

GDG Cloud Team: Google Cloud Associate

2025/1/4 Jinsuk Park



lookup.KeyValu f.constant(['e =tf.constant([.lookup.Static

buckets=5)



Index

- 1. Google Kubernetes Engine (GKS)
- 2. Google Cloud Functions
- 3. Encryption
- 4. Block & File Storage



Google Developer Groups On Campus

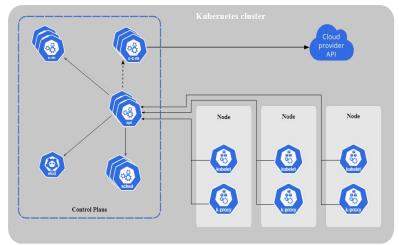
What is Kubernetes?



An open source container orchestration solution

Key Features

- Provides Cluster Management
- -> Auto scaling, Load Balancer, Self healing, Service Discovery, Zero downtime deployments























Features:

Google Kubernetes Engine (GKE)

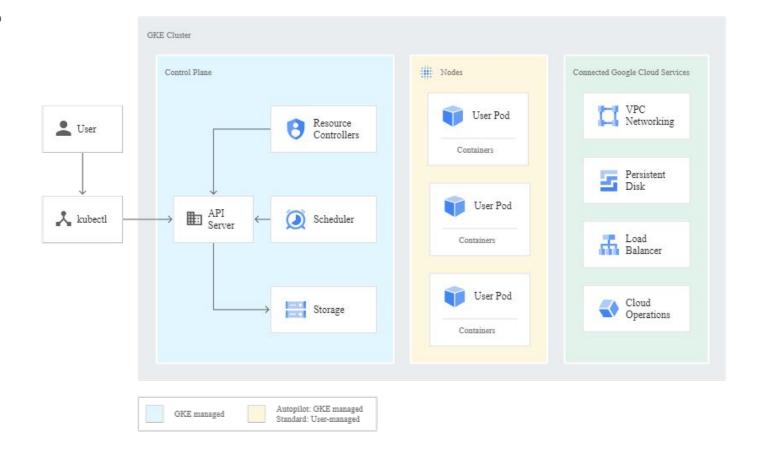


- Managed Kubernetes Service (user only focuses on app development)
- Auto-Repair (repair failed nodes) & Auto-Upgrade (use latest version)
- Pod & Cluster Autoscaling -> dynamically adjusts pods/nodes based on demands
- Cloud logging & Monitoring
- Container-optimized OS (improves security)
- Provides support for persistent disks & local SSD



Google Developer Groups On Campus

Cluster

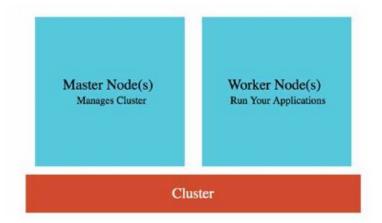




What is a Cluster?

A group of Compute Engine Instances:

(1) Master Node (2) Worker Nodes



(1) Master Node (Control Plane):

- API Server: handles cluster communication
- Scheduler: decides which node to place pods
- Control Manager: manages deployments & replica sets
- Etcd: distributed DB storing the cluster state

(2) Worker Nodes

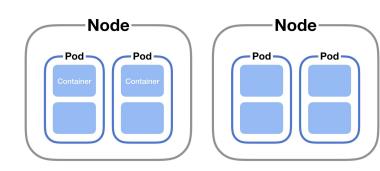
- Runs our pods
- Kubelet: manages communication with master node

Cluster

What is a Pod?

Smallest deployable unit in Kubernetes

- A pod has at least one container
- Each pod has an ephemeral IP address
- Containers in SAME POD share: network, storage, IP address, ports, volumes



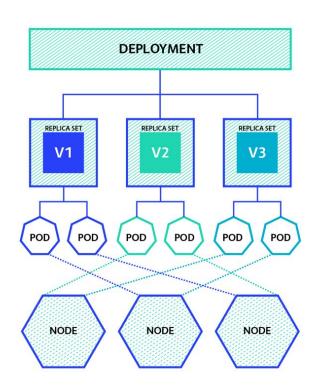


What is a Deployment?

