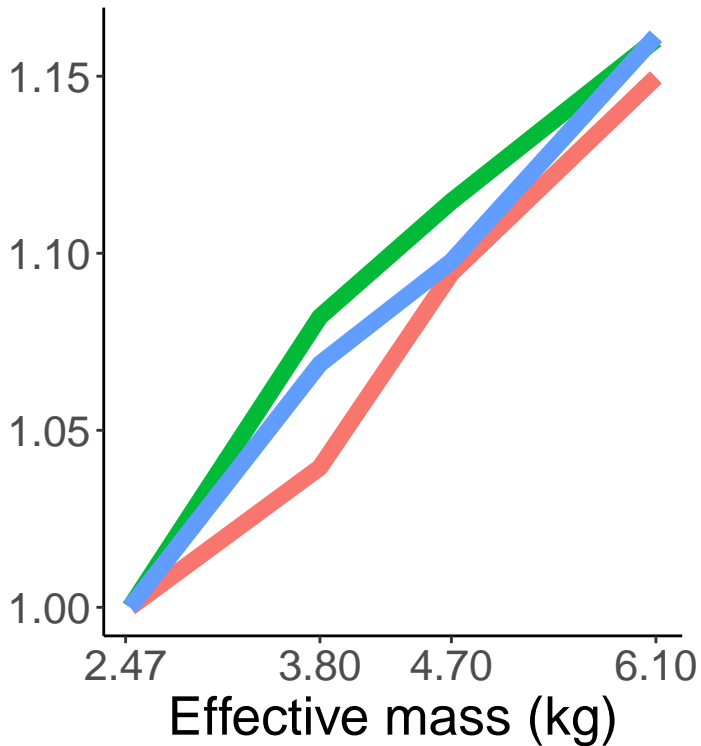


Movement Duration
Normalized (s)



Target Type

- Circle
- None
- Arc