## Robust Neural Distance Fields using 1-Lipschitz Neural Networks

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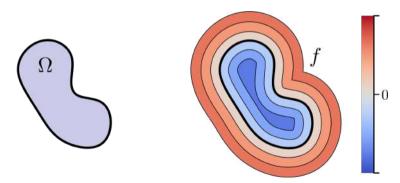




#### Implicit Representation of Geometry

Represent a compact object  $\Omega \subset \mathbb{R}^n$  as a level set of a continuous function:

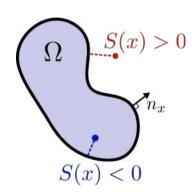
$$\Omega = \{ x \in \mathbb{R}^n \mid f(x) \leqslant 0 \}$$



#### Signed Distance Function

The SDF of  $\Omega$  is the function S defined as:

$$S(x) = \begin{cases} -d(x, \partial \Omega) \text{ if } x \in \Omega \\ d(x, \partial \Omega) \text{ otherwise} \end{cases}$$



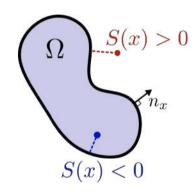
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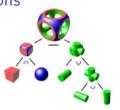
$$S(x) = \begin{cases} -d(x, \partial\Omega) \text{ if } x \in \Omega\\ d(x, \partial\Omega) \text{ otherwise} \end{cases}$$

S is the solution to the **Eikonal** equation:

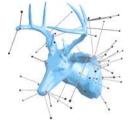
$$\begin{cases} ||\nabla S(x)|| &= 1, \quad \forall x \in \mathbb{R}^n \\ S(x) &= 0, \quad \forall x \in \partial \Omega \\ \nabla S(x) &= n_x, \quad \forall x \in \partial \Omega \end{cases}$$



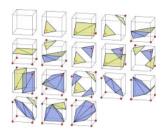
#### **Applications**



Constructive Solid Geometry
[Ricci (1973)]



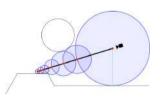
Closest Point Query
[Sharp and Jacobson (2022)]



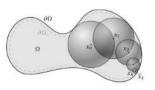
Marching Cubes
[Lorensen and Cline (1987)]



Rendering
Snail shader by Inigo Quilez



Empty Sphere Query [Hart (1995)]



Monte-Carlo Simulation [Sawhney and Crane (2020)]

#### Signed Distance Function

### Simple shapes: Direct approach



```
float sdMexagram( in vec2 p, in float r )
{
    const vec4 k = vec4(-0.5,0.8660254038,0.5773502692,1.7320508076);
    p = abs(p);
    p == 2.0*min(dot(k.wy,p),0.0)*k.wy;
    p == 2.0*min(dot(k.wy,p),0.0)*k.yx;
    p == vec2(clamp(p.x,r*k.w,r*k.w),r);
    return length(p)*sign(p.y);
}
```

https://iquilezles.org/articles/distfunctions2d/

#### Complex shapes: Neural Distance Fields



[Gropp et al. (2020)]

Approximate a solution of the Eikonal equation

# Neural Distance Fields

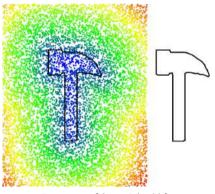
#### Neural Distance Fields: State of the Art Approach

- Define a neural network  $f_{\theta}$  with parameters  $\theta \in \mathbb{R}^K$
- ullet Optimize over heta to minimize some loss function

$$\mathcal{L}_{fit} = \mathbb{E}_{x \in \mathbb{R}^n} \left[ (f_{\theta}(x) - S(x))^2 \right]$$

$$\mathcal{L}_{normal} = \mathbb{E}_{x \in \partial\Omega} \left[ (\nabla f_{\theta}(x) - n_x)^2 \right]$$

$$\mathcal{L}_{eikonal} = \mathbb{E}_{x \in \mathbb{R}^n} \left[ (||\nabla f_{\theta}(x)|| - 1)^2 \right]$$



Dataset  $\{(x_i, S(x_i))\}$ 

#### Neural Distance Fields: Limitations

#### Ground truth distances may not be available in practice.



Triangle soup



Incomplete point cloud

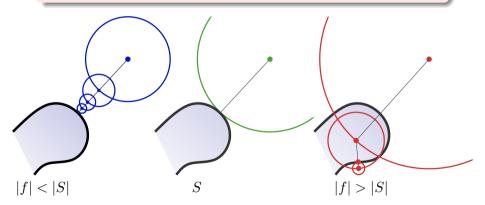


Noisy point cloud

#### Neural Distance Fields: Limitations

 $f_{ heta}$  does not exactly satisfy the Eikonal equation

Geometric queries are guaranteed only if  $||\nabla f_{\theta}|| \leq 1$  i.e.  $f_{\theta}$  should be **1-Lipschitz**.