High-level abstractions that manages the app lifecycle

Features

- Rolling Updates: gradually replacing old pod: with new ones (minimize downtime)
- Rollbacks: easily roll back to previous versions
- Versioning: maintain version history
- Self-Healing: ensure the desired state by automatically replacing failed pods



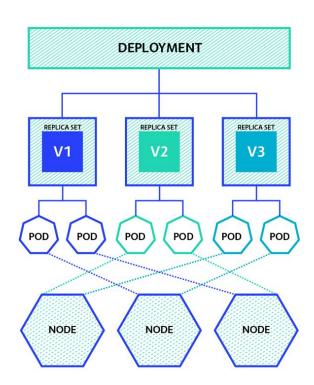


What is a Replica Sets?

Lower-level abstractions that focus on maintaining a specified number of pod replicas

Features

- Pod Management: ensure a desired number of identical pods are running at all times
- Basic Scaling: ReplicaSets provide a simple scaling mechanism for apps
- Self-Healing: If a pod fails, ReplicaSet automatically creates a new pod to maintain desired count





Key Differences?

- Abstraction Level: Deployments are a higher-level resource that manages ReplicaSets. ReplicaSets are lower-level resources that directly manage pods
- Update Mechanism: Deployments offer sophisticated update strategies like rolling updates. ReplicaSets require manual updates
- Versioning: Deployments provide versioning and easy rollbacks, features not available in ReplicaSets

Deployments create & manage ReplicaSets which in turn create & manage pods. When we create a Deployment it automatically creates a ReplicaSet to handle the pod replicas



What is a Service?

Essential for managing network access to pods -> Expose pods to outside world via stable IP address

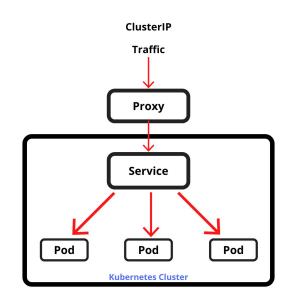
Why do we use it?

To ensure that external users are not impacted when

- (1) a pod fails and replaced by ReplicaSet
- (2) a new release happens and all existing pods are replaced by new ones

Types

- 1. ClusterIP; cluster-internal IP
- 2. LoadBalancer: via GCP's load balancer (LoadBalancer for each microservice)
- 3. NodePort: Node's IP at a static port

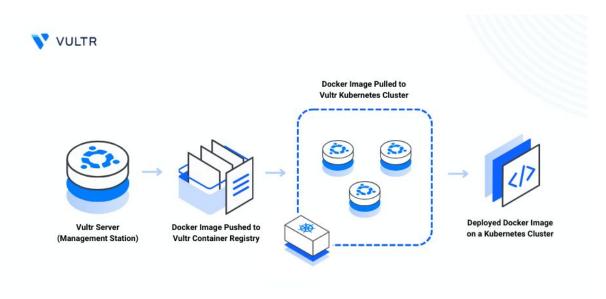




Google Developer Groups On Campus

What is a Container Registry

We created docker images for our microservices. So... where do we store them? Container Registry! (Docker Hub)



Key Takeaways

- For High Availability? Replicate Master Nodes across multiple zones
- (REMEMBER): Some CPU on the nodes is reserved by Control Plane
- Kubernetes supports stateful dpeloyments (kafka, redis, zookeper)
- How do we run services on nodes for log collection/monitoring? DaemonSet
- Create Docker images for our microservices -> build test push to container repositry



Google Developer Groups On Campus

Scenarios-1

Scenario	Solution		
You want to keep your costs low and optimize your GKE implementation	Consider Preemptible VMs, Appropriate region, Committed-use discounts. E2 machine types are cheaper than N1. Choose right environment to fit your workload type (Use multiple node pools if needed).		
You want an efficient, completely auto scaling GKE solution	Configure Horizontal Pod Autoscaler for deployments and Cluster Autoscaler for node pools		
You want to execute untrusted third-party code in Kubernetes Cluster	Create a new node pool with GKE Sandbox. Deploy untrused code to Sandbox node pool.		



Scenarios-2

Scenario	Solution
You want enable ONLY internal communication between your microservice deployments in a Kubernetes Cluster	Create Service of type ClusterIP
My pod stays pending	Most probably Pod cannot be scheduled onto a node(insufficient resources)
My pod stays waiting	Most probably failure to pull the image

Google Developer Groups On Campus

Quiz

You create a new Google Kubernetes Engine (GKE) cluster and want to make sure that it always runs a supported and stable version of Kubernetes. What should you do?

- A. Enable the Node Auto-Repair feature for your GKE cluster.
- B. Enable the Node Auto-Upgrades feature for your GKE cluster.
- C. Select the latest available cluster version for your GKE cluster.
- D. Select x€Container-Optimized OS (cos)x€ as a node image for your GKE cluster.



