DevFest

前端工程化体系建设



迷渡(justjavac) https://github.com/justjavac

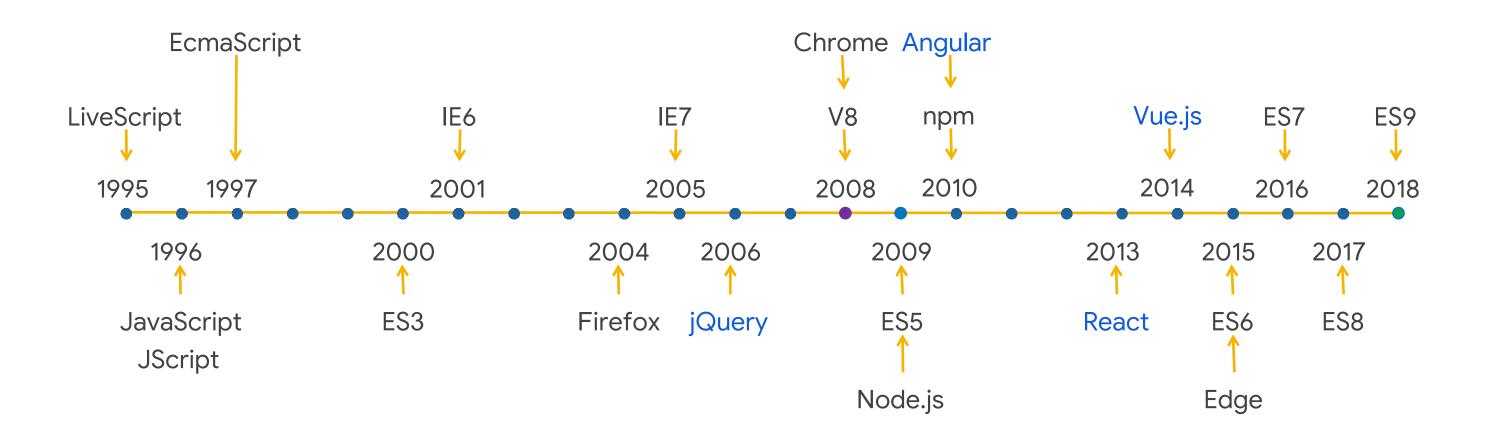


> GDG Location

