Pseudocode

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Algorithm 1 Space-based Depth-First Search (SDFS)

Input: The feature points P, their number n and connectivity matrix M in the binary skeleton image. **Output**: The cycles with their feature points and connectivities in the binary skeleton image.

```
1: for each point a_i \in P do
       for each point b_i \in P and connects to a_i do
          clear CyclePath for initialization
 3:
         add points a_i and b_i to CyclePath in turn
 4:
          while n-- do
 5:
            p_0 \leftarrow CyclePath(end-1)
 6:
            p_1 \leftarrow CyclePath(end)
 7:
            calculate vector V_{p_1p_0} = V_{p_0} - V_{p_1}
 8:
            for each point p_{2k} \in P and connects to p_1 do
 9:
              if V_{p_1p_0}.x \times V_{p_1p_{2_k}}.y - V_{p_1p_0}.y \times V_{p_1p_{2_k}}.x > 0 then
10:
                 add p_{2_k} to RightHandPoints
11:
              else if V_{p_1p_0}.x \times V_{p_1p_{2_k}}.y - V_{p_1p_0}.y \times V_{p_1p_{2_k}}.x < 0 then
12:
                 add p_{2_k} to LeftHandPoints
13:
14:
               else
                 add p_{2_k} to CyclePath
15:
               end if
16:
            end for
17:
            if RightHandPoints is not empty then
18:
               for each point p_{2_m} in RightHandPoints do
19:
                 calculate \theta_{p_0 p_1 p_2 m} = \arccos \frac{V_{p_1 p_0} \cdot V_{p_1 p_2 m}}{|V_{p_1 p_0}| |V_{p_1 p_2 m}|}
20:
               end for
21:
              add p_{2m} determined by min (\theta_{p_0p_1p_{2m}}) to CyclePath
22:
            else if LeftHandPoints is not empty then
23:
              for each point p_{2n} in LeftHandPoints do calculate \theta_{p_0p_1p_{2n}} = \arccos \frac{V_{p_1p_0} \cdot V_{p_1p_{2n}}}{|V_{p_1p_0}| |V_{p_1p_{2n}}|}
24:
25:
26:
              add p_{2n} determined by min (\theta_{p_0p_1p_2}) to CyclePath
27:
            end if
28:
            if CyclePath's point number is greater than 2 and last point is the same as first point then
29:
30:
              if checkCyclePath(p_0, p_1, p_2, ...) then
                 output CyclePath(p_0, p_1, p_2, ...) \Rightarrow Cycles
31:
                 break
32:
               end if
33:
34:
            end if
         end while
35:
       end for
36:
37: end for
38: remove the duplicated CyclePaths from Cycles
```