

CHEERSECURITH BOOTCAMP







Client-side Security



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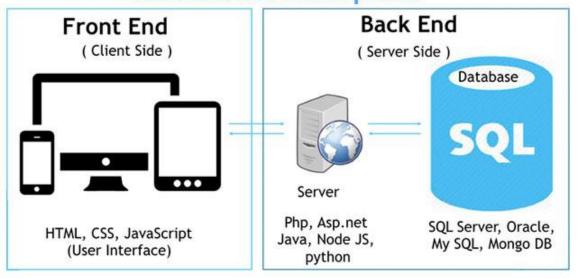
What is client side?

Client-side architecture is a network topology that distinguishes clients or workstations requesting information from servers, as well as the hardware elements that provide that information and execute requests.



Client side V Server side

Full Stack Web Development





Client-side vulnerabilities



1- Cross Site Scripting (XSS)

A type of client side code injection attack. The attacker intends to run <script>alert(1)</script>harmful scripts in the victim's web browser by embedding malicious code in a web page.

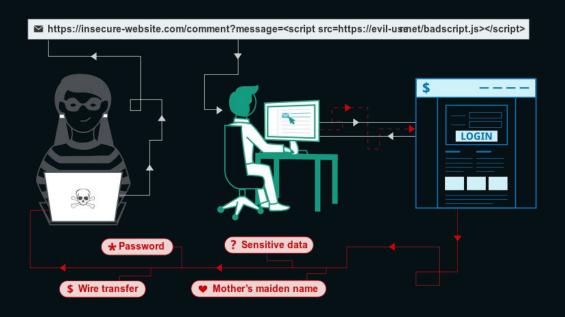


1- XSS impact

- Hijack a user's session
- Perform unauthorized activities
- phishing attacks
- Steal sensitive information

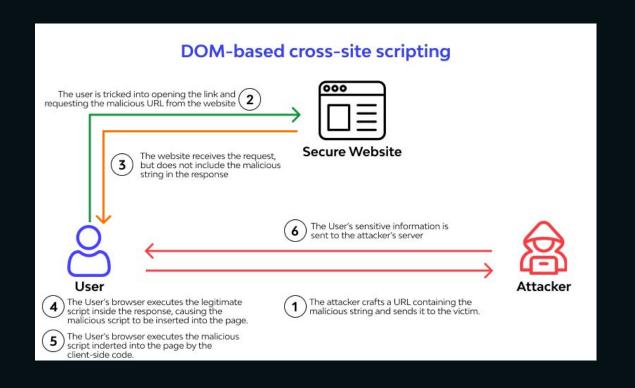


1- XSS: Reflected



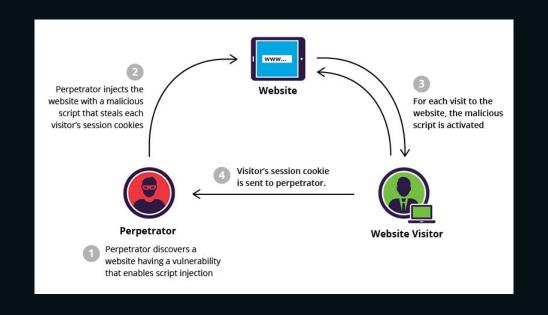


1- XSS: DOM based





1- XSS: Stored





2- Cross Site Request Forgery (CSRF)

CSRF is an attack in which the attacker makes the target user unwittingly do an action while they are authenticated.





2- Cross Site Request Forgery (CSRF)





2- CSRF impact

- Transform money
- change emails
- change roles
- perform privilieged actions



3- Other vulnerabilities

- Clickjacking
- XS-leaks
- DOM-clobbering
- Broken link hijacking
- Client side : open redirection

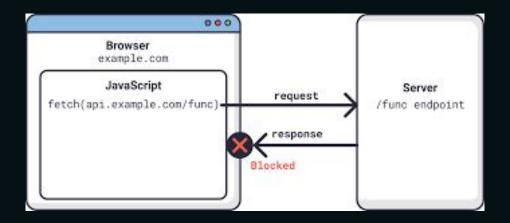


50P/COR5



1- Same Origin Policy (SOP)

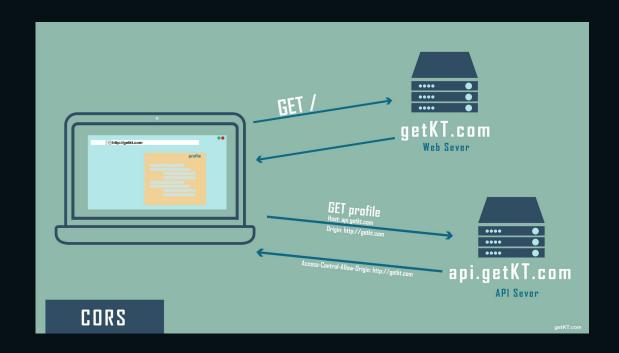
A security mechanism that restricts how a document or script loaded from one origin interacts with a resource from another.





2- Cross Origin Resource Sharing (CORS)

The mechanism that gives the possibility and regulates access to resources from another origin.





Mitigations

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Mitigations

- Never trust user input
- XSS:
 - Sanitize user input
 - HTTPOnly cookies
 - Using CSP
- CSRF Token



Ressources

- CTF
 - Root-me
 - o HTB
 - o ringzer0
- PwnFunction
- LiveOverflow
- Bug Bounty Reports Explained
- The hacker playbook 3

Thank you