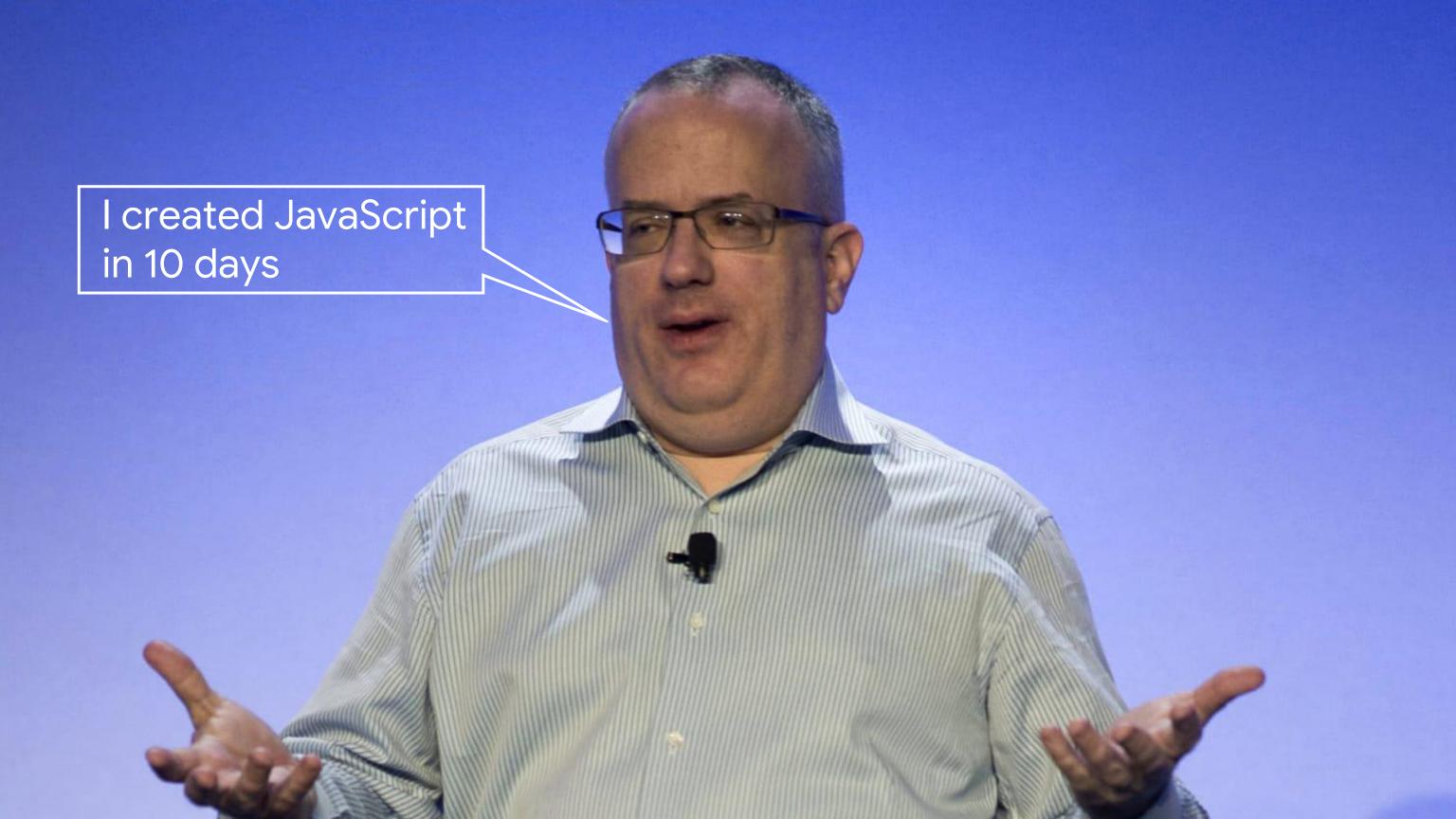
JavaScript 历史、现在与未来



history of JavaScript









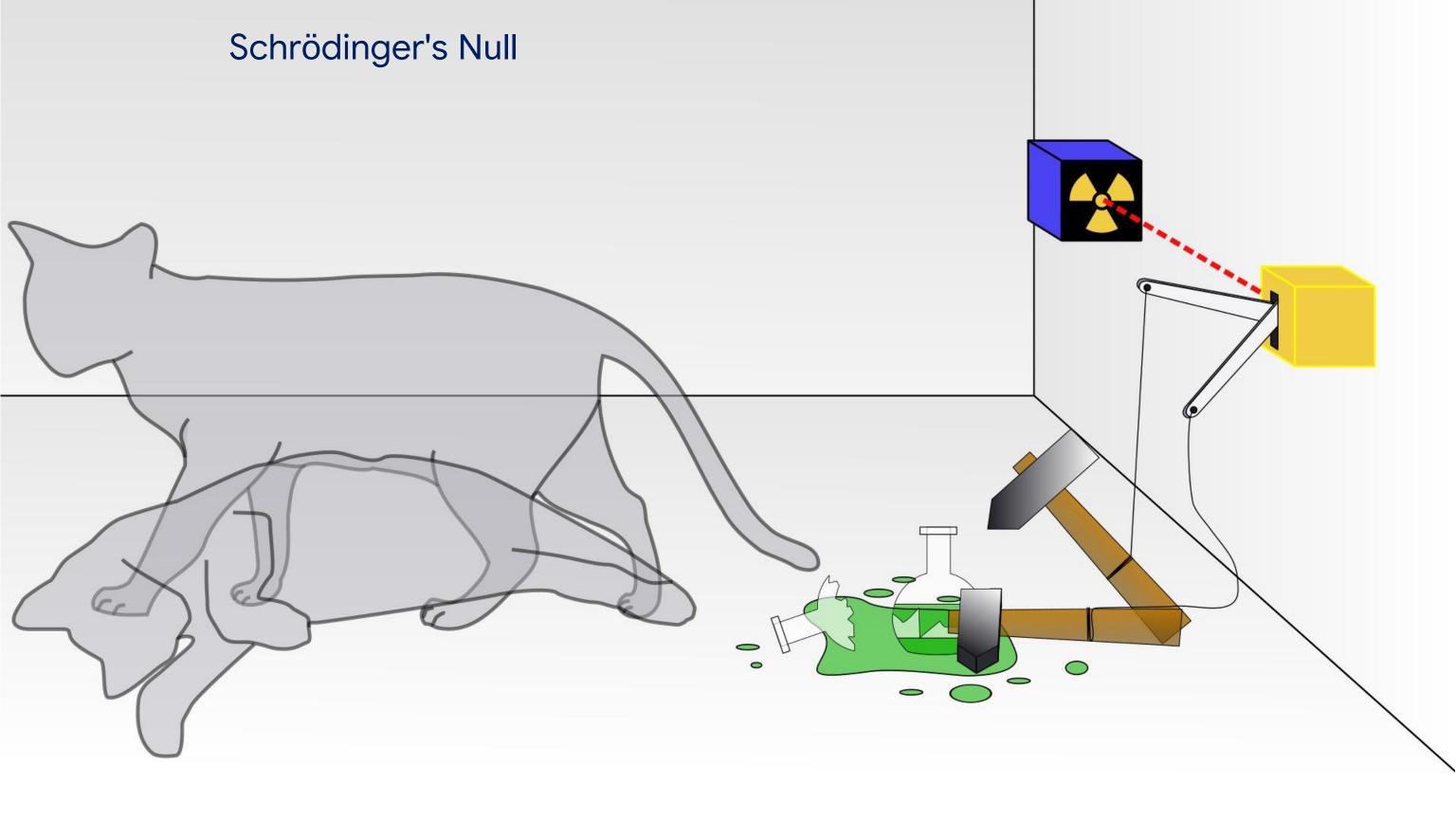
bug or feature?