Google Developer Groups On Campus

Quiz

You need to select and configure compute resources for a set of batch processing jobs. These jobs take around 2 hours to complete and are run nightly. You want to minimize service costs. What should you do?

- A. Select Google Kubernetes Engine. Use a single-node cluster with a small instance type.
- B. Select Google Kubernetes Engine. Use a three-node cluster with micro instance types.
- C. Select Compute Engine. Use preemptible VM instances of the appropriate standard machine type.
- D. Select Compute Engine. Use VM instance types that support micro bursting.



What is Google Cloud Functions?



Imagine you want to execute some code when an event happens?

- (1) A file is uploaded in Cloud Storage
- (2) An error log is written to Cloud Logging
- (3) A message arrives to Cloud Pub/Sub
- (4) A http/https invocation is received

A serverless computing platform that allows developers to build & deploy apps without managing infrastructure

- FaaS: Function as a Service
- Serverless: no need to manage servers
- Event-driven: triggered by specific events
- Scalable: scales based on demand (scale horizontally)

What is Google Cloud Functions?



- Pay-as-you-go pricing
- Multiple language support: Node.js, Python, Go, Java, and .NET
- Easily connects with our GCP services
- Time-bound: 1 min ~ 60 min (not ideal for long processes)
- Concurrency: One function instances handles MULTIPLE request at the same time (max 1000)
- Cold Start: New function instances initialization from scratch can take time -> configure min number of instances

```
/**
 * Background Cloud Function to be triggered by Pub/Sub.
 * This function is exported by index.js, and executed when
 * the trigger topic receives a message.
 * @param {object} message The Pub/Sub message.
 * @param {object} context The event metadata.
 */
exports.helloPubSub = (message, context) => {
  const name = message.data
    ? Buffer.from(message.data, 'base64').toString()
    : 'World';
  console.log(`Hello, ${name}!`);
};
```



What is Cloud Run?



Allows developers to run stateless containers directly on Google's infrastructure

- Fully managed & serverless
- Support for any programming language that can be containerized
- Built-in security with automatic HTTPS
- Pay-per-use pricing
- Integration with other GCP services

+ Anthos

 Run Kubernetes clusters anywhere (Cloud, Multi Cloud, On premise



Encryption

Data States

- 1) Data at rest: stored on devices/backups (hard disks, DB ..)
- 2) Data in motion: transferring across networks (data moving between on-premise-cloud storage ...)
- 3) Data in use: Active data processed in a non-persistent state RAM



Encryption

Encryption is essential for protecting data in all states

If we store data as is, what would happen if unauthorized someone gets access to it?

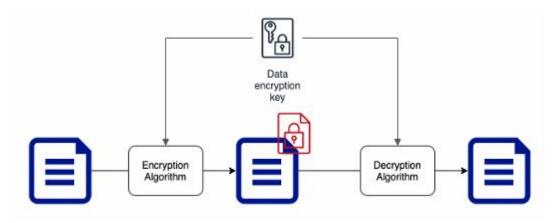
First Law of Security: Defence in Depth

-> Encrypt ALL data states

Types

- 1. Symmetric Key Encryption
- 2. Asymmetric Key Encryption
- 3. Cloud KMS (Key Management Service)

1. Symmetric Key Encryption



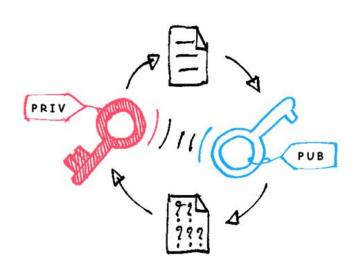
- SAME key for encryption/decryption
- 1. Choose right encryption algorithm
- 2. Secure encryption key
- 3. Share the encryption key securely



2. Asymmetric Key Encryption

- 2 keys: Public / Private Key
- Public Key: Shared openly used for encryption
- 2. Private Key: Kept secret used for decryption

Data encryption with public key can ONLY be decrypted with the private key



3. Cloud KMS (Key Management Service)

Service for managing cryptographic keys in cloud environments



- Creation/management of symmetric/asymmetric keys
- API for encryption, decryption, and signing data

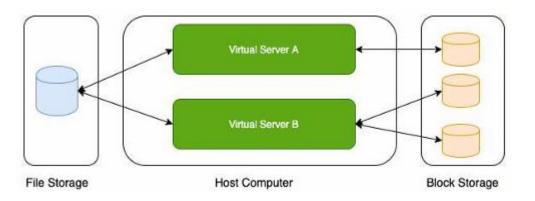
Options for key management

- 1. Google-managed keys
- 2. Customer-managed keys
- 3. Customer-supplied keys

Cloud KMS provides a secure & flexible way to handle encryption in cloud environments!