## Robust Neural Distance Fields using 1-Lipschitz Neural Networks

#### 1-Lipschitz Neural Networks

- A (feed-forward) neural network  $f_{\theta}$  is a sequence of *layers*:  $f_{L} \circ ... \circ f_{1}$
- ullet Specifying an architecture defines a functional space  $\mathcal{F} = \left\{ f_{ heta} \mid heta \in \mathbb{R}^K 
  ight\}$

<sup>&</sup>lt;sup>1</sup>"A Unified Algebraic Perspective on Lipschitz Neural Networks", Araujo et al., ICLR (2023)

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**Idea:** Define  $\mathcal{F}$  as a subset of all 1-Lipschitz functions.

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#### 1-Lipschitz Layer<sup>1</sup>

$$x \mapsto x - 2WD^{-1}\sigma(W^Tx + b)$$

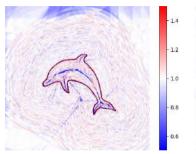
where:

$$\begin{split} \sigma(x) &= ReLU(x) = \max(x, 0) \\ D &= \operatorname{diag}\left(\sum_{j} |(W^TW)_{ij} \, \exp(q_j - q_i)|\right) \end{split}$$

Parameters to optimize: W, b, q

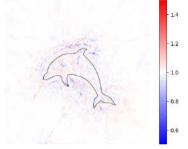
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#### Plot of Gradient Norm



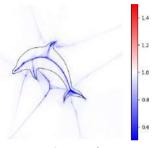
 $\min \mathcal{L}_{fit}$ 

$$\max ||\nabla f_{\theta}|| = 13.8$$



 $\min \mathcal{L}_{fit} + 0.1 \mathcal{L}_{eikonal}$ 

$$\max ||\nabla f_{\theta}|| = 1.4$$



 $\min \mathcal{L}_{fit}$  with Lipschitz architecture

$$\max ||\nabla f_{\theta}|| = \mathbf{0.998}$$

Learning a Distance Field

without Ground Truth

#### Learning a SDF from occupancy labels with Lipschitz networks

Suppose we can determine 
$$y : \mathbb{R}^n \to \{-1, 1\}$$
 defined as:

$$y(x) = \begin{cases} -1 & \text{if } x \in \Omega \\ 1 & \text{if } x \notin \Omega \end{cases}$$

<sup>1&</sup>quot;Achieving Robustness in Classification Using Optimal Transport with Hinge Regularization", Serrurier et al., CVPR (2021)

<sup>&</sup>lt;sup>2</sup> "Robust One-Class Classification with Signed Distance Function Using 1-Lipschitz Neural Networks", Bethune et al., ICML (2023)

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hinge-Kantorovitch-Rubinstein loss<sup>2</sup>

$$\mathcal{L}_{hKR} = \mathbb{E}_x \left[ -y f_{\theta}(x) \right] + \lambda \mathbb{E}_x \left[ \max(0, m - y f_{\theta}(x)) \right], \quad m, \lambda > 0$$

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 $f^* = \operatorname{argmin}_{\theta} \mathcal{L}_{hKR}$  over 1-Lipschitz functions is a SDF up to margin parameter  $m^3$ 

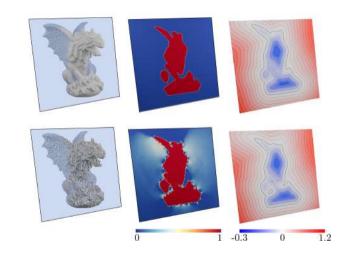
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#### Generalized Winding Number for Inside/Outside Partitioning

$$w_{\partial\Omega}(x) = \frac{1}{4\pi} \int_{\partial\Omega} d\Theta(x)$$

 $w \in \{0,1\}$  for manifolds  $w \in [0,1]$  for point clouds<sup>4</sup>



<sup>&</sup>lt;sup>1</sup> "Fast Winding Numbers for Soups and Clouds", Barill et al., ACM Transactions on Graphics (2018)