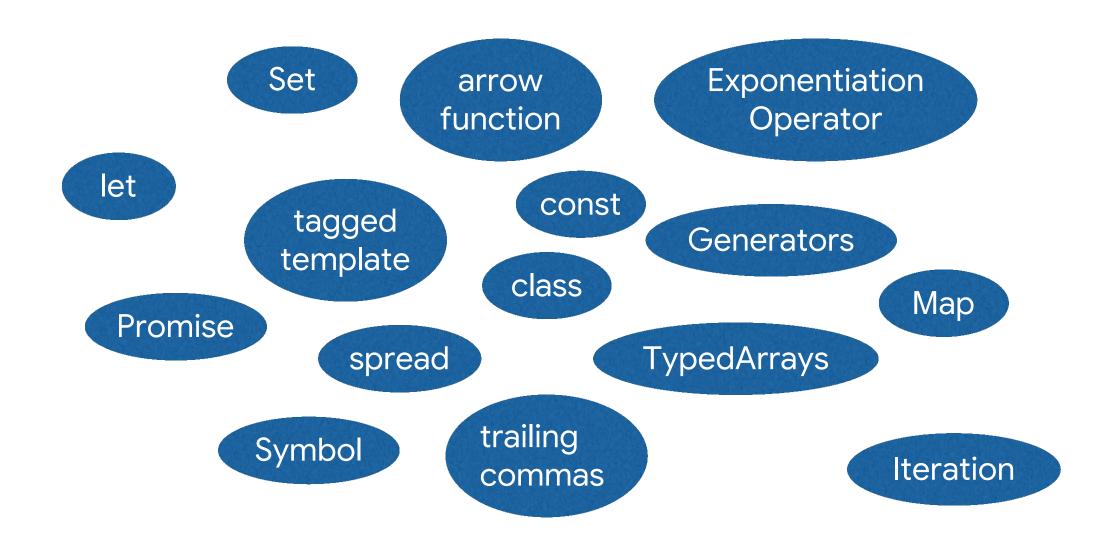
```
typeof null === 'object'; // WTF?

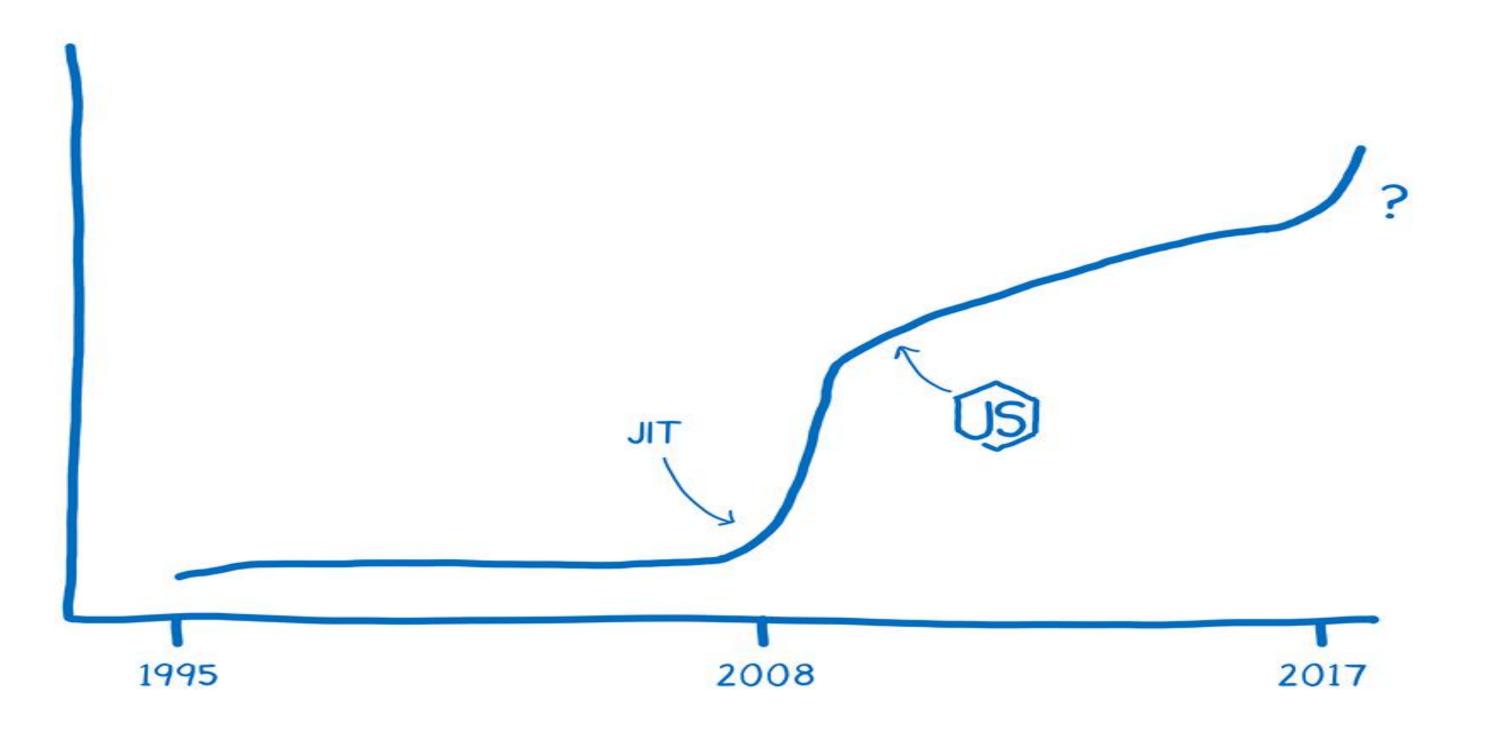
null instanceof Object === false; // WTF??

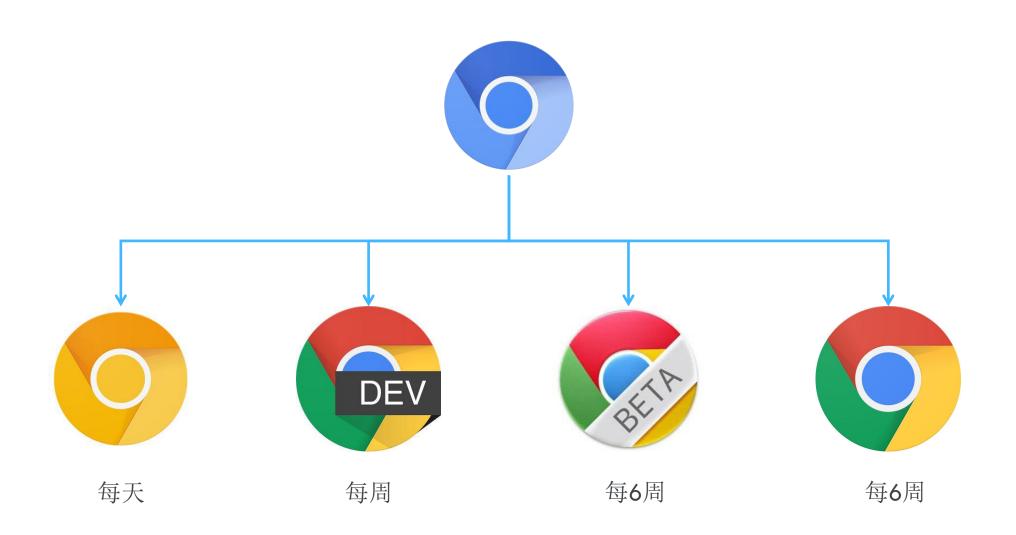
null instanceof null;
// TypeError: Right-hand side of 'instanceof' is not an object WTF???
```

