Bar(name, markup, city, address, phone #)

Drinker(name, address, phone #, city)

Hours(open time, close time, day, bar)

Likes(drinker, beer)

Frequents(drinker, bar)

Item(item type, name, manf, base price)

Bill(tip, total, item, transaction ID, drinker, time)

Sells(price, item, bar)

The old ER diagram is on my old computer, which broke during this project. The main updates are that each bar has a markup, which is added to the base price of an item to calculate total price. Store hours now has its own table.

