

Curriculum Vitae

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Professional Summary

- Sophisticated software engineer with 6 years professional experience developing mobile apps.
- Strong experience in designing architectures for Mobile apps for Loyalty Program apps and convenient store apps.
- Able to build highly motivated technical teams focused on accomplishing on-time delivery.
- Contributing to the entire lifecycle process from analysis and design to development and testing.
- Energetic and enthusiastic learner, can consistently learn and adapt new technology without boundaries.

Professional Experience

- Working as an **Team Lead** for **HOFFENSOFT**, Coimbatore, India from January 2015 to Till date.
- Worked as a **Senior Android Developer** for **SAN SOFTWARE**, Coimbatore, India from Feb '14 to Jan '15.
- Worked as a **Android Developer** for **ATOM SYSTEMS PVT LTD**, Coimbatore, India from Jan '12 to April '13.

Qualification

- **Bachelor of Engineering (CSE)** from **HINDUSTHAN COLLEGE OF ENGINEERING & TECHNOLOGY**, Coimbatore, Tamil Nadu, India.

Technical Skills Summary

- **Programming Languages** : Java, Android, Rxjava , Kotlin & Flutter
- **Web services** : REST-JSON, SOAP-XML
- **DBMS** : SQLite ,Room DB & Realm
- **Tools/Frameworks** :**Android SDK**
- Design Pattern : MVP & MVVM
- Authentication frameworks: Firebase
- Social Integrations : Twitter
- Social frameworks: Facebook SDK
- Analytics frameworks: Google analytics
- Source management: Github
- Crash reporting tool: Crashlytics(Fabric)
- Bug reporting tool: Smartsheet
- **Project Management**: Agile (SCRUM) Management

Projects Summary

Project Name	Alltown Refresh		
Client	Under Development		
Project Description	Alltown Refresh is a Convenient store application in USA Locations. Its provide online for the users. User can able to order food , beverages and can view the store information like fuel and available time etc.. Its offers pickup. The Order will be schedule for that time by giving the particular time to pickup.		
Role	Involved in Team management , End to End design, development, Team management,unit testing and bug fixing.		
Technologies	Java with Android SDK, FCM, Google API Location, Facebook & Twitter integration, OLO API, Crashtyics , Payment Gateway handling		
Duration	From Mar 2, 2020	Team Size	3

Project Name	QUICK CHECK DEALS		
Client	https://play.google.com/store/apps/details?id=com.QuickChek.finder&hl=en_IN		
Project Description	Quick Check is a Convenient store application in USA Locations. Its provide online for the users. User can able to order food , beverages and can view the store information like fuel and available time etc.. Its offers pickup. The Order will be schedule for that time by giving the particular time to pickup.		
Role	Involved in Team management , End to End design, development, Team management,unit testing and bug fixing.		
Technologies	Java with Android SDK, FCM, Google API Location, Facebook & Twitter integration, OLO API, Crashytics, Payment Gateway handling & Document Upload(Multi-Part)		
Duration	From Sept 2019 to Feb 2020	Team Size	3

Project Name	FAMILY EXPRESS		
Client	https://play.google.com/store/apps/details?id=com.familyexpress.finder&hl=en		
Project Description	The mobile app is used to Track the FE Perks savings,Receive exclusive offers,View up-to-the-minute gas prices,Find your nearest Family Express & Provide feedback or ask a question.		
Role	Involved in Team management , End to End design, development, Team management,unit testing and bug fixing.		
Technologies	Java with Android SDK, FCM, Google API Location, Facebook & Twitter integration, OLO API, Crashytics, Scan Credit Card, Payment Gateway handling & Parallax Scrolling handling		
Duration	From Jan 2, 2019 to Aug 2019	Team Size	3

Project Name	CALIFORNIA PIZZA KITCHEN		
Client	https://play.google.com/store/apps/details?id=com.paytronix.client.android.app.cpk&hl=en		
Project Description	CPK Application is for a restaurant to which their customers can make online ordering, paying their check and also provided loyalty management.		
Role	Involved in Team management , End to End design, development, Team management,unit testing and bug fixing.		
Technologies	Java with Android SDK, FCM, Google API Location, Facebook & Twitter integration, OLO API, Crashytics, Scan Credit Card ,Payment Gateway handling & Redeem Rewards from API		
Duration	From March 2, 2018 to Jan 2019	Team Size	8

Project Name	CONFIGURATION MANAGEMENT TEAM		
Client	Internal Project		
Project Description	Assign the tickets to team members based on High priority then follow client comments then Generating the iOS & Android builds		
Role	Team Management , Upload & Update build status to client		
Technologies	Making build Android & iOS		
Duration	4 Months	Team Size	14

Project Name	LOYALTY MANAGEMENT SYSTEM (White Labeled Product)		
Client	https://play.google.com/store/search?q=paytronix&c=apps&hl=en		
Project Description	<p>This application is used by more than 30 customer across US and Canada. Paytronix is the concern who is responsible for development and maintaining the application in US, and our concern working under their requirement. The application is purposely developed for loyalty program. Some of the application are Bravo, Brio, and Greene Turtle App.</p>		
Role	Involved in End to End design, development, unit testing and bug fixing.		
Technologies	Java with Android SDK, FCM, Google API Location, Facebook & Twitter integration, OLO API, Crashytics, Scan Credit Card ,Payment Gateway handling & Redeem Rewards from API		
Duration	3 years	Team Size	2