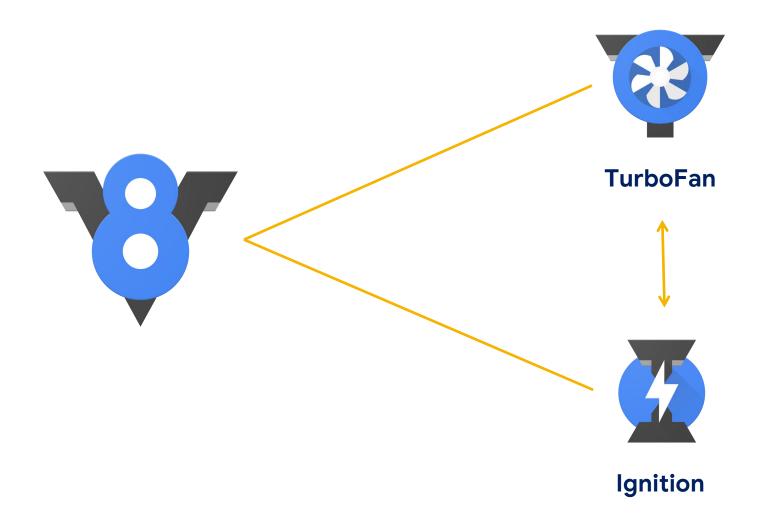


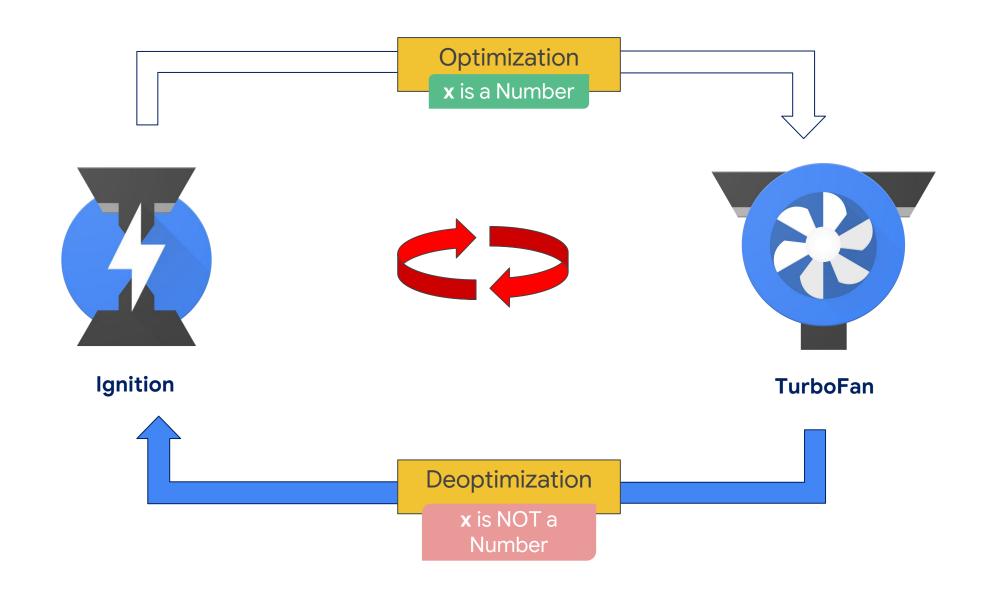
ES201x











高性能 JavaScript

根据 V8 引擎的优化原理编写 JavaScript 代码,尽量让引擎将 JavaScript 源代码编译为本地机器代码,避免引擎的去优化 (deopt) 操作。编译器比解释器运行速度更快



```
> const o = {a:1,b:2};
< undefined</pre>
```



```
> const o = {a:1,b:2};
undefined
> console.time('fast');
  for (let i = 0; i < 1e7; ++i) {
    for (const x in o) {}
  };
  console.timeEnd('fast');
  fast: 59.775146484375ms
 undefined
```

) GDG

DevFest

```
> const o = {a:1,b:2};
undefined
> console.time('fast');
  for (let i = 0; i < 1e7; ++i) {
    for (const x in o) {}
  };
  console.timeEnd('fast');
  fast: 59.775146484375ms
 undefined
> Object.prototype.c = 0;
< 0
```

) GDG

DevFest

```
> const o = {a:1,b:2};
undefined
> console.time('fast');
  for (let i = 0; i < 1e7; ++i) {
    for (const x in o) {}
  };
  console.timeEnd('fast');
  fast: 59.775146484375ms
undefined
> Object.prototype.c = 0;
                                          100x
< 0
> console.time('slow');
  for (let i = 0; i < 1e7; ++i) {
    for (const x in o) {}
  };
                                                                                          ) GDG
  console.timeEnd('slow');
  slow: 7266.184814453125ms
                                                                                         DevFest
undefined
```

Object.keys()

```
> const o = {a:1,b:2};
undefined
> console.time('fast');
  for (let i = 0; i < 1e7; ++i) {
    for (const x of Object.keys(o)) {}
  console.timeEnd('fast');
  fast: 246.964111328125ms
 undefined
> Object.prototype.c = 0;
<- 0
```

) GDG

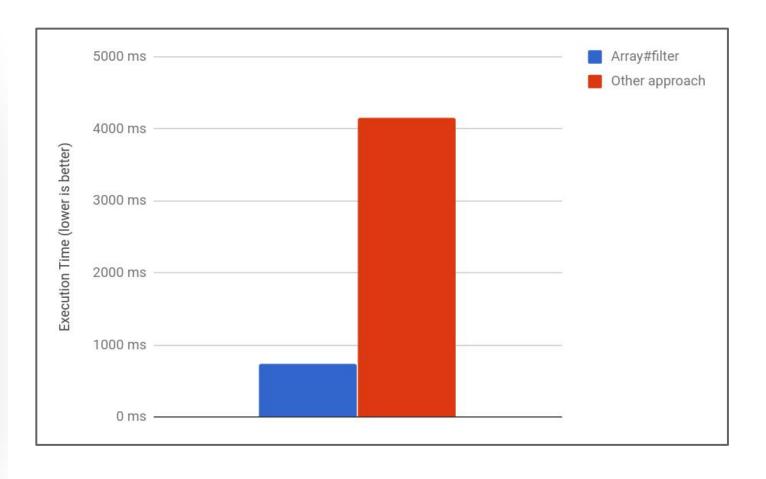
DevFest

Object.keys()

```
> const o = {a:1,b:2};
undefined
> console.time('fast');
  for (let i = 0; i < 1e7; ++i) {
    for (const x of Object.keys(o)) {}
  console.timeEnd('fast');
  fast: 246.964111328125ms
 undefined
> Object.prototype.c = 0;
                                             1X
< 0
> console.time('slow');
  for (let i = 0; i < 1e7; ++i) {
    for (const x of Object.keys(o)) {}
  };
                                                                                             ) GDG
  console.timeEnd('slow');
  slow: 241.490966796875ms
                                                                                            DevFest
undefined
```

不要在遍历时修改元素

```
arr.forEach((x, i) => {
   if (x > 50) {
     A[i] = undefined;
});
```



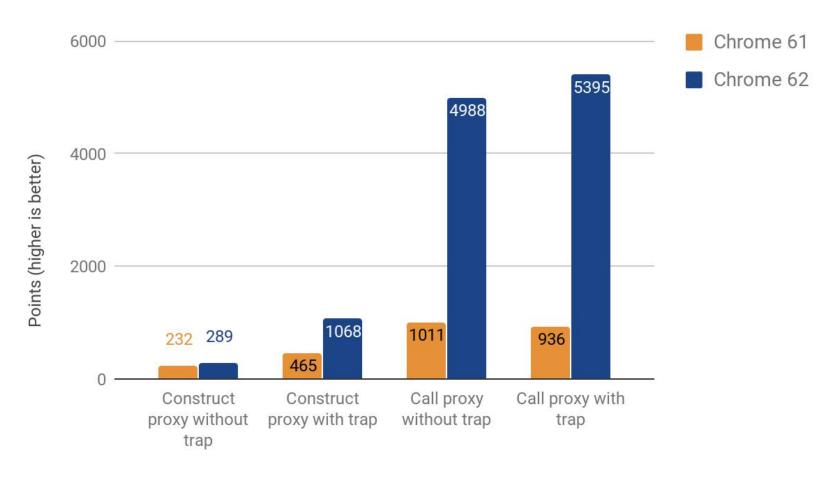
引擎的性能也在不断改进

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Proxy

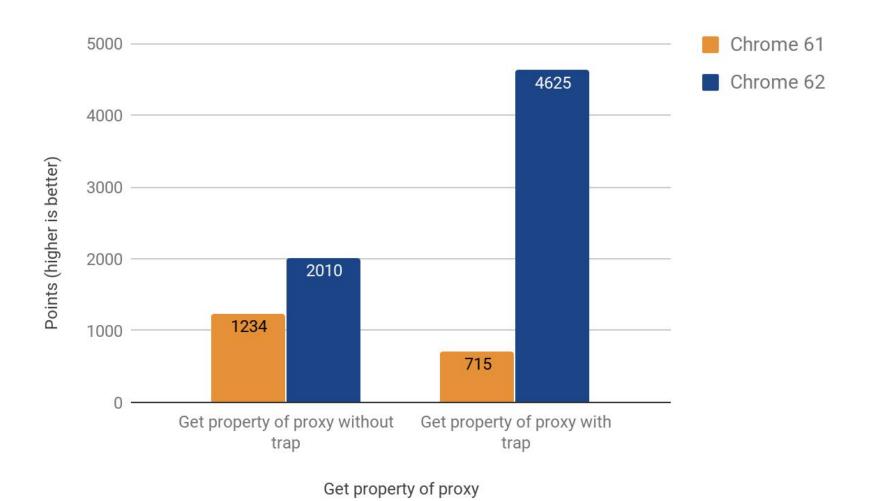
- Chrome 49 开始支持 Proxy
- Chrome 62 改进了 Proxy 的性能

