

# Ember.js Cheat Sheet

by Denis Poženel (mwore) via cheatography.com/9921/cs/1263/

#### Basics

#### App.Router.map(fn)

allows you to add routes and resources to your app

#### App.advanceReadiness()

call this function when your app is ready to be initialized

#### App.deferReadiness()

delays initialization until advanceReadiness is called

App.inject(type, property, injection)

add a property onto every object of a specific type

#### Ember.ArrayController.extend( {})

represents several objects

#### Ember.Controller.extend( {})

grouping of specific, non object related functionality (e.g authentication or search)

#### Ember.Object.create( {})

create an instance of an object

Ember.Object.createWithMixins( mixins, {}) create an instance of an object with mixins

#### Ember.Object.destroy()

set isDestroying to true and schedule removal of all bindings and observing for the end of run loop

## Ember.Object.get( keyName)

return value of property by given name while respecting computed and observed properties

# Ember.Object.reopenClass( {})

add methods and properties to a class

Ember.Object.set( keyName, value)

set the value of property while respecting computed properties, unknown properties, property observers and chaining

## Ember.ObjectController.extend( {} )

represents a single object

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#### Basics (cont)

## Ember.isNone(obj)

Returns true if the passed value is null or undefined.

## Ember.Application.initializer

after: 'someInitializer'

name of the initializer to run before running this initializer

name: 'preload'

name for this initializer

initialize: function(container, application)
function to execute when an app is

### **Ember.Application**

initializing

#### Ember.Application.create: ( {

creates an instance that will be your app and your app's namespace

#### LOG ACTIVE GENERATION: true

activate logging of automatically generated routes and controllers

## LOG\_STACKTRACE\_ON\_DEPRECATION:

true

activate logging of deprecated method or property usage

## LOG\_TRANSITIONS: true

activate basic logging of successful transitions

# LOG\_TRANSITIONS\_INTERNAL: true

activate detailed logging of all routing steps

#### LOG\_VIEW\_LOOKUPS: true

activate logging of results of view and template searches by routes

# rootElement

DOM element or jQuery-compatible selector string where your app will be rendered

});

## **Ember.Route**

Ember.Route.extend: (mixins, {

beforeModel: function(transition)

hook executed before resolving models (use for early redirection)

activate: function

hooked called when router enters route the first time

afterModel: function(model, transition)

hooked called after models are resolved (use for late redirect)

deactivate: function

hook executes when the router completely exits this route

model: function(params)

provides data to be used by the controller and the view

renderTemplate:function(controller, model)
 hook to override default template rendered

for this route

serialize: function(model)

converts model into parameters for the url

setupController: function(controller, model)

function that can be used to configure the controller

#### actions

object with properties

actions: { willTransition: function(transition) }
called whenever transition triggered on
current route

actions: { error }

});

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#### Ember.View

Ember.View.extend: (mixins, {

attributeBindings: ['dataSize', 'href']

array of View's property names used to
calculate View's DOM element's attributes

classNameBindings: ['isAvailable', 'color']
array of View's property names used to
calculate View's DOM element's class
attribute

classNames: ['color', 'size']

array or string of View's class attribute

controller: Ember.Controller.create( {} )
instance of descendants of the
Ember.Controller

#### defaultTemplate:

Ember.Handlebars.compile('...')

compiled Handlebars template used when the view doesn't have the template or templateName property specified

#### eventManager: {}

an object with properties named after events that this view handles and values are functions that process these events

layout: Ember.Handlebars.compile('...')

compiled Handlebars template that wraps
the view

tagName: 'em'

string HTML tag to be used for View's DOM

template: Ember.Handlebars.compile('...')

compiled Handlebars template used to render this view

templateName: 'some-template'
string name of the template to be used to render this view (used instead of template)

});

## Ember.Object

Ember.Object.extend: (mixins, {

init: function()

method called when an instance of this class is created

}):

#### Courtesy of

http://embersherpa.com/cheatsheet/



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