


# Hyungseok (Isaac) Choi

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## SUMMARY

Front end developer who admires other developers. I am seeking a front-end developer job from a company where I can grow professionally and become one of the cogwheel that keeps the company moving forward. I am willing to accept criticisms and learn from them to become better than yesterday. I am a person who always tries to find more efficient ways to solve problems and improve the procedure of accomplishing the task.

## EXPERIENCE

### **SnapLook, Los Angeles — *Front End Intern***

Dec 2020 - Present

SnapLook is a Chrome extension that provides shoppers a better shopping experience by snapping the item's image to allow shoppers mix and match to see their chemistry and compare prices. Working on making a mobile app using React Native and Flutter.

### **Elevator Disco, Los Angeles — *Production Manager***

June 2019 - November 2020

Wholesale clothing manufacturer.

### **Offline Inc., Los Angeles — *Production Team Manager***

April 2015 - April 2019

Wholesale clothing manufacturer.

## EDUCATION

### **CareerFoundry, Online — *Full-Stack Immersion***

August 2020 - December 2020

Online coding bootcamp provides a 35weeks course that covers introduction of web development to full-stack immersion.

## **SKILLS**

- HTML
- CSS
- Javascript-Node.js / Express
- Git
- React
- React Native / Expo
- NextJS
- MongoDB / Atlas

## **Have experienced:**

- MySQL / SQL
- Angular
- Vue.js
- Jquery
- Firebase / Firestore
- AWS
- Atatus
- Flutter

## **LANGUAGES**

- Korean
- English

## PROJECTS

### **GCboard - React, Styled component, Firebase**

*\*On-going Project*

- Project management app inspired by Trello. This app will provide various templates of workflow management.

### **SnapLook — Flutter, React Natvie, React native gesture handler**

*\*On-going project*

- Created and styled all screens the app needs.
- Fetch user data and display their collections in card view.
- Load all items in a collection to the canvas screen to edit.
- Implemented canvas with drag, rotate, scale, and delete function.

### **React-native-drag-resize — React Natvie library**

*Contributed by submitting a pull request.*

- Added some new props to the draggable component to have better access to styling.
- Adjusted some properties and methods to drag and resize an object with a better touchable area.

### **Movie Hunt — React, NodeJS, Express, Passport, MongoDB, Redux, Parcel**

*A movie app that contains some of my favorite movies information.*

- Worked on the frontend using React, Redux.
- Worked on the backend using NodeJS, Express, Passport, MongoDB.
- User registration, de-registration, profile update.
- Users can see info on movies and add movies as their favorite.
- Followed MVC architecture.
- Used Parcel to build and bundle the app, babel to transpile, and Heroku to host the app.

### **Kokoa Talk — React-Native, Expo, Firebase**

*A mobile chat app created based on a given design sheet.*

- Worked on the frontend using React Native / Expo.
- Worked on the backend using Firebase.
- Managed work process using Kanban board from Trello.
- Users can send messages, photos, and their current location.

### **Meet App — React, AWS, OAuth, Jest-Cucumber, Enzyme, Puppeteer, PWA**

*An event finding app that uses CareerFoundry's Google Calendar API.*

- Worked on the frontend using React.
- Fetch data from CareerFoundry's API and render.
- Used both TDD and BDD to build this app.
- Used both unit testing and integration testing to test functionalities.
- Wrote user stories and Gherkin scenarios to plan out.

### **PokeDex — HTML, Javascript, CSS, JQuery**

*A PokeDex app that shows Pokemon cards with their data.*

- Used an open API for the Pokemons' data.
- Used some JQuery to manipulate DOM.
- Added various CSS animation effects.