Proxy Construct

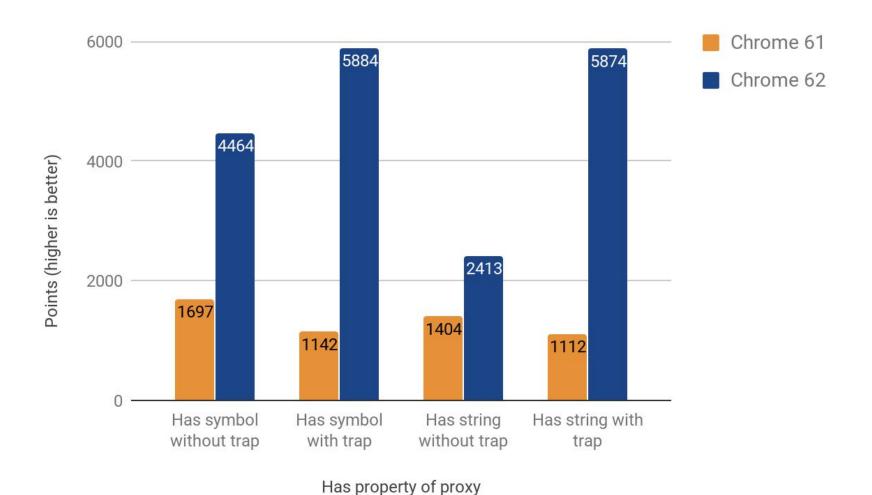


Proxies call/construct

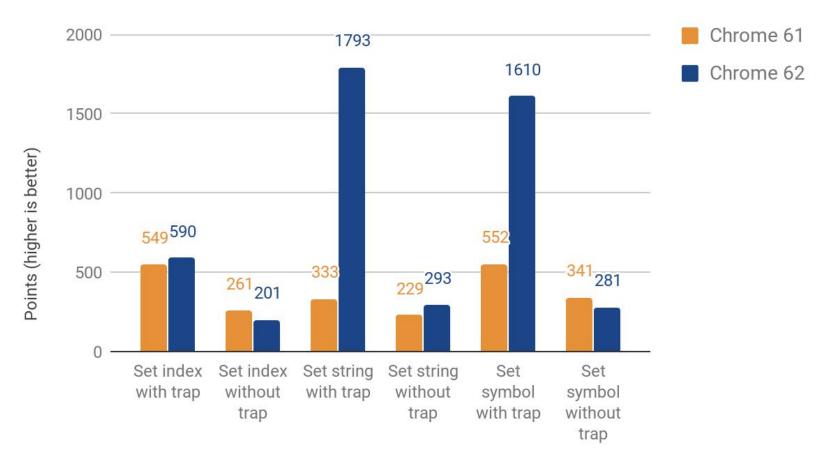
Proxy Getter



Proxy Has Property



Proxy Setter



Set property on proxy

Proxy 性能提升

24% ~ 546%

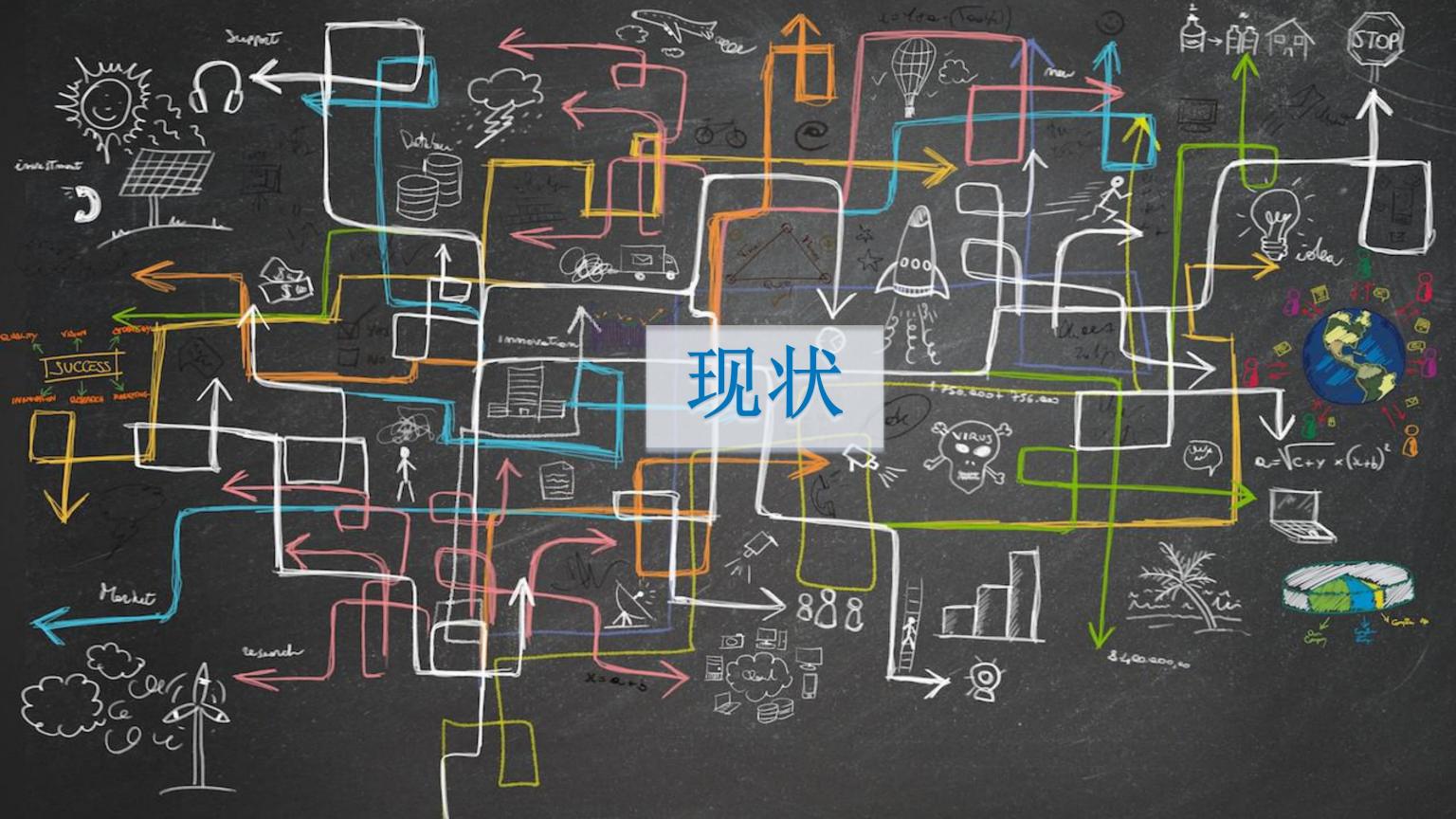
前端工程化建设



什么是工程化?

