Seminar on Privacy in Ubiquitous Computing

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I. Introduction

Today's society is filled with technological devices that are capable of gathering data from people, such as smartphones [1], surveillance cameras [2], Augmented Reality (AR) devices [3] or Internet of Things (IoT) devices [1]. Although these devices been causing a number of concerns regarding the privacy of users, another topic—that is less publicly discussed, but as important—is the privacy of bystanders, i.e. the people that are around users using these devices, and of which personal information can be collected without their knowledge or consent.

A common real-life example could be a person taking a picture in a busy street, where the faces of bystanders are recognizable. The picture can later be posted on social media, and neither the posting or the taken picture have been made with the knowledge nor consent of the bystanders [3]. The data that are collected from bystanders can come from different mediums (i.e. pictures, videos, audio), and can be of different nature (i.e. face, voice, location). This results in pervasiveness in bystanders' privacy and touches several domains, namely economical, social, legal, and technological.

In the past, several attempts have been made in order to ensure the privacy of bystanders; technological attempts (e.g. gaussian blur, pixelisation [4]), as well as partial solutions to avoid privacy issues (e.g. forbidding the use of cameras in certain places[3]). However, these have been proven either inefficient [4] or insufficient [3].

This report focuses on the different technologies that address the pervasiveness in the privacy of bystanders. Section II lists different real-life examples of bystanders' privacy being compromised. Section III goes over different technologies that ensure different aspects of the privacy of bystanders. Section IV describes the current limitations and challenges that these technologies are

facing, whether they are technological or not. Finally, section V concludes this report.

II. BYSTANDERS' PRIVACY PERVASIVENESS

Give real-life examples and why they are problematic.

A. Videos and images

Surveillance cameras, smartphone photos/videos in the street capturing bystanders

B. Audio

Google Home / Amazon Alexa in a household: other members are also listened

C. Location

Pervasive location information in apps (e.g. French StopCovid app recenses more contacts' location information than announced)

D. Others

IoT, see example in 2.b

III. TECHNOLOGIES FOR ENSURING THE PRIVACY OF BYSTANDERS

A. PriSurv Framework

Reference [5]

B. Sharing of Multi-Subject and Interdependent Data Reference [6]

C. Cardea Framework

Reference [3]

D. Others - More specific Audio or Location based technologies should be found

IV. LIMITATIONS AND CHALLENGES OF PRIVACY ENSURING TECHNOLOGIES

A. Cardea (user contribution)

Willingly putting your personal data on a cloud to avoid having your privacy invaded by others can be seen as counter productive

Table I TABLE TYPE STYLES

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^aSample of a Table footnote.

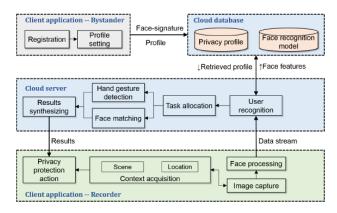


Figure 1. Cardea framework overview.

- B. Example 2
- C. Example 3
- D. (optionally) Ideas that could fix these limitations

V. CONCLUSION

REFERENCES

Please number citations consecutively within brackets [3]. The sentence punctuation follows the bracket [4]. Refer simply to the reference number, as in [2]—do not use "Ref. [2]" or "reference [2]" except at the beginning of a sentence: "Reference [1] was the first ..."

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ABBREVIATIONS AND ACRONYMS

IoT Internet of ThingsAR Augmented Reality

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