Storage



What is the type of storage of our hard disk?

-> Block Storage

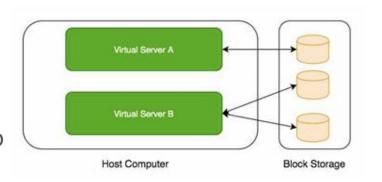
Designed for sharing files across multiple users -> File Storage



Block Storage

Storage used in hard disks attached to computers

Connectivity: one block storage device connects to 1 virtual server (read-only attachments to multiple servers allowed)



Multiple Attachments: Generally, 1 block device - 1 server. BUT, a server can have multiple attachments

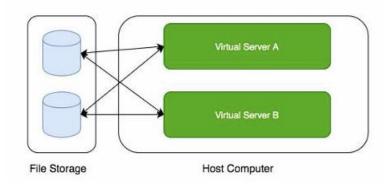
- Direct-attached Storage (DAS): similar to a hard disk (directly connected to computer)
- Storage-Area Network (SAN): high-speed network connecting a pool of storage devices



File Storage

Designed for sharing files across multiple users

Media Workflows: supports processes like video editing that need large shared storage



Enterprise Usage: Provides a quick & secure way for enterprise users to share files

Hierarchy: Organize data in a file and folder structure making it intuitive for users

GCP - Block & File Storage

- **Block Storage** (attach to VM instances)
- Persistent Disks: Network Block Storage
- Local SSDs: Local block storage



- File Storage
- Filestore: High performance file storage



Persistent Disks

Network-based block storage



Features

- Most durable & reliable storage option
- Data persists independently of the VM instance's lifecycle
- Offers 99.99% availability, with data replications across multiple zones
- Supports features like snapshots, resizing, and automated encryption

Snapshots

- Schedule snapshots / Multi-regional / share across projects / incremental (only stores changes made since previous snapshot) / reduce performance
- Creating snapshots from disk is faster than from image



Scenarios	Machine image	Persistent disk snapshot	Custom image	Instance template
Single disk backup	Yes	Yes	Yes	No
Multiple disk backup	Yes	No	No	No
Differential backup	Yes	Yes	No	No
Instance cloning and replication	Yes	No	Yes	Yes
VM instance configuration	Yes	No	No	Yes



Scenario	Solution
You want to improve performance of Persistent Disks (PD)	Increase size of PD or Add more PDs. Increase vCPUs in your VM.
You want to increase durability of Persistent Disks (PD)	Go for Regional PDs (2X cost but replicated in 2 zones)
You want to take hourly backup of Persistent Disks (PD) for disaster recovery	Schedule hourly snapshots!
You want to delete old snapshots created by scheduled snapshots	Configure it as part of your snapshot scheduling!



2. Local SSDs

- Physically attached to the host server of instance

Features

- Temporary, high-performance storage (fast performance)
- Data is ephemeral and tied to VM instance's lifecycle
- Ideal for caches, or flash-optimized DB
- Data automatically encrypted
- Choose NVMe-enabled & multi-queue SCSI images for best performance
- Larger Local SSds (more storage), More vCPUs (higher performance)
- CANNOT detach & attach to another VM instance



Persistent Disks vs Local SSDs

Feature	Persistent Disks	Local SSDs	
Attachment to VM instance	As a network drive	Physically attached	
Lifecycle	Separate from VM instance	Tied with VM instance	
I/O Speed	Lower (network latency)	10-100X of PDs	
Snapshots	Supported	Not Supported	
Use case	Permanent storage	Ephemeral storage	

Cloud Filestore

Managed file storage service that provides shared cloud storage

Features

- NFS Protocol Support: allows easy integration with existing app and workflows
- Provisioned Capacity: users can allocate storage capacity based on their needs
- High performance: capable of delivering up to 16 GB/s throughput
- Supports HDD (general purpose), SSD (performance-critical workloads)

Use cases: file share, media workflows



Scenario	Solution
You want Very High IOPS but your data can be lost without a problem	Local SSDs
You want to create a high perfomance file sharing system in GCP which can be attached with multiple VMs	Filestore
You want to backup your VM configuration along with all its attached Persistent Disks	Create a Machine Image
You want to make it easy to launch VMs with hardened OS and customized software	Create a Custom Image