工程化是将项目的开发流程、技术、工具、测试、部署等规范化和标准化





现状

需求和目标存在差异 效率和品质存在矛盾 传统和创新存在冲突



效率问题

可读性 可测试性 代码冗余/逻辑重复 重构?

```
/**
 * code readability
if (readable()) {
 off_work_on_time();
} else {
  refactor();
```

质量问题

开发了新功能,老功能出现新的 bug 修复了一个 bug,结果又产生了其它 bug 已经定位了 bug,但是代码不是自己写的,不敢轻易动



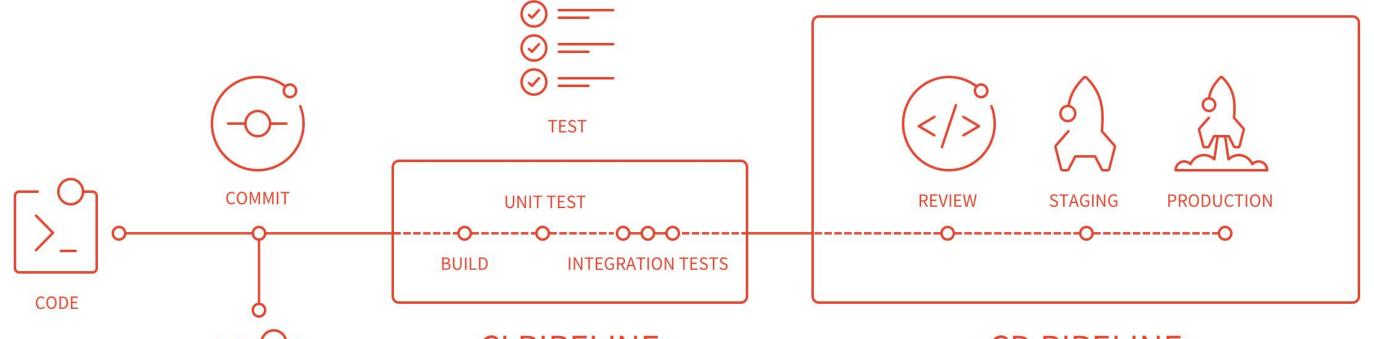
协作/沟通问题

项目完成度/进度不明确 任务指派不明确 看板更新不及时(或没有项目看板)



