
```
fun = @(x)x(1)^2 - x(2)^2 - 10 + x(1) + 3*x(2) - 10;  
x0 = [0,0];  
x = fsolve(fun,x0)
```

*##: Trust-region-dogleg algorithm of FSOLVE cannot handle non-square systems;
using Levenberg-Marquardt algorithm instead.*

Equation solved.

*fsolve completed because the vector of function values is near zero
as measured by the value of the function tolerance, and
the problem appears regular as measured by the gradient.*

x =

3.7548 1.1788

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