maxArea(a, len1))
len2 = len(b)
print(maxArea(b, len2))

```

```

2.def value(r):
    if (r == 'I'):
        return 1
    if (r == 'V'):
        return 5
    if (r == 'X'):
        return 10
    if (r == 'L'):
        return 50
    if (r == 'C'):
        return 100
    if (r == 'D'):
        return 500
    if (r == 'M'):
        return 1000
    return -1

```

```

def romanToDecimal(str):
    res = 0

```

```

i = 0
while (i < len(str)):
    s1 = value(str[i])
    if (i + 1 < len(str)):
        s2 = value(str[i + 1])
        if (s1 >= s2):
            res = res + s1
            i = i + 1
        else:
            res = res + s2 - s1
            i = i + 2
    else:
        res = res + s1
        i = i + 1
return res

print("Integer form of Roman Numeral is")
print(romanToDecimal("MCMIV"))

```

```

3.def romanToInt(s):
    roman = {'I': 1, 'V': 5, 'X': 10, 'L': 50, 'C': 100, 'D': 500, 'M': 1000}
    total = 0
    prev_value = 0

    for char in s:
        value = roman[char]
        if value > prev_value:
            total += value - 2 * prev_value
        else:
            total += value
        prev_value = value

```

```
    return total
s = "MCMXCIV"
print(romanToInt(s))
```

4.def longestCommonPrefix(strs):

```
    if not strs:
        return ""
```

```
    shortest = min(strs, key=len)
```

```
    for i, char in enumerate(shortest):
```

```
        for other in strs:
```

```
            if other[i] != char:
```

```
                return shortest[:i]
```

```
    return shortest
```

```
strs = ["flower", "flow", "flight"]
```

```
print(longestCommonPrefix(strs))
```

5.def threeSum(nums):

```
    nums.sort()
```

```
    res = []
```

```
    for i in range(len(nums) - 2):
```

```
        if i > 0 and nums[i] == nums[i-1]:
```

```
            continue
```

```
        left, right = i + 1, len(nums) - 1
```

```
        while left < right:
```

```
            s = nums[i] + nums[left] + nums[right]
```

```
            if s < 0:
```

```
                left += 1
```

```
            elif s > 0:
```

```
                right -= 1
```

```

else:
    res.append((nums[i], nums[left], nums[right]))
    while left < right and nums[left] == nums[left + 1]:
        left += 1
    while left < right and nums[right] == nums[right - 1]:
        right -= 1
    left += 1
    right -= 1
return res
nums = [-1,0,1,2,-1,-4]
print(threeSum(nums))

```

```

6.def three_sum_closest(nums, target):
    nums.sort()
    closest_sum = float('inf')

    for i in range(len(nums) - 2):
        left, right = i + 1, len(nums) - 1

        while left < right:
            total = nums[i] + nums[left] + nums[right]
            if abs(target - total) < abs(target - closest_sum):
                closest_sum = total

            if total < target:
                left += 1
            elif total > target:
                right -= 1
            else:
                return total

```

```
return closest_sum
```

```
7.def threeSumClosest(nums, target):
```

```
    nums.sort()
```

```
    closest_sum = float('inf')
```

```
    for i in range(len(nums) - 2):
```

```
        left, right = i + 1, len(nums) - 1
```

```
        while left < right:
```

```
            current_sum = nums[i] + nums[left] + nums[right]
```

```
            if abs(current_sum - target) < abs(closest_sum - target):
```

```
                closest_sum = current_sum
```

```
            if current_sum < target:
```

```
                left += 1
```

```
            elif current_sum > target:
```

```
                right -= 1
```

```
            else:
```

```
                return current_sum
```

```
    return closest_sum
```

```
nums = [-1, 2, 1, -4]
```

```
target = 1
```

```
print(threeSumClosest(nums, target))
```

```
8.def letterCombinations(digits):
```

```
    if not digits:
```

```
        return []
```

```
    phone = {
```

```
        '2': 'abc', '3': 'def', '4': 'ghi', '5': 'jkl',
```

```
        '6': 'mno', '7': 'pqrs', '8': 'tuv', '9': 'wxyz'
```

```
    }
```

```

def backtrack(index, path):
    if len(path) == len(digits):
        combinations.append("".join(path))
        return
    for letter in phone[digits[index]]:
        path.append(letter)
        backtrack(index + 1, path)
        path.pop()

```

```

combinations = []
backtrack(0, [])
return combinations

```

```
digits = "23"
```

```
print(letterCombinations(digits))
```

```
class ListNode:
```

```

    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

```

```
9.class ListNode:
```

```

    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

```

```
def removeNthFromEnd(head, n):
```

```

    dummy = ListNode(0)
    dummy.next = head
    first = dummy
    second = dummy
    for _ in range(n + 1):

```

```

    first = first.next
while first is not None:
    first = first.next
    second = second.next
second.next = second.next.next
return dummy.next

```

```

def create_linked_list(arr):
    head = ListNode(arr[0])
    current = head
    for val in arr[1:]:
        current.next = ListNode(val)
        current = current.next
    return head

head = create_linked_list([1, 2, 3, 4, 5])
n = 2
new_head = removeNthFromEnd(head, n)

```

```

def linked_list_to_list(node):
    result = []
    while node:
        result.append(node.val)
        node = node.next
    return result

```

```

print(linked_list_to_list(new_head))

```

```

10.def isValid(s):
    stack = []

```

```
mapping = {"(": ")", "{": "}", "[": "]", "]": "[", "]: "]"}
```

```
for char in s:
```

```
    if char in mapping:
```

```
        top_element = stack.pop() if stack else '#'
```

```
        if mapping[char] != top_element:
```

```
            return False
```

```
    else:
```

```
        stack.append(char)
```

```
return not stack
```

```
s = "()[]{}"
```

```
print(isValid(s))
```