正常的开发流程





CI PIPELINE

静态检查 单元测试 集成测试 性能测试

RELATED CODE

CD PIPELINE

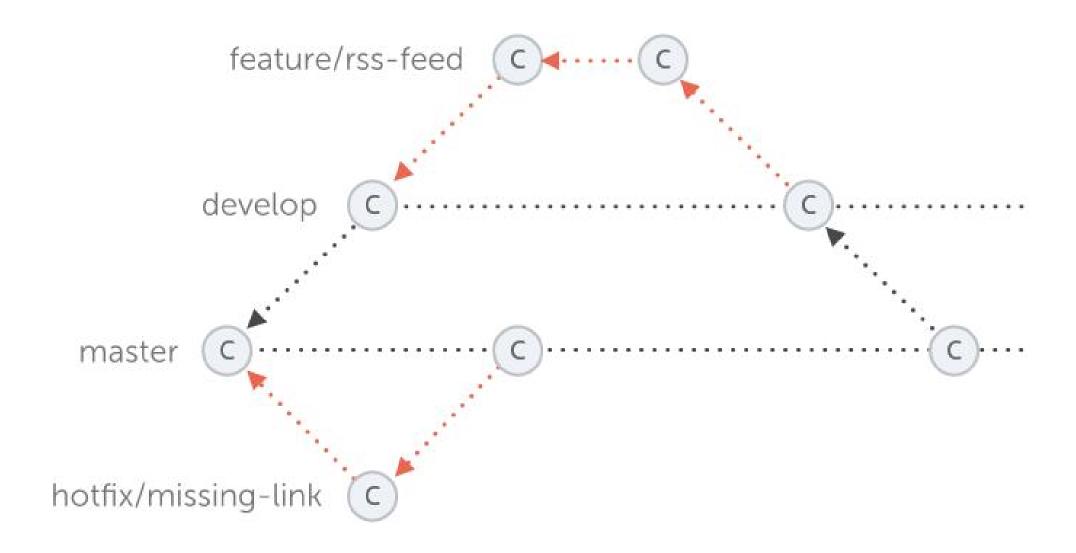
review

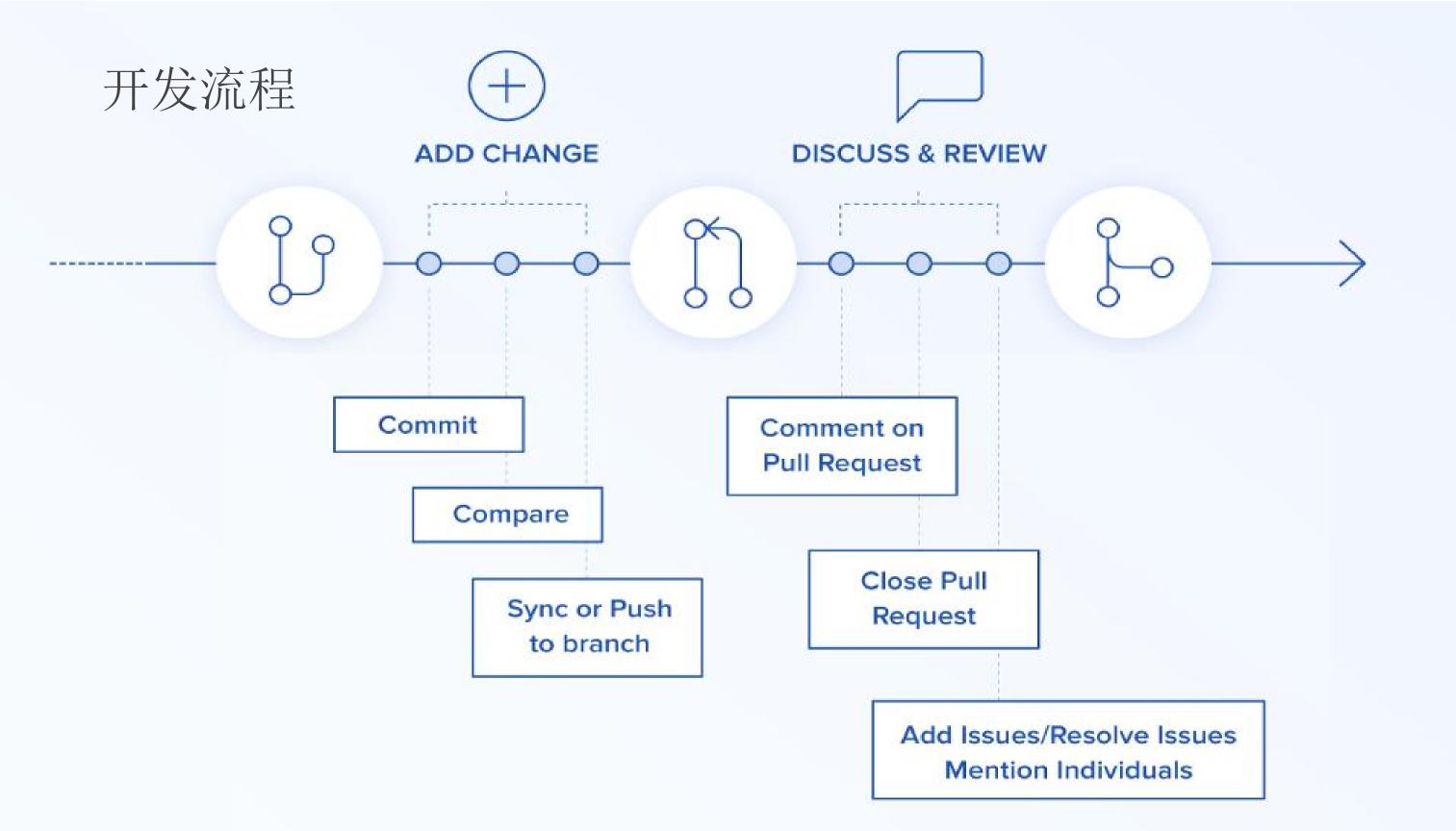
开发环境 测试环境 准生产环境 通知

代码提交

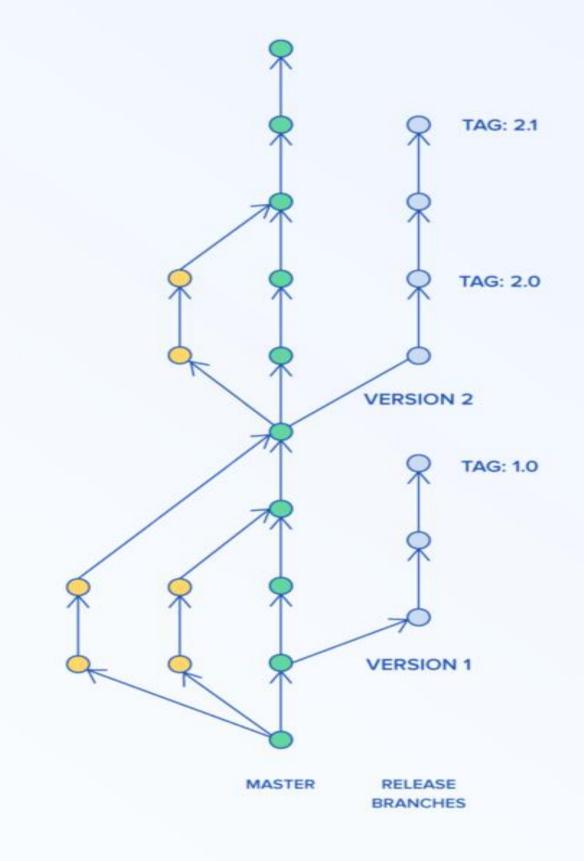
Status	Pipeline	Commit	Stages		
running	#28569579 by (2)	♥master - 281dde53 ❷ 修复url中包含空格时的			×
	#28569562 by 🎒	¥master - e37a4e70 ❷解析 url 参数	⊘ × ·» ·»	⊙ 00:02:18 m just now	C.
running	#28569544 by 🎒				×
o passed	#26829888 by 🎒	♥2-login - 6b7738e1 ② 合并登录分支	$\Theta \Theta \Theta$	₫ 00:03:15 3 weeks ago	
	#26829582 by (a)	¥f_password-ch0- 91894ac2 修改密码时添加校验	\odot	₫ 00:03:24 3 weeks ago	
	#26829558 by 🎒	¥2-login ◆ 91894ac2 忽略代码覆盖率报告	\odot	₫ 00:03:11 3 weeks ago	
o passed	#26829525 by 🕙	¥2_login ◆ 91894ac2 初始化登录页面	\odot	₫ 00:03:06 3 weeks ago	