#### Overview of the method

- **1** Input: Point cloud or triangle soup representing  $\partial\Omega$
- ② Sample points  $x_i$  uniformly in a loose box around  $\Omega$
- **3** Use the winding number to assign  $y_i \in \{-1, 1\}$  to  $x_i$
- **4** Minimize  $\mathcal{L}_{hKR}$  over  $(x_i, y_i)$  for some 1-Lipschitz architecture







Samples



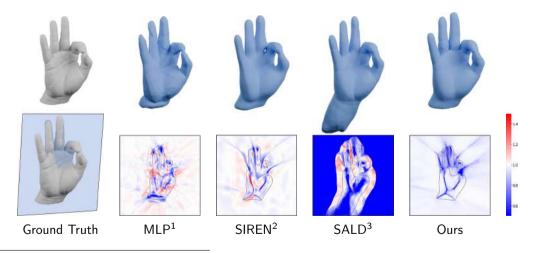
0 level set



SDF

Results

#### Surface Reconstruction and Gradient Correctness

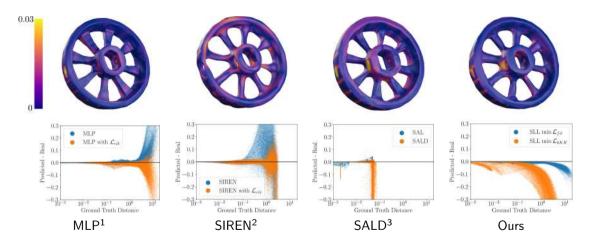


<sup>&</sup>lt;sup>1</sup>"On the Effectiveness of Weight-Encoded Neural Implicit 3D Shapes", Davies et al., (2021)

<sup>&</sup>lt;sup>2</sup> "Implicit Neural Representations with Periodic Activation Functions", Sitzmann et al., NeuRIPS (2020)

<sup>&</sup>lt;sup>3</sup> "SALD: Sign Agnostic Learning with Derivatives", Atzmon and Lipman, ICLR (2020)

#### Our Methods Always Underestimates the True Distance



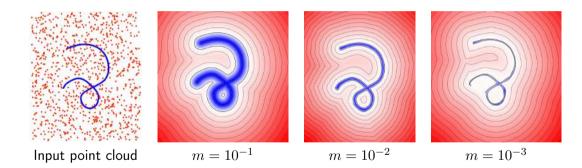
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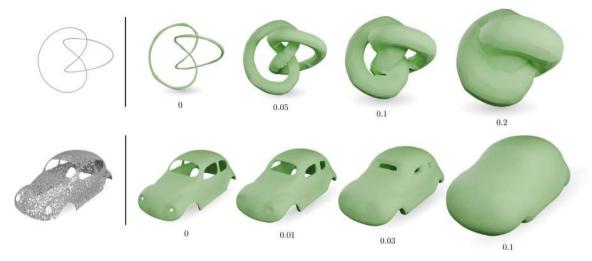
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### Unsigned Distance Function for Curves and Open Surfaces

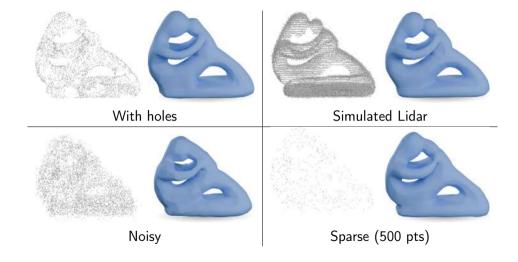
Take y=-1 on  $\partial\Omega$  and y=1 on  $\mathbb{R}^n\backslash\partial\Omega$ . Loss margin m acts as a thickness parameter.

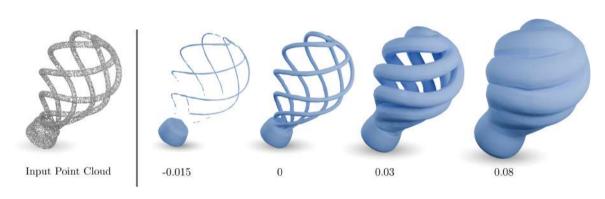


### Unsigned Distance Function for Curves and Open Surfaces



#### SDF reconstruction with no ground truth





Merci pour votre attention!

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