分支管理



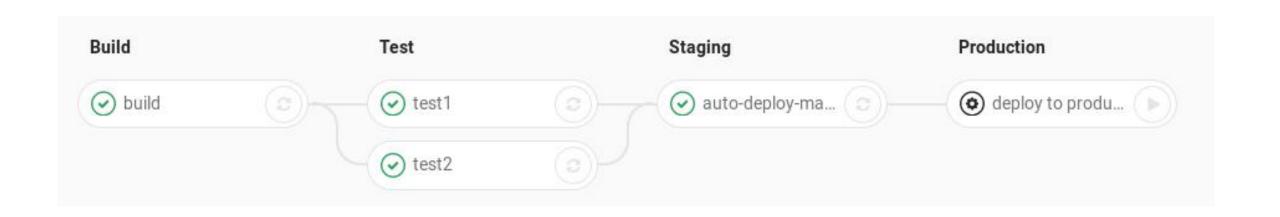


发布流程



CI/CD

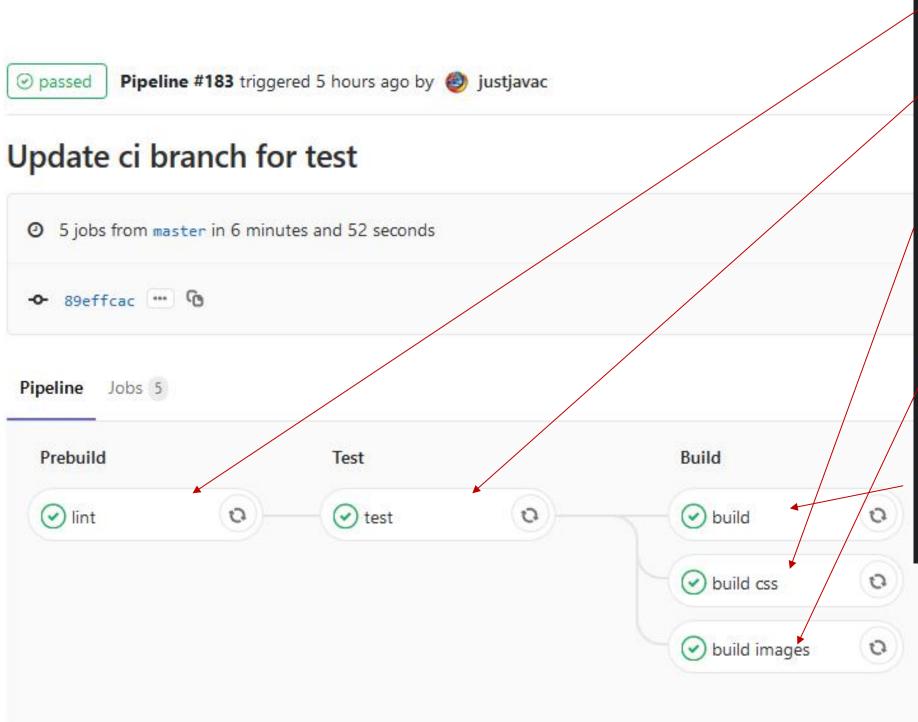




GitLab

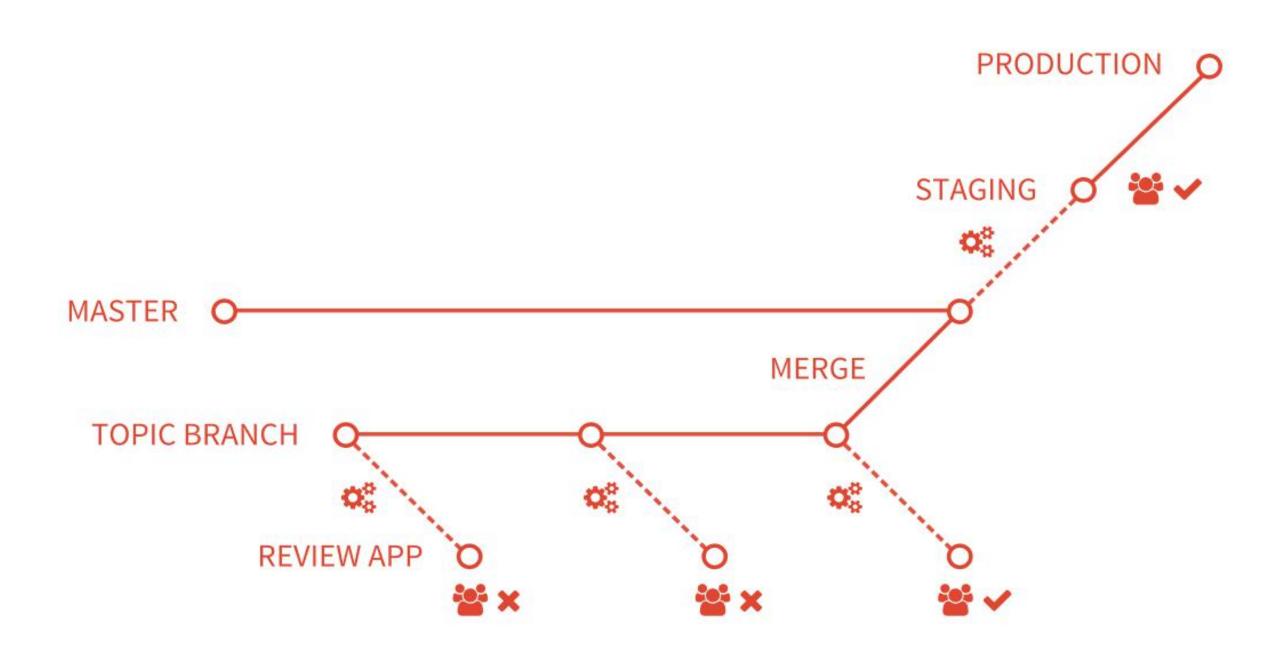


.gitlab-ci.yml

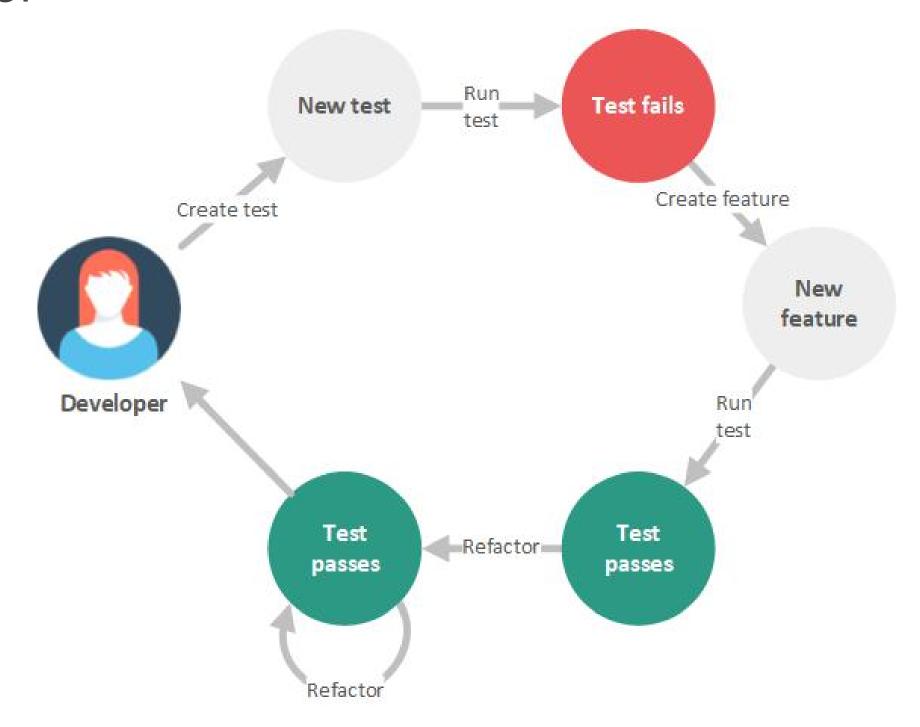


```
lint:
 stage: prebuild
 script:
   - yarn lint
test:
 stage: test
 script:
   - echo 'test'
    - yarn cross-env JEST_JUNIT_OUTPUT=./report.xml jest --coverage --ci --re
  coverage: /All files[^|]*\|[^|]*\s+([\d\.]+)/
  artifacts:
   reports:
     junit: report.xml
build css:
 stage: build
 script:
    - echo 'build css'
    - exit 0
build images:
 stage: build
  script:
    - echo 'build images'
    - exit 0
build:
 stage: build
  script:
    - yarn build
```

Code Review



Refactor



ら一挙十二年

```
if (user.flag & 0xF7 !== 0) {
  price *= 0.8;
if (user.isVip()) {
  price *= 0.8;
function isVip() {
  return this.flag & 0xF7 !== 0;
```

> GDG

DevFest

A&Q



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